

تعاریف مهمة شابتر ا

- **Flowchart**: is a graphical representation of an algorithm.
- **CPU**: is Brain of the computer and Most expensive piece of hardware and Carries out arithmetic and logical operations.
- **Main memory**: is Random access memory and When computer power is turned off, everything in main memory is lost.
- **Secondary Storage**: is a device that stores information permanently.
- **Input devices**: is a feed data and programs into computers.
- Output devices : is display results.
- **Software**: is a programs that do specific tasks.
- **System programs**: is take control of the computer, such as an operating system.
- (Digital signals) OR (Binary code): is a sequences of 0s and 1s.
- **Binary digit (bit)**: is The digit 0 or 1.
- **Byte**: A sequence of eight bits.

- ASCII: is American Standard Code for Information Interchange.
- Assembly language: is instructions are mnemonic.
- **Assembler**: is translates a program written in assembly language into machine language.
- **High-level languages**: is include Basic, FORTRAN, COBOL, Pascal, C, C++, C#, and Java.
- **Compiler**: translates a program written in a high-level language into machine language.
- **Programming**: is a process of problem solving.
- **Algorithm**: is Step-by-step problem-solving process.
- **Linker**: is Combines object program with other programs provided by the SDK to create executable code.
- **Loader**: Loads executable program into main memory.
- Structured design: is Dividing a problem into smaller subproblems. OR Called [
 Top-down (or bottom-up) design, Stepwise refinement, Modular programming]
- **Structured programming**: is Implementing a structured design.

ALZEEKA Tutorial

شروحات - خدمات - تصاميم

إنضم الآن



