

High Level Database Models

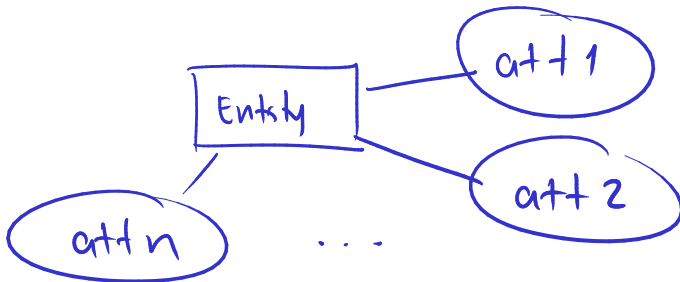
Chapter 4

Entity / Relationship Model (E/R)

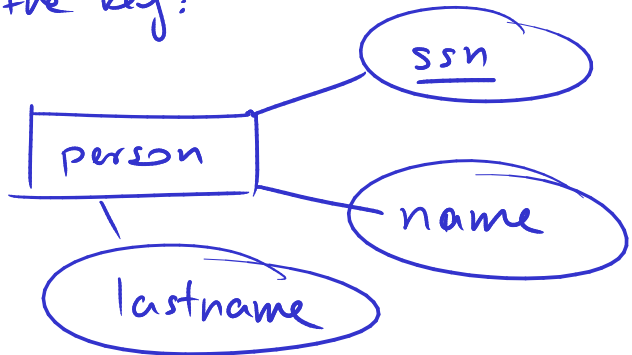
2 parts

1) Entity.

An entity has at least one attribute

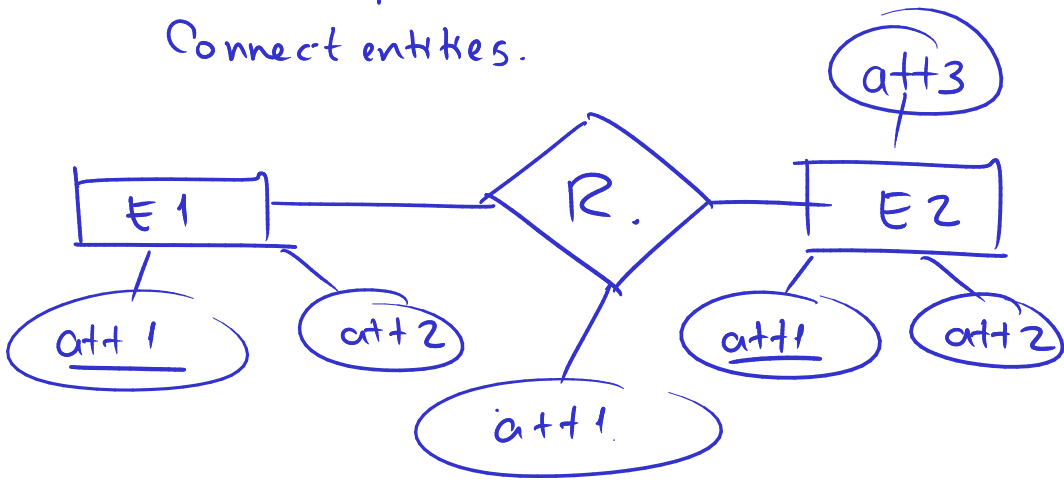


Underscore attributes that are part of the key:



2) Relationships

Connect entities.

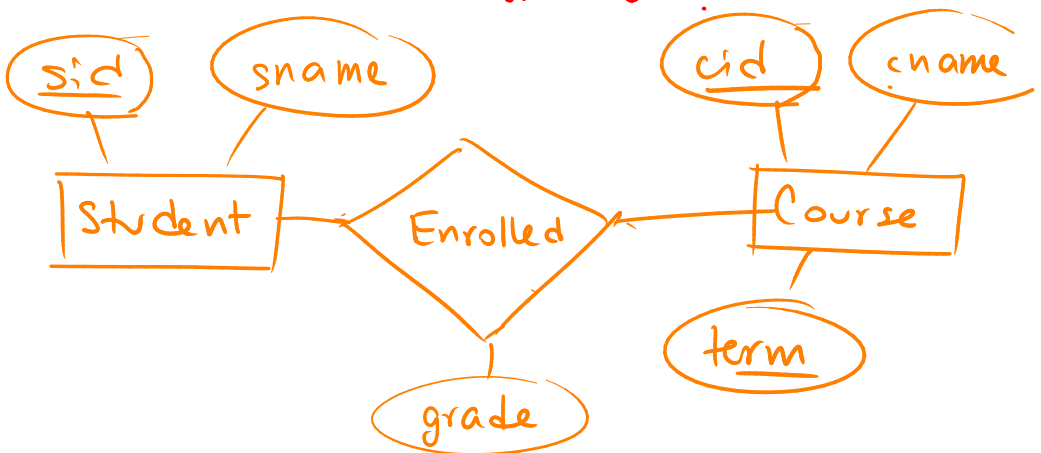


Relationships can have attributes.

Ex:

Students enrolled in courses

Relationship
entity



One entity relates to any numbers of entities via a relationship.

Both entities and relations become each a SQL relation.

- Entities are simply SQL relations

Ex:

```
CREATE TABLE Student (  
    sid CHAR(10),  
    sname VARCHAR  
    PRIMARY KEY (sid)  
);
```

```
CREATE TABLE Course (  
    cid CHAR(10),  
    cname VARCHAR,  
    term CHAR(3)  
    PRIMARY KEY (cid, term)  
);
```

Relationships

Their attributes are

- the Primary keys of its participating relations
- their own attributes

Their primary key is the attributes in the PKs of the participating relations.

```

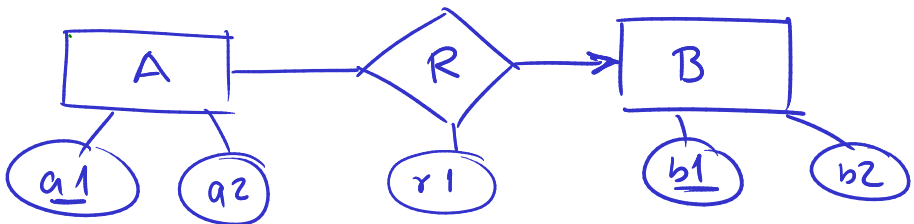
CREATE TABLE Enrolled (
    sid CHAR(10),
    cid CHAR(10),
    term CHAR(3),
    grade INTEGER,
    PRIMARY KEY (sid, cid, term),
    FOREIGN KEY (sid) REFERENCES
        Students,
    FOREIGN KEY (cid, term) REFERENCES
        Courses
);

```

FOREIGN KEY constraint guarantees that we only keep in Enrolled students and courses that exist (More on that later)

Participation Constraints (4.1.6)

An entity relates to 0 or 1 entity.



In this example $R(a1, b1, r1)$

Arrow in diagram implies $a1 \rightarrow b1, r1$

In SQL Assume attr are integer.

CREATE TABLE R (

a1 integer,

b1 integer NOT NULL,

r1 integer,

PRIMARY KEY (a1)

FOREIGN KEY (a1) REFERENCES A,

FOREIGN KEY (b1) REFERENCES B

);

← must not be empty.

A(a1, a2) $a1 \rightarrow a2$

R(a1, b1, r1) $a1 \rightarrow b1, r1$

Hence we can combine A and R

AR(a1, a2, b1, r1) $a1 \rightarrow a2, b1, r1$

Instead of 2 relations we create one

CREATE TABLE AR (

a1 integer,

a2 integer,

b1 integer,

r1 integer,

PRIMARY KEY (a1),

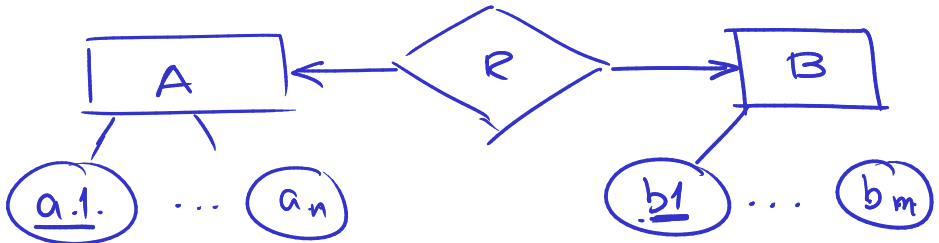
FOREIGN KEY (b1) REFERENCES B

);

← can be NULL (empty).

Primary keys can never be NULL.

We can have:



It means $R(a1, b1)$

has FD $a1 \rightarrow b1, b1 \rightarrow a1$

Choose a PK (merge with that relation).

Say we choose A; so we create AR as above. This guarantees $a1 \rightarrow b1$.

But what about $b1 \rightarrow a1$?

$b1$ is also a CK for AR

Make $b1$ unique:

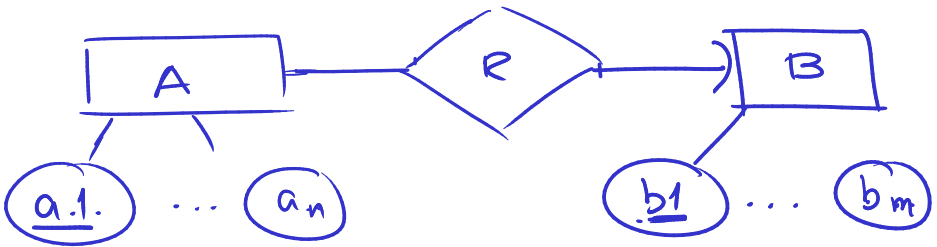
add to AR:

⋮
UNIQUE ($b1$)
⋮

or if Key of B is one attribute add it after its declaration:

b_1 \vdots integers UNIQUE,

An entity relates to exactly one entity only



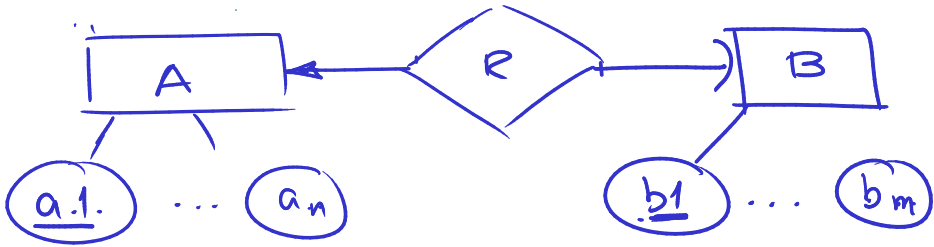
$R(a_1, b_1)$ still $a_1 \rightarrow b_1$

and \forall value in $a_1 \exists$ a corresponding value b_1 in R

SQL: same schema as AR above,
but b_1 can not be NULL:

b_1 \vdots integer NOT NULL

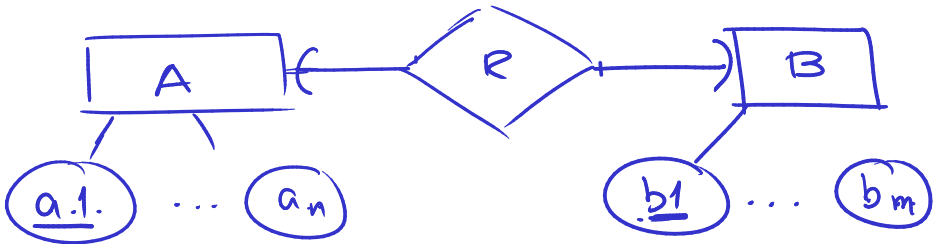
Some Combinations



$$a_1 \rightarrow b_1, b_1 \rightarrow a_1$$

\forall values of $a_1 \Rightarrow \exists$ a value of b_1 .

Create AR, make key of B in AR unique and not NULL.



$$a_1 \rightarrow b_1, b_1 \rightarrow a_1$$

\forall value of $a_1 \Rightarrow \exists$ value of b_1

\forall value of $b_1 \Rightarrow \exists$ value of a_1

$$\Rightarrow |A| = |B|$$

\uparrow # tuples in A \uparrow # tuples in B

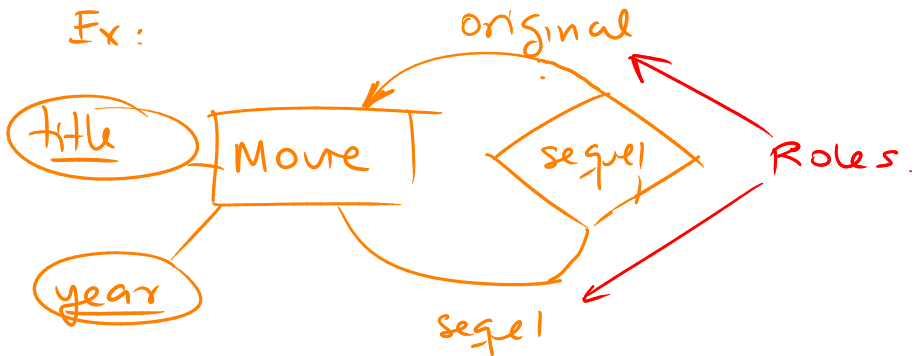
Make A, B and R one relation

Key? a_1 or b_1 , make the other unique, not null.

Roles

Sometimes an entity participates more than once in a relationship:

Ex:



sequel title, sequel year →

original title, original year

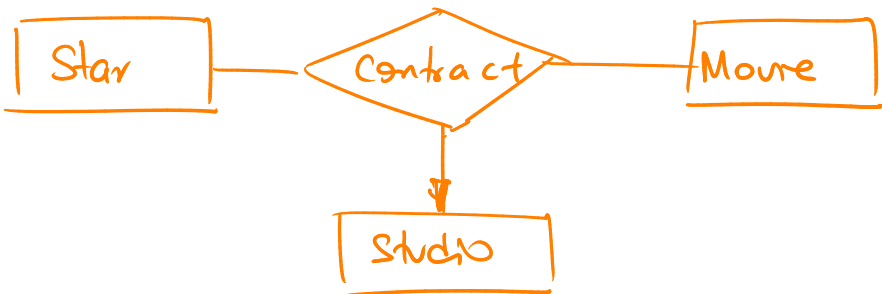
The name of the role allows to identify each of the two entities involved in the relationship. Useful to name attributes of relationship.

Multi way relationships.

- Relationships can have 2 or more participating entities.
- Same type of participating constraints as with binary relationships.
- PK of relationship is the union of PKs of participating entities.

Ex: Ternary

A star has a contract with a studio to work on a movie.

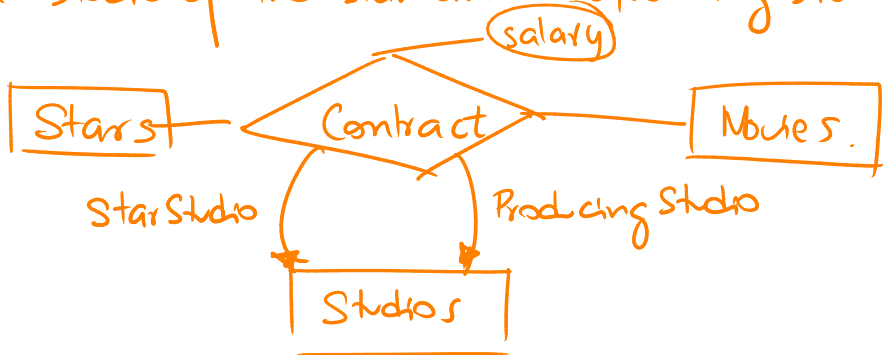


Star, Movie \rightarrow Studio

(Not showing attributes of entities for simplicity).

Ex. 2 :

Stars work on a movie, but now there is a studio of the star and the producing studio.



This implies:

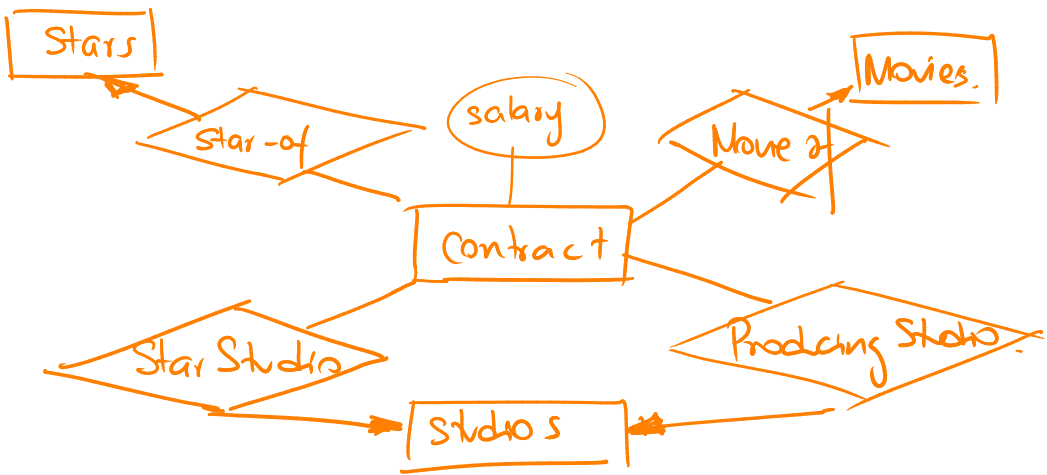
Star, Movie \rightarrow StarStudio

Star, Movie \rightarrow Producing Studio

Often binary relationships are preferred:

To convert a n-way relationship to binary

- convert relationship to entity.
 - give it an primary key (perhaps artificial)
 - Create a relationship between new entity and old entity.
 - many-to-one
- new Entity \rightarrow entity1, entity2



The arrows imply that for every contract there is 0 or 1 participating entity

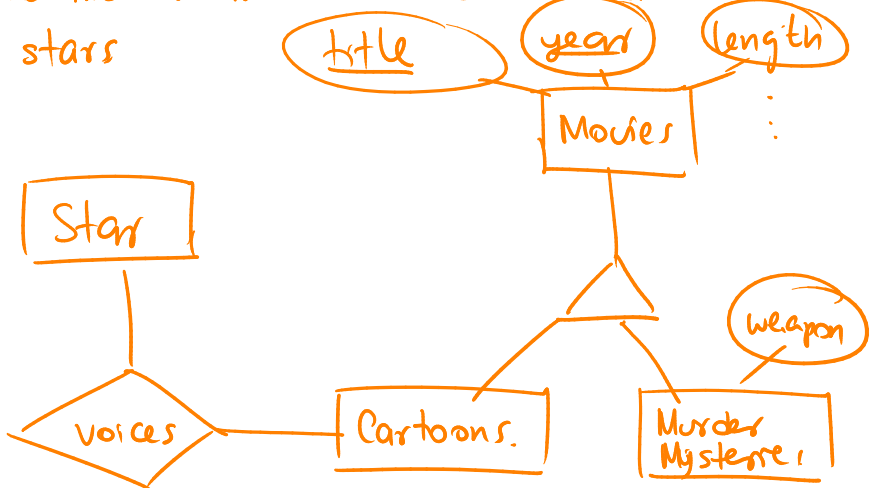
They could be further constraint to be exactly 1.

Inheritance (4.1.11)

- Some type some entities in an entity set have special properties (extra attributes) or
- Only a subset of entities is involved in a relationship

Ex:

Some movies are cartoons that are voiced by stars



To convert to relations

- create relation of main entity
- each sub-entity has the same PK that main entity, plus any extra attributes.

Ex:

```
CREATE TABLE Movies (...  
    ... as usual ...  
);
```

Ignore 4.6.1
in textbook.
Use only 4.6.2

```
CREATE TABLE MurderMysteries(  
    title CHAR(30),  
    year INTEGER,  
    weapon VARCHAR,  
    PRIMARY KEY (title, year),  
    FOREIGN KEY (title, year) REFERENCES  
        Movies  
);
```

```
CREATE TABLE Cartoons (
    title CHAR(30),
    year INTEGER,
    PRIMARY KEY (title, year),
    FOREIGN KEY (title, year) REFERENCES
    MOVIES
);
```

```
CREATE TABLE Voices (
    ... as usual but reference Cartoons ...
```

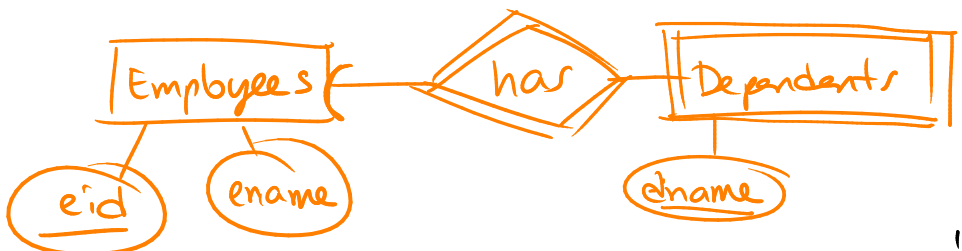
Weak Entities (4.4)

Some times an entity that do not have an identifying attribute of their own.

- We need another entity to properly identify them

Ex: Employees and their dependent.

We do not care for dependents of non-employee.



dname does not need to be unique in Dep.

- Each Dependent has exactly one employee associated with it.
- If employee does not exist we don't care for her/his dependents.

```
CREATE TABLE Dependents (
    eid CHAR(10),
    dname CHAR(30)
    PRIMARY KEY (eid, dname),
    FOREIGN KEY (eid) REFERENCES
        Employees ON DELETE CASCADE
```

);

↑

if referenced employee is
deleted, then Dependents are
deleted too !!

• More on this later.

Ex 2:

See Figure 4.2.2 for a Contracts
entity as a weak entity