



# Defending against power analysis by balancing binary values a compiler based approach

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# Overview

## **Content**

- Power analysis
- Approach
- Arithmetic
- Compiler Pass
- Results
- Future Work

# Platform

# Power analysis

## Power analysis cont.

## Power analysis cont.

## Power analysis cont.

# Approach




Approach cont.

# Arithmetic

# Arithmetic cont.

Find replacements for:

- ORR
- AND
- XOR
- ADD
- SUB
- MUL
- SHIFTS
- DIV
- REM



fig/placeholder.png

# Verifying the arithmetic

# Compiler pass

# Compiler pass cont.

IR code before

fig/placeholder.png

IR code after

fig/placeholder.png

# Binary operators

written as C functions

linked into same module

llvm operators changed to calls

## Tradeoff

- + simplicity
- + modularity
- + small binaries
- (currently) on inlining
- overhead

rtlib.c

fig/placeholder.png

llvm-link

fig/placeholder.png

Balance.cpp

fig/placeholder.png

# Evaluation

How to generate “virtual” power traces?

## Qemu alone

- + fast
- wrong resolution

## Qemu + gdb

- + correct resolution
- + includes program location information
- **very** slow

Execute instruction by instruction, dump registers every time



# Results

	AES	
	unbalanced	balanced
No. of instructions	22 876	339 168
Relative increase	1	14.888
Balanced operations	20 571	334 521
Unbalanced operations	2211	4647
Balancedness	0.903	0.986
Code size	76 KB	78 KB

## Results cont.

## Results cont.

## Results cont.

## Results cont.

## Results cont.

## Results cont.

# Future work

Same idea with different methods:

- Test on actual hardware
- Balance globals
- Mark balancing targets
- Move balancing to type system

Different ideas with same method:

- Other power analysis defenses
- Control flow randomization
- Move more security tools to LLVM



# Conclusion