

Marks to achieve for Minesweeper 7

	Function	Mark allocation
1	Proper end to the game	5
2	Restart button - fancy	10
3	Timer without best times list	20
4	Timer with best times list saved and sorted	60
5	Well-spaced and shape holding grid	10
6	Displaying bomb counter	10
7	Fancy bombs and flags	10
8	Different levels	10
9	Different best times lists for each level	20
10	Undo function	10
11	Different colours for different number values	5
12	Sound effects	5 for buttons and 5 for winning/losing
13	Own Idea	Ask me before you start – send email

WE WILL ONLY MARK 100% - so you cannot have a number of items not quite working – you choose which 100% we mark!

Ask in the chat room if you do not understand!