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**CaseIT 2021**

Co-director of design | Jun 2020 - present

- Working with another web developer, designed and developed attractive organisation website using various web technologies (ReactJS, Hugo, SCSS etc.) within tight time constraint.
- Created a component based design system for the organisation.
- Working with academic advisor Simon Ford, handling confidential case design project.
- Create Design Briefs and provide guidance to design associates.

**Spacebook - SFU Surge**

UI Designer (Student-led Project) | Sep 2020 - Dec 2020

- Working in a student led development team, designed and prototyped UI for a COVID-19 workplace shift staggering web app concept.
- Communicated design intention to computer science major student web developers for implementation.

**HelpMate**

UX/UI Designer (Academic Study Project) | Mar 2020 - May 2020

- Utilised design techniques like empathy mapping, persona, journey maps to identify user painpoints and come up with design solution.
- Conducted usability studies and structured interview to inform and confirm design decision.
- Translated complex multi-party user scenario into a seamless integrated experience.

**3 Cups of Cha**

Branding Design | July 2020 - Sep 2020

- Utilised co-design techniques to collaborate closely with client to come up with brand design for a London Based Law startup.
- Created branding guideline and design assets (eg. logo, typography styles, social media post template).

**Game Development**

Game Development (Academic Study Project) | Fall 2019

- Utilising Processing/Java to implement an object oriented entity-component-system(ECS) architecture for a self made game engine.

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**Education**

Simon Fraser University  
Interactive Arts & Technology, BA  
January 2018 - Present

**Skills**

Interface Design/User Experience  
Design/Visual Design/Art Direction/  
Web Development

SCSS/ReactJS/NodeJS/  
PHP(beginner)/Java/Vanilla  
HTML,CSS,JS

Figma/Illustrator/Photoshop/After