Vishal Rajoriya

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EDUCATION

Amity University Madhya Pradesh   **Gwalior, MP, India**
Bachelor's of Technology   *Oct 2020*
- 6.82/10.00, **Coursework**: Database Management System, Operating System, UNIX Programming, Java Programming, Advanced Java Programming.

WORK EXPERIENCE

Mphasis Limited   **Pune, MH, India**
Trainee Associate Software Engineer   *Dec 2020 - Present*
- Good knowledge on Object Oriented Programming(OOPs), Object Oriented analysis and design(OOAS).
- Have good experience and exposure on most of the J2EE technologies like Spring 3.0, Restful WebService, Hibernate, JDBC.
- Experience in design, development and implementation of MVC framework using Spring MVC.
- Strong analytical, problem solving, interpersonal, organization and tech monitoring skills.

Kanishka IT Pvt Ltd   **Gwalior, MP, India**
Web Development Intern   *May 219 - June 2019*
- Learning how to use tools like SASS for CSS development.
- Using Sublime Text and Eclipse for development.
- Develop front-end web applications using HTML/CSS and JavaScript.
- Have worked with web debugging tools(Chrome Developer Console).

Kanishka IT Pvt Ltd   **Gwalior, MP, India**
Data Science Intern   *Jan 219 - Apr 2019*
- Communicated results and ideas to key people.
- Learned to use various python libraries in effective way.

SKILLS

Technical Skills: Java, Spring, Hibernate, SQL, PLSQL.

Language Skills: English, Hindi.

PROJECTS

- **Library Management System, Jan 2021:** Developed a LMS using spring, Oracle 19c, Angular, and Hibernate. In this application user can add/remove new student, issue books to the students based on their ids, and add/remove books from Database.
- **Ultimate Racing Simulator (Major Project), Jan 2020:** Developed a Unity based first- person and third- person, Single Level Racing Simulator using C#, Unity 3D and JavaScript. The player is presented with choices with different maps, Race modes, and different Cars available. The objective is to cross the finish line before the AI car.
- **Tap Tune, May 2019:** Developed a Music Application using JavaScript. User gets 6 rectangular boxes at the bottom and when we click on them each makes a different sound.
- **Meditation App, July 2019:** Developed a Meditation app using JavaScript, HTML, CSS. User can meditate for a selected time with a beach or rain sound.
- **Face Recognition Web Service, Jan 2019:** Developed a Face Recognition Web application using Python (Flask), JavaScript, SQLite, Bootstrap, HTML, CSS, and JSON. The user first trains the Algorithm by uploading the image of the target after the algorithm is trained the application is able to recognize the target irrespective of the quality of the image.