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Bonus Assignment: Store-Passing Style

Trolls' purses are the mischief, and this was no exception. " 'Ere, 'oo are you?" it squeaked, as it left the pocket.

-J.R.R. Tolkien, The Hobbit

Introduction

Place all of your code in a file named bonus.rkt, and submit it via Oncourse.

Make use of the macros and SPS material from class this week, as well as the macro tutorials presented online.

You will need to use the let-pair macro in your solutions. Simply (require C311/let-pair).

Assignment

Part 1 SPS

Your task is to transform the functions below into store-passing style such that they have the correct semantics described.

```
;; Note the following equivalence
;; It may help explain some of your answers.
> (equal? '((a b c) d e f) '((a b c) . (d e f)))
#t
```

1 Recall filter from @assignment 1. It would be useful if all of the results removed from the list were also handed back to us so that we could partition the input based on a predicate. Implement filter-sps that does exactly that.

```
> (filter-sps even? '(1 2 3 4 5 6 7 8 9 10) '())
((2 4 6 8 10) . (1 3 5 7 9))

> (filter-sps odd? '(1 2 3 4 5 6 7) '())
((1 3 5 7) . (2 4 6))

> (filter-sps (lambda (x) (or (> x 6) (< x 2))) '(1 2 3 4 5 6 7) '())
((1 7) . (2 3 4 5 6))</pre>
```

2 Consider a function filter* which performs filter on (potentially) deep lists as follows:

```
(define filter*
  (lambda (f ls)
    (cond
        [(null? ls) '()]
        [(pair? (car ls))
        (cons (filter* f (car ls)) (filter* f (cdr ls)))]
        [(null? (car ls)) '()]
        [(f (car ls)) (cons (car ls) (filter* f (cdr ls)))]
        [else (filter* f (cdr ls))])))

> (filter* even? '(1 2 3 4 5 6))
(2 4 6)

> (filter* odd? '(1 (2 3 (4 5)) 6 7))
(1 (3 (5)) 7)

> (filter* (lambda (x) (or (even? x) (< 7 x))) '(1 (2 3 (4 5)) 6 7 ((8 9) 10)))
((2 (4)) 6 ((8 9) 10))</pre>
```

Produce a function filter*-sps that performs the same function as filter-sps, but works on deep lists and preserves the structure of each.

```
> (filter*-sps even? '(1 2 3 4 5 6) '())
((2 4 6) . (1 3 5))
> (filter*-sps odd? '(1 (2 3 (4 5)) 6 7) '())
((1 (3 (5)) 7) . ((2 (4)) 6))
```

This study source was downloaded by 100000831866722 from CourseHero.com on 12-09-2022 03:00:27 GMT -06:00 (filter*-sps (lambda (x) (or (even? x) (< 7 x))) '(1 (2 3 (4 5)) 6 7 ((8 9) 10)) '())

```
(((2 (4)) 6 ((8 9) 10)) . (1 (3 (5)) 7 (())))
```

3 It is possible to exploit store-passing style for greater efficiency in programs. One such usage is memoization of results, which can greatly speed up computation. Implement fib-sps that uses the store for memoization as follows. (The answers below are written with the . explicitly, this is simply to clarify the results)

```
> (fib-sps 0 '())
(0 (0 . 0))
> (fib-sps 1 '())
(1 \cdot ((1 \cdot 1)))
> (fib-sps 3 '())
(2 (3 . 2) (2 . 1) (0 . 0) (1 . 1))
> (fib-sps 10 '())
 (10 . 55)
 (9.34)
 (8 . 21)
 (7 . 13)
(6 . 8)
 (5.5)
 (4 . 3)
 (3.2)
 (2 . 1)
 (1 . 1)
 (0 . 0))
```

Depending upon your implementation, your store may not print in precisely this order. That is acceptable. But to ensure your program is correct, try tracing the output and ensuring that fib-sps is as efficient as possible:

```
> (require C311/trace)
> (trace fib-sps)
> (fib-sps 5 '())
>(fib-sps 5 ())
> (fib-sps 3 ())
> >(fib-sps 1 ())
< <(1 (1 . 1))
> >(fib-sps 2 ((1 . 1)))
> > (fib-sps 0 ((1 . 1)))
<< (0 (0 . 0) (1 . 1))
> > (fib-sps 1 ((0 . 0) (1 . 1)))
< < (1 (0 . 0) (1 . 1)) < <(1 (2 . 1) (0 . 0) (1 . 1))
< (2 (3 . 2) (2 . 1) (0 . 0) (1 . 1))
> (fib-sps 4 ((3 . 2) (2 . 1) (0 . 0) (1 . 1)))
> (fib-sps 2 ((3 . 2) (2 . 1) (0 . 0) (1 . 1)))
< (1 (3 . 2) (2 . 1) (0 . 0) (1 . 1))
> (fib-sps 3 ((3 . 2) (2 . 1) (0 . 0) (1 . 1)))
< (2 (3 . 2) (2 . 1) (0 . 0) (1 . 1))
< (3 (4 . 3) (3 . 2) (2 . 1) (0 . 0) (1 . 1))
<(5 (5 . 5) (4 . 3) (3 . 2) (2 . 1) (0 . 0) (1 . 1)) (5 (5 . 5) (4 . 3) (3 . 2) (2 . 1) (0 . 0) (1 . 1))
```

Part 2 Macros

Let's implement some macros. For the following questions, make sure to use only <code>syntax-rules</code> macros, as we wrote in class. For the and <code>cons*</code> problems, it is *not* acceptable to use the and <code>cons*</code> built into Racket in your implementations. Also, don't use <code>pmatch</code> in your solutions.

Note: As you work on the following problems, remember you can use the macro stepper in DrRacket, (syntax-datum (expand <quoted expr>)) as we did in class, or some of the utilities found to see what a macro expands to.

```
> (syntax->datum (expand '(cond (#t #f) (else 7))))
(if '#t (let-values () '#f) (let-values () '7))
```

4. and* This should work similarly to Racket's and.

```
> (and* 1 2 3)
3
> (and* #f)
#f
> (and*)
#t
> (and* 'a)
a
```

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cons* cons-es together its arguments. If the final argument is not a list, cons* should return an improper list. If a single argument is passed, it should simply return that argument. When called with no arguments, your macro should report an error by calling: (syntax-error "Incorrect argument-count to cons*"). Your answer should operate similarly to Racket's

```
> (cons* 'a 'b 'c 'd)
(a b c . d)
> (cons* 'a)
a
```

5. macro-list

The Racket function list can be implemented simply as a function in Racket using _variadic_ (n-ary) lambdas.

```
> (define list (lambda a a))
> (list 1 2 3 4)
```

Note the absence of parentheses around the formal parameter to the function. But in the early days of Lisp, there were no variadic functions. Instead, list was implemented as a macro. Implement macro-list, which takes any number of arguments and builds a list of them.

```
> (macro-list)
()
> (macro-list 1 'b 2 'd)
(1 b 2 d)
```

6. mcond

We know that we can treat cond as a series of if statements. Write an moond macro which acts like cond, but desugars to a series of nested ifs. Make sure to provide the appropriate treatment for else clauses.

```
> (mcond
          (#f #t)
          (else 'dog))
dog
> (mcond
          (else 'cat))
cat
> (mcond
          (#t #t)
          (unbound variables))
#t
```

Standard Racket cond has a good deal of extra behavior, including support for one-element clauses, ⇒ notation, multiple bodies in a clause, etc. You aren't required to implement this behavior, but if the mood strikes you then go hogwild.

```
> (cond (#t 'a 'b 'c))
c
> (cond
     (#f 'a-thing)
     (#f)
     ('turtle)
     (else 'rock))
turtle
> (cond
     ((member 'a '(d a g w o o d)) => length)
     (else 'not-a-member))
```

7. Macro-map.

Notice that we cannot use map with a macro:

It's for the same reason we couldn't use (lambda () loop), as Dan demonstrated in class. To get around this problem, let's define a macro-map, which will allow us to map a macro.

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```
((trinidad and tobago)
  (saint vincent and the grenadines)
  (antigua and barbuda))
> (macro-map copy-code '((lambda (x) x) (lambda (x) (+ 2 x)) (lambda (x) 7)))
((#procedure> (lambda (x) x))
  (#procedure> (lambda (x) (+ 2 x)))
  (#procedure> (lambda (x) 7)))
> (define-syntax quote-quote
      (syntax-rules ()
       [(_ e) (quote (quote e))]))
> (macro-map quote-quote '((trinidad and tobago) (saint vincent and the grenadines) (antigua and ('(trinidad and tobago))
      '(saint vincent and the grenadines)
      '(antigua and barbuda))
```

Brainteaser

Omitted.

Just Dessert

8. condre

There are some unfortunate limitations to cond. For instance, how many times have you had to do something like the following:

The part to which I want to direct your attention is that else-let-cond component. I really want it to be all part of one cond block, but I have to add an else, introduce a let-binding, then start a new cond under a new indentation. Yuk. Enter condre (for Andre's cond).

Andre, being Andre, added support for let*, letrec, letrec*, \Rightarrow , 1 or more bodies, and more than one body on the right-hand side of an arrow.

Obviously, this is just for fun, so you can include just as much of this as you feel compelled to do. But you don't wanna be walking around with a counterfeit condre, do you?

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