



ALEXANDR GERASIMOV

INTERIOR DESIGNER | 3D ARTIST

EDUCATION

International University of
Nature, Society and Man
"Dubna"
Master's Degree
2000 - 2005

School of Architecture and
Design, Moscow

International design school
Interior Design
2007 - 2008

Corona Academy
Primary Certified Instructor
2017 - 2019

Corona Academy
Primary Certified Instructor
2019 - 2021

SKILLS

- 3D low poly and high poly modeling (3D max, Blender, Marvelous Designer)
- Photorealistic 3D visualization (Vray, Corona)
- Video and animation
- Composing, post-production and retouching (Photoshop, Fusion, Substance Designer)
- Creating PBR and MDL Materials (Substance Designer, Substance Alchemist)
- 3D and visual assets for Unreal Engine and Unity
- Real-Time and VR-ready applications (Unreal Engine)
- VR assets and 360 panorama
- Blueprints (Autocad)
- Front end web development (HTML, CSS, JavaScript)
- Private certified education courses (Interior visualisation, interior design, composition, animation)
- interior design skills (coloristic, composition, style)
- Very high speed of working processes
- Very high learnability
- The ability to work under pressure and multi-task
- The ability to work as a team member
- Organizing team work on big projects



WORK EXPERIENCE

Interior designer | freelancer

JAN 2005 - PRESENT

- Designing living interiors
- Sketching and Visualization
- Creating blueprints
- Further project support
- Organizing team work for big projects

3d artist | HEM GmbH

APR 2014 - MAR 2016

- Producing visual assets for the website, newsletter, social media.
- Creating 3d furniture models
- Creating PBR Materials
- Post-production, retouching of visual assets

3d artist | MYCS GmbH

MAR 2016 - PRESENT

- Producing visual assets for the website, newsletter, social media.
- Creating 3d models of furniture
- Post-production, retouching of visual assets

CONTACT

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Mit freundlichen Grüßen Alexander
Best regards, Alexander
С Уважением, Александр

www.behance.net/alexandrg