

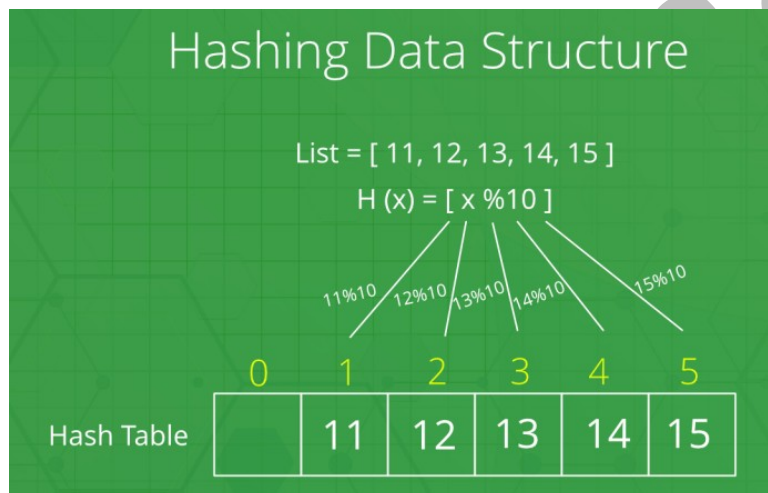
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**Ex. No.: 13****Date :****Implementation of Hashing Techniques****Aim:** To write a C-program to demonstrate hashing technique.**1. Hash Function:**

A **hash function** is any function that can be used to map data of arbitrary size to fixed-size values. The values returned by a hash function are called *hash values*, *hash codes*, *digests*, or simply *hashes*. The values are used to index a fixed-size table called a *hash table*. Use of a hash function to index a hash table is called *hashing* or *scatters storage addressing*.

Hash functions and their associated hash tables are used in data storage and retrieval applications to access data in a small and nearly constant time per retrieval, and storage space only fractionally greater than the total space required for the data or records themselves.

**1.1 Algorithm****Algorithm to insert in hash table:**

- Step1: Get table size from user
- Step2: Get input value from user
- Step3: send input to hash function to get index
- Step4: Insert input to table according to index
- Step7: End

## 1.2 Program

```

#include<conio.h>
#include<stdio.h>
void main()
{
    int a[10]={0,0,0,0,0,0,0,0,0,0};
    int n,value,hashvalue;
    char temp;
//    clrscr();
    printf("Enter the value of n (table size) ::");
    scanf("%d",&n);
    do
    {
        printf("\nEnter the hash value ::");
        scanf("%d",&value);
        hashvalue=value%n;
        if(a[hashvalue]==0)
        {
            a[hashvalue]=value;
            printf("\na[%d] The value %d is stored",hashvalue,value);
        }
        else
        {
            for(hashvalue++;hashvalue<n;hashvalue++)
            {
                if(a[hashvalue]==0)
                {
                    printf("Space is allocated!!!Give another value!!!");
                    a[hashvalue]=value;
                    printf("\na[%d] The value %d is stored",hashvalue,value);
                    goto a;
                }
            }
            hashvalue=0;
            for(hashvalue;hashvalue<n;hashvalue++)
            {
                if(a[hashvalue]==0)
                {
                    printf("Space is allocated!!!Give another value!!!");
                    a[hashvalue]=value;
                    printf("\na[%d] The value %d is stored",hashvalue,value);
                    goto a;
                }
            }
        }
        a:printf("\nDo you want to enter more? :: ");
        fflush(stdin);
        scanf("%c",&temp);
    }while(temp=='y');
    getch();
}

```