

GANTT CHART - CS401 Software Eng.

PROJECT TITLE	Blackjack	COMPANY NAME	TBD
ORIGINAL PROJECT MEMBERS	JianTing Tan / Zhenwen Wang / Isabell Ampon	DATE	1/21/20
CURRENT PROJECT MEMBERS	Ivan Peric / Alvin Derek Tilette / Yew Loon Mun	TAKEOVER DATE	4/6/20

WSB NUMBER	TASK TITLE	START DATE	DUE DATE	DURATION	TASK COMPLETE? (Y/N)	PHASE ONE			PHASE TWO								PHASE THREE		PHASE FOUR				PHASE FIVE														
						WEEK 1			WEEK 2			WEEK 3			WEEK 4			WEEK 5		WEEK 6		WEEK 7		WEEK 8		WEEK 9		WEEK 10		WEEK 11		WEEK 12		WEEK 13		WEEK 14	
						M	T	W	T	R	F	M	T	W	T	R	F	M	T	W	T	R	F	M	T	W	T	R	F	M	T	W	T	R	F	M	T
1	Project Conception and Initiation																																				
1.1	Select Team Members	1/21/20	2/4/20	13	Y																																
1.2	Select Project	1/21/20	2/4/20	13	Y																																
1.3	Create Project Docs	1/21/20	2/4/20	13	Y																																
1.4	Create Repo	1/21/20	2/4/20	13	Y																																
1.5	High Level Abstract	1/21/20	2/4/20	13	Y																																
2	Project Definition and Planning																																				
2.1	UML Project Design	2/7/20	2/21/20	14	Y																																
2.1.2	UML Finalization	2/12/20	2/21/20	9	Y																																
2.2	Project Requirements Doc	2/7/20	2/21/20	14	Y																																
2.3	Gantt Chart	2/7/20	2/21/20	14	Y																																
2.4	Roles & Responsibilities Doc	2/7/20	2/21/20	14	Y																																
2.5	Finalize All Documentation	3/2/20	3/17/20	15	Y																																
3	Project Instantiation																																				
3.1	Work on Deck Object	3/17/20	4/6/20	19	x																																
3.2	Work on Card Object	3/17/20	4/6/20	19	x																																
3.3	Work on Player Object	3/17/20	4/6/20	19	x																																
3.4	Work on Money Object	3/17/20	4/6/20	19	x																																
3.5	Work on Rules Database	3/17/20	4/6/20	19	x																																
3.6	Work on Authentication Database	3/17/20	4/6/20	19	x																																
4	Project Instantiation (Part 2)																																				
4.1	Create a Software Test Plan	4/6/20	4/10/20	4	x																																
4.1.2	Document Test Cases	4/6/20	4/10/20	4	x																																
4.1.3	Plan out project test suite	4/6/20	4/10/20	4	x																																
4.1.4	Code JUnit tests	4/6/20	4/10/20	4	x																																
4.2	Plan Prototypes	4/6/20	4/10/20	4	x																																
4.3	Ensure Skeleton Classes are complete	4/6/20	4/10/20	4	x																																
4.4	TBD	4/6/20	4/10/20	4	x																																
5	Project Instantiation (Part 3)																																				
5.1	TBD	4/21/20	4/28/20	7	x																																
5.1.2	TBD	4/21/20	4/28/20	7	x																																
5.3	TBD	4/21/20	4/28/20	7	x																																
5.4	TBD	4/21/20	4/28/20	7	x																																
6	Project Performance + Monitoring																																				
6.1	TBD	4/28/20	5/9/20	11	x																																
6.2	TBD	4/28/20	5/9/20	11	x																																
6.3	TBD	4/28/20	5/9/20	11	x																																
6.4	TBD	4/28/20	5/9/20	11	x																																