Computing

Looking back and thinking about the past few months in terms of the work I have done and seen, what computing means to me has changed radically. I’ve done intro to CS and experienced coding in a few other areas before, but doing intro to IM has introduced me to physical computing. The code part of it was not very new to me, but thinking of things that can interact and create a wholesome user experience. What physical computing adds is the ability to go beyond 2 dimensions, it adds depth and perception and in some way, brings our creations to life.

Computing in a general sense is something that my life is surrounded with from my laptop to my phone, a life of modernity is surrounded my computers and physical computing specifically, and intro to interactive media has opened my eyes beyond the computing aspects of a screen or a 2D plane. Computing is adding the ability to break free from my 2D screen. My world prior to interactive media has been 2D, I intended to be an arts and CS major and as I said previously, physical computing specifically has opened my eyes to a much bigger world. It is helping me think outside the box and become creative in the way I interact with and create projects and art works.

Having the ability to create art works and projects outside the normal sense of creating, we add something valuable to the world, computing hasn’t been here for a long time relative to the amount of time humans have been making art and so computing to me is the future, it a kind of art that is yet to be explored more and one that deserves to be experienced by the world. People gather experiences from computing, and as an artist or just someone that “makes stuff” I hopefully give people sensations and experiences that they would not have experienced other wise, again an experience outside admiring normal art works or computer screens alone.