Yu (Alyssa) Wang

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Dear hiring manager,

My name is Yu Wang and I love to play games. When I was young, I could not stop playing Diablo II. Almost every weekend, I played this game with my friends at my home. We started playing the game with snacks around 7 pm and would stop around midnight, about 5 hours. We talked about the strategy about how to kill the bosses, such as a different person has different skills, which could help us to kill different types of bosses. After we killed bosses, we just quickly picked the stuff dropped by bosses as needed. We had a lot of fun when we were playing the game! Later, I also played World Warcraft, Diablo III. Those are the most classic games in the USA or even in the world! Even some girls like me were attracted by those games!

I not only like playing games, but also have a passion for making games! Being ready to be a game developer, I chose computer science and took some classes related to making games. I took an Artificial Intelligence course, where I learned some algorithms for making games. Also, I designed and make a Majiang game with my friend and I felt satisfied whenever I solved a problem. I understand better about how to design a game and what kinds of strategies I could use to attract more users. Furthermore, I studied Unity 5 on YouTube videos by myself. I felt so excited when I could design my own characters in the game.

Furthermore, I love to design, solve problems and learn new skills, I always have good relationships with my friends and coworkers and I cherish every opportunity to improve myself.

Therefore, I have basic programming knowledge, which could help Blizzard Entertainment to do some work like coding, debugging or generating ideas for games and I have good qualities of being a good employee!

Blizzard Entertainment is the dream company for people who have passion on gaming and game development. It has many popular franchises and has advanced technologies! I hope I could have an opportunity to work at Blizzard Entertainment and contribute myself to the company. Also, I believe that I will gain many different skills related to design or develop games which could help me to achieve my goal.

I know recruiting is quite a stressful time and I really hope it is going well as you'd hope.

Best Regards, Yu Wang