Alysson Cirilo Silva

Software Engineerr + Android Developer

■ alysson.cirilo@gmail.com 🗹

★ alyssoncirilo.com

in linkedin.com/in/alysson-cirilo ☑

github.com/alyssoncs 2

Remote (UTC-3), Brazil

EXPERIENCE

• Microsoft ^{L'} Remote, Brazil

Senior Software Engineer Mar. 2025 – Present

Software Engineer II Jul. 2022 – Mar. 2025

• Worked on a geographically distributed team delivering features on the voice assistant in Outlook Android app.

- Enabled consistent Microsoft Copilot experience across multiple mobile apps by developing an SDK using Jetpack Compose,
- Improved code maintainability by adapting a callback-based SDK to Kotlin Flow, simplifying the codebase.
- o Optimized code review workflow by integrating a common set of static analysis and lint rules across all libraries on the project, enabling reviews to focus on architecturally significant decisions rather than small details.
- Achieved a 57% improvement in CI pipeline performance by identifying and decomposing independent work into parallel jobs and properly configuring Gradle builds.

• iFood ^C Remote, Brazil

Android Developer II

Apr. 2022 - Jul. 2022

- Improved developer experience and productivity by implementing a dependency injection model for checkout plugins, replacing the previously, inefficient, manual injection approach.
- Improved user engagement and feature adoption by implementing dynamic onboarding feature, allowing PMs to control the order and timing of onboarding based on remote configs and plugin availability.

Android Developer I May. 2021 – Apr. 2022

- Worked at the checkout team on a **single-activity**, plugin-based architecture based on **Dagger**.
- o Created a script to manage code ownership, making the process less error-prone given the frequency teams structure changes.

• Meta (Consulting Company) [™]

Remote, Brazil

Android Developer

Sep. 2020 - May. 2021

- Delivered a digital wallet and credit card rewards app for a major bank in Brazil, using Coroutines and **Koin**, while also integrating a code coverage tool into the app's **multi-module** structure to enhance maintainability and testing.
- Enhanced app security by implementing a digital signature subsystem for all HTTP requests using OkHttp interceptors.
- o Designed a testable biometric authentication abstraction adapting the original callback syntax to coroutines.

• State Secretariat for Penitentiary Administration of Maranhão (SEAP-MA)

São Luís - MA, Brazil

Mid-level Developer

Jul. 2020 - Sep. 2020

Significantly enhanced system security by proactively identifying and eliminating critical SQL injection vulnerabilities,

Entry-level Developer

Sep. 2019 - Jul. 2020

- Enhanced system maintainability by developing a **Spring Boot** backend with **MongoDB**, creating a unified and flexible API for history tracking across multiple systems, simplifying feature development and eliminating numerous legacy history tables.
- Ensured compliance with legal requirements and avoided significant fines during the COVID-19 pandemic by enabling families to schedule virtual visits with incarcerated relatives through a Clean Architecture Android app using Kotlin and Coroutines.

• Laboratory of Intelligent Distributed Systems (LSDi) [2]

São Luís - MA, Brazil

Intern

Apr. 2017 - Jul. 2019

Designed and implemented an IoT solution for building occupancy detection, using Android devices and Arduino-powered BLE
beacons to identify interactions. Events were processed and published to a backend system built with Spring Boot, leveraging
Retrofit.

Projects & Publications

- **Resume** \square : The tool that built the resumé that you are reading right now.
- Cirilo's Algorithm . An algorithm for finding the smallest pair of values between two unsorted arrays.
- Jetpack Compose Don't throw your presenters off 'E': Article about using model-view-presenter (MVP) on Jetpack Compose.
- Internet of Things Applied to Presence and Meeting Management of People in Smart Buildings . Paper on mobile computing and IoT.

EDUCATION

• Federal University of Maranhão (UFMA) [™]

São Luís - MA, Brazil