



Python Turtles Activity



The Python Turtle library is a collection of **drawing commands**, based around a digital character called a **turtle**, that is used to create digital drawings. Users should imagine themselves ***being the turtle***.

Movement

```
our_turtle.forward(<distance>)
```

Move forward by distance given.

```
our_turtle.backward(<distance>)
```

Move backward by distance given.

```
our_turtle.left(<angle>)
```

Turn left by degrees given.

```
our_turtle.right(<angle>)
```

Turn right by degrees given.

```
our_turtle.penup()
```

Pick up pen to move w/o drawing.

```
our_turtle.pendown()
```

Put pen down to move to draw.

Color

```
our_turtle.pencolor(<color>)
```

Change turtle's drawing color.

```
wn.bgcolor(<color>)
```

Change window's background color.

```
our_turtle.fillcolor(<color>)
```

```
our_turtle.begin_fill()
```

```
<some movement>
```

```
our_turtle.end_fill()
```

Fill in the shape created with chosen color.

