

11/16/2015

Agenda

- Discuss design and refining design/potential problems for Revised Design Document.
- Start thinking about implementation details and spotify API.
- Plan out work for each team member.

Meeting Minutes

- Too much functionality for the MVP
- For MVP: Most important, let's just do the core functionality and focus discussion on that. Banned list/boos and ways to specify preferences (like weights) is too complicated.
- Spotify API might not be necessary...?
- Consider adding artists time allowing, but not for MVP. MVP just use songs.
- Let's try to get this spotify play button widget.
- For MVP, we need:
 - 1.) Allow users to register
 - 2.) Allow users to add songs they like
 - 3.) Allow gatherings to form, and to add users to gatherings.
 - 4.) Choose random songs liked by random members of a gathering
 - 5.) Connect to Spotify API to play these songs.
- Write design challenges in a more logical manner. A better description early on in the document, so make sure challenges described do exist in the actual app.
- To talk about banned list: "We decided on the concept of a boo. We did this because we considered banned list, and <problems with that>...."
- Box for boo seems out of place. Change arrow directions with boo to coming out of it instead of into.
- Revising design document: reverse arrows on boos, add listing next N songs

11/23/2015

<TODO>

11/30/2015

<TODO>