EXPERIMENT-5

Program:

```
#include <stdio.h>
int FRONT=0 ,REAR = -1, size=0, capacity;
void EnQ(int CircularQ[],int value){
    if(size=capacity){return;}
    else{
        REAR = (FRONT + size)%capacity;
        CircularQ[REAR]=value;
        size++;
    }
}
void DeQ(){
    if(size=0){return;}
    if(FRONT=REAR){
        FRONT=0;
        REAR =-1;
    }
    else{
        FRONT = (FRONT+1)%capacity;
    }
    size--;
}
void display(int CircularQ[]){
    printf("Circular Queue: ");
    if(FRONT ≤ REAR){
```

```
for(int i=FRONT;i≤REAR;i++){
            printf("%d\t",CircularQ[i]);
        }
    }
    else{
        for(int i=FRONT;i≤capacity-1;i++){
            printf("%d\t",CircularQ[i]);
        }
        for(int i=0; i \leq REAR; i++){
            printf("%d\t",CircularQ[i]);
        }
    }
}
int main(){
    printf("\nEnter the size of Circular Queue: ");
    scanf("%d",&capacity);
    int CircularQ[capacity];
while(1){
        int choice, value;
        printf("\nSelect queue option!\n");
        printf("1. Enqueue\t2. Dequeue\t3. Exit\nChoice: ");
        scanf("%d", &choice);
        switch(choice){
            case 1:if(size=capacity){
                printf("Queue Overflow!\n");
            }else{
```

```
printf("\nEnter the element: \n");
                scanf("%d",&value);
                EnQ(CircularQ, value);
                display(CircularQ);
            }
            break;
            case 2:if(size=0){
                printf("Queue Empty!\n");
            }else{
                DeQ();
                display(CircularQ);
            }
            break;
            case 3: return 0;
            default:printf("Invalid choice!");
        }
    }
}
```

Output:

cseb2@sjcet-OptiPlex-SFF-7020:~/Alwin\$ gcc circularQueue.c cseb2@sjcet-OptiPlex-SFF-7020:~/Alwin\$./a.out Enter the size of Circular Queue: 2 Select queue option! 1. Enqueue 2. Dequeue 3. Exit Choice: 1 Enter the element: 10 Circular Queue: 10 Select queue option! 1. Enqueue 2. Dequeue 3. Exit Choice: 1 Enter the element: 12 Circular Queue: 10 12 Select queue option! 1. Enqueue 2. Dequeue 3. Exit Choice: 1 Oueue Overflow! Select queue option!

1. Enqueue 2. Dequeue 3. Exit

Choice: 2

Circular Queue: 12 Select queue option!

1. Enqueue 2. Dequeue 3. Exit

Choice: 3

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