

# Amaan Javed

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## EDUCATION

**Queen's University** - Bachelor Of Computing

September 2022 - May 2026

**HarvardX** - Computer Science For Web Programming Professional Certificate

August 2022

## SKILLS

**Languages:** Python, HTML/CSS, JavaScript, SQL

**Technologies:** React.js, Next.js, Django, Flask, Tailwind, Git, Pygame, Tkinter

## EXPERIENCE

**COMPSPA - Queen's University Computer Science Student Association**

Kingston, ON

*Junior Frontend Developer*

August 2022 - Present

- Developed frontend using **React.js** components with **Tailwind**.
- Automated manual updates by implementing the **Instagram Graph API** to retrieve and display posts and events from the Instagram account.
- **Refactored** and **documented** existing code to improve readability.

**Kumon**

Mississauga, ON

*Teaching Assistant*

August 2021 - Present

- Taught mathematical and calculus concepts to a cohort of 150+ students.
- Evaluated student assignments and provided constructive feedback.

## PROJECTS

**Stockme.io** (<https://github.com/amaanjaved1/stockme.io>)

- Developed a stock trading simulator with **35 users** using **Flask** and **Bootstrap** to teach kids financial literacy.
- Implemented the **IEX Cloud API** to retrieve NASDAQ prices and cached user's financial data in a **SQLite** database.

**SnapGram** (<https://github.com/amaanjaved1/SnapGram>)

- Developed a mobile responsive social media platform using **Django** and **Bootstrap** to allow users to communicate.
- Optimized the storage of user data within a **SQLite** database by implementing **Django data models**.
- Designed a **REST API** to query the database using **Python** and **JavaScript**.

**iMail** (<https://github.com/amaanjaved1/iMail>)

- Created an online email platform using **Python**, **JavaScript**, and **Django** to mimic Gmail.
- Developed a **REST API** to query the **SQLite** database to retrieve emails.
- Enhanced user experience through client and server side form handling and cookies for user authentication.

**Ludo** (<https://github.com/amaanjaved1/Ludo>)

- Managed a group of 2 to achieve the successful completion of the ICS4U capstone project.
- Leveraged **object oriented programming** concepts to develop an interactive board game using **Pygame** and **Tkinter**.

## ACHIEVEMENTS

**Queen's University** - Principal's Scholarship (95% + Entrance Average)

September 2022

**Mentor College** - 4x Honors With Distinction (90% + High School Average)

September 2018 - June 2022

**Kumon** - Math Program Completer

January 2021