

Marks to achieve for Minesweeper 7

| | Function | Mark allocation |
|----|---|---|
| 1 | Proper end to the game | 5 |
| 2 | Restart button - fancy | 10 |
| 3 | Timer without best times list | 20 |
| 4 | Timer with best times list saved and sorted | 60 |
| 5 | Well-spaced and shape holding grid | 10 |
| 6 | Displaying bomb counter | 10 |
| 7 | Fancy bombs and flags | 10 |
| 8 | Different levels | 10 |
| 9 | Different best times lists for each level | 20 |
| 10 | Undo function | 10 |
| 11 | Different colours for different number values | 5 |
| 12 | Sound effects | 5 for buttons and 5 for winning/losing |
| 13 | Own Idea | Ask me before you start – send email |

WE WILL ONLY MARK 100% - so you cannot have a number of items not quite working – you choose which 100% we mark!

Ask in the chat room if you do not understand!