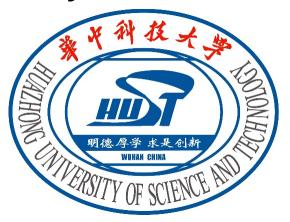
NativeSummary

Summarizing Native Binary Code for Inter-language Static Analysis of Android Apps

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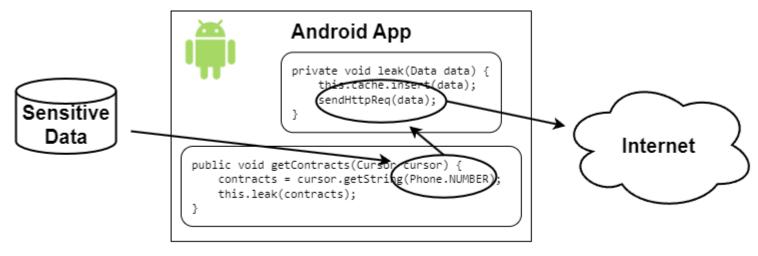
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Android App Dataflow Analysis

- Android apps are everywhere
 - Malware Detection, Bug Finding
- Taint dataflow analysis is widely used
 - Tools: FlowDroid, IccTA, DroidSafe, AmanDroid.....



Sensitive data is leaked

Native Code in Android Apps

 NDK & JNI enables Native code is widely used! Android apps to use Prevalent in over 60% of Android apps C/C++ Hide malicious behavior in native code APK File classes.dex lib/arm64/xxx.so **NDK Clang compiler** Java Code JNI Interface **Native Code** public void onCreate(...) { getContracts(cursor); void send_log(const char* msg) Sensitive send(sock, msg, <u>public void getContracts(Curşor</u> Internet Data this.saveCache(contracts); #include <jdi.h> Int Java_Ac_nativeCache(JNIEnv* env, ...) nativeCache(data) **▶**(send_log(data

Cross-Language Analysis Needs to Improve

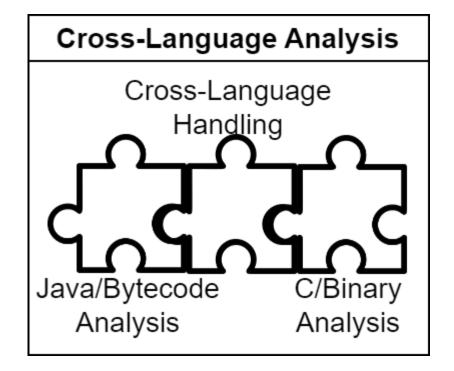
- Black box model
 - Incomplete call graph
 - Incorrect data flows
- Boost many existing analyses
 - App clone detection
 - Malicious behavior detection

```
public static native String enterNative(Context ctx);
                 Black Box Model
                 (Native Method)
     Input
                                         Output
 (Parameters)
                                     (Return Value)
   Not Considered
      Call unreachable
       Java methods?
                              Propergate dataflow?
        class NativeHelper {
            public void malicious() {
            public static int field;
```

Towards a "Perfect" Cross-Language Analysis

- Good Java (bytecode) analysis: √
- 2. Good C (binary code) analysis: ?
- 3. Good interlanguage handling: ?

• Existing approaches are far from being perfect.



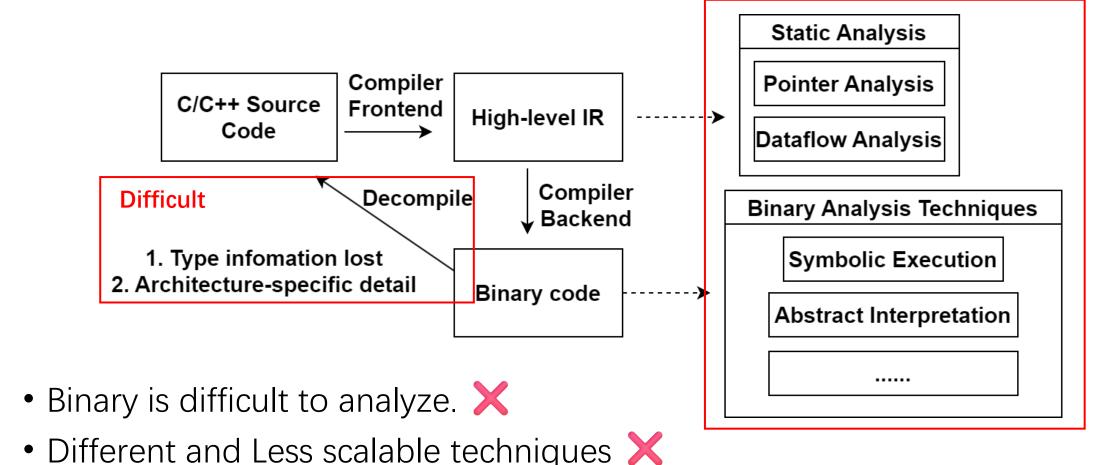
1. Good Java (bytecode) analysis



- Analysis-friendly bytecode
 - Enables Large-scale analysis.

 Scalable distributive static analysis algorithm (IFDS/IDE)

2. Good C (binary code) analysis? No



• Better Way: Improve binary decompilation result and use source-level analysis

3. Good Interlanguage Handling? No

"Heuristically" link missing call graph and dataflow



Corner case:

```
Native function1: ContextInit
return (jlong) malloc(size);
```

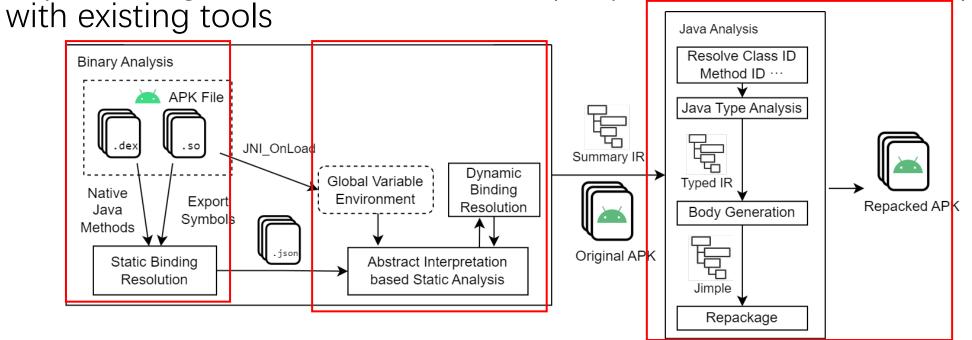
```
Native function2: ContextUser
Arg: jlong handle
char* buffer = (char*) handle;
```

Better Way: Use a new memory model* and design a new algorithm

Overview of Our Approach

- Try to link dataflows by generating a function body for native functions.
 - 1. Find the entry points: Binding resolution
 - 2. Get native dataflows: Binary Analysis. Output Summary IR
 - 3. Link the dataflows: Convert Summary IR to a function body

• Repack the generated code to new apk. (hopefully) Directly compatible



Phase 1: Find native entry points

- JNI (Java Native Interface) Registration: Find the entry points of native code
 - Direct binding using export symbols
 - Resolve according to the specifications

```
prefix mangled method name

Java_org_example_native_1method_1overloading_MainActivity_send__I

mangled fully-qualified class name mangled argument signature (for overloaded native methods)

org/example/native method overloading/MainActivity
```

- Dynamic registration using JNI API.
 - Use Binary analysis to find the dataflow

```
jint JNI_OnLoad(JavaVM *vm, void *reserved) {
  env = ...; // omit version check and GetEnv call
  clazz = env->FindClass(className);
  env->RegisterNatives(clazz, gMethods, numMethods);
}
static JNINativeMethod gMethods[] = {
  {"send", "(Ljava/lang/String;)V", (void *) native_send},
  {"sendFoo", "(ILjava/lang/String;)V", (void *) native_sendFoo},
  {"sendBar", "(DLjava/lang/String;)V", (void *) native_sendBar},
};
```

Phase 2: Get the native dataflow

- Dataflow analyzer: Abstract-Interpretation over machine code
 - Handle complex assembly code features like callee-saved regs
- Prepare JNIEnv / Prepare models for JNI Functions

```
jstring Java MainActivity getImei (
 JNIEnv *env,
 iclass clazz,
 jobject context)
                         typedef const struct JNINativeInterface_ *JNIEnv;
0xE0000000
                                                               0xE0001000
                               memory for JNI data structures
                                                                         . . . . . memory for external stub functions
        struct JNINativeInterface * env = 0xE000 0004;
                                                                        /*0xE000 1010*/
        /*0xE000 0004*/
                                                                        thunk jint GetVersion(JNIEnv * env);
        struct JNINativeInterface tab = {
                                                                        /*0xE000 1014*/
                                                                        thunk jclass DefineClass(JNIEnv *env,
            .GetVersion = 0 \times E000 \ 1010
                                                                          const char *name, jobject loader);
            .DefineClass = 0xE000 1014
                                                                        /*0xE000 1018*/
            .FindClass = 0xE000_1018--
                                                                        thunk jclass FindClass(JNIEnv *env,
                                                                          const char *name);
```

Phase 3: Java Code Generation & APK Repacking

- Convert native-to-java calls
- Handle native-specific functions: create new native methods.
 - Try to infer function signature according its usage.
- Generate java bytecode using Soot. Rewrite dex files using dexlib2.

Generated Summary IR

```
define jstring @MainActivity.enterNative
     (JNIEnv *env, jclass clazz, jobject a1){
 Ι3
      %7 = Call CallObjectMethod null, %6, %5 // getImei()
 Ι4
      %8 = Call GetStringUTFChars null, %7, long 0
 I5
      %9 = Call open char* "/mnt/sdcard/info.txt", long 65, long 418
 Ι6
      %10 = Call write %9, %8, long 20
 I7
      %11 = Call close %9
 18
      ret %7
 Ι9
I10 }
                     Summary IR
                                         Jimple Code
                                                            Repacked APK
```

Generated Java Bytecode

```
public class NativeSummaryFuncs {
      public static native int open(String s,long j,long j2);
 G2
      public static native int write(int i,String s,long j);
 G3
 G4
    public class MainActivity extends Activity {
       ... // omit other methods
 G6
G7
      public static String enterNative(Context ctx) {
        String s = ctx.getSystemService("phone").getImei();
 G8
        int $1 = NativeSummaryFuncs.open("/sdcard/info.txt",65,418);
        NativeSummaryFuncs.write($1, s, 20); // SINK
G10
G11
        return s;
G12
                                                               12
G13
```

Evaluation - Hand-Crafted Benchmarks

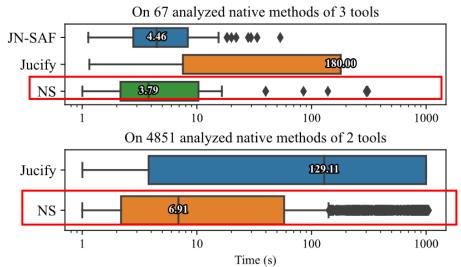
- Repackage can support different tools
- 16% Higher precision on all hand-crafted benchmarks
 - Handle more complex cases from real-world

	NS+FD	NS+AS	NS+AM] JS	JU
Sur					
○, higher is better	35	34	30	22	9
×, lower is better	8	8	13	21	34
Percentage $p = \bigcirc/(\bigcirc+\times)$	81.4%	81.0%	69.8%	51.2%	20.9%

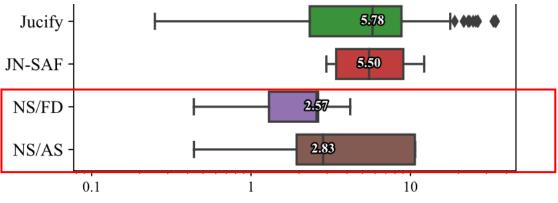
FD = FlowDroid, AS = AppShark, AM = Amandroid, JS = JN-SAF, JU = Jucify, NS = NativeSummary. Some apps contain two leaks.

Evaluation – Real-World Apps

• On average 15% faster, 50% less memory consumption than SOTA



Time Usage: Lower is better



Memory Usage: Lower is better

Evaluation – Real-World Apps

- Analyze much more native methods, discover more native-tojava edges
 - The only tool that is ready for real-world app analysis

Tools	#Total Apps	#Success App	#Total Flows	#Native Methods Analyzed	#Native Methods Succeeded	#Native Edges Created	#Native Related Flows			
			In 271 Apps (Intersection of Successful Apps) / In All Apps							
NS+FD NS+AS	2255	1360 1567	1203775 2483215	8521 / 60227	6690 / 44993	247 / 7111	187 / 2239 425 / 4572			
JN-SAF Jucify	1	744 1111	3832 718687	43 / 212 850 / 20462	42/177 0 / 2303	5 / 85 0 / 130	6 / 26 2 / 11			

FD = FlowDroid, AS = AppShark, NS = NATIVESUMMARY More is better

Takeaway

- What is the problem?
 - Dataflows/Call edges from native code is not considered
 - Existing approaches lack scalability, compatibility and precision
- How does it perform?
 - Compatible to existing bytecode analysis tools
 - Better robustness, better precision, better scalability

- What we do?
 - Inter-language static analysis by linking missing call edges and dataflows in the native code of android apps
 - Repackage to a new APK to maximize compatibility
- More Questions
 - warrenwjk@gmail.com
 - Fully open source:



github.com/security-pride/NativeSummary