EXPERIMENT-11

Program:

```
#include <stdio.h>
int linearSearch(int arr[], int n, int target, int *steps) {
    for (int i = 0; i < n; i ++) {
        (*steps)++;
        if (arr[i] = target)
            return i;
    }
    return -1;
}
int binarySearch(int arr[], int n, int target, int *steps) {
    int left = 0, right = n - 1;
    while (left ≤ right) {
        (*steps)++;
        int mid = left + (right - left) / 2;
        if (arr[mid] = target)
            return mid;
        else if (arr[mid] < target)</pre>
            left = mid + 1;
        else
            right = mid - 1;
    }
    return -1;
}
int main() {
    int n, target, choice;
    printf("Enter number of elements: ");
    scanf("%d", &n);
    int arr[n];
```

```
printf("Enter %d sorted elements:\n", n);
for (int i = 0; i < n; i ++)
    scanf("%d", &arr[i]);
printf("Enter element to search: ");
scanf("%d", &target);
printf("\nChoose Search Method:\n");
printf("1. Linear Search\n");
printf("2. Binary Search\n");
printf("Enter choice: ");
scanf("%d", &choice);
int index = -1, steps = 0;
if (choice = 1) {
    index = linearSearch(arr, n, target, &steps);
    if (index \neq -1)
        printf("Element found at index %d using Linear Search.\n", index);
    else
        printf("Element not found using Linear Search.\n");
    printf("Number of steps: %d\n", steps);
}
else if (choice = 2) {
    index = binarySearch(arr, n, target, &steps);
    if (index \neq -1)
        printf("Element found at index %d using Binary Search.\n", index);
    else
        printf("Element not found using Binary Search.\n");
    printf("Number of steps: %d\n", steps);
}
else {
    printf("Invalid choice.\n");
}
return 0;
```

}

Output:

```
PS C:\Users\there\downloads\Alwin> gcc search.c
PS C:\Users\there\downloads\Alwin> ./a.exe
Enter number of elements: 5
Enter 5 sorted elements:
10
20
30
40
50
Enter element to search: 30
Choose Search Method:
1. Linear Search
2. Binary Search
Enter choice: 1
Element found at index 2 using Linear Search.
Number of steps: 3
PS C:\Users\there\downloads\Alwin> 2
```