Alex Yang

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Education

University of California San Diego

La Jolla, CA

Bachelor of Science in Computer Science (expected Spring 2015)

Fall 2010 - Present

- Upper-Division GPA: ~ 3.3 , Provost Honors Winter & Spring 2014
- Key Courses: Object-Oriented Development, Data Structures, Algorithm Design & Analysis, Database System
 Principles, Computer Security, Operating Systems, Server-side Web Applications, Ubiquitous Computing

Experience

Chen Lab for BioNanomaterials, Bioprinting & Tissue Engineering

San Diego, CA

Undergraduate Research/Software Developer

Oct. 2014 - Present

- Created an application in Go to operate a 3D-printing system through the browser. (WIP)

CBS Interactive, Inc.

San Francisco, CA

Software Engineering Intern

Jun. 2014 - September 2014

- Worked with engineering team to develop lead-targeting system and API in Java/Spring MVC.
- Implemented enhancements to user profile analysis and filtering system, using returned insights to retrieve, sort, and display suggested assets on CNET, TechRepublic, and ZDNet.

UCSD Geisel Programming Department

San Diego, CA

Applications Unit Programmer

Nov. 2013 - Jun. 2014 & Oct. 2014 - Present

- Developed application to display/analyze data harvested from Instagram, via Ruby on Rails.
- Assisted in testing and debugging of the Library Digital Online Collections, with use of the Rspec testing framework.

EasyConnex, LLC.

San Mateo, CA

Software Development Intern

Jun. 2013 - Oct. 2013

- Built client-side of a SaaS application allowing businesses to create personalized marketing campaigns.
- Re-platformed application from Symfony/JQuery to AngularJS, drastically improving performance and maintainability.

ISS EarthKAM

San Diego, CA

Software Development Intern

Mar. 2013 - Jul. 2013

- Queried data from a PostgreSQL database, and processed/filtered results to display to users via PHP.
- Used JQuery to implement front-end functionality of application, mapping photos from the ISS to Google Earth.

E3Retail

San Diego, CA

Software Quality Assurance Intern

Oct. 2012 - Mar. 2013

 Performed regression, integration, and usability testing of enterprise applications for large retail customers, such as OMT (Offer Management Tool for Best-Buy) and TouchPointPOS (POS kiosk software), used by millions of users.

Skills

- $\bullet \ \mathbf{Languages:} \ \mathbf{Java}, \mathbf{JavaScript}, \ \mathrm{SQL}, \ \mathrm{HTML5}, \ \mathrm{CSS3/SASS}, \ \mathrm{PHP}, \ \mathrm{Go}, \ \mathrm{C}, \ \mathrm{C++}, \ \mathrm{Python}, \ \mathrm{Ruby}, \ \mathrm{L}^{\!\!\!\!A}\mathrm{T}_{\!\!\!\!E}\!X$
- Technologies: AngularJS, Node.js, JQuery, Spring MVC, Symfony, Ruby on Rails, MySQL, MongoDB, Git/GitHub/Stash, Bower, Yeoman, Grunt/Gulp, Jira/Trello, Slack/HipChat, Vagrant, Heroku, Travis, UNIX, Regex

Selected Projects (github.com/aly006)

- Rivr: Created music streaming application to broadcast a Spotify playlist to multiple clients from an Icecast radio server, via HTML5 Web Audio. Implemented core functionalities such as search, queueing songs, and obtaining track metadata.
- FlunkLess: Used WebSockets and Angular/NodeJS to implement chat client, enabling connected clients to join public/private rooms, send messages, view chat history, and receive notifications with real-time client/server interaction.
- BuyBox: Developed e-commerce platform for users to upload, purchase, and sell products, including features such as product search/filtering, drag-and-drop image upload, persisted user profiles, OAuth 2-factor authentication, and user reviews.