

CSC 585: Homework 2

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Abstract

In this paper, I present a method for using the Mean Teacher neural network architecture (Tarvainen and Valpola, 2017) to improve part-of-speech tagging in Scottish Gaelic, a low-resource language. I introduce noise during training in the form of tagged Irish data, helping the tagger generalize better over the limited Scottish Gaelic data.

1 Introduction

Part-of-speech tagging is often considered a solved task for well-resourced languages (Manning, 2011). The same cannot be said for low-resource languages. Low-resource languages often do not have any corpora available, and what is available is typically smaller than comparable English corpora. Part-of-speech taggers rely on large amounts of training data, which makes developing resources for low-resource languages difficult.

Scottish Gaelic is an endangered Celtic language spoken primarily in the Highlands and islands of northwestern Scotland. In addition to being endangered, Scottish Gaelic is morphologically complex¹. The limited data and its morphological complexity make Scottish Gaelic a particular challenge for natural language processing.

Automatic part-of-speech taggers for Scottish Gaelic have been developed by Lamb and Danso (2014) and Zupon (2017). Lamb and Danso (2014)'s best model uses a Brill bigram tagger, and Zupon (2017) develops an LSTM neural network tagger. In both cases, the paucity of Scottish Gaelic data, in conjunction with the language's complex morphology, lead to results still well below well-resourced languages.

To try to address the problem of limited data, this paper develops a part-of-speech tagger using the Mean Teacher architecture (Tarvainen and Valpola, 2017). The Mean Teacher model introduces noise into a student model and a teacher model, with the teacher model updating its model weights based on the exponential moving average model weights of the student model. The benefits of this architecture include being able to generalize better, as the added noise “push[es] decision boundaries away from the labeled data points” (Tarvainen and Valpola, 2017, p. 1). One limitation of the original Mean Teacher model is that the authors only test their architecture on image recognition and not on language data.

The key difference between my model and the model presented in Tarvainen and Valpola (2017) is in how noise is added to the model. In their image recognition system, noise involved translations or flips of the input images, Gaussian noise on the input layer, and dropout within the network. For my part-of-speech tagger, the noise is tagged Irish data, added to the original Scottish Gaelic training data.

The model presented in this paper provides two novel contributions to part-of-speech tagging for low-resource languages. First is the adoption of Tarvainen and Valpola (2017)'s Mean Teacher method for part-of-speech tagging. As discussed above, Tarvainen and Valpola (2017) only implement their Mean Teacher method for image recognition. The second contribution is the use of a second language as noise added to training. Previous work on machine translation of low-resource languages has used a third language as an intermediate “pivot” between source language and target language (Firat et al., 2016; Chen et al., 2017), but in this paper, the additional language is incorporated directly into the original training data.

One downside of the Mean Teacher model pre-

¹The ARCOSG tagset for Scottish Gaelic (Lamb and Danso, 2014) includes 242 unique tags. The Penn Treebank tagset commonly used for English has only 36 unique tags.

sented here is that it relies on having sufficient data in a closely-related second language (Irish) to add to the model—a situation that many low-resource languages are not in. Despite this, the model presented here is applicable to Scottish Gaelic and various other low-resource languages and language pairs, even if it does not generalize to every language.

2 Related Work

In this section I discuss previous work on part-of-speech tagging for Scottish Gaelic, along with previous computational work on low-resource languages more generally.

Lamb and Danso (2014) develop the first automatic part-of-speech tagger for Scottish Gaelic. They achieve an accuracy 76.6% using a Brill bigram tagger. One major shortcoming of their work—and in fact all work on low-resource languages—is the sparsity of tagged data. Another issue was because their result is based on only a small piece of their Scottish Gaelic Corpus. The present paper tries to augment the limited Scottish Gaelic data by introducing tagged Irish data into training.

Zupon (2017) builds on Lamb and Danso (2014) by developing an LSTM neural network part-of-speech tagger for Scottish Gaelic, achieving an accuracy of 80.33% after 30 epochs. Despite this improvement, there are many shortcomings of Zupon’s paper. In particular, the split of data between training and testing partitions was done semi-arbitrarily, without using k -fold cross-validation. In addition, no statistical significance is shown. Even with these flaws, this forms the baseline for the present paper.

Much work has been done on neural machine translation of low-resource languages. While the present paper focuses on part-of-speech tagging within one language, recent work treats part-of-speech tagging as a kind of translation (Moeller and Hulden, 2018). Instead of translating from source to target language, we “translate” from source tokens to part-of-speech tags.

Artetxe et al. (2017b) describe a system of neural machine translation that solely requires monolingual corpora. They use a shared encoder for both source and target language that uses unsupervised cross-lingual word embeddings (Artetxe et al., 2017a; Zhang et al., 2017). This shared encoder can then reconstruct the original input, al-

lowing translation between the source and target language without the need for parallel corpora—a great help for low-resource languages where such corpora are few and far between.

Firat et al. (2016) and Chen et al. (2017) describe different approaches to “zero-resource” neural machine translation, where parallel corpora between source and target language are nonexistent. The former uses a many-to-one translation model, where the source language is first translated into an intermediate pivot language, and then both the original source text and the pivot translation are used to translate into the target language. The latter uses a student-teacher architecture for translating from source to target (the “student” model) with help from a pivot-to-target model (the “teacher” model).

The benefits of Artetxe et al. (2017b)’s approach is that it does not require an intermediary pivot language, unlike Firat et al. (2016)’s or Chen et al.’s approaches. The “zero-resource” models still require parallel corpora for the pivot-to-target translations. For the present paper, I adopt a compromising position. Adding Irish data introduces an additional language to the model, but in the implementation presented here, the added data is treated as a part of the Scottish Gaelic source corpus, not as a separate, intermediate corpus.

Currey et al. (2017) give a method for improving neural machine translation for low-resource languages by augmenting the training data of parallel corpora with a monolingual bitext from the target language. The bitext copies the text of the target language, so that each source sentence in the bitext is the same as the target sentence. This data is then added to the original parallel training data, with no modifications to the system otherwise. The authors show that simply adding this copied monolingual data for English↔Turkish and English↔Romanian language pairs yields improvements in accuracy. However, they also show that adding this copied data does not improve English↔German translation, a language pair with much more parallel data available than the other language pairs. While their work focused on translation as opposed to part-of-speech tagging, it does support the idea that data augmentation is a viable approach when working with low-resource languages.

Pivoting back to part-of-speech tagging, Buys and Botha (2016) describe a method of morpho-

logical tagging for low-resource languages similar to the machine translation methods described above. Their method involves projecting source-language part-of-speech tags to an aligned target-language text. This allows morphological tagging of a low-resource text in the absence of a part-of-speech tagger for that language, but it does rely on having sufficient parallel data to adequately align the source and target languages. As with the “zero resource” machine translation methods above, this has the shortcoming of relying on an intermediate pivot language.

My proposal in this paper will improve upon these previous works. Unlike the “zero-resource” machine translation models (Firat et al., 2016; Chen et al., 2017), my model does not require an additional translation step to go from source to target. Instead, the helper language (Irish) is implemented right into the source. My proposal also improves upon Artetxe et al. (2017b)’s unsupervised approach. Their model relies on having aligned bilingual word embeddings as a starting point. While their approach does appear very promising, the benefit of my proposal is that it does not require any pretrained embeddings; the Irish data is put straight into the Scottish Gaelic training data as is.

3 Discussion of Previous Baseline

This section discusses the baseline I compare against in this paper—Zupon (2017)’s LSTM part-of-speech tagger for Scottish Gaelic—and performs a modest error analysis of that work’s shortcomings.

Zupon (2017)’s best model is an LSTM tagger run for 30 epochs. The LSTM was built using DyNet (Neubig et al., 2017), a neural network toolkit. The LSTM has 1 hidden layer with a size of 200, and an embedding dimension of 50. There were no pretrained word embeddings for Scottish Gaelic, so they were initialized randomly and updated during training. During training, the training data is shuffled and the sentences are batched into minibatches of size 256. The learning rate for training is 0.01. The results from rerunning Zupon (2017)’s code on `dev` and `test` partitions, along with the `test` results from the original paper, are given in Table 1.

While Zupon (2017)’s model does improve over Lamb and Danso (2014)’s work, it still lags behind part-of-speech taggers for other, well-resourced

Evaluation Partition	Overall Accuracy	Unknown Word Accuracy
<code>dev</code>	80.96	23.72
<code>test</code>	80.84	23.99
Zupon (2017)	80.33	22.84

Table 1: Results from rerunning Zupon (2017)’s code on both the `dev` and `test` data, along with results from the original paper on `test`. The original paper does not give results for `dev`.

languages. A likely cause for this discrepancy is the morphological complexity of the language, the complexity of the tagset, and the limited availability of training data. These factors result in errors in three main areas.

First is the fact that individual words can appear with many different tags. *A* and *an*, the two most frequently incorrectly tagged words, appear in the training corpus (correctly) with a variety of different tags depending on the context. *A* alone shows up with `Ug`, `Dp3sm`, `Qq`, `Sp`, and various others.

Second is the fact that many of the tags in the tagset are extremely similar, often making it difficult to differentiate them. Most of the top ten labels that were not predicted by the model are variants of `Nc`, the tag for common nouns. The difference between many of the `Nc` tags comes down to gender marking (`m/f`) and case marking (`n/d/g`). The similarity of these tags makes it more likely that the system will make a small mistake, such as switching the gender or case marking, for Scottish Gaelic than it would for a language like English that does not mark gender or case on nouns.

Third is the size of the tagset in general. When looking at the top 10 tags predicted that were incorrect, one stands out over all the rest: `Sp`, the generic adposition/preposition tag, was predicted incorrectly 2,304 times, almost twice as many times as the next most common incorrect tag. Considering the tagset, this is not terribly surprising. The ARCOSG tagset has 14 different tags for prepositions alone. Again, a language like English, with only one tag for prepositions (`IN`), or two if you count infinitival ‘to’ (`TO`), does not have this problem.

These three issues clearly relate to the complexity of the tagset and the limited available data for Scottish Gaelic. In the present paper, I aim to address these issues by adding Irish data. With the

Irish data added in training, the model may be able to generalize beyond the limited Scottish Gaelic training data and learn the more general patterns of the language.

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