











#### University of California, Irvine

Bachelor of Science in Computer Science

Irvine, CA September 2014 – June 2018 (expected)

**Coursework:** Principles in System Design, Principles of Operating Systems, Intro to Computer Organization, Object-Oriented Programming, Data Structures and Algorithms, Intro to Software Engineering, Programming with Software Libraries



Programming Languages: Python, JavaScript, C++, Java, C, PHP

Technologies: HTML5, CSS, RESTful API, Express.js, Node.js, Git, Bootstrap, Angular.js, Node.js, Laravel, MySQL, Matlab,

Microsoft Word, Microsoft Excel, Microsoft PowerPoint, Windows, OS X, Linux



#### Software Developer Assistant

University of California, Irvine Division of Continuing Education - Irvine, CA [May 2016 - Present]

- >> Wrote multiple in Python to automate the editing of over 2,000 HTML files.
- >> Designed and deployed REST API and a web application for UCI Open's chemistry courses.
- >> Refactored the database for UCI's OpenChem web application to support more learning materials.
- >> Technologies Used: HTML5, CSS, Angular.js, Bootstrap, MySQL, Laravel

### Web Development Intern

The Portal - Irvine, CA [Feb 2016 - May 2016]

- >> Trained and collaborated with a team using agile methodologies to develop web applications.
- >> Used various web technologies from front-end web development to back-end web development.
- >> Technologies Used: HTML5, CSS, JavaScript, jQuery, Node.js, MongoDB

# </> SELECTED PROJECTS

## Information & Computer Sciences Student Council Official Web App

>> Built a web application that showcases all the events hosted by UCI's computer science-related clubs, allows club board members to edit events which are displayed in the mobile application that coordinates with it.

#### Munchies

>> Worked in a team to design and create an iOS application that invites college students to dine in homes, order take out and enjoy authentic homemade cuisine.

## Check-in System

- >> Worked in a team to develop a web application that functions as a check-in system.
- >> Designed and wrote the front-end to keep the amount of clicks a minimum.

# ♥INVOLVEMENT & COMMUNITY

- >> League of Legends Club Member
- >> Association for Computing Machinery Member
- >> Information & Computer Sciences Student Council Chair

# AWARDS

- >> July 2016 Information & Computer Sciences BRAID Initiative Scholarship
- >> May 2016 3<sup>rd</sup> place in Butterworth Product Development Competition