Alyna Palamarchuk - Full-Stack Software Developer

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Positive and problem-solving full-stack software developer driven to building strong teams and investing in the people around me. Seeking an opportunity with a growing organization which will allow me to apply and expand my knowledge in software development.

Skills

Python
 JavaScript
 Express
 React
 ReSTful API
 HTML
 jQuery
 SQL
 React Native
 Redux
 CSS
 Node.js
 Sequelize
 Cypress
 AWS

Education

DigitalCrafts | Certificate in Full-Stack Software Development
 May 2021 – Aug 2021
 Software engineering training program covering full-stack development including, but not limited to JavaScript, Python, and server-side technologies such as Node.js, Express, and PostgreSQL.

Portfolio

Otter | github.com/alynapchuk/otter

Aug 2021

Otter is the final capstone project that I had the pleasure to work on with another group of students. It was built using React Native and the purpose behind the app is to provide healthier and more understandable ways to communicate in a relationship. It was designed to be the perfect app for you and your significant otter!

GitHired | github.com/alynapchuk/git-hired-app

Aug 2021

GitHired is the first solo-project that I have had the opportunity to develop. It is a full-stack application using React, including a client and separate proxy for the server. Using the FindWork Jobs API, the app provides the user a list of all current software development job openings, and also includes a search feature that allows filtering through parameters for jobs.

Archer | github.com/alynapchuk/archer

July 2021

The Archer application was a back-end project developed by my group using Node.js and express, as well as other middleware for functionality. The purpose of Archer is to provide an itinerary to organize parks and bookings for the user to plan their next adventure.

- Marvel Showdown | github.com/alynapchuk/lucky_seven May 2021 Marvel Showdown was the first project that I worked on with a group from DigitalCrafts. It was built using Python and is a simple battle game where the player can choose their fighter as well as their enemies, getting their moves and functionality from classes and instances.

Work Experience

ConnectSource Solutions | Accounting Assistant

Nov 2020 – May 2021

Supported accounting procedures and processes by ensuring incoming forms of payment were appropriately applied to accounts payable and other accounting functions. Verified expense reports and transactions following company standards.

King's BierHaus | Event Director & Regional Trainer
 Feb 2016 – Nov 2020
 Responsible for direction, planning, coordination, and management of private and corporate parties, catering, and special events. Lead training and management for three newly developed locations to emphasize success in culture and systems.