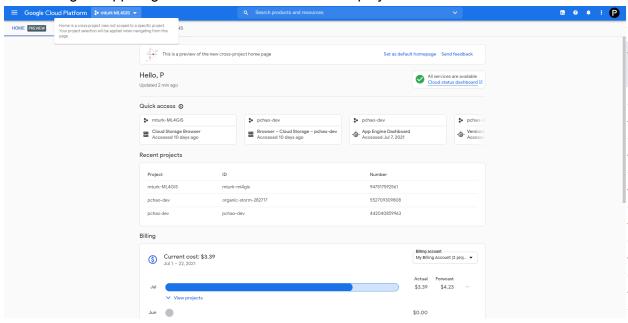
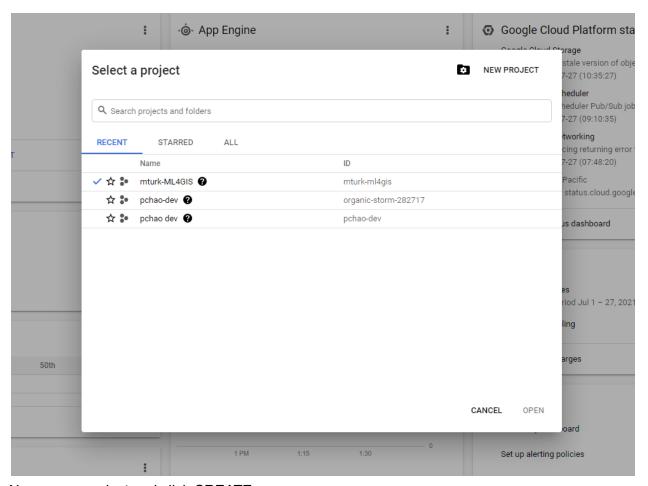
Create app on the App Engine
 Go to Google's App Engine Console and create a new project:



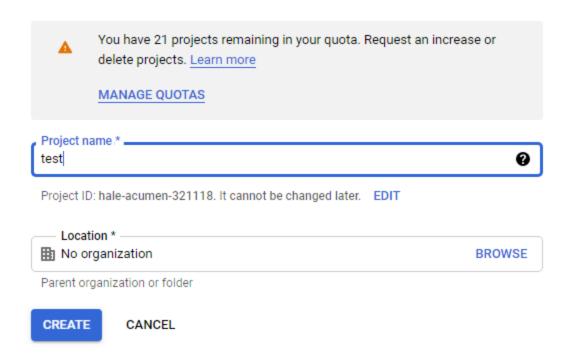
Click on NEW PROJECT at the top right



Name your project and click CREATE



New Project



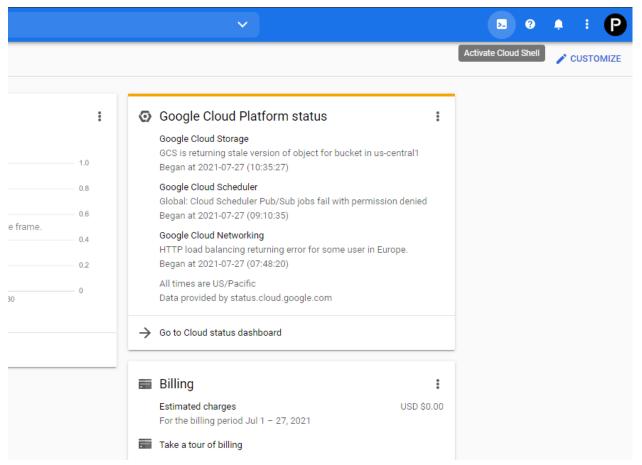
Click on CREATE APPLICATION

Pick any region you prefer

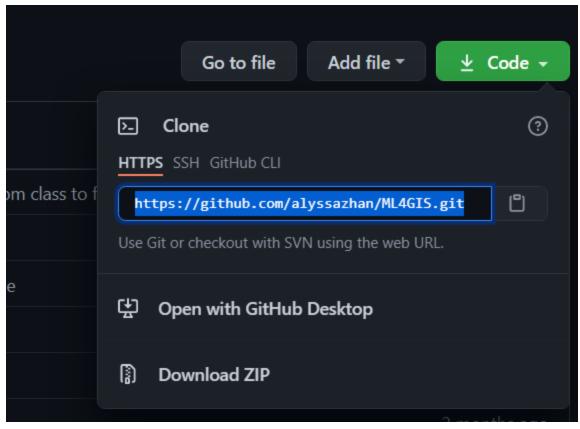
Select Node.js on the Language dropdown, and leave the Environment as Standard

2. Clone our app's source code from GitHub

Open up the Cloud Shell by clicking on the icon near the top right



After your shell is opened, clone the code into the cloud. And you can find the url in your github repository by clicking Code



git clone https://github.com/xxxx.git

3. Build our app for deployment

Go into the app's root folder (where your "src" folder is)

cd <your github project folder> => cd ML4GIS

cd <your app's root directory> => cd src

(You can always check all the files/folders by ls)

And type the following command:

npm i

npm run build

This creates a folder named "build" in our root directory.

4. Delete everything else besides the build folder (Optional)

Get rid of everything else, except for the build folder.

rm <file-to-remove>

rm -r <remove-recursively-like-directories-inside-directories>

5. Add an app.yaml and deploy!

In the same folder where we have our "build" folder, create a new file named app.yaml.

By the end of this step, the only things left should be the "build" folder and "app.yaml".

That's all the App Engine will need to run our app.

touch app.yaml (create a file named app.yaml)

vim app.yaml (open app.yaml with Vim which is a text editor)

```
And insert the following to its content:
runtime: nodejs12
handlers:
# Serve all static files with url ending with a file extension
- url: /(.*\..+)$
 static files: build/\1
 upload: build/(.*\..+)$
# Catch all handler to index.html
- url: /.*
 static files: build/index.html
 upload: build/index.html
In case you've never used vim or simply forgot:
i (to insert text)
(ctr+v to paste above code)
(esc key to exit insert mode)
:wq! (type exactly :wq! to save and exit file)
           CLOUD SHELL
                           (hale-acumen-321118) × + ▼
```

Terminal

```
runtime: nodejs12
 url: /(.*\..+)$
  static files: build/\1
  upload: build/(.*\..+)$
- url: /.*
  static_files: build/index.html
upload: build/index.html
```

6. Now deploy! gcloud app deploy

In the dashboard, at the top right, you'll see a link to your app.

Reference:

5 Step Guide To Deploy Your React App On Google's App Engine | by Roberto Herman