





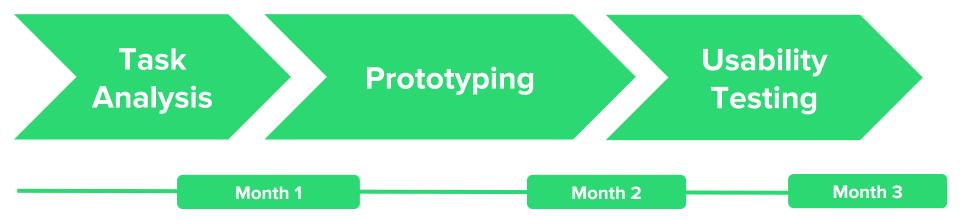
Task Analysis and Prototyping:
Key Findings

**Usability Testing:** Users & Methods

Usability Testing:
<a href="Problems Identified">Problems Identified</a> Evaluation



## Timeline Timeline





## Task Analysis: Functions

#### The **main functions** include:

- Search for a song and add the song to a newly-created playlist.
- Browse Spotify's music selection by Genre: Rock and Playlists: Weekly

  Top Picks, then add the song to a playlist.
- Discover music from Facebook friends through Spotify and add preferred songs into the personal music library, known as "Your Music".

## **Design Process**



**Define Functions** 



**Sources of Error** 



**Specific Errors** 



**Design Solutions** 





Retrospective
Think-Aloud
Verbal Protocol



# Task Analysis: Methods

Retrospective Think-Aloud Verbal Protocol



**Questionnaire** 



# Task Analysis: Methods

Retrospective Think-Aloud Verbal Protocol



Questionnaire



**Concurrent Observations** 



# Task Analysis: Methods

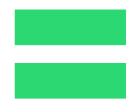
Retrospective Think-Aloud Verbal Protocol



Questionnaire



Concurrent Observations



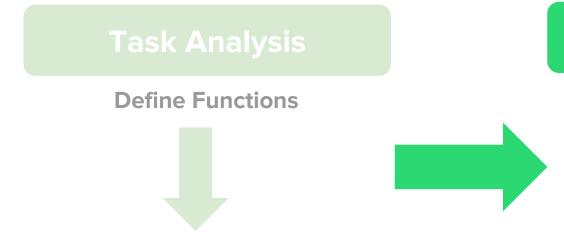
**Functional Tasks and Subtasks** 



"Sources of Error"



# Design Process



**Sources of Error** 

### **Prototyping**

**Specific Errors** 



**Design Solutions** 



## Task Analysis: Functions

#### We chose...

- Search for a song and add the song to a newly-created playlist.
- Browse Spotify's music selection by *Genre: Rock* and *Playlists: Weekly*Top Picks, then add the song to a playlist.
- Discover music from Facebook friends through Spotify and add preferred songs into the personal music library, known as "Your Music".

# Task Analysis: Functions

#### We chose...

#### **Motivation**:

Weakest Performance

Search for a song and add the song to a newly-created playlist.



Browse Spotify's music selection by Genre: Rock and Playlists: Weekly

Top Picks, then add the song to a playlist.

Discover music from Facebook friends through Spotify and add preferred songs into the personal music library, known as "Your Music".



## **Prototyping**

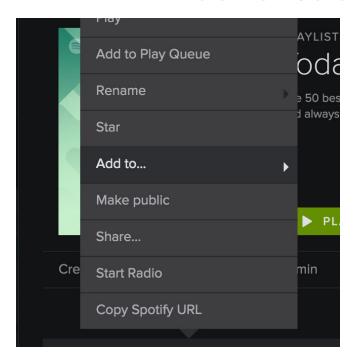


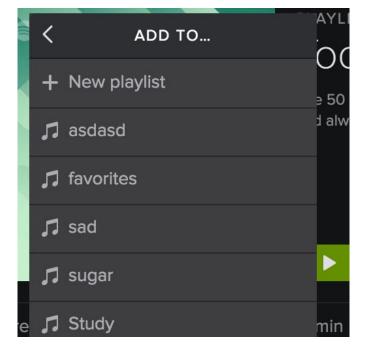
### **3 System Shortcomings**

- Lack of a centralized and personalized homepage
- Difficult navigation through music options
- Lack of a streamlined process to add songs into a playlist

## **Prototyping**

#### **Lack of Streamlined Process**

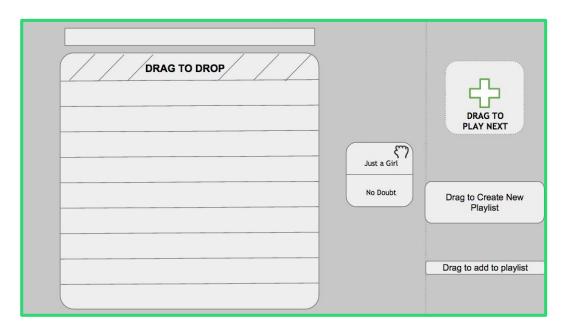






## **Prototyping: Solution**

#### **Design Solution: Drag and Drop**



Heuristic/Principles Implementations:

**Efficiency:** Reduce number of steps with drag and drop

Feedback: Spotlighting of actions

**Decision complexity advantage:** 

Only 3 options

# Usability Testing Process

After prototyping, what did our team do next?



Evaluated how users perform tasks on our developed prototype



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Analyzed data to identify core problems of prototype before further progress



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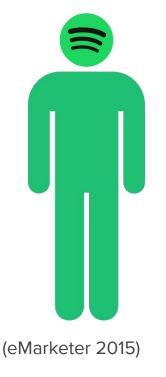
Analyzed data to identify core problems of prototype before further progress



**Developed recommendations** 



### **User Profile**



- Males and females between ages of 18-22, subset of 26% of Spotify users 18-24 → majority
- Current full-time 2015-2016 University of Toronto undergraduate students
- Experienced English-speaking users who own a free Spotify Web account and have created a playlist before

## **Participant Tasks**



Find a song that belongs to Genre: Rock



Add song to a playlist



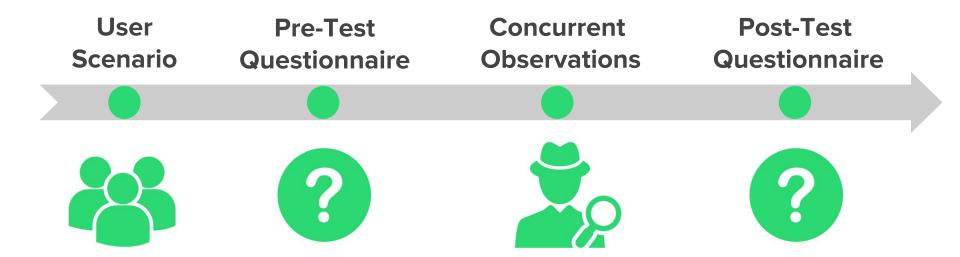
Create a playlist



**Cancel song addition** 



## **Methods Used**



## **User Scenario**

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Users were told to **create** a playlist and populate it with two songs from Genre: Rock

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Users were told to **create** a playlist and populate it with two songs from Genre: Rock



This would test specific functions in the vertical prototype with their finger acting as a **mouse cursor** 

### **Pre-Test Questionnaire**

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Users were screened according to the user profile defined by **Team Member A** 

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Users were screened according to the user profile defined by **Team Member A** 



Asked questions such as Spotify experience, demographic, etc

### **Concurrent Observations - Quantitative**

**Concurrent Observations - Quantitative** 

#### **Team Member B**

administered the test and performed paper frame transitions



recorded quantitative data, such as time and number of clicks





Number of General Clicks: Task Efficiency

Number of Redo Clicks: Task Success

Number of Drag and Drops: Task Success

Number of Help Requests: Discoverability

Time Taken to Perform Tasks: Learnability

### **Concurrent Observations - Qualitative**

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**Team Member A** proceeded to record the user observations during tasks

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**Team Member A** proceeded to record the user observations during tasks



Verbal think-aloud protocol and physical actions provided real-time feedback

### **Post-Test Questionnaire**

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# **Team Member A**administered post-test and recorded answers

### **Post-Test Questionnaire**

#### **Post-Test Questionnaire**



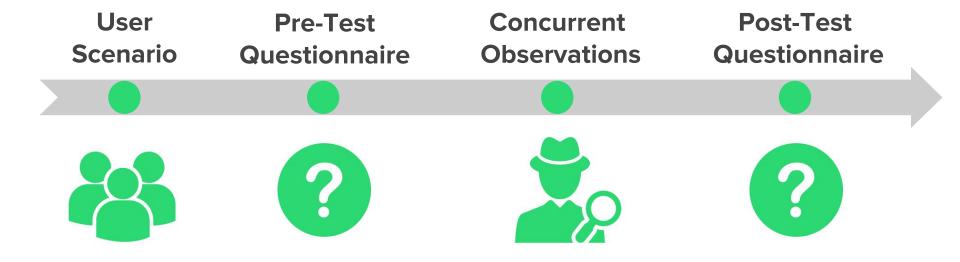
**Team Member A**administered post-test and recorded answers



Collected user satisfaction data through a Likert ranking scale from 1-5 and qualitative opinions

## **Testing Methods**

The retrospective data complements the concurrent data collected by the team, allowing a holistic summary of the system.



## **Usability Problems**

- 1 User is unaware of the drag function
- User attempt to drag songs to other songs
- 3 User unaware how to create a new playlist
- 4 Unintuitive and inconsistent drag locations
- 5 Drop down menu/hint was not immediately noticed
- 6 Confusion over how to deselect drop-down menu





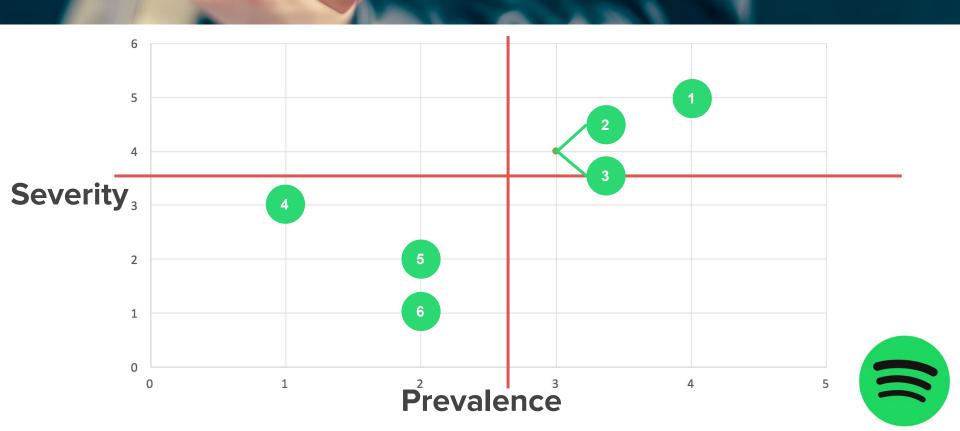








## **Usability Problems**



## **Urgent Usability Problem**



#### **Drag and Drop**

- User was unaware of the drag function
- Lack of flexibility



## **Urgent Usability Solution**

### **Multiple Options To Drag**

- Hover
- Clicking '+'
- Right-click





#### **Heuristic Achieved**

 Flexibility, ease of use and discoverability





# Drag And Drop

Just a Girl by No Doubt





#### **Urgent Usability Problems**



#### **Drag and Drop Location**

- User attempted to drag songs to other songs
- Lack of match between system and the real world
- Lack of consistency



#### "Click to Drag"

 Change the prompt to "Click To Drag"

CLICK TO DRAG



#### **Heuristic Achieved**

 Consistency with everyday language





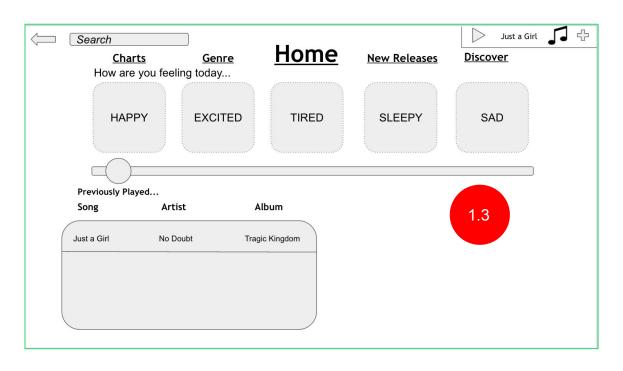
### **Drag And Drop Location**







#### **Urgent Usability Problems**



#### **Create New Playlist**

 User unaware of how to create a new playlist

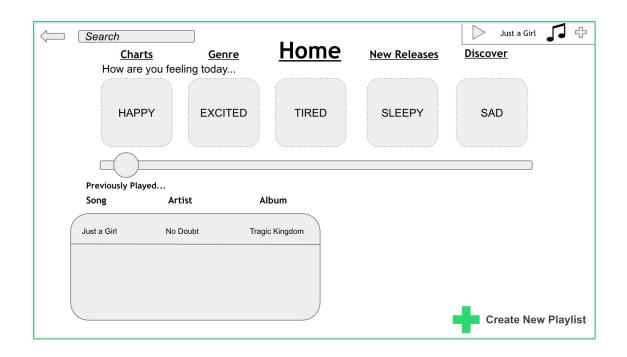




#### **Add Button**

 Add a "Create Playlist" button on the homepage



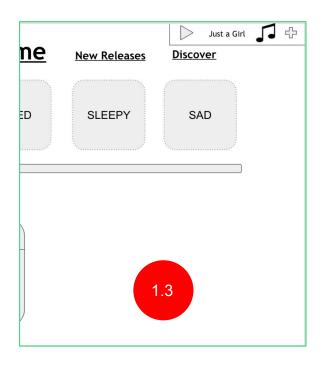


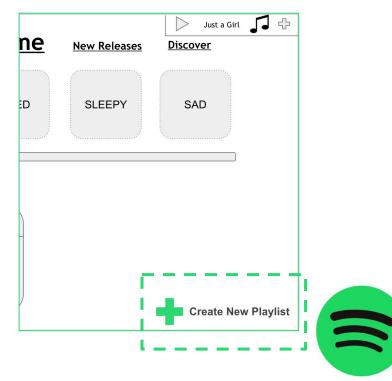
#### **Heuristic Achieved**

 Flexibility of use and consistency with other music services



### **Create New Playlist**







**Trouble performing tasks** 

**Error Prevention** 

**High learnability** 

## **Benefit and Limitations**

**Low-Cost** 

**Immediate Feedback** 

**Observe User** 

#### **Benefit and Limitations**

**Low-Cost** 

**Unsimulated** 

**Immediate Feedback** 

**Hawthorne Effect** 

**Observe User** 

**Facilitator dependent** 

### Next Steps

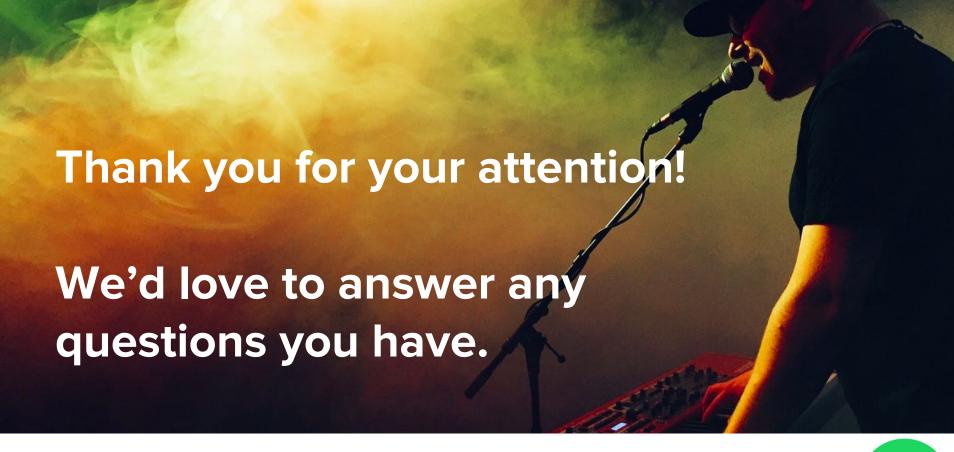
Improve Discoverability

**Expand Horizontally** 

Test Usability

**NEXT STEPS** 

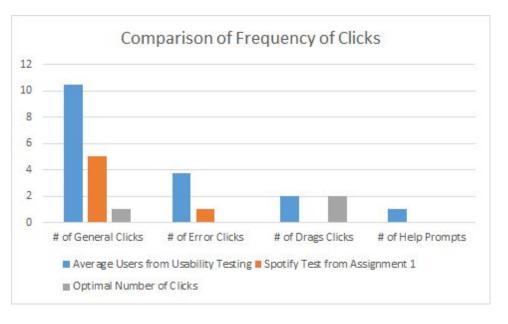






# Appendix A

Figure 1: Comparison of Frequency of Clicks based on Quantitative Data





### Appendix B

Figure 2: Time Taken to Determine Learnability Between Songs

