**Metadata**

All code and statistical analyses were conducted in R (version 4.1.2; R Core Team, 2021).

time\_log.csv and time\_log\_noD.csv are datasheets we used for our predator analyses. time\_log.csv treats dogs as predators while time\_log\_noD.csv takes dogs out, not including them as skink predators.

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| FOR TIME LOG DATASHEET: | |
| observer | Aly (AK) /Kaylie (KS) /Lauren (LM) |
| date | DDMonYY |
| time | Military time: 4:50; 16:50 |
| start\_time | Military time; start of observation period |
| end\_time | Military time: end of observation period |
| total\_time | Total time of observation in minutes |
| total\_time\_hour | Total time of observation in hours |
| risk | Sites categorized as either high or low risk |
| site | gump /juice\_factory /soccer\_field /cultural\_center/cross\_island\_road/road\_to\_pineapple\_plantation |
| total\_pred\_rate | Total predator encounter rate: number of predators seen per hour |

skink.csv is the datasheet we used in our code for all skink analyses (focals and FID).

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| FOR SKINK DATASHEET: | |
| observer | Aly (AK) /Kaylie (KS) /Lauren (LM) |
| date | DDMonYY |
| time | Military time: 4:50; 16:50 |
| treatment | Null (\_N) /Circles (C) /Big Circle (BC) /Squares (S) |
| risk | Sites categorized as either high or low risk |
| risk\_binary | Sites categorized as either high (1) or low risk (-1) |
| site | gump /juice\_factory /soccer\_field /cultural\_center/cross\_island\_road/road\_to\_pineapple\_plantation |
| wind\_speed | Beaufort scale |
| con\_hetero | Number of conspecifics and heterospecifics within 1 m of the individual |
| size | Estimated size in cm |
| autonomized | Whether the skink observed was partially autonomized (1) or not (0) |
| AD | Alert distance in m - distance the skink first looks/locks eyes with the observer to the skink's initial position |
| SD | Starting distance in m - distance the observer started pursuit to the skink's initial position |
| FID | Flight initiation distance in m - distance from the observer's initial position to when the skink fled |
| look | The number of times a look behavior was scored in JWatcher |
| locomotion | The number of times a locomotion behavior (walk, run, or hop) was scored in JWatcher |
| tot\_time\_in | Total time the skink was in sight in seconds |