

Phase 1 Report: Analysis, Design, and Data Preparation

Project: Facial Expression Recognition (FER) System

Course: Artificial Intelligence - K. N. Toosi University of Technology

Instructor: Dr. Pishgoo

Team Members: Soroush Soleimani, Parham Kootzari, Amirhossein Babaee

1. Problem Definition & Scope

The core objective of this project is to develop a robust Computer Vision pipeline capable of classifying human emotions into eight distinct categories. Facial Expression Recognition (FER) is a pivotal task in Affective Computing, enabling machines to interpret human psychological states. Our system processes grayscale facial images (48x48 pixels) to detect: **Angry, Disgust, Fear, Happy, Sad, Surprise, Neutral, and Contempt**. The addition of the 'Contempt' class allows for a more nuanced understanding of complex social facial signals.

2. Dataset Selection & Exploratory Data Analysis (EDA)

While the foundation of our work is the FER-2013 dataset, we specifically utilized the **FERPlus** labels. The original FER-2013 dataset is known to contain significant labeling noise due to the ambiguity of facial expressions.

FERPlus addresses this by providing refined labels generated through a crowd-sourcing effort where 10 independent taggers evaluated each image. This results in a much cleaner ground truth, which is essential for reaching high accuracy (~90%) in later

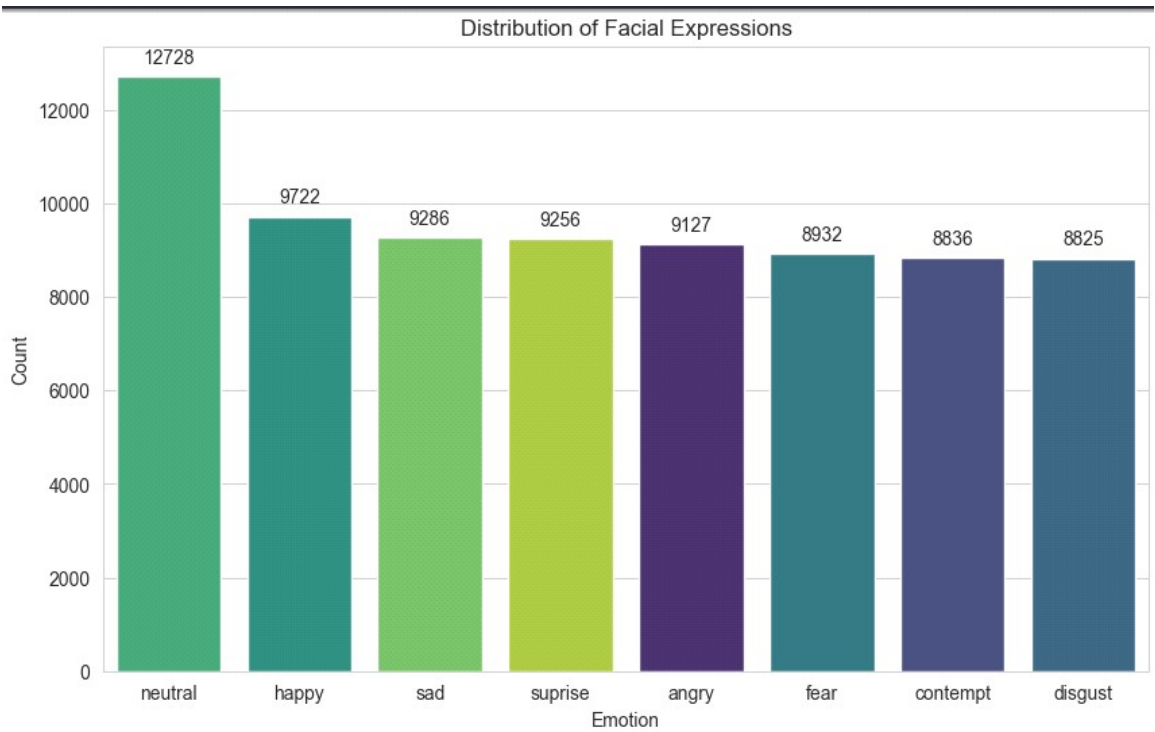
phases. We conducted an extensive EDA to understand the data's underlying patterns before model design.

2.1. Class Imbalance Analysis

Our analysis (as shown in the chart below) revealed a significant variance in the number of samples per class. For instance, the 'Happy' and 'Neutral' classes have a high density, while '**Disgust**' and '**Contempt**' are severely underrepresented.

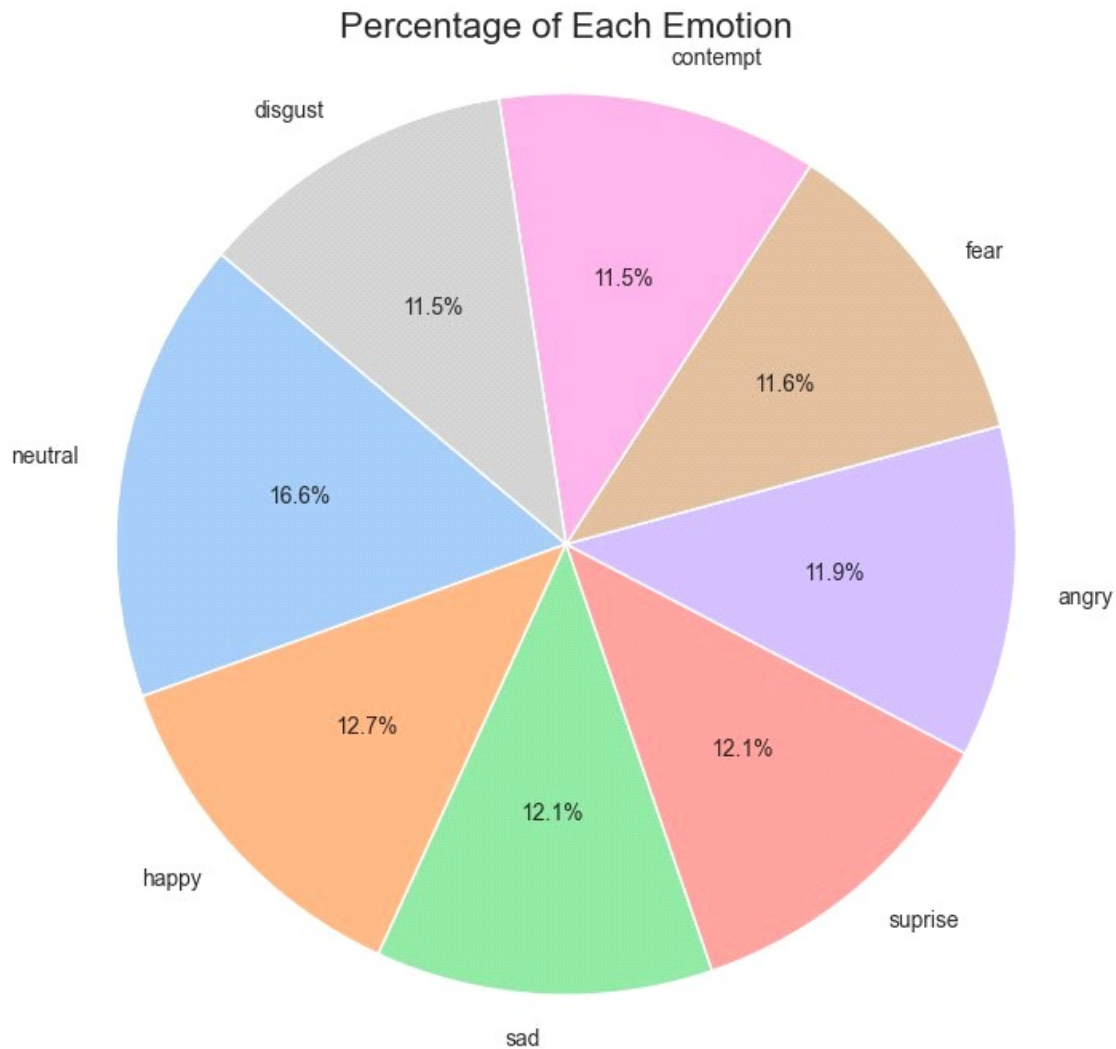
Challenge: This imbalance poses a risk of the model becoming biased toward majority classes.

Strategy: To mitigate this, we decided to implement **Heavy Data Augmentation** for minority classes and utilized **Categorical Cross-Entropy** as our loss function to ensure the model learns features from all emotional categories equally.



2.2. Percentage of each emotion

This code counts the occurrences of each emotion and calculates their percentages to check for class imbalance. Its purpose is to ensure the dataset provides enough examples for every category so the model doesn't become biased toward a single expression.



2.3. Visualizing Sample Images

The main objective of this code is visual verification. Before training any AI model, you must confirm that the images are loading correctly and that the labels match the content (e.g., ensuring a file labeled "happy" actually shows a smiling face).



2.4. Visual Data Inspection

To understand the noise levels and variations in head poses/lighting, we visualized samples from each class. This confirmed that the dataset contains real-world challenges like occlusion and low-resolution (48x48) artifacts.



3. Visualizing Feature Separability with t-SNE

- Code Explanation

* **Data Sampling:** It selects a subset of 1,000 images from the dataset. Processing every single image would be computationally heavy, so this sample provides a representative "snapshot" of the data.

* **Data Preparation & Cleaning Pipeline:**

Our pipeline (implemented in [src/data_preparation.py](#)) handles the raw-to-cleaned transition:

Noise Filtering: We intentionally simulated and then removed "dirty data" (invalid IDs and corrupted labels) to ensure a robust cleaning process.

Dataset Flattening: The complex FERPlus directory structure was flattened into a unified [data/raw](#) folder.

Final Ground Truth: A [dataset_cleaned.csv](#) was generated after verifying image integrity, ensuring no missing pixel data enters the training phase.

* **Preprocessing:** The code loops through the sampled images, converts them to grayscale, and resizes them to a uniform 48x48 resolution. It then flattens each image into a 1D array of pixels (2,304 features) so the mathematical model can process them.

Data Augmentation Strategy: We used **Horizontal Flips, Rotation (15°), and Zoom (10%)**.

Technical Choice: Vertical flipping was excluded because facial expressions are orientation-dependent. An upside-down face is not a natural occurrence in our target use cases (webcam/real-time) and would only confuse the model's feature extraction.

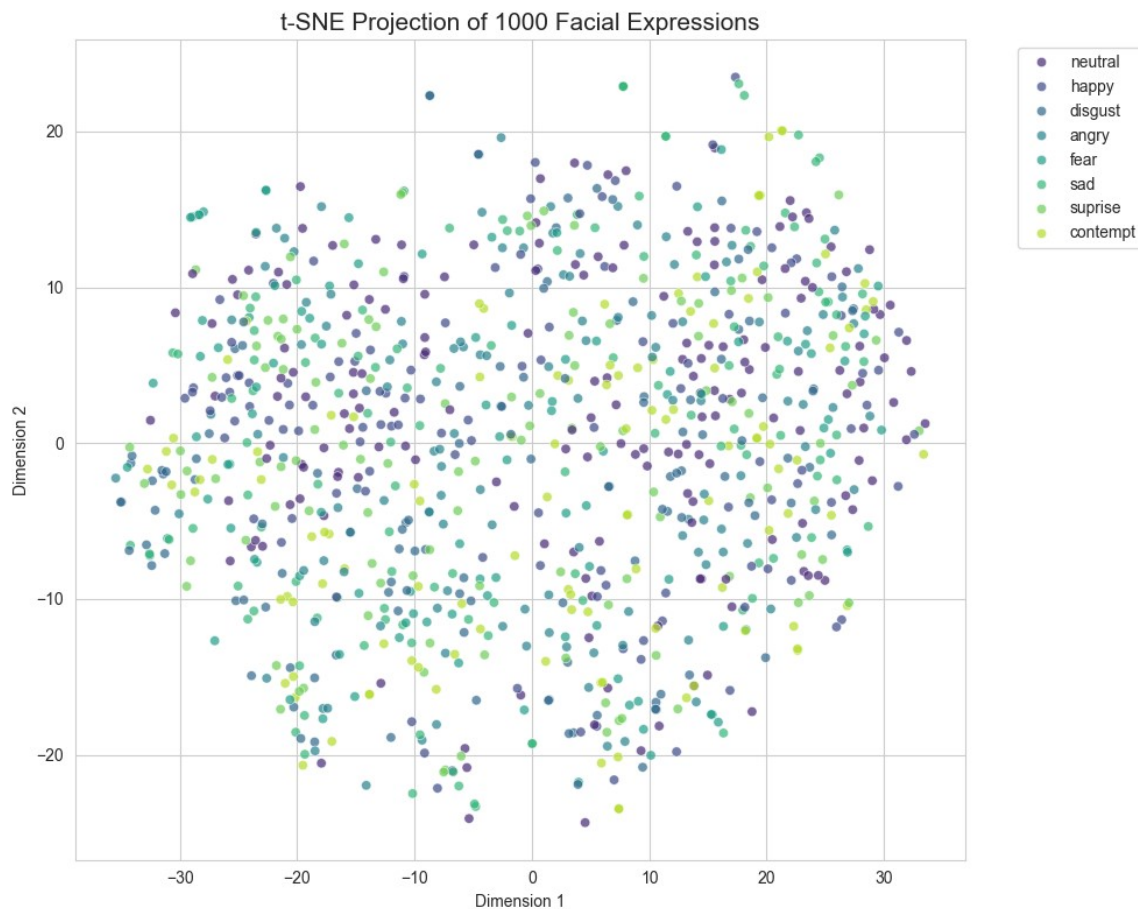
* **t-SNE Transformation:** It applies the t-SNE algorithm to reduce those 2,304 pixel dimensions down to just two (Dimension 1 and Dimension 2). t-SNE works by keeping similar images close together and pushing dissimilar images apart.

* **Visualization:** Finally, it creates a scatter plot where each point represents an image,

colored according to its emotion label.

Purpose

The goal is to see how "separable" the emotions are based on raw pixel values. It helps us understand if certain emotions (like "**Angry**" and "**Disgust**") look very similar to the computer, which would make them harder for the AI to distinguish later.



.4 Edge Detection

Code Explanation

* **Automated Sampling:** The code identifies all unique emotions (labels) in the dataset and selects one random sample image for each category.

* **Dual Visualization:** It creates a grid with two rows:

- **Row 1 (Original):** Displays the raw grayscale facial images to provide a direct look at the data the model will "**see**."

- **Row 2 (Canny Edge Detection):** Applies the Canny Edge Detection algorithm to the same images. This mathematical operation identifies areas with sharp changes in intensity, effectively highlighting the outlines of facial features like eyes, eyebrows, and mouths.

* **Format:** It uses `plt.subplots` to align them perfectly for a side-by-side comparison across all emotion classes.

Purpose

This section is crucial for understanding feature extraction. Facial expressions are primarily defined by the movement of specific muscles (the "**edges**" of the mouth or eyes). By visualizing the edges, we can verify if the important structural information of an emotion is preserved after filtering out background noise and lighting variations. It helps confirm that the images are clear enough for a model to recognize specific facial contours.

```

unique_labels = df['label'].unique()

fig, axes = plt.subplots(2, len(unique_labels), figsize=(20, 6))

for i, label in enumerate(unique_labels):
    sample_row = df[df['label'] == label].sample(1).iloc[0]
    path = os.path.join(IMAGE_DIR, sample_row['filename'])

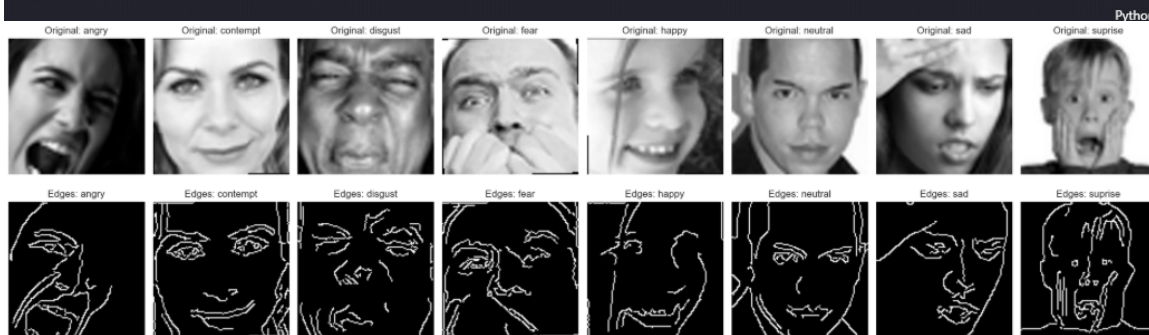
    img = cv2.imread(path, 0)

    if img is not None:
        axes[0, i].imshow(img, cmap='gray')
        axes[0, i].set_title(f"Original: {label}")
        axes[0, i].axis('off')

        edges = cv2.Canny(img, 100, 200)
        axes[1, i].imshow(edges, cmap='gray')
        axes[1, i].set_title(f"Edges: {label}")
        axes[1, i].axis('off')

plt.tight_layout()
plt.show()

```



5. Data Preprocessing & Engineering

To transform raw pixels into a format suitable for Deep Learning, we implemented the following pipeline:

- **Normalization:** Pixel intensities were rescaled from [0, 255] to [0, 1] to optimize gradient descent.
- **Feature Cleaning:** We addressed missing values and ensured all images followed the (48, 48, 1) tensor shape.
- **Label Transformation:** Categorical labels were One-Hot encoded to facilitate multi-class cross-entropy calculation.

6. Advanced Data Augmentation

To prevent the model from memorizing the training set (Overfitting), we implemented a real-time augmentation layer. This effectively increases the dataset's diversity by simulating different camera angles and lighting conditions:

-- **Geometric Transforms:** Random rotations (15°), width/height shifts, and horizontal flips.

-- **Intensity Transforms:** Random zoom and brightness adjustments.

6.1. Image Brightness & Quality Assessment

The box plot analysis of average pixel intensities across different classes (Figure X) shows a relatively consistent distribution. Most emotions have a median brightness centered around 125-150.

Conclusion: This consistency indicates that the dataset is well-balanced in terms of lighting conditions across different emotions. Consequently, the model is expected to focus on **facial morphology and landmarks** (like mouth and eye shapes) rather than being misled by environmental lighting or exposure differences. To further standardize this, a Global Normalization **[0, 1]** was applied during preprocessing.

Purpose

The goal is to determine if the lighting conditions are consistent across different emotion categories. In a robust dataset, "Happy" images shouldn't be significantly brighter than "Sad" images just because of the camera settings. If one category is much darker than others, the model might accidentally learn to associate "darkness" with that emotion rather than the actual facial features.

```

brightness_data = []

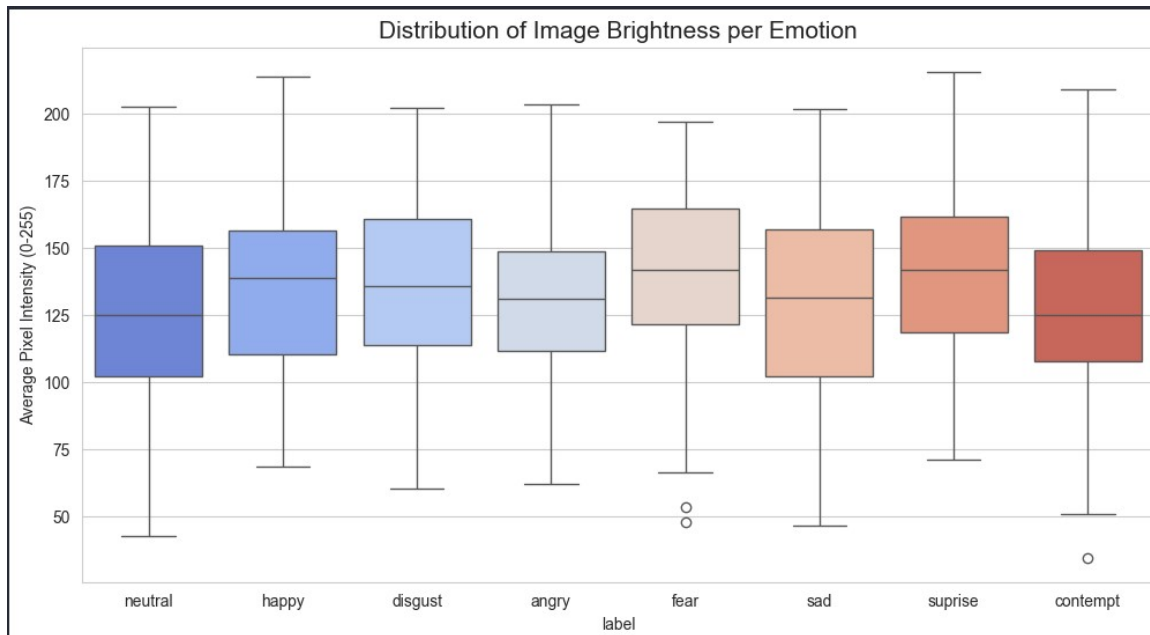
subset_df = df.sample(1000, random_state=42)

for index, row in subset_df.iterrows():
    path = os.path.join(IMAGE_DIR, row['filename'])
    try:
        img = cv2.imread(path, 0)
        if img is not None:
            avg_brightness = img.mean()
            brightness_data.append({'label': row['label'], 'brightness': avg_brightness})
    except:
        pass

brightness_df = pd.DataFrame(brightness_data)

plt.figure(figsize=(12, 6))
sns.boxplot(data=brightness_df, x='label', y='brightness', hue='label', Legend=False, palette='coolwarm')
plt.title('Distribution of Image Brightness per Emotion', fontsize=15)
plt.ylabel('Average Pixel Intensity (0-255)')
plt.show()

```



7. Architectural Design of the Baseline Model

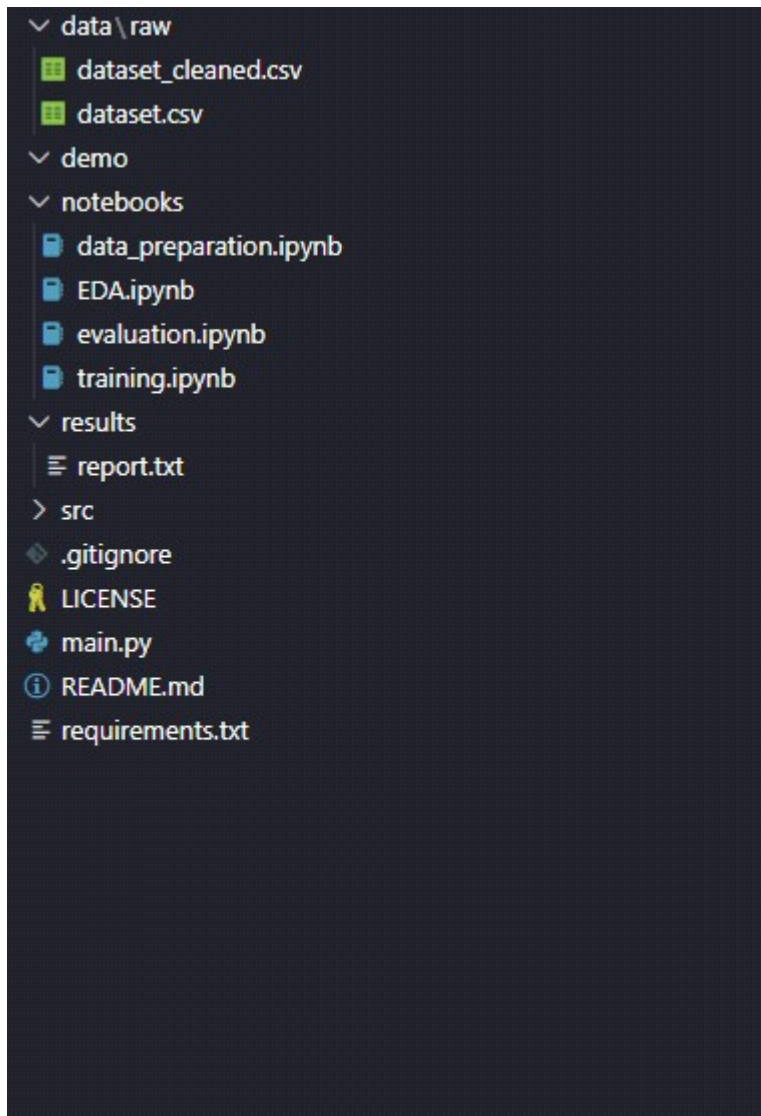
Our baseline (baseline_model.py) is a CNN that captures spatial hierarchies.

Activation: We use ReLU for hidden layers and Softmax for the 8-class output.

Optimization: The Adam optimizer was chosen for its adaptive learning rate, and Categorical Cross-Entropy is used to measure the loss between the 8 emotion probabilities.

Following the modularity requirements of the course, we designed a Convolutional Neural Network (CNN). The architecture consists of:

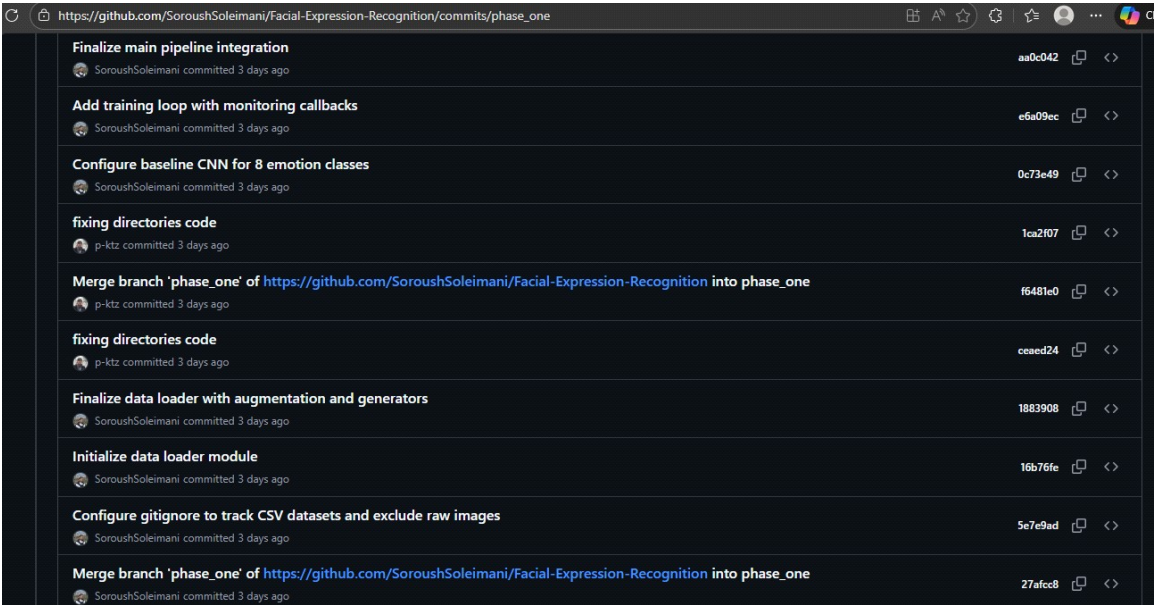
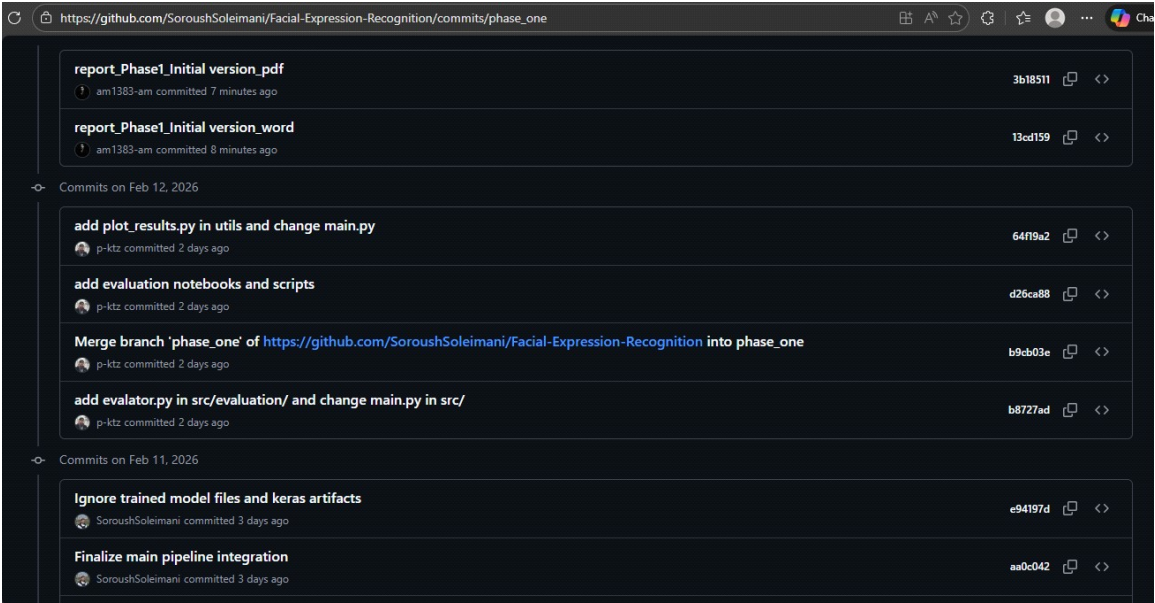
- **Convolutional Blocks:** For hierarchical spatial feature extraction.
- **Batch Normalization:** To stabilize the learning process.
- **Dropout Layers:** To enhance the model's generalization capability.



"The project follows a **Modular Design**. Source code is separated from data and notebooks, ensuring that the training pipeline ([src/training/train.py](#)) is independent of the model definitions."

6. GitHub Integration & Version Control

As part of our professional workflow, the project is maintained on GitHub with a modular structure. We used Git for collaborative development, ensuring all changes in preprocessing and model design are tracked through meaningful commits.



6.1. Team Roles & Responsibilities

To ensure maximum efficiency and high-quality results, the responsibilities for Phase 1 were distributed based on the core pillars of an AI project:

Soroush Soleimani (Lead Developer):

Designed and implemented the core **Preprocessing and Data Augmentation** pipeline.

Developed the **Baseline Model architecture** and integration logic in the src directory.

Orchestrated the modular structure of the project to ensure code reusability.

Parham Kootzari (Data Scientist):

Conducted the **Exploratory Data Analysis (EDA)** and statistical assessments of the FERPlus dataset.

Generated class distribution visualizations and performed **Brightness & Quality analysis**.

Managed the data labeling transition from FER-2013 to the refined FERPlus format.

Amirhossein Babaei (DevOps & Documentation):

Automated the development environment using **Makefile** and managed dependency configuration (requirements.txt).

Supervised **Version Control (Git)** and maintained the GitHub repository structure.

Authored the technical reports and maintained the comprehensive project **README**.



p-ktz

29 commits 424,030 ++ 318,767 --

#1

...



am1383-am

26 commits 532 ++ 107 --

#2

...



SoroushSoleimani

21 commits 233,949 ++ 155,144 --

#3

...

