



# SECTION C: EXAM PROJECT 3 REPORT

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## INTRODUCTION

### Background

Each member of the group was tasked with using their skills in Operating System, specifically, File Systems, Scheduling and Multiple Queues, and Virtual Memory Systems. We had to implement these solutions on Linux and Windows Server Virtual Machines (VM).

What are virtual machines? Discussed in a previous report and analysed below:

Virtual Memory is a concept that was first created in 1961 by J. Fotheringham (Fotheringham, 1961). The idea behind this concept is that every program on a computer has its own address space and that is broken up into smaller chunks called pages. The reason for the chunking of pages is that larger programs are basically too large for the computer to store and process and execute.

Pages are mapped onto physical memory spaces, since pages are made up of contiguous address ranges.

Most virtual memory systems use the concept of Paging. Every program on a computer references a set of memory addresses that executes instructions by copying contents of the memory address that has been indexed using a base and segment register. These program-generated addresses are called virtual addresses and are part of the virtual address space. Virtual addresses are maintained and created by the MMU (Memory Management Unit) (Tanenbaum & Bos, 2015)

### Problem Statement

For Section C, I had to implement the concepts of Virtual Memory and Paging on either a Linux or Windows VM.

#### TASK:

1. Retrieve the amount of memory available on the server.
2. Ask the user for the amount of memory that has to be reserved for the Operating System (OS).
3. Ask the user for the amount of memory that has to be assigned to each Page Frame.
4. Calculate the number of Page Frames that can be created.
5. Simulate Paging by randomly assigning unique page numbers into the page frames.
6. Ask the user for a page to search for.
7. Show if the page is in Memory, or if it causes a page fault.
8. Use a page replacement algorithm to load the page not found into a frame.
9. Deploy the solution on your Virtual Machine.
10. Construct a report on the Project.

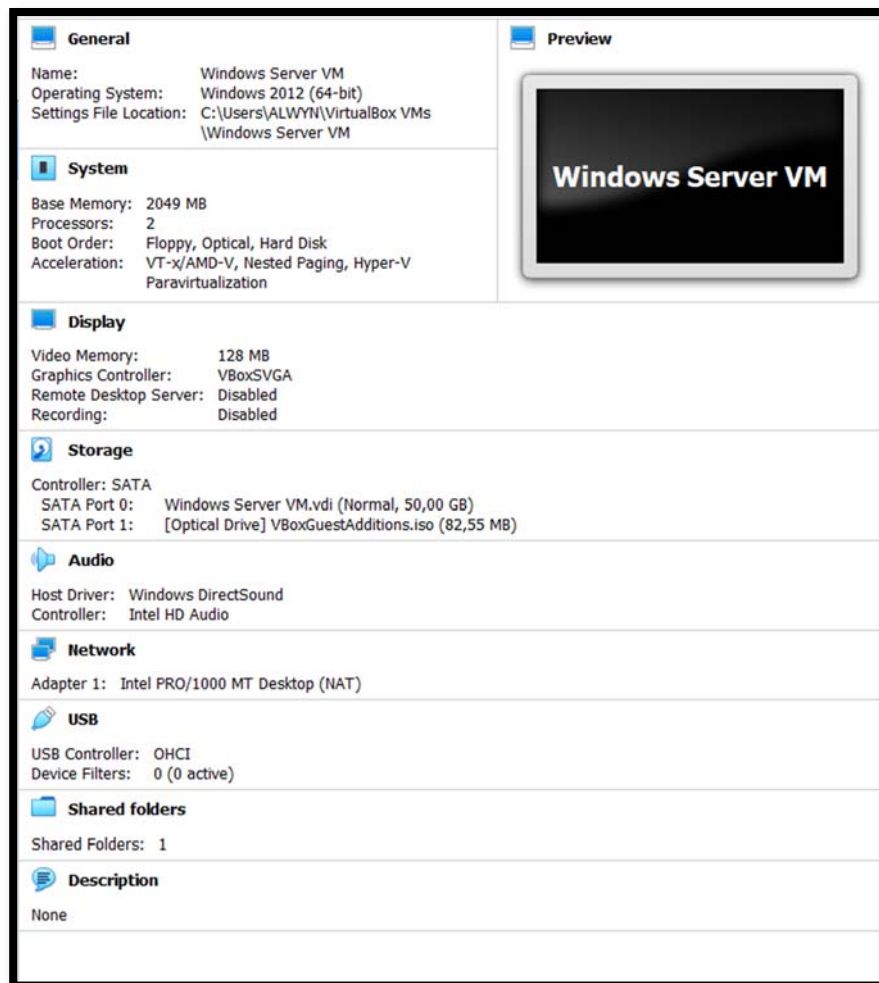
## CONTENT

The following Virtual Machine was created:

- VirtualBox was used to create the VM

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- Windows Server 2012 Virtual Machine with IIS
- Base Memory of 2048 MB
- 2 Processors Used with 100% Execution cap
- Acceleration: VT-x/AMD-V and Nested paging enabled
- 128 MB Video Memory with 2D and 3D Video Acceleration
- Shared folder between Host OS and Guest OS



PROGRAMMING LANGUAGE:

- Visual Studio 2019
- ASP.NET Web Forms Application with additional Web Forms

INPUT COMPONENTS:

- Textboxes, Buttons and Labels

## OUTPUT COMPONENTS:

- Textboxes, Labels, Panels and Buttons
- Command Line results

## Forms:

### MAINFORM

Sizing Information

How much memory must be reserved for the OS?

How big should the page frames be?

Complete

[NEXT](#)

## PAGING FORM

START

**Search**  

SEARCH

**Translation Lookaside Buffer**

7057

8676

6019

8518

8081

9871

1119

4945

2039

9775

2117

**Page Table**

6917

4958

1637

7018

2540

9682

3189

3412

7200

3783

9798

5039

7612

1353

4475

3141

4770

**RAM (HDD)**

323

9375

6519

6267

6220

5370

522

8598

9497

2982

4975

8501

5969

4964

2

9122

3527

1850

## RESULTS

The results that can be seen on the above forms are as follows. If incorrect input is received the Validators will show that there are incorrect values. Otherwise the program will look for a value that is either in the TLB, Page Table or in RAM. If no such value is found, then an error will be shown that it does not exist in memory.

Every possible precaution was taken to ensure data validity and where invalid data was entered the user will be prompted to change those values.

## CONCLUSION

Virtual memory plays an integral role in Operating Systems. It is the foundation that was used to build virtual address spaces and the accompanying concepts. With it we would not be able to run multiple Operating Systems on one computer. Limitations to virtual memory are “virtually” impossible.

## REFERENCES

Fotheringham, J.: "Dynamic Storage Allocation in the Atlas Including an Automatic Use of a Backing Store," Commun. of the ACM, vol. 4, pp. 435–436, Oct. 1961.

Tanenbaum, A. S. & Bos, H. 2015. Modern operating systems. 4<sup>th</sup> ed. Upper Saddle River, NJ: Pearson Prentice Hall.

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