

JAVASCRIPT DEVELOPMENT

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HELLO!

- 1. Pull changes from the svodnik/JS-SF-10-resources repoto your computer
- 2. Open the 16-deploying > starter-code folder in your code editor

JAVASCRIPT DEVELOPMENT

DEPLOYING YOUR APP

LEARNING OBJECTIVES

At the end of this class, you will be able to

- Understand what hosting is.
- Identify a program's needs in terms of host providers.
- Ensure backward compatibility by using Babel to transpile code.
- Deploy to a web host.

AGENDA

- Update with Firebase
- Delete with Firebase
- Convert code to a module
- Transpile with Babel
- Deploy with Firebase

WEEKLY OVERVIEW

WEEK 10

Deploying your app / Final Project Lab

WEEK 11

React / Final Project Presentations!

EXIT TICKET QUESTIONS

- 1. I don't understand the .data() method.
- 2. I don't know how much we intend to cover for manipulating database values and being able to return them in different application areas?

CRUD

LAB — IMPLEMENT UPDATE FUNCTIONALITY



KEY OBJECTIVE

Build the Update functionality of a full-stack app

TYPE OF EXERCISE

Solo or in pairs

TIMING

10 min

- 1. Examine the API documentation at
 - https://firebase.google.com/docs/reference/js/ firebase.database.Reference#update
 - https://firebase.google.com/docs/reference/js/ firebase.database.Reference#set
- 2. Create a function to make updates to the database
- 3. Add calls to your new function when data is changed in your app

LAB — IMPLEMENT DELETE FUNCTIONALITY



KEY OBJECTIVE

Build the Delete functionality of a full-stack app

TYPE OF EXERCISE

Solo or in pairs

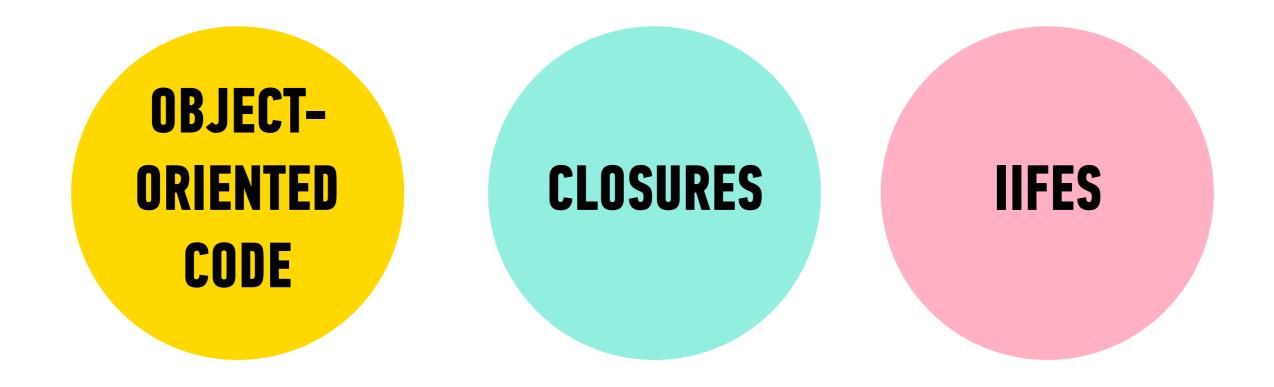
TIMING

5 min

- 1. Examine the API documentation at https://firebase.google.com/docs/reference/js/firebase.database.Reference#remove
- 2. Create a function to delete records from the database
- 3. Add calls to your new function when data is deleted in your app

CONVERTING CODE TO A MODULE

BUILDING BLOCKS OF A MODULE



THE MODULE PATTERN

- Using an IIFE to return an object literal
- The methods of the returned object can access the private properties and methods of the IIFE (closures!), but other code cannot do this
- This means specific parts of the IIFE are not available in the global scope

BUILDING A MODULE

```
let counter = function() {
                    let count = 0;
                    return {
                        reset: function() {
                            count = 0;
                        get: function() {
 returning an
                                                           containing closures
                            return count;
 object literal
                        increment: function() {
                            count++;
from an IIFE
```

BENEFITS OF THE MODULE PATTERN

- Keeps some functions and variables private
- Avoids polluting the global scope
- Organizes code into objects

CREATING A REVEALING MODULE

- Group variables and functions within an IIFE
- Export an object from the IIFE containing properties and/or methods that are aliases for variables and/or functions within the IIFE
- Change any references to the variables and functions outside of the IIFE to use object notation

LET'S TAKE A CLOSER LOOK



EXERCISE — **CONVERT CODE TO A MODULE**



KEY OBJECTIVE

• Convert the code for your CRUD app to use the module pattern

TYPE OF EXERCISE

Solo or in pairs

TIMING

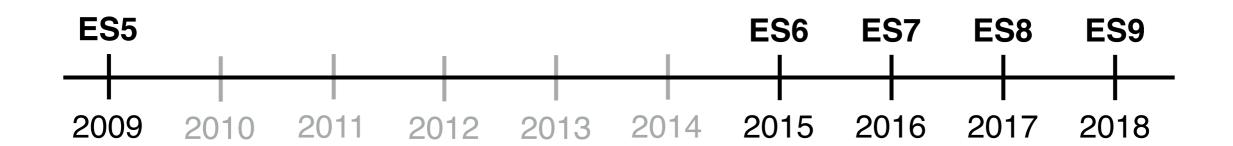
5 min

- 1. In your completed code from Monday (or the start files for today folder 3-module-exercise), open app.js in your editor
- 2. Create a new variable called messageClass. Its value should be an IIFE that contains the code for the getPosts(), updateMessage(), and deleteMessage() functions, and returns an object containing a method that provides access to the getPosts() function.
- 3. In the \$(document).ready() code, change the getPosts() call to instead call the new method you created.
- 4. Test your app and make sure all its functionality still works.

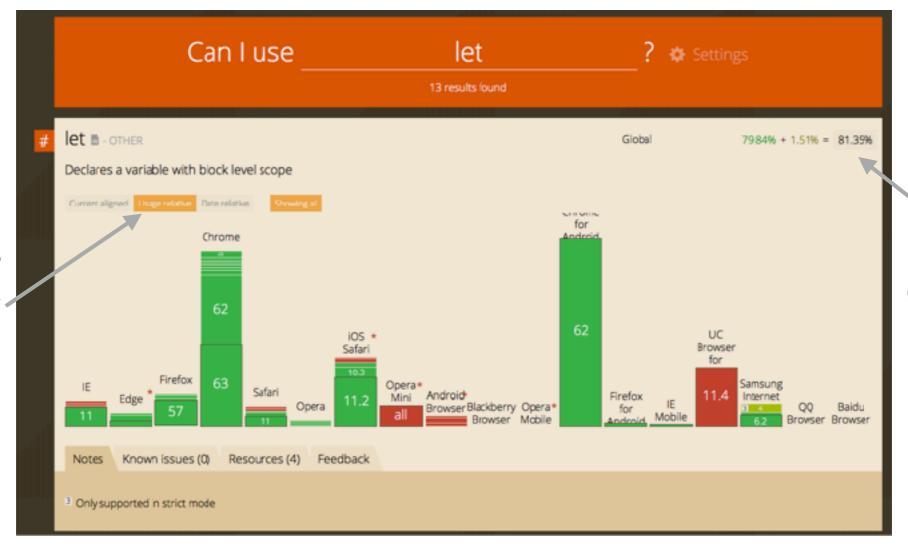
TRANSPILING WITH BABEL

virtually all browsers in use support ES5

only modern browsers support ES6+



caniuse.com



"Usage relative" option shows proportional graph

Estimated percent of global browser traffic that can parse this feature

Transpiling involves rewriting code that uses ES6+ features to produce the same result using ES5 code

```
const taxRate = 0.0875;
let items = [];

let addToCart = () => {
    // do something
}
transpiling
function addToCart() {
    // do something
}
```

LET'S TAKE A CLOSER LOOK



EXERCISE — TRANSPILE CODE USING BABEL



KEY OBJECTIVE

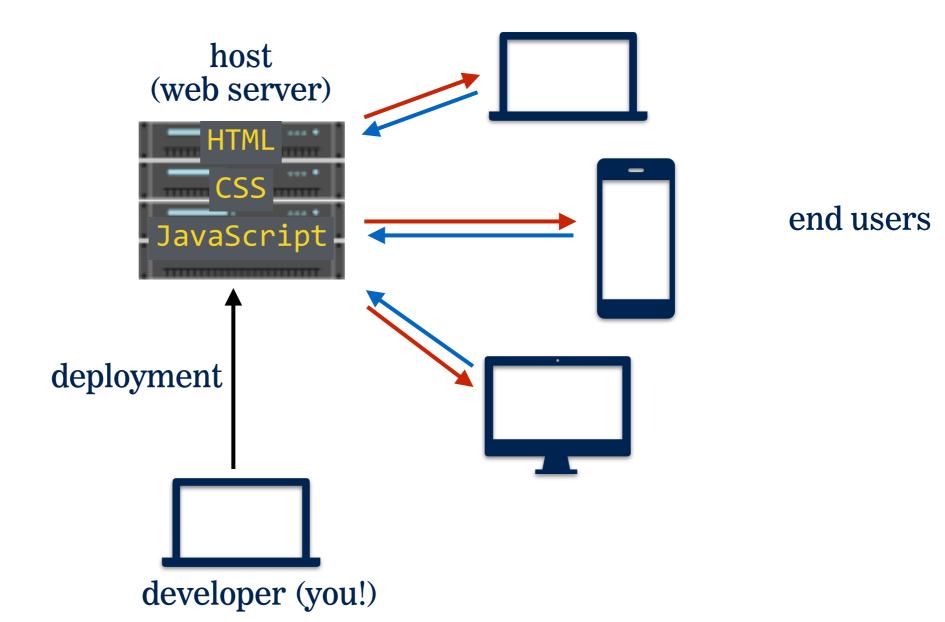
Ensure backward compatibility by using Babel to transpile code.

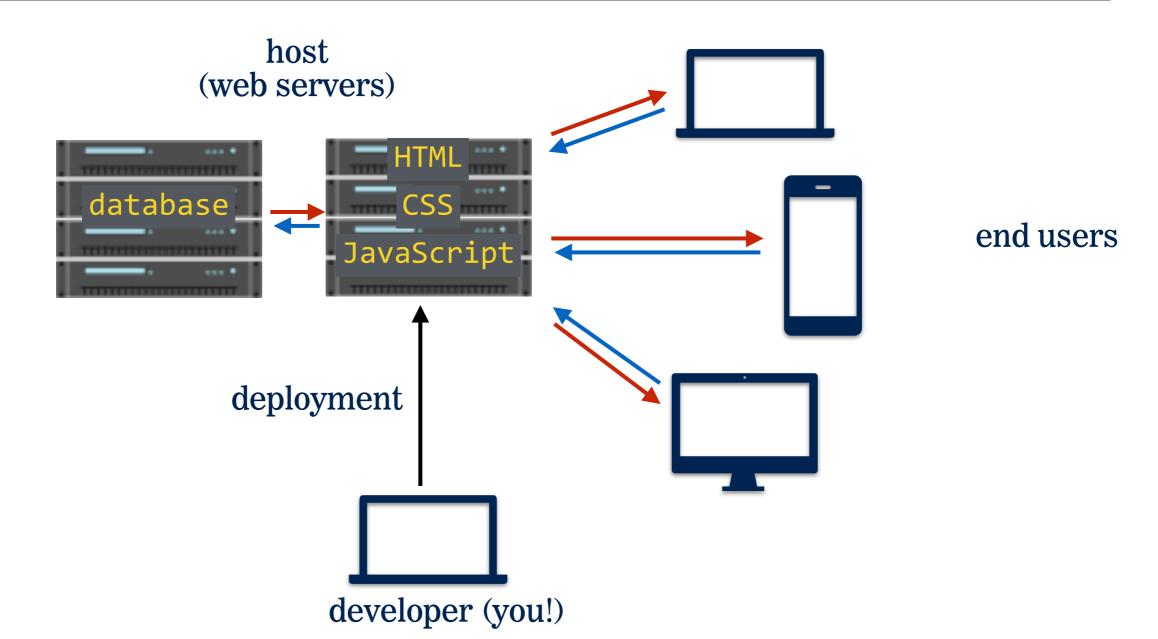
TIMING

5 min

- 1. Configure Babel for the app you created in class. (If your code isn't quite working, use the code in the starter-code > 5-transpiling-exercise folder as a starting point.)
- 2. Run Babel to create an ES5-compatible version of your code.
- 3. Open the converted file in your editor and verify the code was transpiled.
- 4. Test your app in the browser and make sure it still works as it did previously.

DEPLOYMENT





LET'S TAKE A CLOSER LOOK



EXERCISE — PUSH CHANGES TO FIREBASE



KEY OBJECTIVE

Deploy to a web host.

TIMING

5 min

- 1. Make a change to the HTML, CSS, and/or JavaScript for the project you deployed to Firebase.
- 2. Push your changes to Firebase and verify that your updated code is what you see in your browser at appname.firebaseapp.com

Exit Tickets!

(Class #16)

LEARNING OBJECTIVES - REVIEW

- Understand what hosting is.
- Identify a program's needs in terms of host providers.
- Ensure backward compatibility by using Babel to transpile code.
- Deploy to a web host.

NEXT MONDAY PREVIEW

Intro to React

- Understand the roles of model, view, and controller
- Describe the difference between frameworks and libraries
- Recognize the primary uses of React
- Create a component hierarchy
- Build a React component

QSA