

Select the correct answer

1. What is the main function of software in a computer system?

- a. To connect the CPU to the main memory
- b. To carry out arithmetic and logical operations
- c. To store information permanently
- d. To display results

2. Which component of a computer is considered the brain of the system?

- a. CPU
- b.Input/Output devices
- c. Main memory
- d. Secondary storage

3. What happens to the data and programs when a computer is turned off?

- a. They are transferred to secondary storage
- b. They are manipulated
- c. They are lost
- d. They are displayed as results

4. Which of the following is an example of secondary storage?

- a. Hard disk
- b. Mouse
- c. Monitor
- d. Keyboard

5. What type of programs take control of the computer?

- a. Application programs
- b. System programs
- c. High-level languages
- d. Machine language

6. What is the language of a computer?

- a. Assembly language
- b. High-level language
- c. Machine language
- d. Binary code

7. What is the purpose of an assembler?

- a. To execute a C++ program
- b. To combine object program with other programs
- c. To translate a program written in assembly language into machine language
- d.To create a source program in C++

8. Which of the following is a high-level language?

- a. Binary code
- b. ASCII
- c. C++
- d. Assembler

9. What is an algorithm?

- a. A problem-solving technique
- b. A step-by-step problem-solving process
- c. A program written in assembly language
- d. A sequence of 0s and 1s

10. What is the first step in the problem-solving process?

- a. Understand problem requirements
- b. Analyze the problem
- c. Outline the problem requirements
- d. Design steps to solve the problem

11. What is the final step in the Problem Analysis-Coding-Execution Cycle?

- a. Place program into main memory for execution
- b. Link machine code with system resources
- c. Run code through compiler
- d. Execute the program

12. What does the compiler guarantee about the program?

- a. It will run correctly
- b. It follows the rules of the language
- c. It generates equivalent machine code
- d. It is free of syntax errors

13. What does OOP stand for?

- a. Operations on the data
- b. An object combines data and operations
- c.Object-Oriented Programming
- d. None of the above

14. What is C++ designed to implement?

- a. Modular programming
- b. Object-Oriented Programming
- c. Structured design
- d. Stepwise refinement