



# Steering Angle Lane masking and Curvature

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## Automotive

# Overview

## Lane Based Steering Angle Estimation

### Background :

- Lane detection is a core component of autonomous driving
- Traditional methods (thresholding, edge detection) are sensitive to:
  - Lighting changes
  - Shadows
  - Complex road textures
- Deep learning enables robust pixel-level understanding of the road

### Project Objectives

- Design a computer vision system for lane curvater and angle estimation
- Perform lane segmentation using deep learning

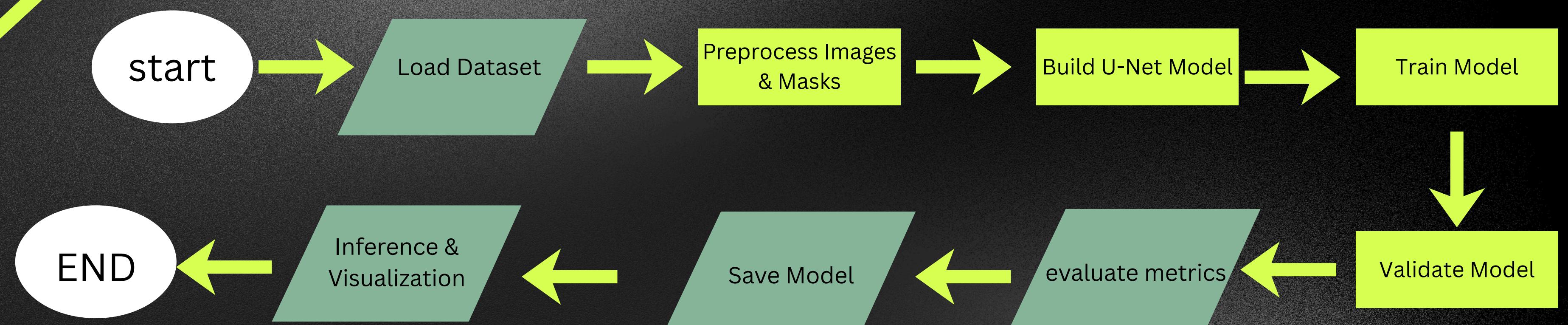
# Overview

## Lane Based Steering Angle Estimation

### System Overview (pipeline) :

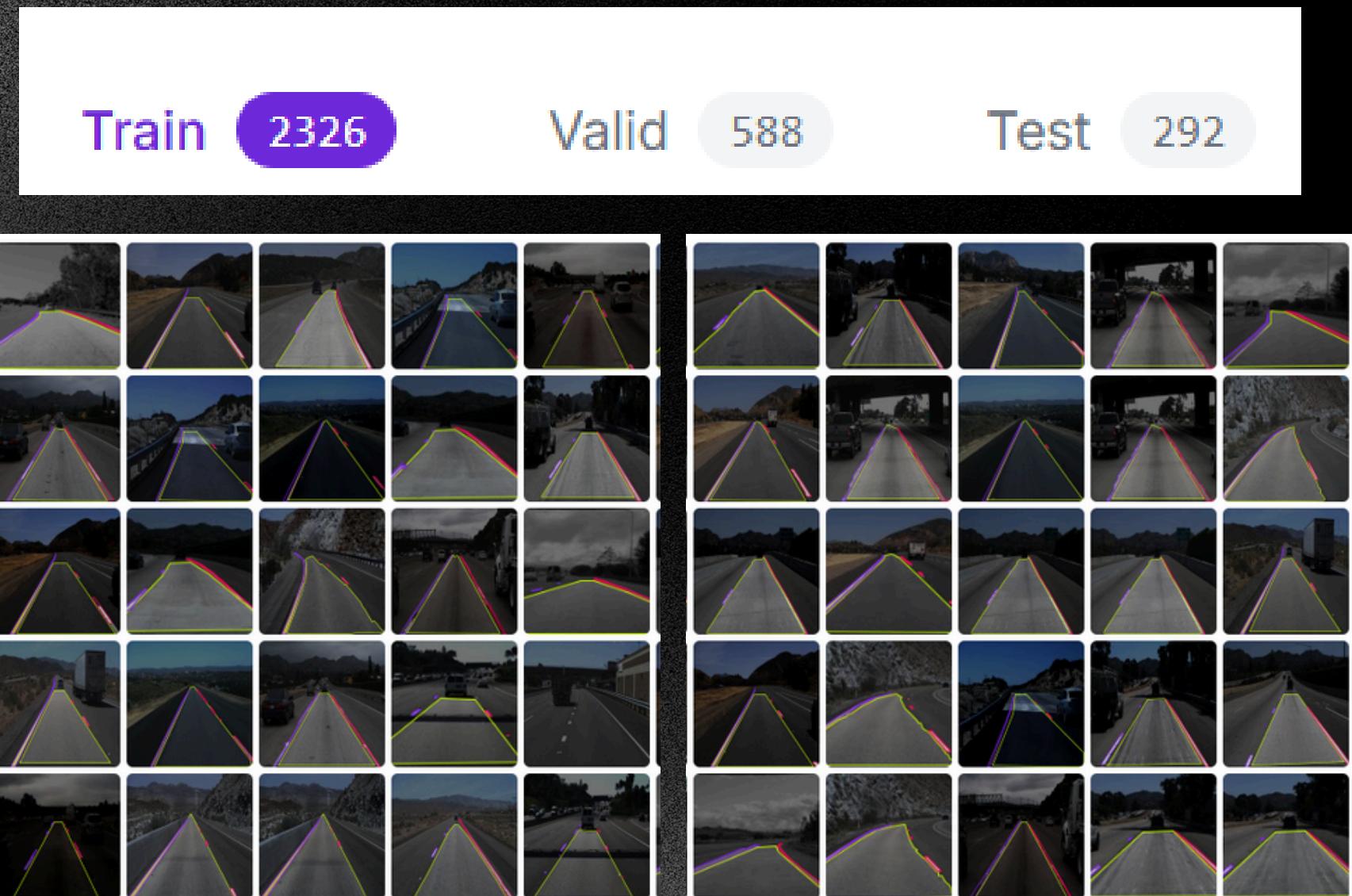
- Camera Image ( stereo vision )
  - Preprocessing
  - U-Net Segmentation
  - Lane Mask
  - Boundary Extraction
  - Steering Angle Estimation (next stage)
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# Flowchart



# Datasets

- Dataset from Roboflow
- Data type: Image–Mask pairs
  - RGB road images
  - Binary lane masks
- Dataset split into:
  - Training set
  - Validation set
- Characteristics
  - RGB road images
  - Binary segmentation masks:
    - Lane area (white)
    - Background (black)



Label Definition  
White (1): Lane / drivable area  
Black (0): Background

# DATA PREPROCESSING

## Image Preprocessing

- Resize images to  $256 \times 256$
- Normalize pixel values to  $[0, 1]$

## Mask Preprocessing

- Convert to grayscale
- Binarization using threshold  $> 0.5$
- Expand dimensions to match model output
- • •

```
# --- image ---
img = Image.open(img_path).convert("RGB")
img = img.resize((img_size, img_size))
img = np.array(img, dtype=np.float32) / 255.0
```

## Preprocessing steps in this project:

- Encoder extracts lane features
- Decoder reconstructs segmentation mask
- Skip connections preserve spatial details

## Output layer:

- 1 channel
- Sigmoid activation

# Model Architecture

## Base model: U-Net (Encoder-Decoder CNN)

Key components:

- Encoder: extracts hierarchical features
- Bottleneck: compact feature representation
- Decoder: reconstructs spatial details

Skip connections: preserve fine lane boundaries

Feature extraction happen inside the convolution blocks (it learn edges, texture , road geometry )

# Model Architecture

## U-net Modified

Although inspired by the original U-Net, this implementation includes task-specific modifications:

### 1. Binary Output Channel

- **Output layer uses 1 channel only**
- **Designed specifically for binary lane vs background segmentation**

### 2. Sigmoid Activation at Output

- **Produces pixel-wise probabilities in range [0, 1]**
- **Enables simple thresholding for lane mask generation**

### 3. Lightweight Architecture

- **Reduced depth and filter size compared to full U-Net**
- **Optimized for real-time inference and limited GPU memory**

### 4. Training from Scratch

- **No pretrained weights are used**
- **All convolution layers are learned directly from the dataset**

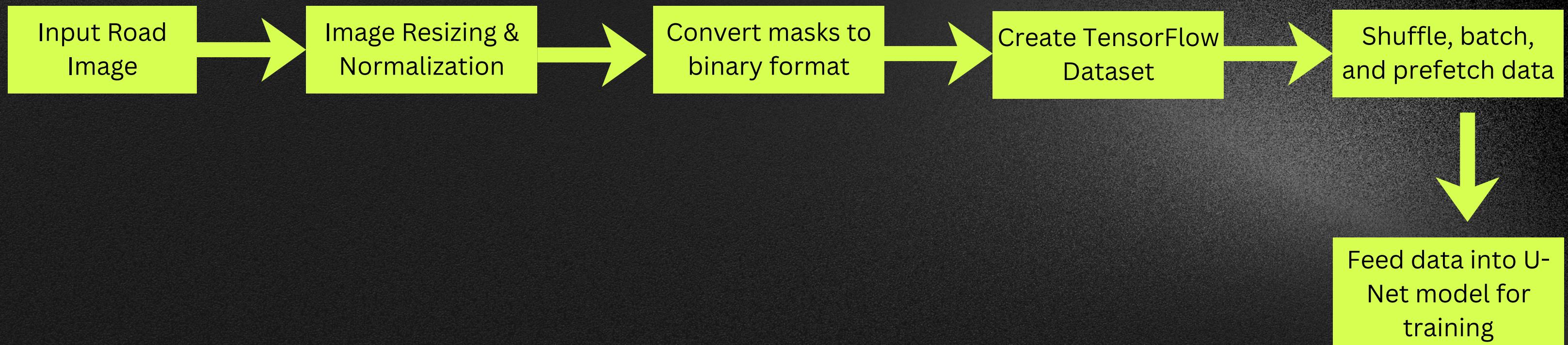
# Training (custom u-net)

Base model: U-Net (Encoder–Decoder CNN)

Key components:

- Encoder: extracts hierarchical features
- Bottleneck: compact feature representation
- Decoder: reconstructs spatial details
- Skip connections: preserve fine lane boundaries

## DATA PIPELINE



- Training:

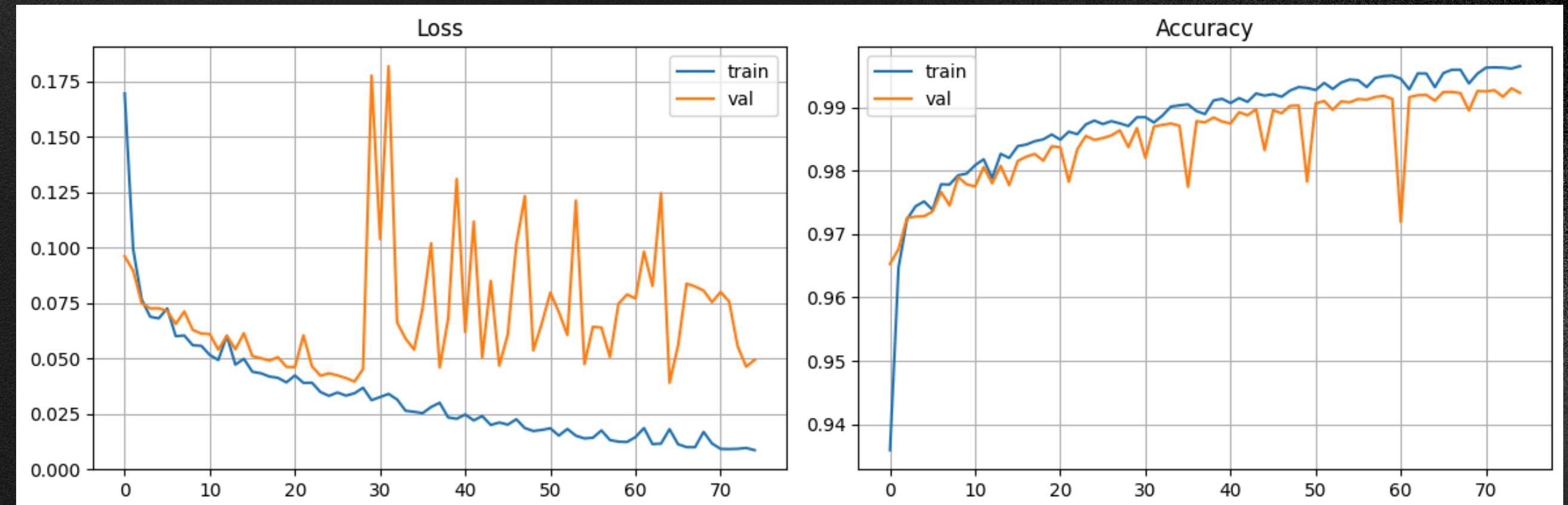
- Epochs: 75
- Small batch size (2) due to limited GPU memory
- Training Configuration
  - Optimizer: Adam
  - Loss Function: Binary Cross-Entropy
- Metrics:
  - Accuracy , Precision , Recall

# Training Results

## Training Performance

- Training loss decreases steadily
- Validation loss remains stable
- Accuracy reaches above 99%
- No significant overfitting observed

The model shows strong convergence and stability.



# Training Results

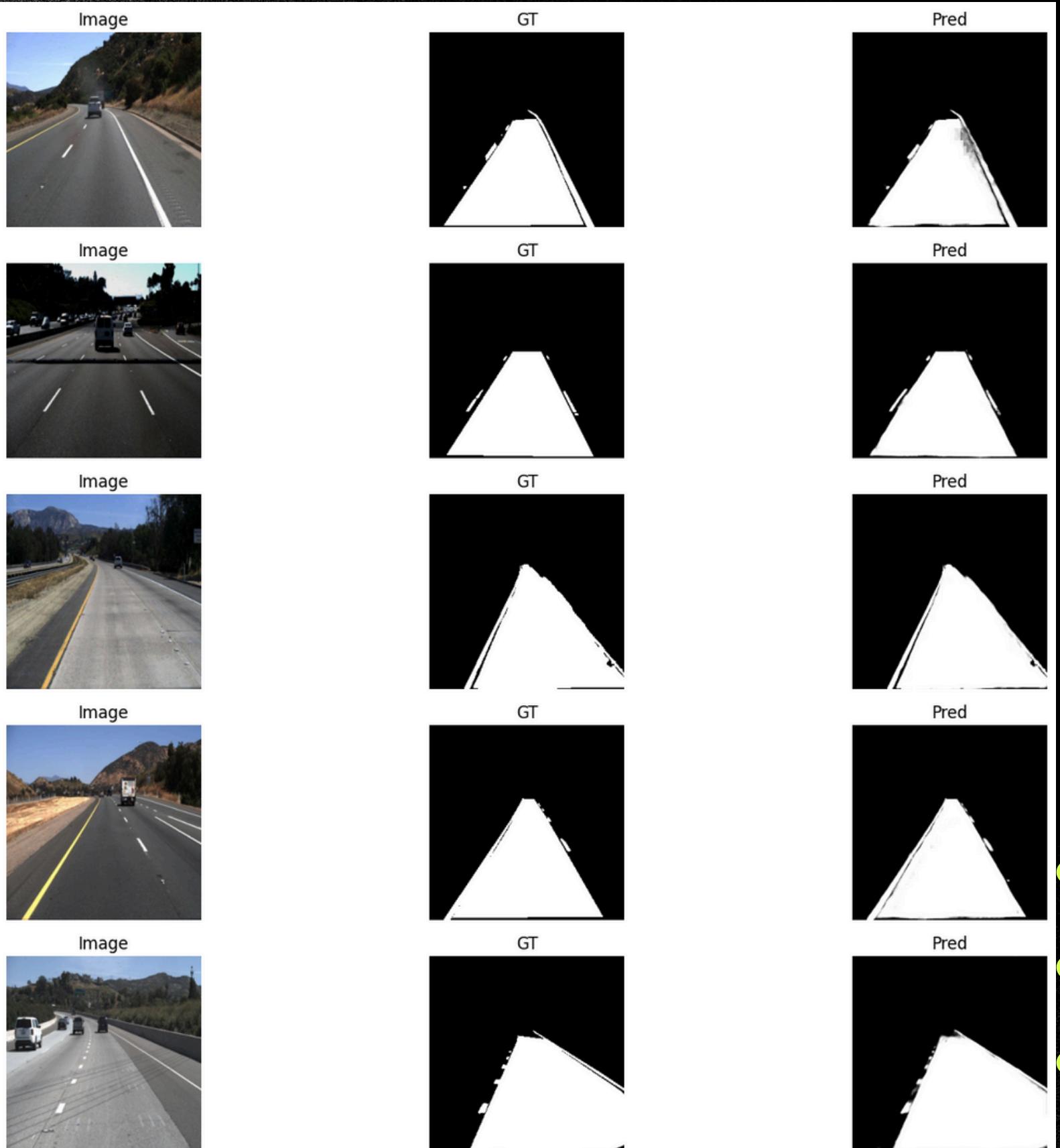
- Predicted lane masks closely match ground truth
- Accurate segmentation across:
  - Straight roads
  - Curved lanes
  - Different lighting conditions

This demonstrates strong generalization ability.

## Model Evaluation

- High segmentation accuracy
- Good precision and recall
- Consistent validation performance

Evaluation confirms the model is reliable for lane detection.



- Dataset not from stereo camera

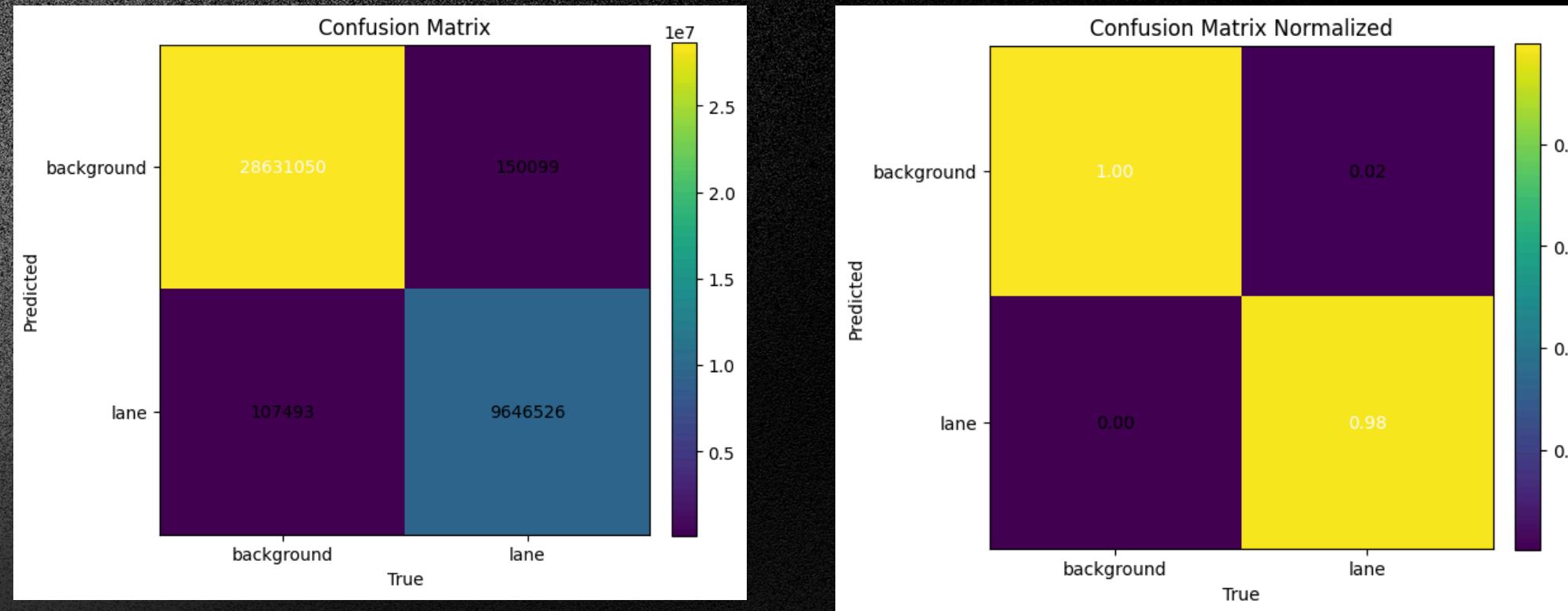
# Training Results

## Classes

- Background
- Lane

## Insights

- **High true positive rate for lane pixels**
- **Very low false positives**
- **Balanced classification across classes**



## Model Evaluation (Validation Set)

Accuracy : 0.9933  
Precision : 0.9847  
Recall : 0.9890  
F1-Score : 0.9868  
IoU (Lane) : 0.9740  
Dice (Lane): 0.9868

# conclusions

- Predicted lane masks closely match ground truth
- Accurate segmentation across:
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  - Different lighting conditions

This demonstrates strong generalization ability.

## Model Evaluation

- High segmentation accuracy
  - Good precision and recall
  - Consistent validation performance
- Evaluation confirms the model is reliable for lane detection, but **in wet road model is unreliable due to reflection.**

# Sensor Fusion Principles & Components

## Limitations

- No explicit data augmentation (could improve robustness)
- Binary segmentation only (does not separate left/right lane boundaries)
- Performance depends on dataset diversity

## Future work

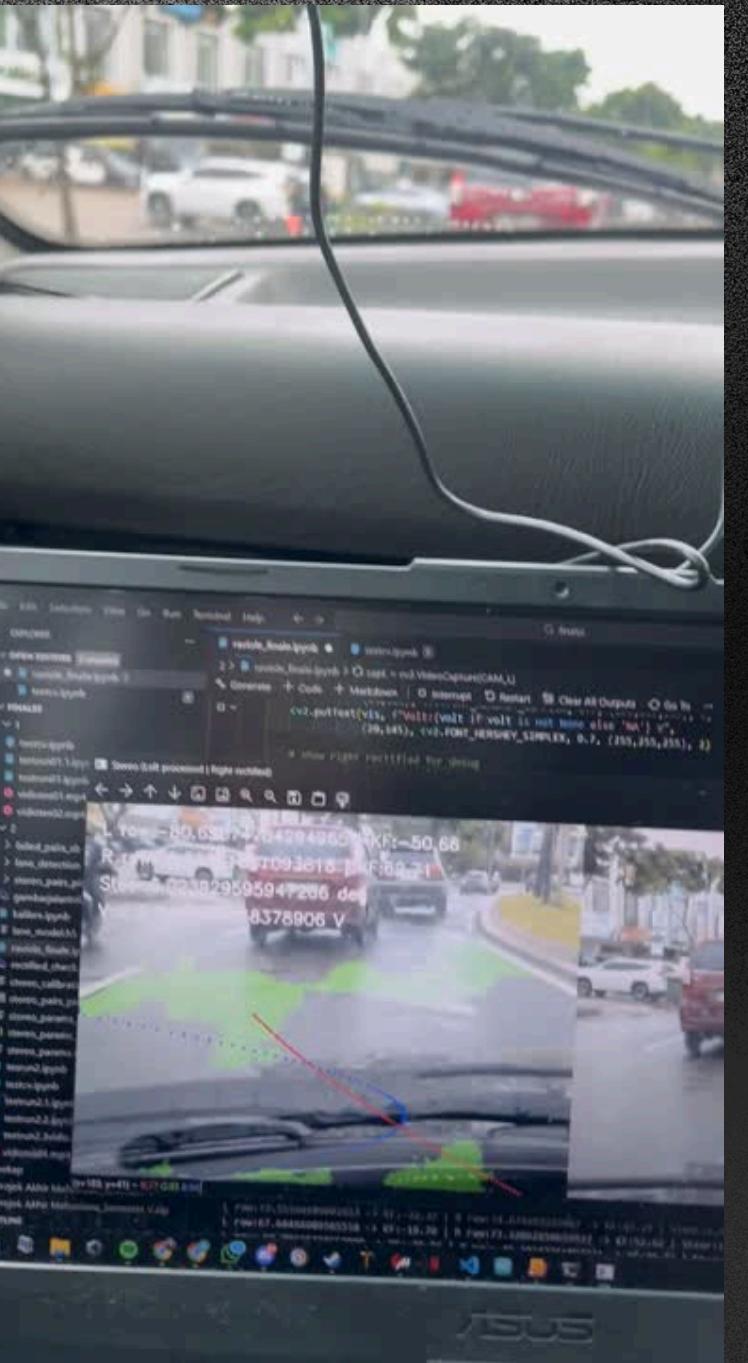
- Add augmentation: brightness/contrast, blur, shadow simulation
  - Train multi-class (left lane/right lane/road/background)
  - Optimize for real-time inference and deployment
- • • • •

# Results



- Vision-based lane detection combined with Kalman Filter
- Demonstrates practical sensor fusion for vehicle control

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# Sensor Fusion for Vehicle



# Sensor Fusion Principles & Components

## System Overview

- Sensor: Stereo Vision Camera (2 webcams)
- Perception Model: Semantic Segmentation (U-Net)
- Feature Extraction: Lane boundary detection
- Estimation Layer: Kalman Filter
- Control Output: Steering Angle & Voltage

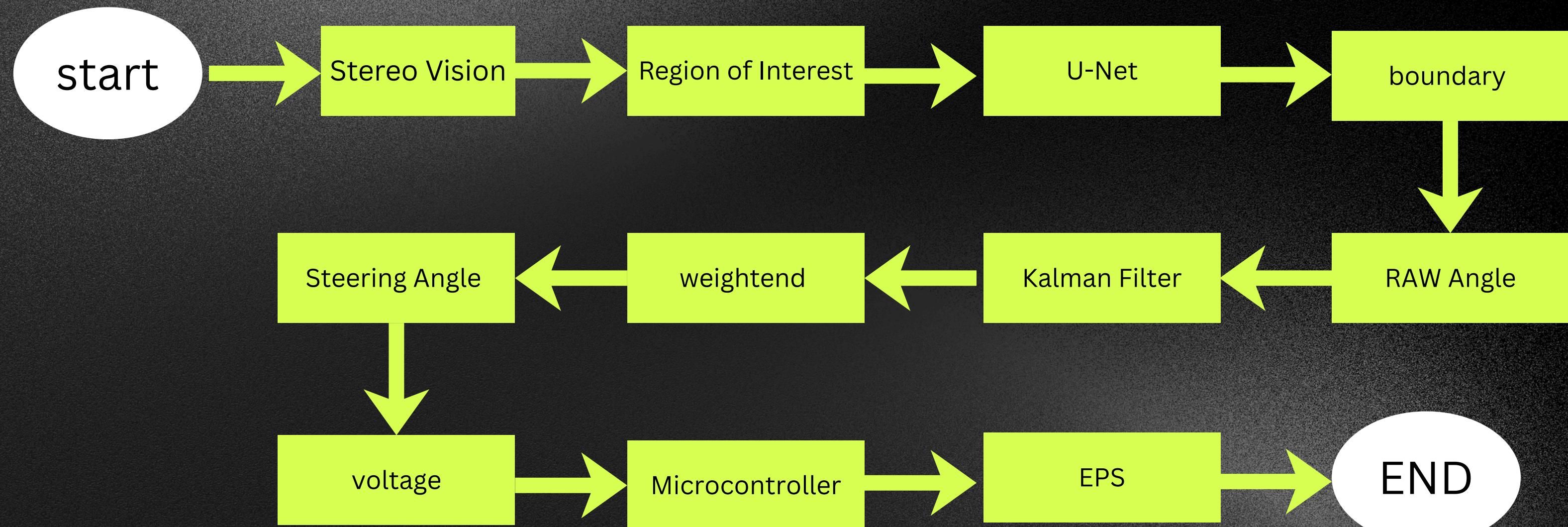
### Objective:

- Stereo camera → lane perception
- Kalman Filter → noise reduction
- Angle estimator → output

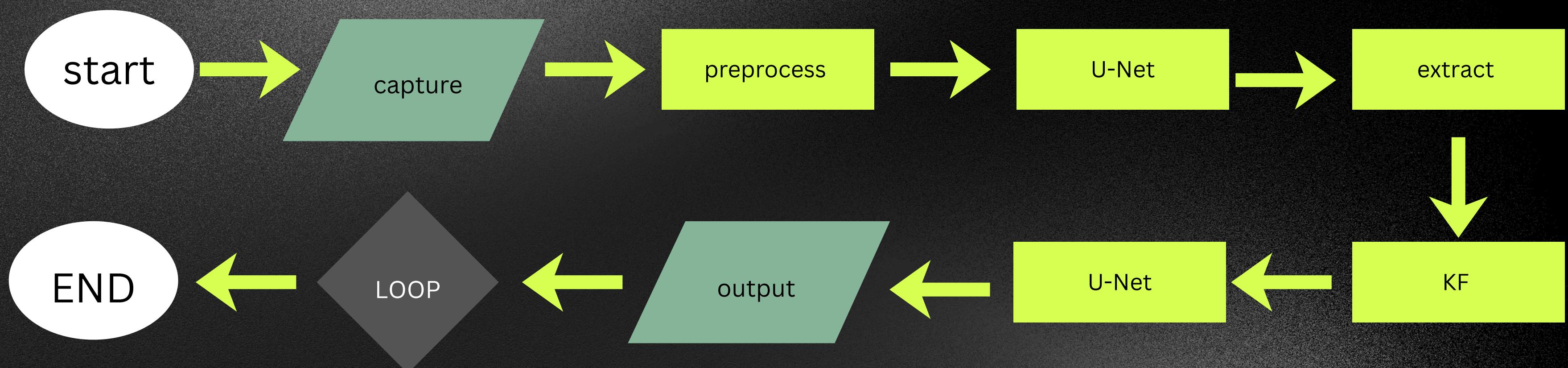
Stereo Camera → U-Net Segmentation → Lane Boundary → Angle Measurement → Kalman Filter → Fusion →  $\theta_{steer}$  → Command (MCU/EPS)



# Block Diagram



# Flowchart



# Linear & Nonlinear Models

## Nonlinear Models

- Convolutional Neural Network (U-Net) (Mengubah gambar jalan menjadi binary lane mask)
- Polynomial curve fitting (2nd order)
- Angle computation

## Linear Models

- Kalman Filter (state-space linear model)
- Steering angle to voltage mapping (linear scaling)



# State-Space Modeling

## State Equation

The steering angle estimation is modeled as:

$$x_k = x_{k-1} + w_k$$

## Measurement Equation:

$$z_k = x_k + v_k$$

- $x_k$  = sudut sebenarnya pada frame camera ke-k
- $x_{k-1}$  = sudut pada frame camera sebelumnya
- $w_k$  = noise proses (perubahan kecil antar frame camera)
- $z_k$  = hasil pengukuran sensor (stereo camera)
- $v_k$  = noise sensor

# Kalman Filter Development

2D Discrete Kalman Filter

## Prediction

Input Kalman Filter:

$zL(k)$ : sudut boundary kiri

$zR(K)$ : sudut boundary kanan

## Update

## Steering Angle Estimation:

- Adjustable weights allow confidence tuning
- Output is converted to steering voltage

Data Source:

- Frame camera → U-Net → lane mask (frame masuk ke u-net)
- Mask → boundary extraction (mengubah area lane menjadi garis tepi)
- Boundary → curve fitting (menghaluskan boundary)
- Curve → tangent angle (menentukan arah lajur relatif terhadap kendaraan)

Final Output:

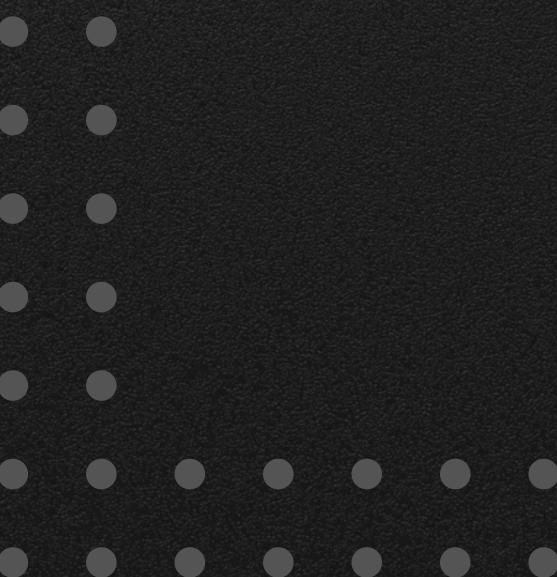
- Steering Angle (degree)
- Steering Voltage (V)

# Validation & Results

- Masking visualizes drivable lane area
- Curved lane boundaries extracted
- Kalman Filter smooths angle fluctuation
- Steering output stable even on curved roads
- Observed Benefit:
  - Reduced noise
  - More realistic steering response

## Conclusion

- Vision-based lane detection combined with Kalman Filter
- Demonstrates practical sensor fusion for vehicle control



# Results



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# Autonomous Vehicle

# System Overview

## Latar Belakang:

- Steering merupakan komponen utama lateral control pada autonomous vehicle
- Estimasi sudut kemudi

## Tujuan

- Menghasilkan Estimated Steering Angle
- Berbasis stereo vision secara independen

## Overview Sistem

Stereo Camera → Perception → Estimation → Control → Actuation (eps)



# Project Component

## Stereo Camera

- Dua kamera (Left & Right)
- Digunakan untuk: Lane detection , Heading and curvature estimation

**Microcontroller** : esp32

## Sensing

- Stereo Camera (Left–Right)
- Input visual lingkungan jalan

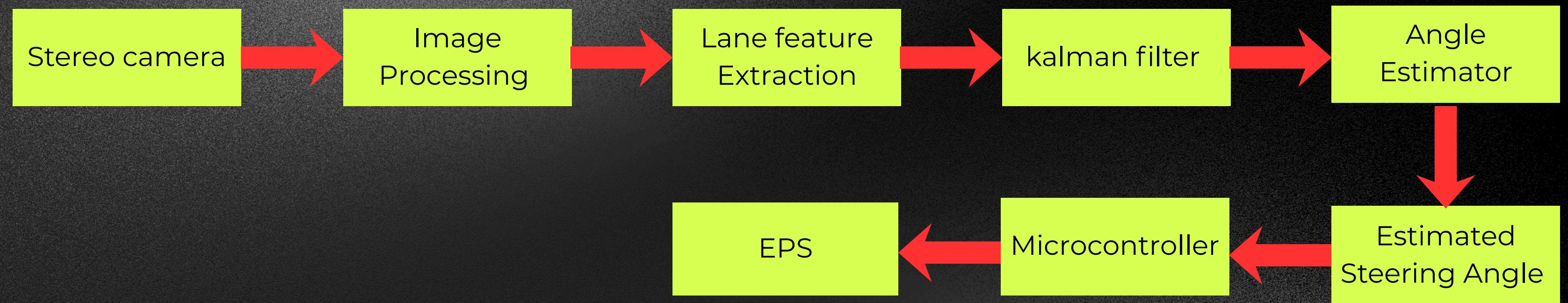
## Perception

- Image preprocessing
- ROI (Region of Interest) pada area jalan
- Road & lane masking

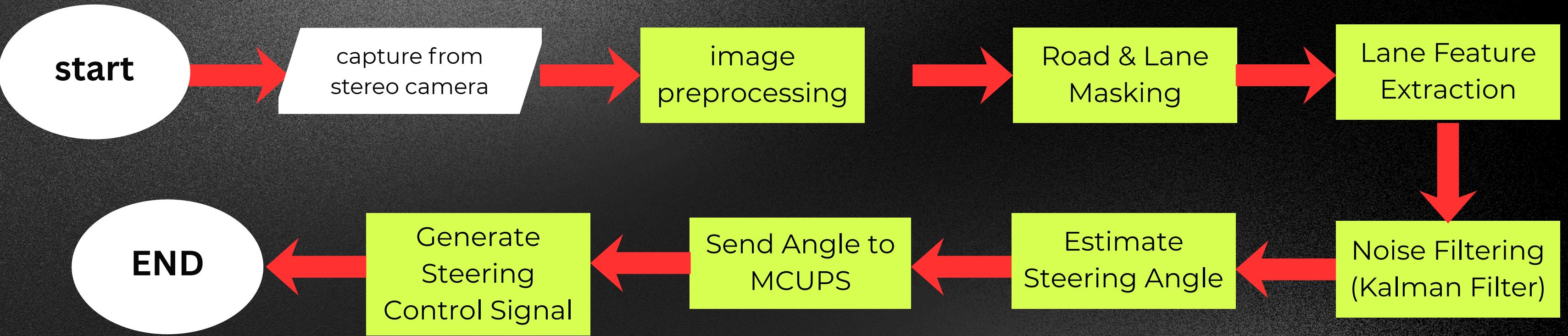
## Control & Output

- Estimated Steering Angle :
  - MCU (Microcontroller Unit)
  - contoh: ESP32
- MCU menghasilkan:
  - PWM (Pulse Width Modulation)
- Digunakan untuk aktuator steering (nema23)

# Block Diagram



# Flowchart



# Journey

- Unable to give input signals to esp and esp controller
- using esp as microcontroller and to give input for the stepper
- tb660 as the stepper motor driver
- next improvement make the computer vision , sensor fusion and autonomous steering to be synchronize

## Model Evaluation

- Good accuracy and masking for lane segmentation and angle curvature
- Adaptor material for stepper should be improve
- Evaluation confirms the model is reliable for lane detection, but **in wet road model is unreliable due to reflection.**

# Validation & Results

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# Validation & Results



Thank YOU