

A manual for MA2007B

Applications of Geometry and Topology for Data Science

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Before Topology: Set theory

Over this small chapter, we will introduce the basic concepts of *Set theory* that will be useful in the subsequent chapters.

A *set* is a collection of different things, called *elements*, that satisfy a certain condition. These things usually are mathematical objects: numbers, symbols, points (or other geometric objects) in a space, variables, etc.

In the literature, and over this book, we will denote sets by capital letters (A , B , etc.) and their elements by lowercase letters (a , b , etc.).

We say that an element a *belongs* to the set A if it satisfies the conditions that define A , and we denoted by

$$a \in A.$$

Example 0.0.1 Let A be the set of integers greater than 1 and smaller than 10.

$$A = \{2, 3, 4, 5, 6, 7, 8, 9\},$$

and $2 \in A$.

Definition 0.0.1 (Subset) Let A and B two sets, we say that A is a subset of B if every element of A belongs to B , and we denoted by

$$A \subset B.$$

Example 0.0.2 Let \mathbb{R} be the set of real numbers, and \mathbb{Q} the set of rationals, then \mathbb{Q} is a subset of \mathbb{R} .

In set theory, equality means that two sets contain the same elements.

Lemma 0.0.1 For every two sets A and B , we have that $A = B$ if and only of

$$A \subset B \text{ and } B \subset A.$$

There are two basic ways of describing a set: *enumeration* and *set-builder*. When the set contains few elements, we can list them between curly brackets separated by commas.

The set-builder notation specifies a set as a selection from a larger set, determined by a condition on the elements, the standard notation is like this:

$$B = \{x : x \text{ is an even integer}\}$$

and we read it as x is such that (" $:$ ") x satisfies the property described in the set.

0.1 Set Operations

Given two sets, we can construct new sets. Maybe you already approach this in basic manipulations of data where we “concatenate in” or “concatenate or”.

Definition 0.1.1 (Union) *Given two sets A and B . The union of A and B , denoted by $A \cup B$ is the set of all elements that belong to A or B .*

$$A \cup B = \{x : x \in A \text{ or } x \in B\}.$$

The “or” in the previous definition means that an element of $A \cup B$ could belong to A , to B , or even both.

Example 0.1.1 If $A = \{2, 4, 6\}$ and $B = \{1, 3, 6\}$, then

$$A \cup B = \{1, 2, 3, 4, 6\}.$$

Definition 0.1.2 (Intersection) *Given two sets A and B . The intersection of A and B , denoted by $A \cap B$ is the set of all elements that belong to A and B (at the same time).*

$$A \cap B = \{x : x \in A \text{ and } x \in B\}.$$

Example 0.1.2 If $A = \{1, 4, 6\}$ and $B = \{1, 3, 6\}$, then

$$A \cap B = \{1, 6\}.$$

With the definition of Intersection, we need to introduce a special set: the *empty set*. Sometimes could happen that two sets do not share any element. The *empty set*, denoted by \emptyset , is the set that has no elements.

The empty set acts particularly on set operations, it is a convention that $A \cup \emptyset = A$ and $A \cap \emptyset = \emptyset$ for any set A . Particularly, \emptyset is a subset of any set A .

Example 0.1.3 If $A = \{2, 4, 6\}$ and $B = \{1, 3, 5\}$, then

$$A \cap B = \emptyset.$$

Definition 0.1.3 (Difference) *Let A and B be two sets. The difference of A minus B , denoted by $A \setminus B$ is the set of elements of A that does not belong to B .*

$$A \setminus B = \{x : x \in A \text{ and } x \notin B\}.$$

Example 0.1.4 If $A = \{1, 4, 6\}$ and $B = \{1, 3, 6\}$, then

$$A \setminus B = \{4\}.$$

Definition 0.1.4 (Product) *Let A and B be two sets. The product of A and B , denoted by $A \times B$, is the set of all possible pairs (a, b) where $a \in A$ and $b \in B$.*

$$A \times B = \{(a, b) : a \in A \text{ and } b \in B\}.$$

Example 0.1.5 If $A = \{2, 4\}$ and $B = \{1, 3\}$, then

$$A \times B = \{(2, 1), (2, 3), (4, 1), (4, 3)\}.$$

A very visual example occurs with intervals in \mathbb{R}^n , if you take two intervals $[a, b]$, $[c, d]$ in \mathbb{R} , then the product $[a, b] \times [c, d]$ is a rectangle in $\mathbb{R}^2 (= \mathbb{R} \times \mathbb{R})$.

Lemma 0.1.1 (Set operations rules) *Let A , B , and C be three sets, then the following are valid:*

1. *Associative:*

$$A \cap (B \cap C) = (A \cap B) \cap C$$

$$A \cup (B \cup C) = (A \cup B) \cup C.$$

This is only valid for the same operation over the three sets.

2. *Distributive:*

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C),$$

and

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$

3. *De Morgan's Laws:*

$$A \setminus (B \cup C) = (A \setminus B) \cap (A \setminus C)$$

$$A \setminus (B \cap C) = (A \setminus B) \cup (A \setminus C).$$

0.2 Collections of Sets

We will focus our attention on a particular class of sets, these are the sets that contain sets as elements, for example, the set of all decks of poker cards in the world. Each element of the previous set is a set itself because they contain objects (cards) satisfying some conditions (design, material, etc.).

Definition 0.2.1 *Let A be a set, and consider the following set:*

$$2^A = \mathcal{P}(A) = \{B : B \subset A\}.$$

The previous set is called the power set of A , and its elements are all subsets that are contained in A .

The power set is an example of *collection of sets*, which are sets whose elements are sets and we denote them by script letters. Therefore A and \mathcal{A} are different, one is a set whose elements are objects and the other its elements are sets.

We need to be cautious with the notation for elements in sets and in a collection of sets. For example, if $a \in A$ then $\{a\} \subset A$ and $\{a\} \in \mathcal{P}(A)$, but it is incorrect to write that $\{a\} \in A$ and $a \subset A$.

Arbitrary Unions and Intersections

We already defined what we mean by the union and the intersections of two sets, but what happens in the case of a collection of sets?

Given a collection \mathcal{A} of sets, the *union* of the elements of \mathcal{A} is defined by the equation:

$$\bigcup_{A \in \mathcal{A}} A = \{x : x \in A \text{ for at least one } A \in \mathcal{A}\}.$$

The *intersection* of the elements of \mathcal{A} is defined as

$$\bigcap_{A \in \mathcal{A}} A = \{x : x \in A \text{ for every } A \in \mathcal{A}\}.$$

Example 0.2.1 Consider the collection \mathcal{A} of subsets of \mathbb{R} given by $(-n, n)$ where $n \in \mathbb{N}$ (the open intervals whose endpoints are natural numbers).

We have that

$$\bigcup_{A \in \mathcal{A}} A = \mathbb{R}$$

because for any $x \in \mathbb{R}$ we can find a natural number such that $x \in (-n, n)$.

We have that

$$\bigcap_{A \in \mathcal{A}} A = (-1, 1)$$

because for any $n \in \mathbb{N}$ it follows that $(-1, 1) \subset (-n, n)$.

Example 0.2.2 Consider the collection \mathcal{B} of subsets of \mathbb{R} given by $(-\frac{1}{n}, \frac{1}{n})$ where $n \in \mathbb{N}$.

We have that

$$\bigcup_{B \in \mathcal{B}} B = (-1, 1)$$

because for any $n \in \mathbb{N}$ we have that $-1 \leq -\frac{1}{n}$ and $\frac{1}{n} \leq 1$.

We have that

$$\bigcap_{B \in \mathcal{B}} B = \{0\}$$

because for any $n \in \mathbb{N}$ it follows that $0 \in (-\frac{1}{n}, \frac{1}{n})$.

0.3 Exercises:

1. Prove that the distributive laws are valid.
2. Prove that if $A \subset B$ and $A \subset C$ then $A \subset (B \cup C)$.
3. Prove that if $A \subset B$ and $A \subset C$ then $A \subset (B \cap C)$.
4. Prove that $A \setminus (A \setminus B) = B$.
5. Give an example where $A \setminus B \neq B \setminus A$.
6. Prove that if $A \subset C$ and $B \subset D$, then $A \times B \subset C \times D$.
7. Is the following statement true?

$$(A \times B) \cup (C \times D) = (A \cup C) \times (B \cup D).$$

8. Write the resulting set of De Morgan's law in set-builder notation.

9. Do research about the collection of sets and if the distributive laws are still valid for generalized unions of sets.
10. Do research about Venn's diagrams and how to picture the set operations and properties on them.
11. Find the arbitrary union and intersection of the following collection of sets.
 - a) $\mathcal{A} = \{(1, n) : n \in \mathbb{N}\}$.
 - b) $\mathcal{B} = \{(2^{-n}, 2^n) : n \in \mathbb{N}\}$.

Introduction to Topology

1

1.1 Basic concepts and Examples

Topology is the study of properties that are preserved generically under continuous functions, for this reason, we need to work with objects that are proper to the space and these objects are subsets.

Definition 1.1.1 (Topological Space) *Let X be a set and τ a collection of subsets of X . We say that τ is a topology for X if it satisfies:*

1. *If the total and the empty set belong to τ .*

$$\emptyset, X \in \tau.$$

2. *For every subcollection of elements of τ , let say $\{U_\alpha\}_{\alpha \in A}$, we have that its union is an element of τ .*

$$\bigcup_{\alpha \in A} U_\alpha \in \tau.$$

3. *For every finite sub-collection of elements of τ , let say $\{U_j\}_{j=1}^n$, we have that its intersection is an element of τ .*

$$\bigcap_{j=1}^n U_j \in \tau.$$

The elements of τ are called open sets of X and the pair (X, τ) is called a topological space.

This is not the first time that we see the concept of openness, for example in calculus we already worked with open intervals, open boxes (the real plane or space), and open disks (complex numbers). Topology theory intends to generalize this concept to general sets.

Example 1.1.1 (Trivial topology) Let X be any set and consider the collection $\tau = \{\emptyset, X\}$. τ is a topology for X and it is called the trivial topology.

This is not the best topology to understand properties of X but it is a good counterexample when you want to generalize topological constructions.

Example 1.1.2 (Discrete topology) Let X be any set and consider the collection $2^X = \{\text{all possible subsets of } X\}$. τ is a topology for X and it is called the discrete topology.

Note that each element of X is an open set on this topology.

Example 1.1.3 (Co-finite topology) Let X be any set and consider the collection $\tau_{cf} = \{U \subset X : X \setminus U \text{ is finite or } \emptyset\}$, i.e., the complement of U in X is a finite set of points. τ is a topology for X and it is called the co-finite topology.

Example 1.1.4 (Spaces with different topologies) Let $X = \{1, 3, 5, 7\}$ and consider the collections

$$\begin{aligned}\tau_1 &= \{\emptyset, \{1\}, \{5\}, \{7\}, \{1, 5\}, \{1, 7\}, \{5, 7\}, \{1, 5, 7\}, X\}. \\ \tau_2 &= \{\emptyset, \{1\}, \{3\}, \{7\}, \{1, 3\}, \{1, 7\}, \{3, 7\}, \{1, 3, 7\}, X\}.\end{aligned}$$

Both (X, τ_1) and (X, τ_2) are topological spaces but they are not the same space. For example, the open set $\{1, 5\}$ is not part of (X, τ_2) and $\{1, 3\}$ is not part of (X, τ_1) .

Therefore, to obtain the same topological space, we need to find exactly the same open sets in both topologies.

The next example states a definition that will be useful in future chapters (see Simplicial Complexes and Persistent homology).

Example 1.1.5 (Graphs topology) A *graph* is a combinatorial object that consists of two sets:

- V called vertices, and usually you can consider it as a set of points.
- E called edges, it is a subset of $V \times V$ (pairs of elements in V). This set describes how vertices are related.

Usually, graphs are denoted as $\Gamma = (V, E)$. Given a graph, you can associate a geometric object as a set of points in \mathbb{R}^n in identification with V and lines joining this set of points with the information of E . This geometric object is called the *geometric realization* (see Figure ??).

Graphs have many applications due to their combinatorial construction. For example, we can consider the graph of all “close” words that start with “dat” in the English dictionary, with the derivation of the word as the relation for the edges (see Figure ??).

For example, we can consider the graph Γ given by $V = \{a, b, c, d\}$ and $E = \{(a, d), (b, d), (c, d)\}$. Its geometric realization is a tripod in the plane. If we consider the collections

$$\begin{aligned}T_1 &= \{\{(a, d)\}, \{(b, d)\}, \{(c, d)\}\} \\ T_2 &= \{\{(a, d), a\}, \{(b, d), b\}, \{(c, d), c\}, \{(a, d), (b, d), (c, d), d\}\}\end{aligned}$$

The collection $\tau = 2^{T_1 \cup T_2}$ is a topology for Γ . Later we will see that this topology is related to the metric space structure on the graph.

We can induce a topology on a subset of a topological space, intuitively this is made by taking all the subsets of our subset with the open sets of our topological space and take them as open sets.

Definition 1.1.2 *Subspace Topology* Given a topological space (X, τ_X) and a non-empty subset Y of X . The subspace topology of Y induced by (X, τ_X) is the collection of sets

$$\{U \cap Y : U \in \tau_X\}$$

and it is denoted by $\tau_{\text{sub}}(Y)$.

Lemma 1.1.1 Given (X, τ_X) and $Y \subset X$. The subspace topology $\tau_{\text{sub}}(Y)$ is a topology.

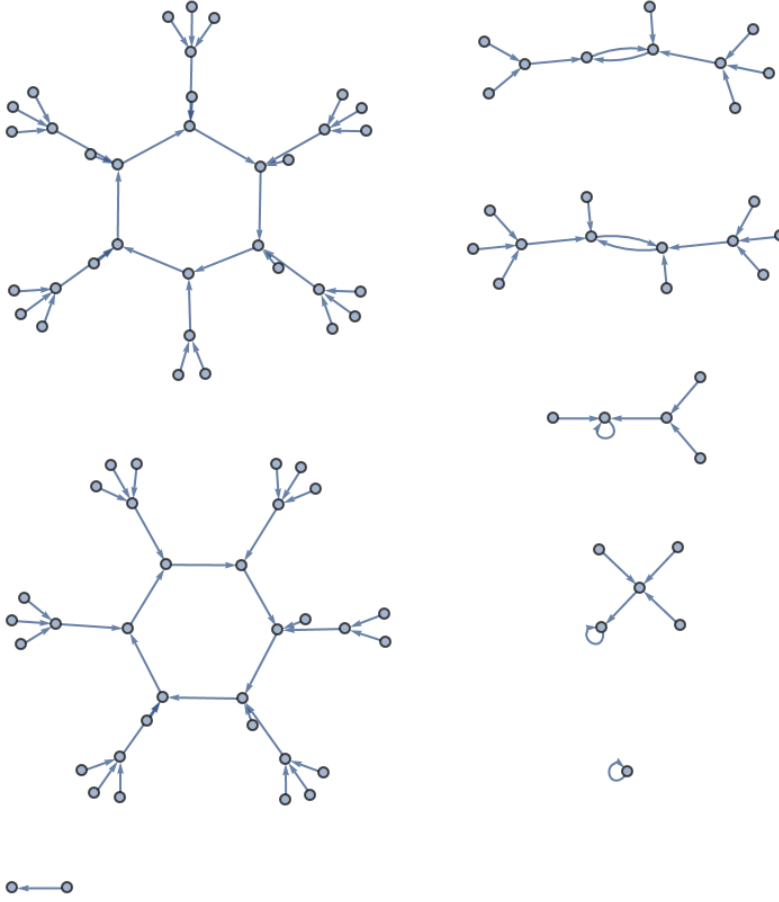


Figure 1.1: Examples of graphs and their geometric realization.

Proof.

Notice that $\emptyset \cap Y = \emptyset$ and $X \cap Y = Y$ therefore

$$\emptyset, Y \in \tau_{sub}(Y).$$

Let $\{U_a\}_{a \in \mathcal{A}}$ a collection of elements of $\tau_{sub}(Y)$. From the fact that $U_a \in \tau_{sub}(Y)$ for any $a \in \mathcal{A}$, we know that $U_a = V_a \cap Y$ for some $V_a \in \tau_X$. Therefore

$$\bigcup_{a \in \mathcal{A}} U_a = \bigcup_{a \in \mathcal{A}} (V_a \cap Y) = \left(\bigcup_{a \in \mathcal{A}} V_a \right) \cap Y$$

the last equality follows from the distributive properties of unions and intersections. Recall that τ_X is a topology, and every $V_a \in \tau_X$ therefore $\bigcup_{a \in \mathcal{A}} V_a \in \tau_X$. This asserts that

$$\bigcup_{a \in \mathcal{A}} U_a \in \tau_{sub}(Y).$$

The intersection of a finite collection of elements of $\tau_{sub}(Y)$ belongs to $\tau_{sub}(Y)$ is left as an exercise. \square

Other way to induce topologies on other spaces is by taking (set) products. Recall that given two sets X and Y , we can construct a new set called the

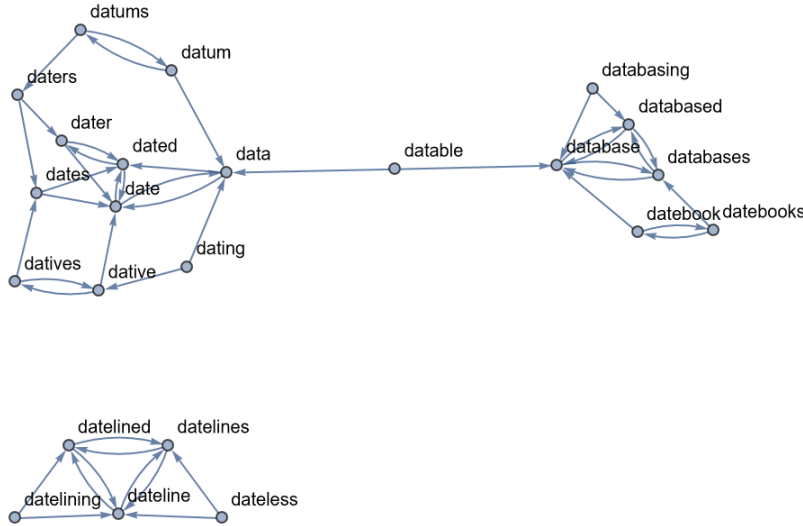


Figure 1.2: Graphs of close words with “dat” start.

product as the set of all ordered pairs (x, y) with $x \in X$ and $y \in Y$. This new set is denoted by $X \times Y$.

Definition 1.1.3 *Product topology* Given (X, τ_X) and (Y, τ_Y) two topological spaces. The product topology on $X \times Y$ is the collection

$$\{U \times V : U \in \tau_X, V \in \tau_Y\}$$

and it is denoted by $\tau_{prod}(X, Y)$.

Exercises:

1. Could the empty space be considered a topological space? In the case of a positive answer, describe a topology on it.
2. Let $X = \{0, 2, 4, 6, 8\}$ and $\tau = \{\emptyset, \{0\}, \{0, 2\}, \{0, 4\}, \{0, 2, 6\}, \{0, 4, 6\}, X\}$. Is τ a topology for X ? Elaborate your answer (this means you prove all topology properties or give a counter-example for those properties)
3. With the same X as the previous exercise. Give a topology for X with no open sets with two elements.
4. Prove that the discrete topology and the co-finite topology on X are the same.
5. Prove that if X is any finite set, then the discrete topology and co-finite topology are the same.
6. Give a counter-example of the previous statement when X is an infinite set. Consider an ordered set of numbers.
7. Given the graph $\Gamma = (\{a, b, c\}, \{(a, b), (b, c), (c, a)\})$. Find the sets T_1 and T_2 that generate its topology.
8. Given a set X , a basis for a topology of X is a collection \mathcal{B} of subsets of X (called base elements) such that:
 - For each $x \in X$, there is at least one base element B containing x .
 - If x belongs to the intersection of the base elements B_1 and B_2 , then there is a base element B_3 containing x such that $B_3 \subset B_1 \cap B_2$.

If \mathcal{B} satisfies both conditions, we define the *topology generated by* \mathcal{B} as: a subset U of X is said to be open in X (an element of τ) if for each $x \in U$ there is a base element $B \in \mathcal{B}$ such that $x \in B$ and $B \subset U$.

Using the previous definition, prove that the open intervals in \mathbb{R} are a basis for a topology on it. This topology is called the standard topology on \mathbb{R} . ★

1.2 Topological Properties

In mathematics, each research field is conformed by a pair: the objects and the transformations, so we are interested in the properties of the objects that are preserved by the transformations. In the previous section, we introduce topological spaces, that correspond to the objects of topology. Lately, we will introduce the transformations, but now we will present a set of properties of topological spaces that will be of our interest during the study of data.

Closedness

We mentioned that topology is the study of spaces using a collection of subsets called: open sets. The first property is to complement the open sets.

Definition 1.2.1 Given a topological space (X, τ) and a subset V of X . We said that V is closed if its complement in X is an open set, i.e.,

$$X \setminus V := \{x \in X : x \notin V\} \in \tau.$$

Closed sets on a topological space form a key part of topology, they are related to other topological properties and theorems. For example, closed sets are present in (topological) metric spaces to define continuity and compactness (we will see it later). Also, we can find closed sets in the definition of separation properties.

Example 1.2.1 Assume that $X = \{1, 3, 5, 7\}$ with the topology $\tau = \{\emptyset, \{1\}, \{5\}, \{1, 5\}, \{1, 5, 7\}, X\}$.

In this topological space, the sets $\emptyset, \{1\}, \{5\}, \{3, 7\}, \{3, 5, 7\}, X$, are closed sets. Even more, we can enumerate all closed sets of X .

Note that, in a topological space, some sets could have open and closed properties. In the previous example, X is open and closed at the same time. In the literature, these sets are called *clopen* sets, but on these notes, we will not give much attention to these.

Connectedness

As its name indicates, connectedness indicates if a set is made by a part or if it is a unit. Let me detail this.

Definition 1.2.2 Given a set V of a topological space, a partition of V is a collection of open sets $\{A\}_j$ such that A_i

Definition 1.2.3 Given a set V of a topological space X , we said that V is not connected if there exists open sets A and B , such that:

1. $V = A \cup B$,
2. $A \cap B = \emptyset$.

On the contrary, if there is no such partition, then we say that V is connected

Example 1.2.2 Assume that $X = \{1, 3, 5, 7\}$ with the topology $\tau = \{\emptyset, \{1\}, \{5\}, \{1, 5\}, \{1, 5, 7\}, X\}$.

The set $\{1, 5\}$ is not connected, because $\{1, 5\} = \{1\} \cup \{5\}$. The sets $\{1\}, \{5\}, \{1, 5, 7\}, X$ are connected.

Example 1.2.3 Assume that $X = \{1, 3, 5, 7\}$ with the discrete topology $\tau = 2^X$. On this topology, X is no longer connected, because:

$$X = \{1\} \cup \{3, 5, 7\} = \{1, 3\} \cup \{5, 7\}.$$

In fact, the only connected sets are $\{1\}, \{3\}, \{5\}$ and $\{7\}$.

So connectedness of a space depends on the topology of the ambient space.

Connected components

Between the connected subspaces of a topological space, some are characteristic of the space. Before we state the definition of connected components, we need to introduce the concept of equivalence relations.

In mathematics, we can relate objects by equivalence relations. In mathematics, a *relation* between two sets X and Y is just a set of ordered pairs (x, y) , for example a function is a relation. The “lower or equal” (\leq) is a relation between real numbers.

Definition 1.2.4 An equivalence relation on a set X , denoted by \sim , is a mathematical relation that satisfies:

1. *Reflexive*: each element is related to itself

$$a \sim a.$$

2. *Symmetric*: if a is related to b , then b is related to a .

$$a \sim b \Rightarrow b \sim a.$$

3. *Transitivity*: if a is related to b , and b is related to c , then a is related to c .

$$a \sim b \text{ and } b \sim c \Rightarrow a \sim c.$$

What does an equivalence relation imply on a set? Well, given an equivalence relation on a set, we can “collect” all interrelated elements in a subset of the ambient set. These collections of interrelated elements are

called *equivalence classes* and they produce a partition on the ambient set.

Definition 1.2.5 Let X be a set with an equivalence relation \sim . We define the equivalence class of x as the set

$$[x] := \{y \in X : y \sim x\}.$$

Given the equivalence relation $[y]$, we say that y is a class representative.

Examples of equivalence relations can be found in. We will define an equivalence relation on topological spaces given by connected sets.

Definition 1.2.6 Let (X, τ) be a topological space. Let \sim defined as follow, x and y are related ($x \sim y$) if and only if there exists a connected subspace of X containing both points. The equivalence classes for this equivalence relation are called Connected components of X .

Example 1.2.4 Assume that $X = \{1, 3, 5, 7\}$ with the topology $\tau = \{\emptyset, \{1\}, \{5\}, \{1, 5\}, \{1, 5, 7\}, X\}$.

The unique connected component of X is X itself, and this follows because the space is connected on this topology.

Example 1.2.5 Assume that $X = \{1, 3, 5, 7\}$ with the discrete topology $\tau = 2^X$. On this topology, X is no longer connected, and the connected components are $\{1\}$, $\{3\}$, $\{5\}$ and $\{7\}$.

Connectedness on Graphs

As graphs are an essential part of TDA, we need to understand how it works connectedness over graphs.

Let $\Gamma = (V, E)$ be a graph, and we will think that there is no distinction between the combinatorial object and the geometric realization.

Definition 1.2.7 We say that Γ is path-connected if every two points can be joined by a trajectory of continuous edges.

Proposition 1.2.1 Let $\Gamma = (V, E)$ be a path-connected graph, then Γ is connected in the graph topology.

Proof. Assume that Γ is not path-connected. Then there exists at least a pair of points that are not connected by a path. \square

For graphs, the connected components look like subgraphs (subsets that are graphs) that are path-connected.

Example 1.2.6 Consider the graph K_n given by $V = \{1, 2, \dots, n\}$ and $E = V \times V$. By definition, this graph is path-connected for every n .

Example 1.2.7 Consider the graph given by $V = \{1, 2, \dots, n\}$ and E given by these conditions:

- $(v, u) \in E$ if u and v are even.
- $(v, u) \in E$ if u and v are odd.

By its definition, this graph is not path-connected and is composed of two connected components.

Compactness

As you can imagine, compactness observes if the set's elements are sort of close together.

Definition 1.2.8 Let (X, τ) be a topological space and E be a subset. An open cover for E is a collection of open sets of X , $\{U_\alpha\}_{\alpha \in A}$, such that

$$E \subset \bigcup_{\alpha \in A} U_\alpha.$$

Definition 1.2.9 For (X, τ) and E be a subset. We said that E is compact if for every open covering for E , there exists a finite cover (finite number of elements) that covers E .

Example 1.2.8 Consider the set of positive integers $X = \mathbb{N}$ with the discrete topology $\tau = 2^{\mathbb{N}}$. Every finite set is compact.

Also, if X has the co-finite topology, then also every finite set is compact.

Now, the compactness property seems artificial and that maybe all subsets are compact but this does not happen. In the next section, we will introduce more examples of all properties on metric spaces.

Exercises:

1. Let X be a non-empty set with the discrete topology. Prove that for the topological space $(X, 2^X)$, the only connected components of X are singletons (sets with a unique element). ★
2. Is it true that for any non-empty set X , with the trivial topology, is connected? Elaborate on your answer.
3. Construct an example of a disconnected X with only three connected components.
4. Construct an example of a graph with n vertices that is connected but it is not the graph K_n .
5. Let $X = \mathbb{Z}$ give a topology on X such that has two connected components.
6. Is it true that for any non-empty set X , with the trivial topology, is compact? Elaborate on your answer.
7. Prove that $X = \mathbb{Z}$ with the discrete topology is not compact. (Hint: Try to construct an open covering on \mathbb{Z}) ★

1.3 Metric Spaces and Metric Topology

Metric spaces are an important set of examples for topology, this follows because their metric structure induces a natural topology on them.

Definition 1.3.1 Let X be a non-empty set. A metric on X is defined as a function $d : X \times X \rightarrow \mathbb{R}$ that satisfies:

1. Non degeneracy: $d(p, q) = 0$ if and only if $p = q$.
2. Symmetry: $d(p, q) = d(q, p)$.
3. Triangle inequality: for every $p, q, r \in X$,

$$d(p, q) \leq d(p, r) + d(r, q).$$

A metric space is a pair (X, d) where d is a metric for X .

Example 1.3.1 Let $X = \mathbb{R}$ and $d(x, y) = |x - y|$, the function given by the absolute value. Then (X, d) is a metric space. The metric d is known as the standard metric on the set of real numbers.

We can consider the functions:

$$\begin{aligned} \blacktriangleright d_1(x, y) &= \left| \ln \left(\frac{x}{y} \right) \right|. \\ \blacktriangleright d_2(x, y) &= \frac{|x-y|}{1+|x-y|}. \end{aligned}$$

Both functions are metrics for X .

Example 1.3.2 Let $X = \mathbb{R}^n$ be the set of ordered n -tuples of real numbers. If $x = (x_1, \dots, x_n)$ and $y = (y_1, \dots, y_n)$, then let

$$d(x, y) = \sqrt{\sum_{j=1}^n (x_j - y_j)^2}$$

this function makes X a metric space, and it is known as the ℓ_2 -metric.

Similarly to the dimension one (\mathbb{R}), there are more than one metric on \mathbb{R}^n , for example:

- The ℓ_∞ norm:

$$d(x, y) = \max_{j=1, \dots, n} \{|x_j - y_j|\}.$$

- The ℓ_1 norm:

$$d(x, y) = \sum_{j=1}^n |x_j - y_j|.$$

- The discrete metric:

$$d(x, y) = 1 - \delta_{xy}.$$

The geometry of \mathbb{R}^n changes for different metrics. For example, given a metric space (X, d) , a point $x \in X$ and a positive real number r , we can define a special subset of X , this subset is a *ball* centered at x of radius r :

$$B_d(x, r) := \{y \in X : d(x, y) < r\}.$$

You can look for example, at different balls plotted on each geometry in the next figure.

In the next example, we will assume that a graph Γ means also its geometric representation in some \mathbb{R}^n .

Example 1.3.3 Given a graph $\Gamma = (V, E)$. We define the following metric on it. Let $d : V \times V \rightarrow \mathbb{R}$ given as follows: for any pair (u, v) , the number $d_\Gamma(u, v)$ is the length of the shortest path that joins u and v , and by length

we mean the sum of the distance of between the points in a path for a given metric in \mathbb{R}^n .

In the literature, previous metrics on the graph can be uniformized by taking the distance between the vertices to be always one.

Metric Topology

The metric space structure on a set X induces a natural topology on it, this topology is known as the *metric topology*. Before we state the description of open sets, we need to understand the concept of the basis for a topology.

Definition 1.3.2 Let X be a set, a basis for a topology on X is a collection \mathcal{B} of subsets of X (called base elements) that satisfies:

1. For each $x \in X$, there is at least one base element of \mathcal{B} such that $x \in B$.
2. If x belongs to the intersection of two base elements B_1 and B_2 , then there is a base element B_3 containing x such that

$$B_3 \subset B_1 \cap B_2.$$

If \mathcal{B} satisfies these two conditions, then we define the topology $\tau_{\mathcal{B}}$ generated by \mathcal{B} as follows: A subset $U \subset X$ belongs to $\tau_{\mathcal{B}}$ if for each $x \in U$ there is a base element $B \in \mathcal{B}$ such that $x \in B \subset U$.

The previous definition is nothing new, you have seen a similar concept in Complex Calculus when we talked about open subsets and neighborhoods of \mathbb{C} .

Definition 1.3.3 Let (X, d) be a metric space. Consider the collection \mathcal{B}_d as the set of all balls centered on points of X of any radius.

The topology on X induced by the basis \mathcal{B}_d is called the metric topology on X .

Example 1.3.4 Consider \mathbb{R}^2 with the euclidean metric (or standard metric), the basis of the topology \mathcal{B}_d consists of all circular regions on \mathbb{R}^2 .

The metric topology is very special because topological properties have a more detailed description here. In what follows, we will describe all topological properties for the metric topology. From now on, when we think of a metric space (X, d) we will think X endorsed with the induced metric topology.

Open sets

Notice that in the definition of metric topology we said that open sets are made of arbitrary unions of balls, but this does not clarify when a subset is open on a metric space.

Definition 1.3.4 Interior points Let $Y \subset (X, d)$ where (X, d) is a metric space and we take its metric topology. We said that $y \in Y$ is an interior point if there exists an open ball centered at y of some radius totally contained in Y . In symbols:

$$\exists \varepsilon > 0, \text{ such that } B_\varepsilon(y) \subset Y.$$

The set of interior points of Y is denoted by $\text{int}(Y)$.

A subset Y of X is an open set for the metric topology if Y is equal to the set of its interior points.

Closed sets

Definition 1.3.5 Let (X, d) be a metric space and $Q \in X$ a point set. We say that $q \in X$ is a limit point (or accumulation point) of Q if for any real number ε (no matter how small) there exists a point $p \in Q$ different from q such that

$$d(q, p) < \varepsilon.$$

The previous definition, in topological terms, means that for a limit point q , any ball centered at q always intersects Q and $X \setminus Q$. Also in the literature, limit points are also called *boundary points*.

Example 1.3.5 Consider the set (\mathbb{R}, d) with the standard metric. The set $Q = \{\frac{1}{n} : n \in \mathbb{N}\}$, the point $0 \in \mathbb{R}$ is a limit point for Q . You can see in the next figure you can see a sketch of why.

Example 1.3.6 Consider the set (\mathbb{R}^2, d) with the standard metric. The set $Q = \{(x, \frac{\sin(x)}{x}) : x \in (0, \infty)\}$. The point $(0, 1) \in \mathbb{R}^2$ is a limit point for Q .

Definition 1.3.6 Let (X, d) be a metric space and $Q \in X$ a point set. We call boundary of Q to the set of all its limit points, denoted by ∂Q . The closure of Q is defined to be the union of Q and its boundary, i.e.,

$$\overline{Q} = Q \cup \partial Q.$$

We say that Q is closed in X if it is equal to its closure:

$$Q = \overline{Q}.$$

Example 1.3.7 Consider the subset $[0, 1)$ of (\mathbb{R}, d_e) . Its limit point is $x = 1$, since any ball centered at 1 intersects $[0, 1)$ and $\mathbb{R} \setminus [0, 1)$, therefore the boundary of $[0, 1)$ is

$$\partial[0, 1) = \{1\}$$

and its closure is $\overline{[0, 1)} = [0, 1] = [0, 1) \cup \{1\}$.

Example 1.3.8 Consider the subset $X = \{(x, y) \in \mathbb{R}^2 : -1 < x < 1 \text{ and } y \geq 0\}$.

$$\partial X = \{-1, 1\} \times [0, \infty)$$

this follows because every point in the positive part of the lines $x = -1$ and $x = 1$ are boundary points.

Therefore $\overline{X} = [-1, 1] \times [0, \infty) = \{(x, y) \in \mathbb{R}^2 : -1 \leq x \leq 1 \text{ and } y \geq 0\}$.

Example 1.3.9 Consider the subset $X = \{(x, y) \in \mathbb{R}^2 : x \geq 0, y \geq 0\} \setminus \bigcup_{n \in \mathbb{N}} \{1/n\} \times (0, \infty)$. The boundary of X contains the rays $\{0\} \times [0, \infty)$, $[0, \infty) \times \{0\}$ and every $\{1/n\} \times (0, \infty)$. Therefore

$$\partial X = \{0\} \times [0, \infty) \cup [0, \infty) \times \{0\} \cup \bigcup_{n \in \mathbb{N}} \{1/n\} \times (0, \infty).$$

Therefore, $\overline{X} = [0, \infty) \times [0, \infty)$.

Compact Sets

In the metric topology, compact sets have a more intuitive description. On metric spaces, any compact set has to be closed and bounded, if one of these two properties fails the set cannot be compact.

Definition 1.3.7 Let Q be a subset of a metric space (X, d) . The diameter of Q , denoted by $\text{diam}(Q)$, is the minimal possible upper-bound for all distances of points of Q , i.e.,

$$\text{diam}(Q) := \sup_{x, y \in Q} d(x, y).$$

The diameter can be a real number or ∞ .

Definition 1.3.8 Let Q be a subset of a metric space (X, d) . We say that Q is bounded if its diameter is finite.

$$\text{diam}(Q) < \infty.$$

Example 1.3.10 Let (\mathbb{R}, d) where d is the euclidean metric. The set $Q = \{\frac{1}{n} : n \in \mathbb{N}\}$ is not compact.

Note that even if the diameter of Q is 1, the set is not closed because does not contain its limit point.

Proposition 1.3.1 Let $X = \mathbb{R}^n$ and d the standard metric. A subset $Q \subset \mathbb{R}^n$ is compact if and only if it is bounded and closed.

Example 1.3.11 Let $Q = \{\frac{1}{n} : n \in \mathbb{N}\}$. In the previous example, we said that Q is bounded but it is not closed. Therefore, from the previous proposition, Q cannot be compact of (\mathbb{R}, d) .

Therefore, Proposition ?? proposes a way to check if a set can be compact. For general metric spaces, the other direction of the proposition does not follow so easily, we need extra conditions on the metric space and these conditions are beyond the intentions of these notes. In the particular case of \mathbb{R}^n with the euclidean metric, closed and bounded means compact.

Theorem 1.3.2 Let $Q \subset \mathbb{R}^n$ where \mathbb{R}^n has the euclidean metric. Then Q is compact if and only if it is closed and bounded.

The previous Theorem implies that whenever we look at a data set as a finite collection of points in some \mathbb{R}^n , these sets are compact because they are bounded and closed.

You may ask, what happens with compactness in the case of metric graphs? Well, if the graph has finite vertices and its geometrization

belongs to some \mathbb{R}^n , then the graph is compact for the metric graph. But if the graph has infinite vertices, then this is another story, we need to be careful about how its metric is defined to determine if it is compact or not.

How we can infer the topological properties of a data universe via a data set? Well, a data set is a sample of a bigger space of information. If we look, for example, that in our sample (observations) there is some accumulation, then we can infer that close in that region we have accumulation points and the data universe could contain a closed subset which is not a finite set of points.

Connected sets

There is no particular change in the definition of connected sets in metric spaces, but limit points can be helpful when we look for a partition.

Definition 1.3.9 A point set $Q \in (X, d)$ is said to be disconnected if Q admits a partition into two disjoint non-empty sets U and V so that there is no point in U that is a limit point of V and no point in V that is a limit point of U .

Example 1.3.12 The set $Q = \{\frac{1}{n} : n \in \mathbb{N}\}$ is disconnected in (\mathbb{R}, d) .

Example 1.3.13 The following sets are connected in (\mathbb{R}^2, d) :

- A punctured ball centered at zero: $B_d(0, r) \setminus \{0\}$.
- An annular region centered at zero: $B_d(0, r_1) \setminus B_d(0, r_2)$.
- A ball region without several regions removed:

Theorem 1.3.3 Let (\mathbb{R}, d) where d is the euclidean metric. Then $[0, 1]$ is compact and connected, and $(0, 1)$ is connected.

Proof. That $[0, 1]$ is compact follows from the fact that $[0, 1]$ is closed and bounded. The prove that $[0, 1]$ and $(0, 1)$ are connected are similar. We will do it for $(0, 1)$.

Let

□

Exercises:

1. Prove that for \mathbb{R}^3 the following is a metric:

$$d((x_1, x_2, x_3), (y_1, y_2, y_3)) = \max |x_j - y_j|.$$

Also, provide a picture of a ball of radius r centered at $(0, 0, 0)$.

2. Let (X, d) be any metric space. Prove that

$$e(x, y) = \frac{d(x, y)}{1 + d(x, y)}$$

is a metric for X and (X, e) has finite diameter. ★

3. Let (X, d) where X is any non-empty set and d is the discrete metric (i.e., 1 if the points are different and 0 if they are the same). Prove that the metric topology of (X, d) is the discrete topology (or equivalently, that any subset of (X, d) is an open set).

4. Show that the open subsets of $\mathbb{R} \times \{0\}$ as subspace of \mathbb{R}^2 (with the standard topology) are of the form $U \times \{0\}$ where U is open for \mathbb{R} . Also, show that none of them are open sets of \mathbb{R}^2 .
5. Find the interior and boundary of the following subsets of \mathbb{R}^2 .
 - $A = \{(x, y) \in \mathbb{R}^2 : y = 0\}$.
 - $B = \{(x, y) \in \mathbb{R}^2 : x > 0, y \neq 0\}$.
 - $C = \{(x, y) \in \mathbb{R}^2 : 0 < y^2 - x^2 < 1\}$.
6. Determine the topological properties of the previous sets.
7. Consider the subset of $S \subset \mathbb{R}^2$ given by

$$S := \left\{ \left(\frac{1}{n}, \frac{1}{n} \right) : n \in \mathbb{N} \right\}.$$

Compute \overline{S} .

8. Consider the set $E = ([0, 1] \times [-1, 1]) \setminus \{(1/n, 0) : n \in \mathbb{N}\}$. Is E connected? ★

1.4 Special Subsets of \mathbb{R}^n

In this section, we will present some special topological subspaces of \mathbb{R}^n that will be of our interest during this course.

Balls and Spheres

As in previous sections, we already stated the importance of balls in the topology of metric spaces, we will recall their definition and topological properties.

Definition 1.4.1 An euclidean ball of radius $r > 0$ and centered at x_0 in \mathbb{R}^n is defined as the set

$$\mathbb{B}^n := \{x \in \mathbb{R}^n : d(x, x_0) < r\}.$$

Balls are open and connected subspaces of \mathbb{R}^n , but they are not compact. In the next Figure, we pictured balls of radius one centered at zero in dimensions: 1, 2, and 3.

Definition 1.4.2 An euclidean sphere of radius r and centered at x_0 in \mathbb{R}^n is defined as the set

$$\mathbb{S}^{n-1} := \{x \in \mathbb{R}^n : d(x, x_0) = r\}.$$

Spheres are closed, connected and compact subspaces of \mathbb{R}^n . Even more, they coincide with the boundary of balls \mathbb{B}^n . In the next Figure, we pictured balls of radius one centered at zero in dimensions: 1, 2, and 3.

Simplices

Simplices will be key for the Homology theory, so we will start our understanding of these subspaces.

Definition 1.4.3 A n -simplex in \mathbb{R}^{n+1} is defined as the set

$$K^n := \{(x_1, x_2, \dots, x_n, x_{n+1}) \in \mathbb{R}^{n+1} : \sum_{j=1}^{n+1} x_j = 1, x_j \geq 0\}.$$

In the literature, you may find that simplices are defined as the convex hull of $(n + 1)$ -linear independent vectors in \mathbb{R}^{n+1} (usually the standard basis of \mathbb{R}^{n+1}). Simplices are always connected, compact subspaces of \mathbb{R}^{n+1} .

Example 1.4.1 A 0-simplex is just the point $x = 1$ in \mathbb{R} . A 1-simplex is a segment of the line joining $(1, 0)$ and $(0, 1)$ in \mathbb{R}^2 . A 2-simplex is the triangular region in \mathbb{R}^2 with vertices at $(0, 0, 1)$, $(0, 1, 0)$ and $(1, 0, 0)$. A 3-simplex is the region in \mathbb{R}^4 bounded by a tetrahedron with vertices at $(0, 0, 0, 1)$, $(0, 0, 1, 0)$, $(0, 1, 0, 0)$ and $(1, 0, 0, 0)$.

In the next Figure, we pictured the first 4 simplices.

In general, a n -simplex contains all previous dimension simplices as boundaries. For example, a 2-simplex has three 1-simplices and 0-simplices in its boundary. In the Chapter on Homology theory, we will see how the simplices relate to manifolds (topological subspaces) and what topological properties we can infer from this.

1.5 Homeomorphisms

Now that we have described the objects of Topology theory and their properties, we are interested in the set of transformations of topological spaces and how they interact with the topological properties.

In this section, we are interested in determining why a cube is “topological equivalent” to a sphere; intuitively, if our cube is made of a soft and malleable material, we can deform it into a sphere with “continuous” motions (no cuttings or gluing extra pieces). Therefore, for topologists studying the cube and the sphere represent the same, because their topologies are the same.

How can we define this equivalence on topologies more formally? Well, we need to work to open sets and functions between spaces. Note that in the case of a cube in \mathbb{R}^3 for its (subspace) topology, the open sets look like disks, a bent disk or a cone-shaped disk, but at the end, if we flatten up all these open sets they look like disks. The open sets of a 2-sphere in \mathbb{R}^3 , for its (subspace) topology, look like curved disks and again if we flatten them up, they are just disks. Therefore, the topologies are the same. The function that makes the topological equivalence, is the composition of the two flattened-up processes. The functions that preserve open sets (send open sets to open sets) are called *continuous* functions.

Definition 1.5.1 A function f between topological spaces (X, τ_X) and (Y, τ_Y) is said to be continuous if for every open set $U \subset Y$ then $f^{-1}(U)$ is an open set in (X, τ_X) .

In the literature, you may find that continuous functions between topological spaces are also called *maps* or *morphisms*.

Example 1.5.1 Consider the topological spaces $(\mathbb{N}, 2^{\mathbb{N}})$ and $(2\mathbb{N}, \tau)$ where $2\mathbb{N}$ is the set of even positive integers and τ is the trivial topology. Let $f : (\mathbb{N}, 2^{\mathbb{N}}) \rightarrow (2\mathbb{N}, \tau)$ given by $f(x) = 2x$.

The function f is continuous. Let see, for $(2\mathbb{N}, \tau)$ there are only two open sets: \emptyset and $2\mathbb{N}$ itself.

First, $f^{-1}(\emptyset) = \emptyset$ since there is no element in \emptyset , therefore $f^{-1}(\emptyset)$ is an open set in $(\mathbb{N}, 2^{\mathbb{N}})$. For the case $f^{-1}(2\mathbb{N})$ note that for every element in $n \in 2\mathbb{N}$ we have that $\frac{n}{2} \in \mathbb{N}$. Therefore $f^{-1}(2\mathbb{N}) = \mathbb{N}$ which is also an open set in $(\mathbb{N}, 2^{\mathbb{N}})$.

Therefore, the function $f(x) = 2x$ is continuous in these topological spaces.

The continuity property of a function depends on the topologies of the domain and co-domain. For some topologies, a function could be continuous but if we change the topologies on these spaces the continuity fails.

Example 1.5.2 Consider again the function $f(x) = 2x$, but now between (\mathbb{N}, τ) (with τ the trivial topology) and $(2\mathbb{N}, 2^{2\mathbb{N}})$. For these topologies, the function f is no longer continuous. Let $\{2, 4\} \in 2^{2\mathbb{N}}$, this is an open set for $2\mathbb{N}$ and $f^{-1}(\{2, 4\}) = \{1, 2\}$ which is not an open set in (\mathbb{N}, τ) . Since the continuity conditions fail for one open set, the function f cannot be continuous.

In order to give an equivalence relation between topological spaces we need that if X is related to Y , then Y should be related to X . The next definition, we will define the equivalence relation.

Definition 1.5.2 Let (X, τ_X) and (Y, τ_Y) . A homeomorphism is a bijective function

$$h : (X, \tau_X) \rightarrow (Y, \tau_Y)$$

which is continuous and its inverse too.

If there exists a homeomorphism between (X, τ_X) and (Y, τ_Y) , then we say that (X, τ_X) and (Y, τ_Y) are topological equivalent.

Proposition 1.5.1 Topological equivalence between topological spaces is an equivalence relation.

Proof. Note that for any topological space (X, τ) , the identity map is continuous and its inverse is also the identity map. Therefore (X, τ) is topological equivalent to itself.

If (X, τ_X) is topological equivalent to (Y, τ_Y) , then there exists a homeomorphism $h : (X, \tau_X) \rightarrow (Y, \tau_Y)$. Note that if h is a homeomorphism then h^{-1} is it too. Therefore topological equivalence is symmetric.

If (X, τ_X) is topological equivalent to (Y, τ_Y) , and (Y, τ_Y) to (Z, τ_Z) . Then there are homeomorphisms f and g . Note that $g \circ f : (X, \tau_X) \rightarrow (Z, \tau_Z)$ is also a homeomorphism. Therefore, topological equivalence is transitive. \square

Example 1.5.3 Consider the sets \mathbb{N} and $2\mathbb{N}$ both the discrete topology. The map $f(n) = 2n$ is a homeomorphism. Early, we saw that f is continuous.

Note that $f^{-1}(m) = \frac{m}{2}$ is also continuous.

Example 1.5.4 Consider \mathbb{R} with the euclidean metric. Let $f : \mathbb{R} \rightarrow \mathbb{R}$ given by

$$f(x) = 3x + 1.$$

From calculus, we know that f is a continuous function (in the calculus sense but it coincides with the metric topology). For example, given a base element for the metric (a, b) , then $f((a, b)) = (3a + 1, 3b + 1)$ this last one is also an open set of \mathbb{R} .

Note that $f^{-1} : \mathbb{R} \rightarrow \mathbb{R}$ is given by $f^{-1}(y) = \frac{y-1}{3}$. f^{-1} is also a continuous function, because $f^{-1}((a, b)) = \left(\frac{a-1}{3}, \frac{b-1}{3}\right)$ which is an open set of \mathbb{R} .

Example 1.5.5 Let \mathbb{R} with the euclidean metric and consider $(0, \infty)$ with the subspace topology of \mathbb{R} . These two spaces are topological equivalent. Consider the function $f(x) = e^x$. The function f is bijective, for the following reasons:

- **Injective:** Let $x, y \in \mathbb{R}$ such that $f(x) = f(y)$, from the definition of f we know that $f(x), f(y) \neq 0$. Therefore

$$\frac{f(x)}{f(y)} = e^{x-y} = 1$$

and we know that the only solution to that equation is when $x - y = 0$, so x should be equal to y .

- **Surjective:** Let $y \in (0, \infty)$, and consider the number $x = \ln(y) \in \mathbb{R}$, from calculus we know that

$$f(x) = e^{\ln(y)} = y.$$

Therefore, f is surjective.

The function f is continuous, because $f((a, b))$ is (e^a, e^b) which is an open set for $(0, \infty)$ in the subspace topology.

Example 1.5.6 Consider \mathbb{R}^2 with the euclidean metric. Let $X = \mathbb{R}^2 \setminus B((0, 0), 1)$ and $Y = B((0, 0), 1) \setminus \{(0, 0)\}$ with the subspace topology. These spaces are topological equivalents. Consider the function

$$f(x) : B((0, 0), 1) \setminus \{(0, 0)\} \rightarrow \mathbb{R}^2 \setminus B((0, 0), 1)$$

$$(x, y) \mapsto \left(\frac{x}{x^2+y^2}, \frac{y}{x^2+y^2} \right)$$

It is not difficult to prove that the image of any circle is again a circle, therefore for each base element of the subspace topology in Y we have that its image is again a base element in X for the subspace topology.

To see that the function is bijective it suffices to check that every circle of radius $0 < r < 1$ centered at $(0, 0)$ is mapped to a circle with radius > 1 bijectively.

We know that every circle centered at $(0, 0)$ is parametrized by

$$(r \cos \theta, r \sin \theta) \quad \theta \in [0, 2\pi)$$

and this parametrization is a bijective map from $[0, 2\pi)$ to the circle. Note that

$$f(r \cos \theta, r \sin \theta) = \left(\frac{\cos \theta}{r}, \frac{\sin \theta}{r} \right).$$

If $0 < r < 1$, then $\frac{1}{r} > 1$. So each circle in Y is mapped to a unique circle in X . The bijective property on f follows from functions properties.

Finding homeomorphisms between topological spaces is not always possible, but there is a property on continuous functions that allow us to “approximate” homeomorphisms.

Definition 1.5.3 (Embedding) *A function $g : (X, \tau_X) \rightarrow (Y, \tau_Y)$ is said to be an embedding if it is a continuous injective function.*

Embeddings allow us to determine when a topological space can be seen as a subspace of another topological space. In particular, embeddings transform into homeomorphisms when we restrict the function to their image (the topological subspace with the subspace topology).

Example 1.5.7 In example ??, we mentionned the function

$$\begin{aligned} f(x) : \quad [0, 2\pi) &\rightarrow \mathbb{R}^2 \\ \theta &\mapsto (\cos \theta, \sin \theta). \end{aligned}$$

This function is an embedding of $[0, 2\pi)$ into \mathbb{R}^2 . We already know that this function is continuous and the injective part follows from the fact that functions \cos and \sin are injective on $[0, 2\pi)$.

Finding homeomorphisms between general topological spaces is quite hard, therefore how do we determine when two topological spaces are equivalent? Well, topological properties (closedness, connectedness, and compactness) help us in this case, it turns out that these topological properties are preserved by homeomorphisms. Checking if the topological spaces present the same properties then it is possible that they are equivalent, but if don't then we know for sure that they are not equivalent.

Theorem 1.5.2 *The image of a connected space under a continuous map is connected.*

Proof. Let $f : X \rightarrow Y$ be a continuous map and let X be connected. We wish to prove that the image $Z = f(X)$ is connected. From the fact that

f restricted to its image is also continuous, it suffices to prove it for surjective continuous functions

$$g : X \rightarrow Z.$$

Suppose that $Z = A \cup B$ is a separation for Z into two disjoint nonempty open sets in Z . Since g is continuous, $g^{-1}(A)$ and $g^{-1}(B)$ are open sets whose union is X . We know that both inverse images are disjoint because g is surjective. Therefore

$$X = g^{-1}(A) \cup g^{-1}(B)$$

is a separation for X . Since X is connected, one of the sets is empty, and so it is its image. Therefore Z is connected. \square

Example 1.5.8 The previous theorem allows us to easily determine that \mathbb{R} (with the euclidean metric topology) and $\mathbb{R} \setminus \{0\}$ (with the subspace topology) are not topologically equivalent. This follows from the fact that $\mathbb{R} \setminus \{0\}$ is not connected, actually

$$\mathbb{R} \setminus \{0\} = (-\infty, 0) \cup (0, \infty).$$

However, \mathbb{R} is connected.

Example 1.5.9 The embedding from $[0, 2\pi)$ to \mathbb{R}^2 in ??, implies that the circle is connected for the subspace topology.

As we mentioned before, Theorem ?? is not enough to determine if two subspaces are or are not equivalent. Consider the following counterexample.

Example 1.5.10 Consider the space \mathbb{R}^2 with the euclidean metric topology, and $\mathbb{R}^2 \setminus \{(0, 0)\}$ with the subspace topology. Both spaces are connected, but they are not topologically equivalent. The inequivalence follows from the existence of the puncture in $\mathbb{R}^2 \setminus \{0\}$. In subsequent chapters, we will introduce the Homotopy theory and we will be able to prove this inequivalence.

Theorem 1.5.3 *The image of a compact space under a continuous map is compact.*

Proof. Let $f : X \rightarrow Y$ be a continuous function and let X be a compact topological space. Let \mathcal{A} be a covering set for $f(X)$ by open subsets of Y . By continuity,

$$\{f^{-1}(A) : A \in \mathcal{A}\}$$

is an open cover for X . Since X is compact (by hypothesis), there exist finitely many open sets that cover X , let's say

$$f^{-1}(A_1), \dots, f^{-1}(A_n).$$

Then the sets A_1, \dots, A_n cover $f(X)$.

Since our election of covering was arbitrary, we can say that $f(X)$ is compact. \square

Example 1.5.11 The previous theorem allows us to easily determine that $[0, 1]$ and $(0, 1)$, as topological subspaces of \mathbb{R} , are not topologically equivalent. This follows from the fact that $[0, 1]$ is compact but $(0, 1)$ is not.

In general, the open balls in \mathbb{R}^n (with the euclidean metric) are not topologically equivalent to its closure.

Compactness is not a sufficient condition to determine topological equivalence. The next counterexample.

Example 1.5.12 Consider the subspaces \mathbb{S}^1 and \mathbb{S}^2 both embedded in \mathbb{R}^3 with the subspace topology. Both subspaces are compact but they are not topologically equivalent. Again, this follows from the Homotopy theory.

We first ask why a donut and a mug are the same under topological eyes. Well, this follows from the fact that they are topologically equivalent but it is not easy to find the homeomorphism. How we can assure that those spaces are equivalent if we cannot construct a homeomorphism? With help of an *isotopy*, we can prove the answer to the first question.

Definition 1.5.4 Let $X, Y \subset \mathbb{R}^n$ two subspaces. An isotopy is a continuous map

$$\xi : X \times [0, 1] \rightarrow \mathbb{R}^n$$

such that:

1. $\xi(X, 0) = X$,
2. $\xi(X, 1) = Y$,
3. and for every $t \in [0, 1]$, $\xi(\cdot, t)$ is an homeomorphism between X and the image of $\xi(\cdot, t)$.

Isotopies are continuous deformations of one space into another, but there are some restrictions on these deformations: we cannot self-intersect the space during the deformation, and we cannot break into pieces something that is connected.

Using the isotopy construction, we can deform a mug into a donut without a problem, and since every step ($t \in [0, 1]$) of the isotopy function is a homeomorphism, we have that both spaces are topologically equivalent.

Some spaces are topologically equivalent but they are not isotopic (there is no isotopy between them), look at the following example.

Example 1.5.13 A mathematical knot is an embedding of \mathbb{S}^1 into \mathbb{R}^3 or \mathbb{S}^3 . From its definition, a knot is topologically equivalent to \mathbb{S}^1 . Nevertheless, they are not isotopic because if we want to “unknot” the knot we are forced to self-intersect the circle.

Exercises:

1. Using continuous functions, what you can say about the topological properties of the following spaces?
 - $A = \{(x, y) \in \mathbb{R}^2 : xy = 1\}$.
 - $A = \{(x, y, z) \in \mathbb{R}^3 : 2z^2 + 3y^2 + x^2 = 1\}$.

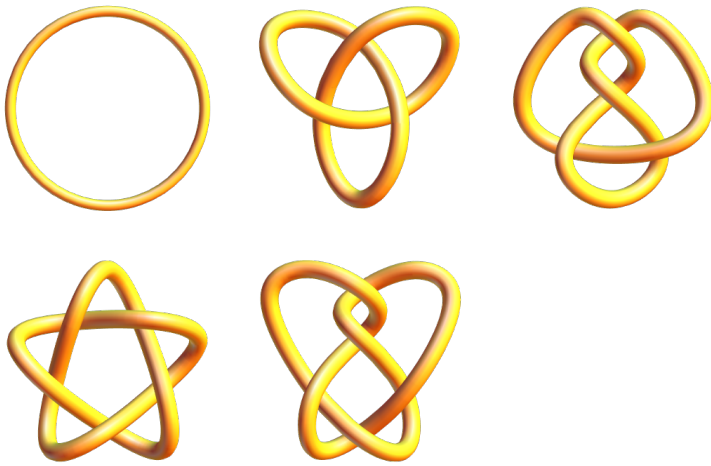


Figure 1.3: Examples of knots in \mathbb{R}^3 .

2. Prove that if $f : X \rightarrow Y$ is a continuous map, and X is path-connected. Then Y is path-connected too.
3. Show that the square $[0, 1] \times [0, 1] \in \mathbb{R} \times \mathbb{R}$ is homeomorphic to the torus.
4. Find an isotopy between $X = \{(x, \sin(x)) : x \in [0, 2\pi]\}$ and $Y = \{(x, \cos(x)) : x \in [0, 2\pi]\}$ spaces of \mathbb{R}^2 .
5. Show that $f : \mathbb{R} \rightarrow \mathbb{R}^2$ given by $f(x) = (x, \cos(x))$ is an embedding.
6. What can you say about the subspace $S = \{(x, x \sin(\frac{1}{x})) : x \in (0, 1]\} \cup \{(0, 0)\}$.
7. Suppose that $f : X \rightarrow Y$ is continuous. If $x \in X$ is a limit point for some subset $A \subset X$. Is it necessarily true that $f(x)$ is a limit point of $f(A)$? ★
8. Show that the subspace $(a, b) \subset \mathbb{R}$ is homeomorphic to $(0, 1)$.
9. Let $f : A \rightarrow B$ and $g : C \rightarrow D$ two continuous functions. Let us define the map $f \times g : A \times C \rightarrow B \times D$ by the equation

$$(f \times g)(a \times c) = f(a) \times g(c).$$

Show that $f \times g$ is continuous. (Hint: Do research about product spaces and product topology) ★

10. Let X be a metric space with metric d . Show that $d : X \times X \rightarrow \mathbb{R}$ is continuous.
11. Let (X, d_X) and (Y, d_Y) be two metric spaces. Let $f : X \rightarrow Y$ that satisfies

$$d_Y(f(x_1), f(x_2)) = d_X(x_1, x_2).$$

Show that f is an embedding.

12. Show that \mathbb{R}^n and \mathbb{R} are not homeomorphic for $n > 1$. ★

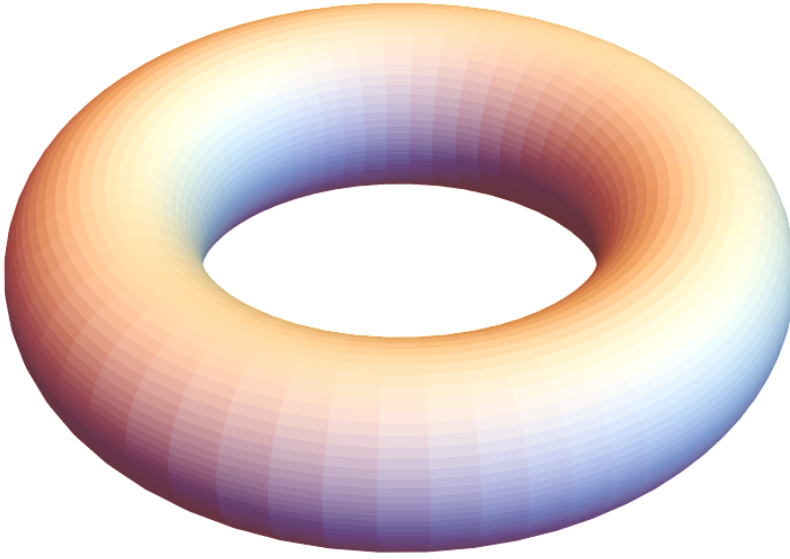


Figure 1.4: Torus surface in \mathbb{R}^3 .

1.6 Quotient spaces and their topology

Unlike previous constructions, Quotient topology is not a natural generalization of something that you already studied in calculus or analysis. Nevertheless, its fundamentals come from geometry where we can “cut-and-paste” pieces to obtain something new.

A cylinder is a naive example, if we take a rectangle in \mathbb{R}^2 we can use a map (continuous function) that sends one of the big sides into the other and we can “glue them”. If we extend this example, and “glue” the end circles of the triangle, we obtain a surface torus. Some of you may be familiar with the schema presented in Figure ??.

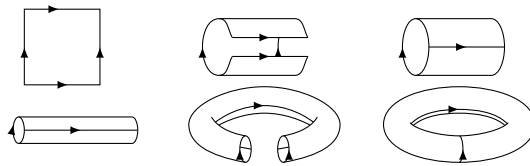


Figure 1.5: Torus gluing diagram from a rectangle.

This “gluing” process allows us to create new topological spaces. In this section, we will introduce what we understand by “gluing” in a formal way and how to describe the topology of these “glued” spaces.

Before defining a quotient space, recall the definition of equivalence relation introduced in Section.

Definition 1.6.1 Let (X, τ_X) be a topological space, and let \sim be an equivalence relation on X . The quotient set is defined as the set

$$Y = X/\sim = \{[x] : x \in X\}$$

where $[\cdot]$ denotes the equivalence classes of X under \sim .

The previous definition just says that a quotient space is a set consisting of all existing different equivalence classes on X .

Example 1.6.1 Let $(\mathbb{N}, 2^{\mathbb{N}})$ with the equivalence relation $x \sim y$ if and only if 2 divides x and y , or none of them.

The quotient space is just the set $\{[1], [2]\}$.

Example 1.6.2 Let $[0, 1] \times [0, 1]$ with the subspace topology of \mathbb{R}^2 . Consider the equivalence relation: $(x_1, y_1) \sim (x_2, y_2)$ if and only if one these are true

- ▶ $x_1 = x_2, y_i = 0$ and $y_j = 1$.
- ▶ $y_1 = y_2, x_i = 0$ and $y_j = 1$.

There are four types of equivalence classes:

- ▶ $[(0, 0)] = \{(0, 0), (0, 1), (1, 1), (1, 0)\}$,
- ▶ $[(x, 0)] = \{(x, 0), (x, 1)\}$ with $x \in (0, 1)$.
- ▶ $[(0, y)] = \{(0, y), (1, y)\}$ with $y \in (0, 1)$.
- ▶ $[(x, y)] = \{(x, y)\}$ with $(x, y) \in (0, 1) \times (0, 1)$.

What can you say about the last example? It looks familiar, well the quotient space is the torus surface.

Definition 1.6.2 Let (X, τ_X) be a topological space and $Y = X/\sim$ be a quotient space. The quotient topology on Y is defined as follows: $U \subset Y$ is an open set if and only if

$$\{x \in X : [x] \in U\} \in \tau_X.$$

The quotient set with the quotient topology is known as a quotient space.

Example 1.6.3 For our first example $Y_1 = \mathbb{N}/\sim$, the quotient topology coincides with the discrete topology on a space of two elements. Note that $\{[1]\}$ is open, because $\{1, 3, 5, 7, 9, \dots\}$ is a open subset for \mathbb{N} . For similar reason, $\{[2]\}$ is also open.

Example 1.6.4 For our second example $Y_2 = [0, 1] \times [0, 1]/\sim$, the quotient space have three types of opens sets:

- ▶ The neighborhoods of $[(0, 0)]$, these open sets are like a circle formed by 4 pieces (each with their center in the corners of the rectangle).
- ▶ The neighborhoods of $[(x, 0)]$ or $[(0, y)]$, these open sets are like a circle formed by 2 pieces (cut over a diameter).
- ▶ The neighborhoods of $[(x, y)]$ that are usual disks.

Definition 1.6.3 Let (X, τ_X) and X/\sim a quotient space. Let $\pi : X \rightarrow X/\sim$ be the function that sends each element to its equivalence class, i.e.,

$$x \mapsto [x].$$

This function π is called the canonical projection and it is an embedding.

Crushing things

Let (X, τ_X) be a topological space, and $A \subset X$ be a set. Let \sim the equivalence relation on X given by $x \sim y$ if and only if $x, y \in A$. The last equivalence relation, breaks X into two different types of classes: A and $\{x\}$. In the quotient space X/\sim , the set A is “crushed” into a point, and the original topological space “deforms” from its original form; from this fact, we will denote X/\sim by X/A .

Example 1.6.5 Let $X = [0, 1]$ with the subspace topology and $A = \partial X = \{0, 1\}$. The quotient space X/A is homeomorphic to \mathbb{S}^1 .

This homeomorphism is because $(0, 1)$ remains the same, and 0 and 1 are identified into a single point.

Example 1.6.6 Let $X = \overline{B((0, 0), 1)}$ the closed disk in \mathbb{R}^2 with the subspace topology, and let $A = \partial X$. Then X/A is homeomorphic to \mathbb{S}^2 with the subspace topology.

Example 1.6.7 Let X be the surface torus, and A be one of its meridians. Then X/A is called a *pinched torus*.

Quotients and continuous functions

One could ask, what happens to a continuous function $f : X \rightarrow Y$ if we define a quotient space from X ? Does the continuity follow being true for the new function? Well, the answer is *depends* on the definition of the function f and the equivalence relation.

Definition 1.6.4 Let $f : X \rightarrow Y$ be a continuous function and let \sim be an equivalence relation on X . We say that f descends to the quotient if there exists a continuous function

$$\hat{f} : X/\sim \rightarrow Y$$

such that $\hat{f} = f \circ \pi$, where $\pi : X \rightarrow X/\sim$. The function \hat{f} is also continuous.

Example 1.6.8 Let $(\mathbb{N}, 2^{\mathbb{N}})$ with the equivalence relation $x \sim y$ if and only if 2 divides x and y , or none of them.

The quotient space is just the set $\mathbb{N}/\sim = \{[1], [2]\}$. Let $Y = \{0, 1\}$, with the discrete topology and define the map

$$\begin{aligned} f : \quad \mathbb{N} &\rightarrow Y \\ x &\mapsto x \pmod{2} \end{aligned}$$

where $x \pmod{2}$ is just the remainder of the division of x by two. The function f descends to the quotient.

Example 1.6.9 Let $X = [0, 1] \times \{0\}$ with the subspace topology of \mathbb{R}^2 , and consider the quotient space X/A where $A = \partial X$. The function $f : [0, 1] \times \{0\} \rightarrow \mathbb{R}^2$ given by

$$f(x, 0) = \left(\frac{1}{2} - x^3, 0 \right)$$

descends to the quotient.

figura ejemplo

Exercises

- Let \mathbb{R}^2 with the standard topology. Consider the following relation on $\mathbb{R}^2 : (x_1, y_1) \sim (x_2, y_2)$ if and only if $(x_1 - x_2, y_1 - y_2) \in \mathbb{Z}^2$.
 - Prove that \sim is an equivalence relation in \mathbb{R}^2 .
 - Describe the set of equivalence classes.
 - In case that \sim is an equivalence relation, describe the open sets for \mathbb{R}^2/\sim .
 - Do you know a topological space that could be homeomorphic to \mathbb{R}^2/\sim ?
- Let \mathbb{S}^1 embedded in \mathbb{C}^1 as the set of $\{z \in \mathbb{C} : z = e^{i\pi\theta}, \theta \in \mathbb{R}\}$ and \mathbb{C}^1 with the metric topology. Consider the following relation on $\mathbb{S}^1 : z_1 \sim z_2$ if and only if $\arg(z_1) - \arg(z_2) \in \mathbb{Z}$.
 - Prove that \sim is an equivalence relation in \mathbb{S}^1 .
 - Describe the set of equivalence classes.
 - Do you know a topological space that could be homeomorphic to \mathbb{S}^1/\sim ?
- Let $X = \mathbb{R}^2 \setminus \{(0, 0)\}$ with the subspace topology. Consider the following relation on $\mathbb{R}^2 \setminus \{(0, 0)\} : (x_1, x_2) \sim (y_1, y_2)$ if and only if there exists $c \in \mathbb{R} \setminus \{0\}$ such that $(x_1, x_2) = c(y_1, y_2)$. ★
 - Prove that \sim is an equivalence relation in $\mathbb{R}^2 \setminus \{(0, 0)\}$.
 - Describe the set of equivalence classes.
 - Does X/\sim is homeomorphic to the quotient space of \mathbb{S}^2 that identifies antipodal points?
- Let K_2 be the two simplex in \mathbb{R}^3 with the standard topology. Give a picture that describes the open sets for $K_2/\partial K_2$ and the resulting quotient space.
- As the previous example, give a picture that describes the open sets for K_2/V where V is the set of 0-simplices in K_2 . Also, describe the resulting quotient space.
- Let $\mathbb{S}^1 \subset \mathbb{C}$ (described as in exercise 2), and let $A = \{1, i, -1, -i\}$. How is \mathbb{S}^1/A ? What happens if A is the set of n -roots of the unity? ★
- Let X be the space in the figure below (thought as embedded in \mathbb{R}^3) and A be the red subset. Which of the following functions $X \rightarrow \mathbb{R}$ descends to the quotient X/A ?
 - The projection to the y -axis.
 - The projection to the x -axis.
 - The projection to the z -axis.
 - The projection to the xy -plane.

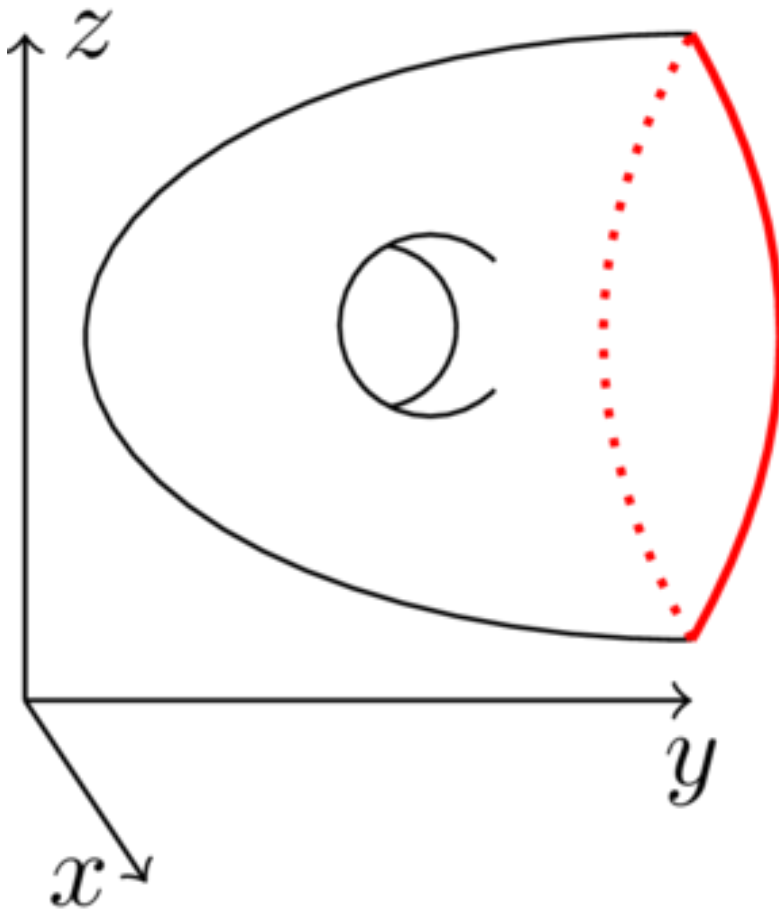


Figure 1.6: Image for Exercise 7

1.7 Homotopy

In this section, we will introduce the concept of Homotopy and Homotopy equivalence. Homotopy equivalence is weaker than topological equivalence, but even if it is a weaker concept *homotopy* “preserve” some characteristics of the spaces. For example, when we shrink a ball into a point we are making a homotopy, and this shrinking process cannot be a homeomorphism. The relevance of homotopy is that it preserves some form of connectivity, for example, connected components, holes, or voids. A coffee mug is *homotopic* to a circle because they have a hole, but it cannot be to a point or a ball.

Definition 1.7.1 Let $f : X \rightarrow Y$ and $g : X \rightarrow Y$ two continuous functions. A homotopy is a map

$$H : X \times [0, 1] \rightarrow Y$$

such that

1. $H(\cdot, 0) = f$,
2. $H(\cdot, 1) = g$.

Two continuous functions are homotopic if there exists a homotopy connecting them.

Example 1.7.1 Consider the functions $f : \mathbb{B}^n \rightarrow \mathbb{R}^n$ the identity, and $g : \mathbb{B}^n \rightarrow \mathbb{R}^n$ that sends everything to the vector $0 \in \mathbb{R}^n$. The maps f and g are homotopic, consider the homotopy $H : \mathbb{B}^3 \times [0, 1] \rightarrow \mathbb{R}^3$ given by

$$H(x, t) = (1 - t)x.$$

Note that the function $H(\cdot, 0) = f$ and $H(\cdot, 1) = g$.

Therefore, every ball in \mathbb{R}^n is homotopic to a point.

Example 1.7.2 Consider the functions $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ the identity, and $g : \mathbb{R}^n \rightarrow \mathbb{R}^n$ that sends everything to the vector $0 \in \mathbb{R}^n$. The maps f and g are homotopic. The same homotopy of the previous example works.

In the case that a space X is homotopic to a point, we said that X is *contractible*.

Example 1.7.3 Consider the functions $f : \mathbb{R}^2 \setminus \{0\} \rightarrow \mathbb{R}^2$ the identity, and $g : \mathbb{R}^2 \setminus \{0\} \rightarrow \mathbb{R}^2$ given by: $g(x) = \frac{x}{\|x\|}$. The maps f and g are homotopic. Consider the function $H : \mathbb{R}^2 \setminus \{0\} \times [0, 1]$ given by

$$H(x, t) = (1 - t)x + tg(x).$$

This example implies that the punctured 2-plane is homotopic to the circle.

Definition 1.7.2 Two topological spaces X and Y are homotopy equivalent if there exist maps $g : X \rightarrow Y$ and $h : Y \rightarrow X$ such that $h \circ g$ is homotopic to the identity $\iota_Y : Y \rightarrow Y$ and $g \circ h$ is homotopic to the identity $\iota_X : X \rightarrow X$.

Example 1.7.4 We say that the open ball $\mathbb{B}^2 \subset \mathbb{R}^2$ is homotopy equivalent to a point. Take $p \in \mathbb{B}^2$ be any point, and consider the maps $h : \mathbb{B}^2 \rightarrow \{p\}$ the map that sends everything to p and $g : \{p\} \rightarrow \mathbb{B}^2$ the map such that $g(p) = q \in \mathbb{B}^2$ where q is any point.

Note that $h \circ g$ is trivially the identity map, therefore they are homotopic. On the other hand, $g \circ h : \mathbb{B}^2 \rightarrow \mathbb{B}^2$ is the map that sends the whole \mathbb{B}^2 to $q (= g(p))$, which is homotopic to the identity using the map

$$H(x, t) = (1 - t)q + tx.$$

Therefore, \mathbb{B}^2 and q are homotopy equivalent.

A more intuitive notion of homotopy equivalent spaces can be derived from the definition of a *deformation retract*, naively speaking there exists a deformation retract between two spaces if they can be seen inside a third space X and they can be deformed from one space into the other.

Definition 1.7.3 Let X be a topological space, and $U \subset X$ be a subspace. A retraction r of X to U is a map $r : X \rightarrow U$ such that $r(x) = x$ for every $x \in U$.

The space U is a deformation retract of X if the identity map can be continuously deformed to a retraction with no motions of the points already in U .

In the previous example, note that a point is a deformation retract of an open ball.

Remark 1.7.1 If U is a deformation retract of X , then X and U are homotopy equivalent.

Homotopy equivalence depends on the space that we are considering the subsets that we want to be homotopic. For example, \mathbb{S}^1 is not homotopic equivalent to a point in \mathbb{S}^1 . This follows from the fact that if we want a deformation-retract in \mathbb{S}^1 it is mandatory to break the continuity of \mathbb{S}^1 (break it into pieces). But, \mathbb{S}^1 is homotopic to a point if \mathbb{S}^1 is a subset of \mathbb{S}^2 .

Now that we learned about homotopy equivalence, we can assure that p and a are homotopic to o . And that l and p are not homotopic to each other.

Simplicial Complexes and Homology groups

2

This chapter is key to TDA, over this chapter, we will introduce: Simplicial Complexes and the homology groups associated with them. If we think of data just as a discrete set of points in some space, its topology is not interesting; for this reason, we will construct a topological object that has a more interesting topology. This topological object is called *simplicial complex*. Intuitively, a *simplicial complex* is a collection of simplices (defined in the previous chapter) whose combinatorics capture the information of our data set.

Simplicial complexes are used to study general topological spaces using a minimal set of information. In the literature simplicial complexes are also called triangulations over manifolds, see for example Figure ??.

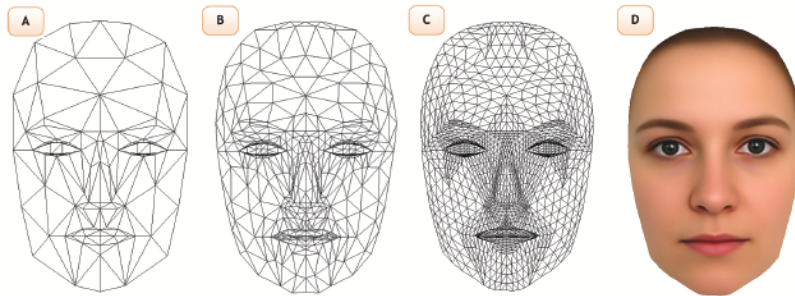


Figure 2.1: Example of a Simplicial complex that encloses the information of a face.

The second key topic of this chapter is *homology groups*. The *homology groups* in general topological spaces act like a measure of how much the space can be deformed to a point depending on the dimensions. In the particular case of simplicial complexes, the *homology groups* is also known as *simplicial homology groups*. The notion of *homology groups* requires the introduction of concepts like *chains*, *cycles*, and *boundaries* and how to operate them. The notions described over this notes can be generalized into more general topological spaces.

The chapter will be composed of an abstract introduction to the concept of *simplicial complex*. Then we will apply this abstract definition to construct the Vietoris-Rips and Čech complexes, and describe their properties. Now that we have described the objects, we will introduce the abstract concept of homology and we will apply it to the special complexes that we studied before.

Over this chapter, we will work with the Python library `simplicial` that allows us to construct abstract simplicial complexes, and compute their homology and Betti numbers.

2.1 Simplicial Complex

As the name implies, a *simplicial complex* is an object made of simplices (Definition in Chapter).

Definition 2.1.1 (Simplicial complex)

Definition 2.1.2 (Geometric simplicial complex) A geometric simplicial complex K , also known as triangulation, is a set containing finitely (we can count them and enumerate them) many simplices that satisfy the following two conditions:

- ▶ K contains every face of each simplex in K .
- ▶ For any two simplices $\sigma, \tau \in K$, their intersection $\sigma \cap \tau$ is either empty or a common face.

We say that K has dimension k if k is the maximal dimension of its faces.

We refer to Figure ?? and ?? to observe two examples of simplicial complexes. The first one is a 2-dimensional simplicial complex because the maximal dimension of its faces is two (a 2-simplex is a triangle). The second figure corresponds to a 3-dimensional simplicial complex because the maximal dimension of its faces is three (a 3-simplex is a tetrahedron).

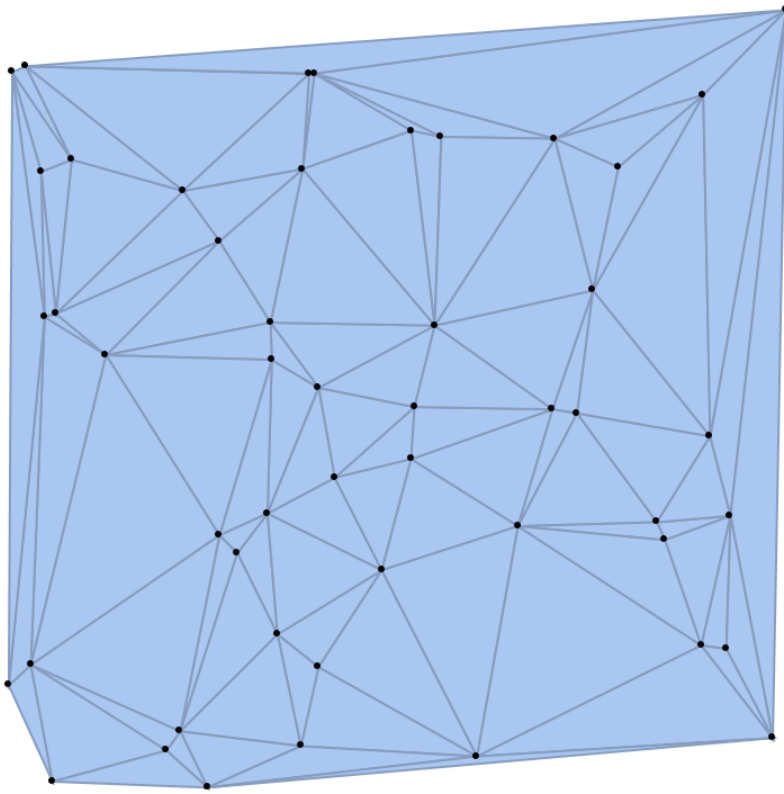


Figure 2.2: Example of a 2-dimensional simplicial complex.

There is a formal definition for geometric simplicial complexes seen as a collection of subsets of a given set.

Definition 2.1.3 A collection K of non-empty subsets of a given set V is an abstract simplicial complex if it satisfies that for any subset of one element of the collection $\sigma \in K$, this subset also belongs to the collection K .

Note that given an (abstract) simplicial complex, then its geometric realization is a geometrical simplicial complex. From now on, we will

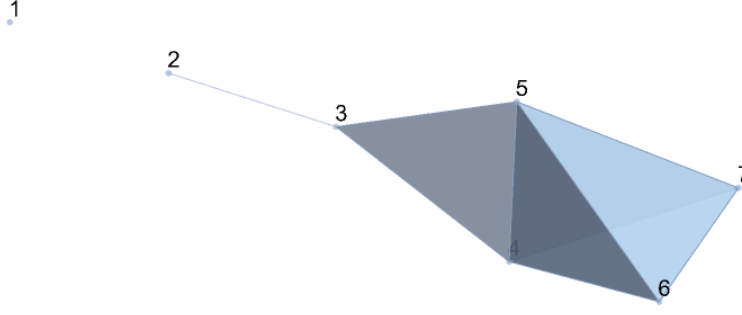


Figure 2.3: Example of a 3-dimensional simplicial complex.

drop these adjectives for simplicial complexes and we will think that both objects are the same.

Definition 2.1.4 For any $k \geq 0$, the k -skeleton of a simplicial complex K , denoted by K^k , is the subcomplex formed by all simplices of dimension at most k .

The k -skeleton is a central concept that will be used to define *chains* for a given simplicial complex. The study of the properties of *chains* in a simplicial complex is part of the *homology theory* and *homology groups*.

Now we will discuss the topology of simplicial complexes. Previously we define the topology of a unique simplex (its geometric realization) as the subspace topology induced by the metric topology on \mathbb{R}^n . Therefore, the topology for simplicial complexes is again the subspace topology. The following definition introduces the concept of a neighborhood for a given face in this topology.

Definition 2.1.5 Let K be a simplicial complex in \mathbb{R}^m . Let $\sigma \in K$ be a simplex. We define the star of σ in K as the set of all simplices that have σ as a face, i. e.,

$$St(\sigma) = \{\omega \in K : \sigma \subset \omega\}.$$

In general, the star of a simplex is not necessarily a simplicial complex because the star may not contain all faces of a simplex.

Definition 2.1.6 The closed star of $\sigma \in K$ is the set

$$\bigcup_{\omega \in St(\sigma)} \{\sigma\} \cup \{\sigma' \in K : \sigma' \subset \omega\}$$

and it is denoted by $\overline{St(\sigma)}$.

The closed star of a simplex is the smallest simplicial complex contained in K that contains the star of a given simplex.

Definition 2.1.7 Given a simplicial complex K and $\sigma \in K$ a simplex. The link of σ consists of the set of simplices in $\overline{St(\sigma)}$ that are disjoint from σ .

$$Lk(\sigma) = \{\omega \in \overline{St(\sigma)} : \sigma \cap \omega = \emptyset\}.$$

Imagine that we are looking for the star and link of a vertex in a simplicial complex K . The star of v is like an open neighborhood for v and the link is like the boundary of this neighborhood, therefore the closed star is the union of the open star and its link.

Example 2.1.1 Consider the simplicial complex depicted in Figure ??

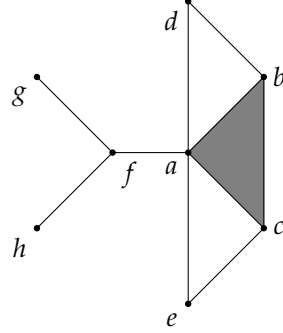


Figure 2.4: Simplicial complex of dimension two.

1. $St(a) = \{\{a, f\}, \{a, d\}, \{a, e\}, \{a, c\}, \{a, b\}, \{a, b, c\}\}.$
2. $\overline{St(a)} = \{b, c, d, e, f, \{a, f\}, \{a, d\}, \{a, e\}, \{a, c\}, \{a, b\}, \{b, c\}, \{b, d\}, \{c, e\}, \{a, b, c\}\}.$
3. $Lk(a) = \{b, d, c, e, f, \{d, b\}, \{e, c\}, \{b, c\}\}$

2.2 Nerves, Čech and Rips complexes

Recall that for a topological space a *cover* is a collection of subsets whose union equals to the set. Covers of topological spaces induce a simplicial complex called *nerve*. Nerves provide a bridge between topological spaces and simplicial complex theory.

Definition 2.2.1 Given a finite collection of sets $\mathcal{U} = \{U_\alpha\}_{\alpha \in A}$, we define the nerve of the collection \mathcal{U} to be the simplicial complex $N(\mathcal{U})$ whose vertex set is the index set A , and the subset $\{a_0, a_1, \dots, a_k\} \subset A$ spans a k -simplex if and only if

$$U_{a_0} \cap U_{a_1} \cap \dots \cap U_{a_k} \neq \emptyset.$$

What is the relevance of the nerve simplex? Well, image that you have a cover of a metric space. Using the homotopy theory, we can retract the “extra” space and only care about the simplicial complex. This last one is easier to work with and it preserve the key properties of the space. This property es stated in the next theorem called the *Nerve theorem*.

Theorem 2.2.1 Given a finite cover \mathcal{U} (open or closed) of a metric space M , the underlying space $|N(\mathcal{U})|$ is homotopy equivalent to M is every non-empty intersection

$$\bigcap_{i=0}^k U_{a_i}$$

of cover elements is homotopy equivalent to a point.

picture this

Sometimes is not an easy task to define a cover for an abstract metric space. We can use the Čech complex that is defined in the same spirit as the nerve complex.

Definition 2.2.2 Let (M, d) be a metric space and P be a finite subset of M . Given a real number $r > 0$, the Čech complex denoted by $\check{C}_r(P)$ is the nerve defined by the cover $\{\overline{B_r(p)}\}_{p \in P}$.

Put some image

Note that if M correspond to \mathbb{R}^n and d is the Euclidean metric, all balls are contractible to a point and hence their intersection. Therefore, by Theorem ??, the Čech complexes are homotopy equivalent to the space of balls.

There is another simplicial complex, which is related to the Čech complex, that is commonly used in TDA.

Definition 2.2.3 Let (P, d) be a finite metric space. Given a real number $r > 0$, the Vietoris-Rips complex (or Rips complex) is the abstract simplicial complex $VR_r(P)$ where a simplex $\sigma \in VR_r(P)$ is and only if

$$d(p, q) \leq 2r$$

for every pair of vertices of σ .

Note that the Vietoris-Rips complex is determined by its 0-skeleton (set of vertices). Naively speaking, we complete the 0-skeleton by adding facets that satisfies the Vietoris-Rips condition on the vertices distance.

Also, if P is a finite subset of a metric space (M, d) where M satisfies that for any real $r > 0$ and two points $p, q \in M$ with $d(p, q) \leq 2r$, the metric balls $B_r(p)$ and $B_r(q)$ have non-empty intersection then the corresponding 1-skeletons of the Čech and Vietoris-Rips complex are equal. In particular, this is valid for clouds of points in the Euclidean space $(\mathbb{R}^n$ with the Euclidean metric).

Usually previous complexes are too large to handle them in practice, for example the Rips complex of n points in \mathbb{R}^n can have $O(n^d)$ simplices. The next complex is also commonly used in TDA and it is more efficient to handle.

Definition 2.2.4 Let P be a set and $\alpha \geq 0$, and for $p \in P$ let $\overline{B_\alpha(p)}$ the closed ball at p of radius α . Define the closed sets $D_p^\alpha = \{x \in \overline{B_\alpha(p)} : d(x, p) \leq d(x, q) \forall q \in P\}$. The α -complex, denoted by $Del^\alpha(P)$ is the nerve of the closed sets $\{D_p^\alpha\}$.

Exercises

2.3 Chains, Boundaries and Cycles

Over this section we will work with the algebra associated to simplicial complexes, for that reason we encourage the reader to take a remind on algebraic groups, rings and vector spaces.

Let K be a simplicial k -complex (the “biggest” facets are of dimension k) with m_p number of p -simplices ($0 \leq p \leq k$).

Definition 2.3.1 A p -chain c in K is a formal sum of p -simplices added with some coefficients

$$c = \sum_{j=1}^{m_p} a_j \sigma_j.$$

We can define the “sum” for p -chains $c = \sum a_j \sigma_j$ and $c' = \sum b_j \sigma_j$ as the p -chain

$$c + c' = \sum (a_j + b_j) \sigma_j.$$

Usually, the coefficients can be taken in any ring R but we are mostly interested in the particular case of chains with coefficients in $\mathbb{Z}_2 = \{0, 1\}$ the integers module 2. Let see how the sum works on chains.

Example 2.3.1 Let K be a 2-complex with $e_1 = \{a, b\}$, $e_2 = \{b, c\}$, $e_3 = \{c, d\}$ and $e_4 = \{a, c\}$. Examples of 1-chains are $e_1 + e_2 + e_3$ and $e_2 + e_4$. Their sum is

$$(e_1 + e_2 + e_3) + (e_2 + e_4) = e_1 + e_3 + e_4.$$

We can associate this sum with a set operation. For example if we identify $e_1 + e_2 + e_3$ with the set $\{e_1, e_2, e_3\}$, and $e_2 + e_4$ with $\{e_2, e_4\}$, then $(e_1 + e_2 + e_3) + (e_2 + e_4)$ coincides with the *symmetric difference* of their corresponding sets

$$\{e_1, e_2, e_3\} \Delta \{e_2, e_4\} = (\{e_1, e_2, e_3\} \setminus \{e_2, e_4\}) \cup (\{e_2, e_4\} \setminus \{e_1, e_2, e_3\}) = \{e_1, e_3\} \cup \{e_4\} = \{e_1, e_3, e_4\}.$$

From now on, unless it is specified, we will consider our chains with \mathbb{Z}_2 coefficients, and we will denote by

$$0 = \sum_{j=1}^{m_p} 0 \sigma_j.$$

Example 2.3.2 Consider the 2-complex depicted on Figure ??.

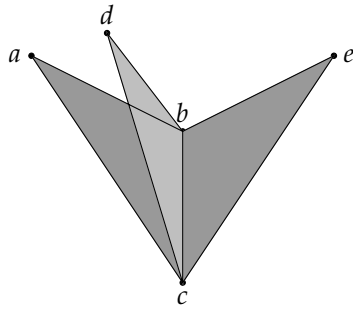


Figure 2.5: A simplicial 2-complex.

Some examples of chains and their sums.

0-chain	$(\{b\} + \{d\}) + (\{d\} + \{e\})$	$= \{b\} + \{e\}$
1-chain	$(\{a, b\} + \{b, d\}) + (\{b, c\} + \{b, d\})$	$= \{a, b\} + \{b, c\}$
2-chain	$(\{a, b, c\} + \{b, c, e\}) + (\{b, c, e\})$	$= \{a, b, c\}$

Lemma 2.3.1 Given K a simplicial complex and let \mathcal{C}^p be the set of p -chains of K . Then the sum of chains provides on \mathcal{C}^p a group structure whose identity is the chain $0 = \sum_{j=1}^{m_p} 0 \sigma_j$.

Definition 2.3.2 The group \mathcal{C}^p is called the p -th chain group.

Boundaries and Cycles

There is a way to relate chains in different dimensions using the so called the boundary operator. Given a p -simplex $\sigma = \{v_0, v_1, \dots, v_p\}$ (also denoted by $v_0v_1 \cdots v_p$) we construct the chain

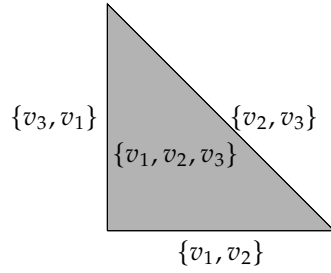
$$\partial_p \sigma = \sum_{j=0}^p \{v_0, \dots, \hat{v}_j, \dots, v_p\}$$

where \hat{v}_i means that the vertex v_i is omitted. Naively, we can think that ∂_p assigns to each p -simplex to the $(p-1)$ -chains that is made of all of its $(p-1)$ -faces.

Example 2.3.3 Consider the 2-simplex $\sigma = \{v_1, v_2, v_3\} = v_1v_2v_3$, therefore

$$\partial_1 \sigma = \{v_1, v_2\} + \{v_2, v_3\} + \{v_3, v_1\}.$$

In the geometric realization of σ , $\partial_1 \sigma$ correspond to the boundary as a subset of a metric space.



In the special case of $p = 0$ we define that the boundary operator $\partial_0 c = 0 = \sum_{j=1}^{m_p} 0\sigma_j$ for any 0-chain. How does the boundary operator operate on a general p -chain? Well, we apply the boundary operator to each p -simplex that belongs to the chain and then we sum the resulting boundaries to obtain the result.

Example 2.3.4 Consider the 2-chain $k = \{v_1, v_2, v_3\} + \{v_2, v_4, v_3\}$. Then

$$\begin{aligned} \partial_1 k &= \partial_1 \{v_1, v_2, v_3\} + \partial_1 \{v_1, v_4, v_3\} \\ &= \{v_1, v_2\} + \{v_2, v_3\} + \{v_3, v_1\} + \{v_2, v_4\} + \{v_4, v_3\} + \{v_3, v_2\} \\ &= \{v_1, v_2\} + \{v_3, v_1\} + \{v_2, v_4\} + \{v_4, v_3\}. \end{aligned}$$

In the geometric realization of k , we have that k is a square composed of two triangles that share a common side. The boundary of k is the sides of the square.

An important feature of the boundary operator is that applying it twice produces an empty chain.

Proposition 2.3.2 For $p > 0$ and any p -chain we have

$$\partial_{p-1} \circ \partial_p(c) = 0.$$

Proof. Observe that for a k -complex, then ∂_p acts as the zero element if $p > k$ by definition. Then it suffices to show that, for $1 \leq p \leq k$ we have that $\partial_{p-1} \circ \partial_p = 0$ for a p -simplex σ .

The last affirmation follows from the fact that $\partial_p \sigma$ is the set of all $(p-1)$ -faces of σ and every $(p-2)$ -faces of σ is contained in exactly two $(p-1)$ -faces. Thus, $\partial_{p-1}(\partial_p \sigma) = 0$. \square