

Network Programming Lab

Mid-Term Lab Exam

20181CSE0621

Sai Ram. K

6-CSE-10 | 30-04-2021

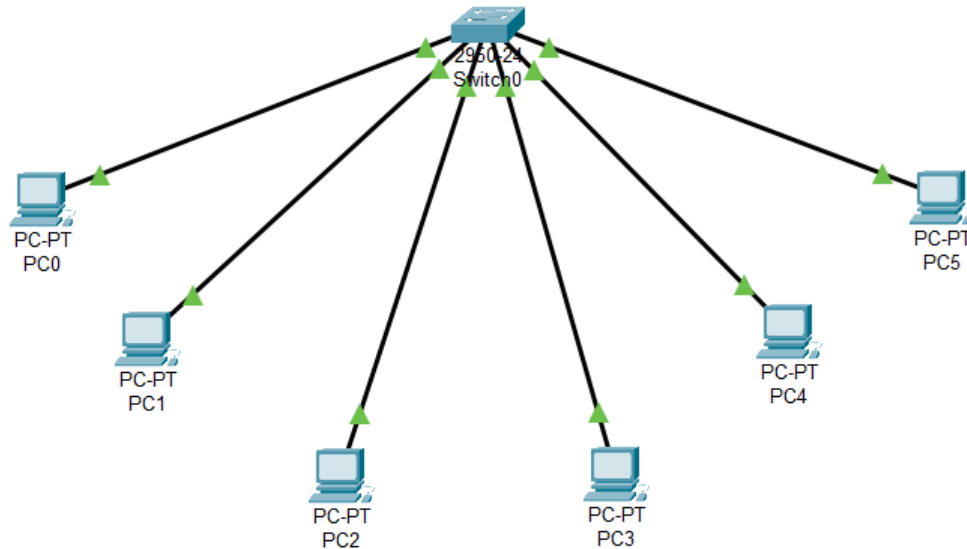
Question 1

Step 1:

20181CSE0621		Date _____
Sai Ram. K		Page _____
6-CSE-10		
NETWORK PROGRAMMING LAB		
MID TERM.		
Q.1]	<u>Question:</u> - To connect 6 computers to switch	
	- Set hostname as RRP20110.	
	- Set user mode authentication	
	- Set Privilege encrypted password	
	- What is a switch?	
	A switch is a device that operates at the data link layer of the OSI model in layer 2. It take takes the packets being sent by devices that are connected to its physical ports & sends them out again to the devices the packets are intended to reach. They can also operate on the Layer 3 of network layer where routing occurs.	
Step 1]	Connect the 6 computers and the switch by means of copper straight through wires as shown below.	

Mid Term Lab Exam | 6-CSE-10

20181CSE0621 Sai Ram. K

**Step 2:**

Step2) Assign IP addresses to all the 6 devices and they can be continuous. To assign IP:

- Click on the PC
- Select Desktop, then click
- IP Configuration
- Enter the IPv4 address

Repeat the above steps until the IP is assigned to all PC's.

20181CSE0621 Sai Ram. K

PC0

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.0.1

Subnet Mask 255.255.255.0

Default Gateway 0.0.0.0

DNS Server 0.0.0.0

IPv6 Configuration

☐ Automatic ☒ Static

IPv6 Address /

Link Local Address FE80::207:ECFF:FE76:8A7E

Default Gateway

DNS Server

802.1X

☐ Use 802.1X Security

Authentication MD5

☐ Top

NOTE : Similarly Assign IP for all the PC's.

20181CSE0621 Sai Ram. K

PC1

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.0.2

Subnet Mask 255.255.255.0

Default Gateway 0.0.0.0

DNS Server 0.0.0.0

IPv6 Configuration

☐ Automatic ☒ Static

IPv6 Address /

Link Local Address FE80::2D0:FFFF:FE1A:EB61

Default Gateway

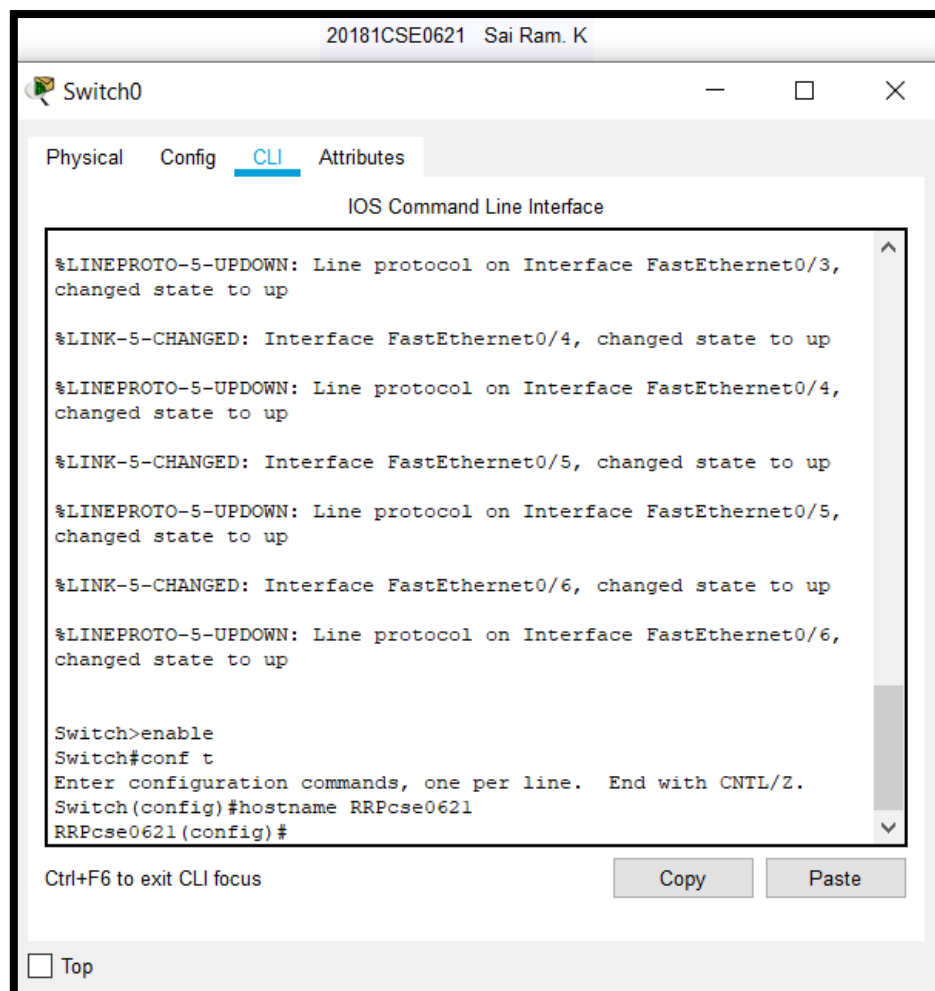
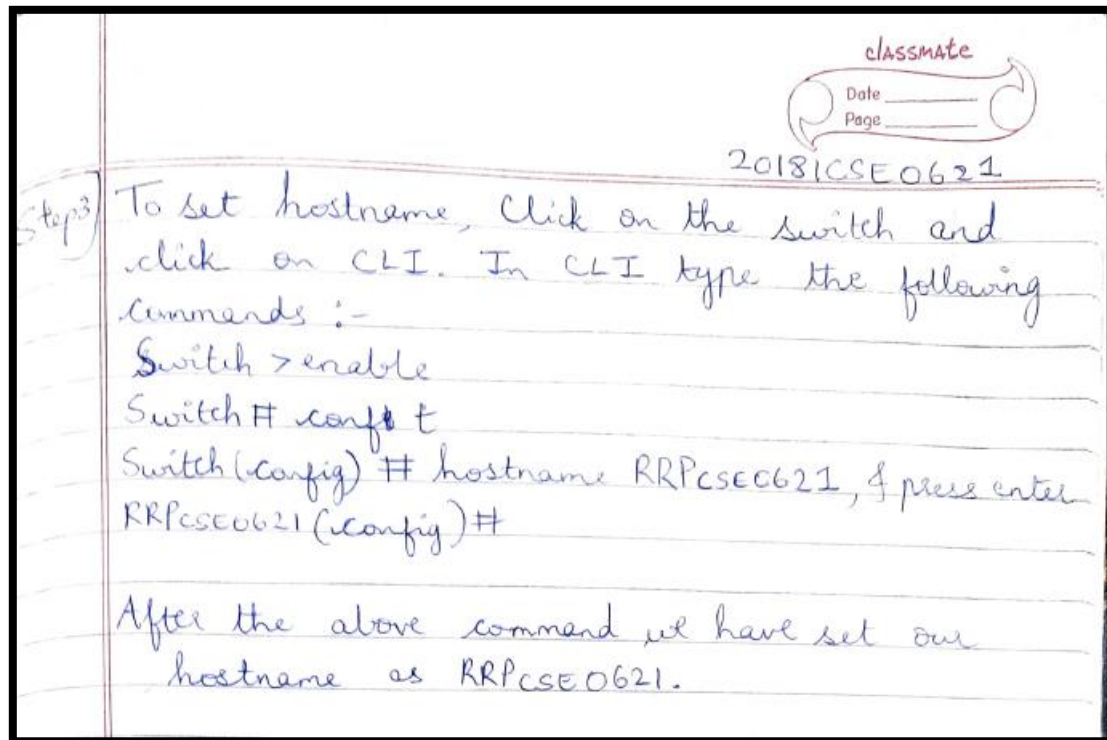
DNS Server

802.1X

☐ Use 802.1X Security

Authentication MD5

☐ Top

Step 3:

Step 4:

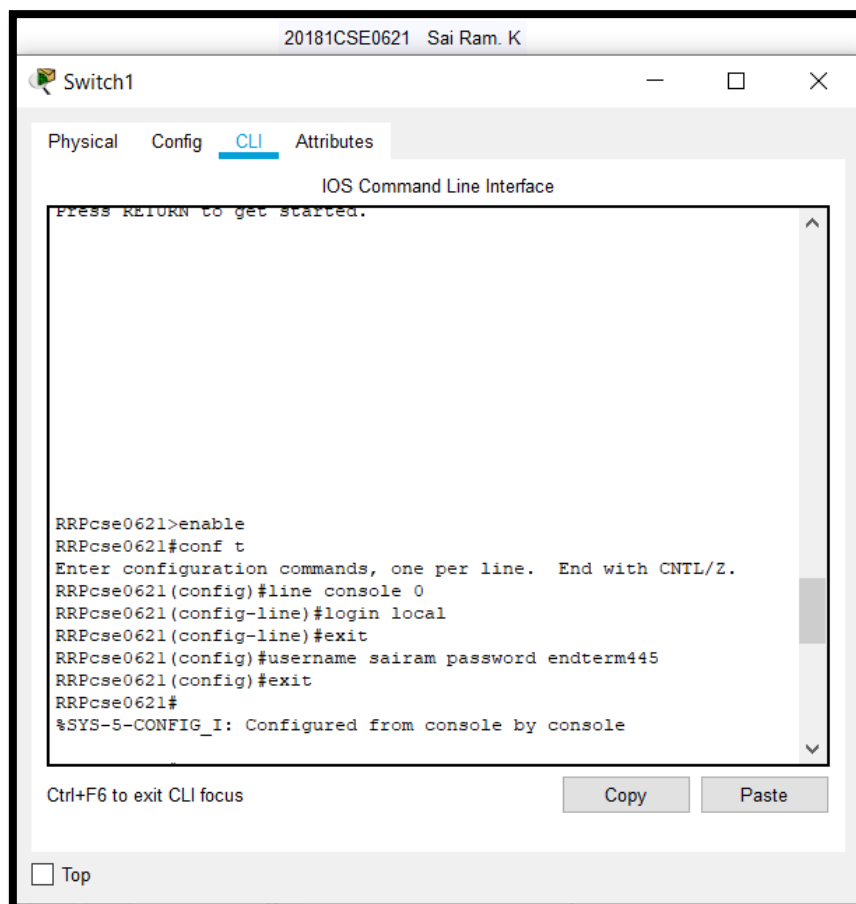
Step 4) To set user authentication, Click on the switch and click on CLI. In CLI type the following:-

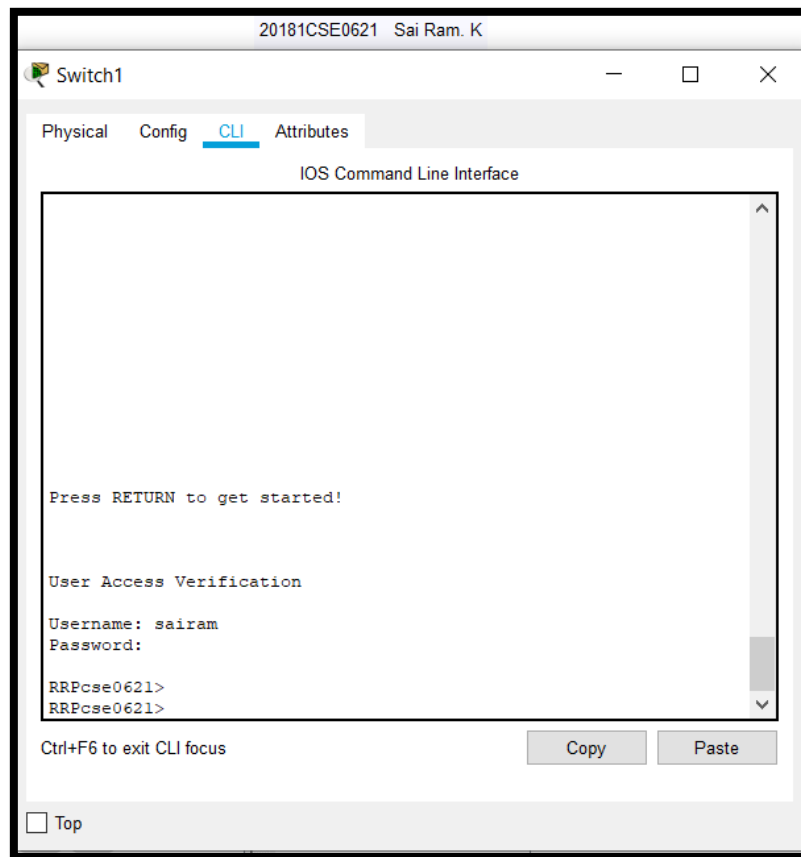
```
RRPCSE0621>enable
RRPCSE0621#conf t
RRPCSE0621(config)#line console 0
RRPCSE0621(config-line)#login local
RRPCSE0621(config-line)#exit
RRPCSE0621(config)#username sairam password endterm445
RRPCSE0621(config)#exit
```

To verify, In CLI type:

```
RRPCSE0621(config)#exit
RRPCSE0621#exit
```

User Access Verification
Username: sairam
Password:
RRPCSE0621>



Verifying user authentication

Step 5:

Page _____

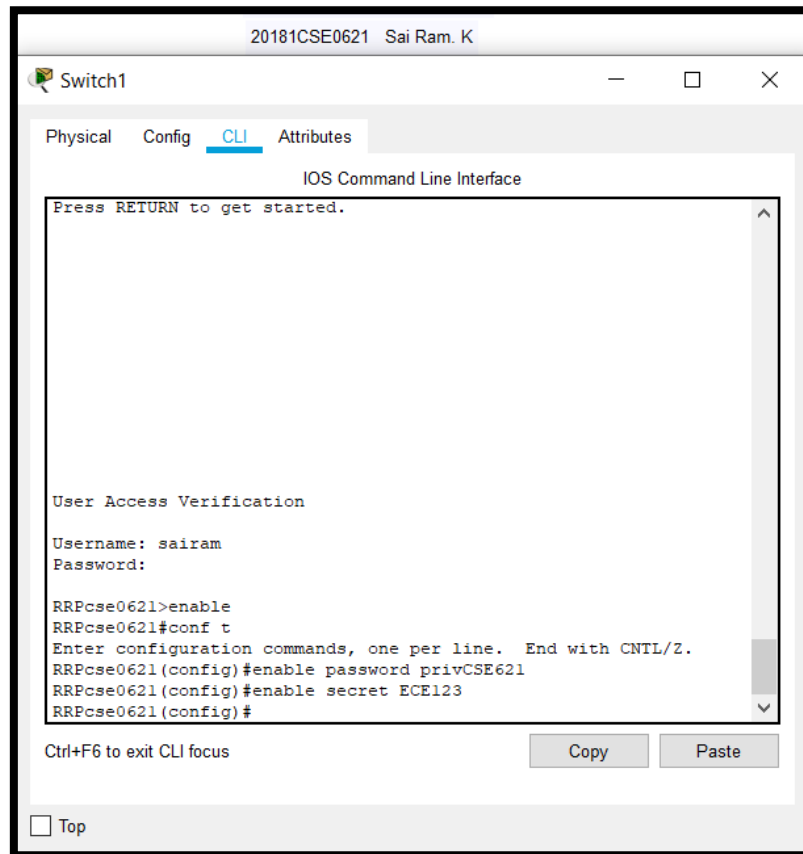
20181CSE0621

Steps] To set privileged encrypted password. Click on switch & CLI type the following:

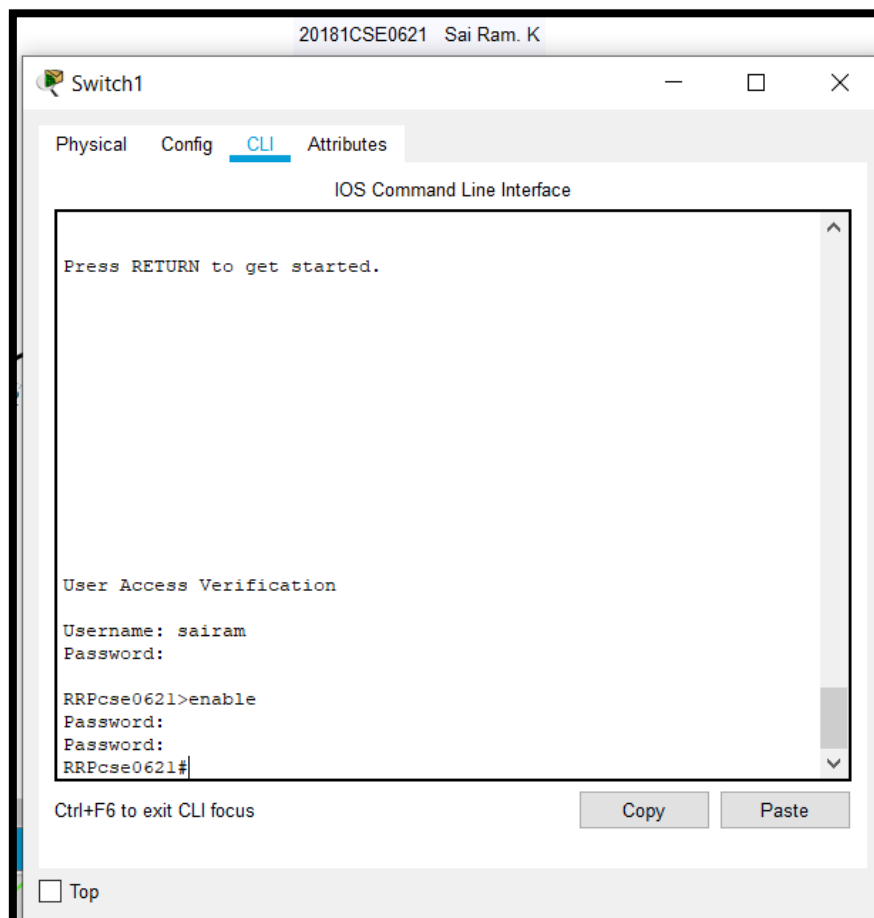
```
RRPCSE0621 > enable
RRPCSE0621 # conf t
RRPCSE0621 (config) # enable password privCSE0621
RRPCSE0621 (config) # enable secret ECE123.
```

To verify authentication, type :-

```
RRPCSE0621 (config) # exit
RRPCSE0621 # exit
User Access Verification
Username: SaiRam
Password:
RRPCSE0621 > enable
Password:
Password:
RRPCSE0621 #
```



Verifying encrypted password authentication:-



Question 2.

Client side

```
CSE0621_client.java ✕
1 import java.net.*;
2 import java.io.*;
3 public class CSE0621_client {
4     public static void main(String args[]) throws IOException
5     {
6         Socket s=new Socket("localhost",54);
7         DataInputStream in=new DataInputStream(s.getInputStream());
8         DataOutputStream out=new DataOutputStream(s.getOutputStream());
9         DataInputStream sysin=new DataInputStream(System.in);
10        while(true)
11        {
12            System.out.println("To compute area of rectangle...");
13            System.out.println("Enter length & breadth of rectangle : ");
14            String str=sysin.readLine();
15            out.writeBytes(str+"\n");
16
17            if(str.equals("End"))
18                break;
19            System.out.println(in.readLine());
20        }
21        s.close();
22    }
23 }
24
```

Server side

```
CSE0621_server.java
1
2 import java.io.*;
3 import java.net.*;
4 import java.util.StringTokenizer;
5 class CSE0621_server
6 {
7     public static void main(String args[ ]) throws IOException
8     {
9         ServerSocket ss=new ServerSocket(54);
10        Socket s=ss.accept();
11        System.out.println("Connected");
12        DataInputStream in=new DataInputStream(s.getInputStream());
13        DataOutputStream out=new DataOutputStream(s.getOutputStream());
14        DataInputStream sysin=new DataInputStream(System.in);
15        while(true)
16        {
17            String str=in.readLine();
18            System.out.println("Recieved length and breadth from client"+str);
19            if(str.equals("End"))
20                break;
21            StringTokenizer st = new StringTokenizer(str);
22            int l=Integer.parseInt(st.nextToken());
23
24            int b=Integer.parseInt(st.nextToken());
25            int area = l*b;
26            System.out.println("Transferring result:"+area);
27            out.writeBytes("Area of rectangle = "+area+" sq.units \n");
28        }
29        ss.close();
30    }
31 }
```

Output

```

CSE0621_client [Java Application] C:\Users\ram10\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_15.0.2.v
To compute area of rectangle...
Enter length & breadth of rectangle :
9 8
Area of rectangle = 72 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :
15 10
Area of rectangle = 150 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :

```

```

CSE0621_client.java
1*import java.net.*;
2public class CSE0621_client {
3    public static void main(String args[])throws IOException
4    {
5        Socket s=new Socket("localhost",55);
6        DataInputStream in=new DataInputStream(s.getInputStream());
7        DataOutputStream out=new DataOutputStream(s.getOutputStream());
8        DataInputStream sysin=new DataInputStream(System.in);
9        while(true)
10        {
11            System.out.println("To compute area of rectangle...");
12            System.out.println("Enter length & breadth of rectangle : ");
13            String str=sysin.readLine();
14            out.writeBytes(str+"\n");
15
16            if(str.equals("End"))
17                break;
18            System.out.println(in.readLine());
19        }
20        s.close();
21    }
22}

CSE0621_server.java
1
2*import java.io.*;
3class CSE0621_server
4{
5    public static void main(String args[ ])throws IOException
6    {
7        ServerSocket ss=new ServerSocket(55);
8        Socket s=ss.accept();
9        System.out.println("Connected");
10        DataInputStream in=new DataInputStream(s.getInputStream());
11        DataOutputStream out=new DataOutputStream(s.getOutputStream());
12        DataInputStream sysin=new DataInputStream(System.in);
13        while(true)
14        {
15            String str=in.readLine();
16            System.out.println("Recieved length and breadth from client"+str);
17            if(str.equals("End"))
18                break;
19            StringTokenizer st = new StringTokenizer(str);
20            int l=Integer.parseInt(st.nextToken());
21        }
22    }
23}

Console
CSE0621_client [Java Application] C:\Users\ram10\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_15.0.2.v
To compute area of rectangle...
Enter length & breadth of rectangle :
9 8
Area of rectangle = 72 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :
15 10
Area of rectangle = 150 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :

Console
CSE0621_client [Java Application] C:\Users\ram10\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_15.0.2.v
To compute area of rectangle...
Enter length & breadth of rectangle :
9 8
Area of rectangle = 72 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :
15 10
Area of rectangle = 150 sq.units
To compute area of rectangle...
Enter length & breadth of rectangle :

```

Written Code:Client Side

20181CSE0621

30-04-2021

Sai Ram. K.

6-CSE-10

NETWORK PROGRAMMING LAB
MID-TERM

Q.2] Client side:-

```
import java.net.*;
import java.io.*;
public class CSE0621-Client {
    public static void main(String args[]) throws IOException
    {
        Socket s = new Socket("localhost", 54);
        DataInputStream in = new DataInputStream(s.getInputStream());
        DataOutputStream out = new DataOutputStream(s.getOutputStream());
        DataInputStream sysin = new DataInputStream(System.in);
        while (true) {
            System.out.println("To compute area of rectangle.");
            System.out.println("Enter length & breadth:");
            String str = sysin.readLine();
            out.writeBytes(str + "\n");

            if str.equals("End");
                break;
            System.out.println(in.readLine());
        }
        s.close();
    }
}
```

Server Side

20181CSE0621

→ Server Side:

```
import java.util.StringTokenizer;
import java.io.*;
import java.net.*;

class CSE0621_Server {
    public static void main(String[] Args) throws IOException {
        ServerSocket ss = new ServerSocket(54);
        Socket s = ss.accept();
        System.out.println("Connected");
        DataInputStream in = new DataInputStream(s.getInputStream());
        DataOutputStream out = new DataOutputStream(s.getOutputStream());
        DataInputStream sysin = new DataInputStream(System.in);
        while(true)
        {
            String str = in.readLine();
            System.out.println("Received length & breadth" + str);
            if (str.equals("End")) {
                break;
            }
            StringTokenizer st = new StringTokenizer(str);
            int l = Integer.parseInt(st.nextToken());
            int b = Integer.parseInt(st.nextToken());
            int area = l * b;
            System.out.println("Transferring result: " + area);
            out.writeBytes("Area of Rectangle" + area + " sq. units\n");
        }
        ss.close();
    }
}
```

