

Setting up GitHub with GameMaker:

Project Rebound internal document

Getting GitHub

1. Head on over to <https://github.com> and sign up for a free account
2. Send alwaysExpanded your user name so she can add you as a contributor
3. Download github for your computer and follow install
 - a. Windows: <https://windows.github.com/>
 - b. Mac: <https://mac.github.com/>
4. Log in with your user name info and you are all set

Setting up GitHub and GameMaker to work together

1. Make sure that you have GameMaker installed and set up
 - a. Torrent to teams version:
<https://kickass.to/gamemaker-studio-master-collection-1-4-1567-activated-stea-m-x86-x64-appzdam-t10579909.html>
 - b. Any other set-up question ask Beegee or alwaysExpanded
2. Open GitHub and click on the '+'
3. Click on 'clone'
4. Clone the 'Rebound' repo
5. Place the repo in your GameMaker's project folder
 - a. e.g. Windows: ~/Documents/GameMaker/Projects/Rebound
6. The repo will now be pulled down into that folder.
7. Open GameMaker
8. Select 'Open' Tab
9. In left window, navigate to the repo folder (Inside GameMaker's Projects folder)
10. Open the 'Rebound.gmx' folder
11. In right window click on 'Rebound.project' file, and open
12. Run the game to make sure everything was pulled down correctly

Using GitHub to stay up to date

Proper use of version control with GameMaker

1. Start GitHub every time you plan to work on Rebound
2. Hit the 'Sync' button to make sure you have the most recent version of the game
3. Open up GameMaker and make your edits to the game
4. Once finished, save changes in GameMaker
5. Inside GitHub, under uncommitted changes; all your edits will be listed
6. Hit commit to master
 - a. Provide a short comment about the changes (this is required)
 - b. If a lot changed, write what you did to the description box

7. Finally hit 'Sync' again to send changes out to everyone else

Should something happen when getting GitHub setup, or if you have questions about it and it's advanced features send me an email or hit me up on skype:

Email: alwaysExpanded@gmail.com

Skype: alwaysExpanded