

Block Chain, Bitcoin & Security

**...But truly Bitcoin, Proof of Work and Smart Contracts
Development**

Part 2: Bitcoin

- 1. Introduction**
- 2. Block Hash**
- 3. Proof of Work**
- 4. P2P Network**

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1. Introduction

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Bitcoin origins

<https://bitcoin.org/bitcoin.pdf>

- Followed the financial crisis of 2008
- August 2008: bitcoin.org was registered
- October 2008: initial white paper released by “Satoshi Nakamoto”
- 3 January 2009: Genesis block
- 12 January 2009: first Bitcoin transaction

Bitcoin: A Peer-to-Peer Electronic Cash System

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Abstract. A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

1. Introduction

Commerce on the Internet has come to rely almost exclusively on financial institutions serving as trusted third parties to process electronic payments. While the system works well enough for most transactions, it still suffers from the inherent weaknesses of the trust based model. Completely non-reversible transactions are not really possible, since financial institutions cannot avoid mediating disputes. The cost of mediation increases transaction costs, limiting the minimum practical transaction size and cutting off the possibility for small casual transactions, and there is a broader cost in the loss of ability to make non-reversible payments for non-reversible services. With the possibility of reversal, the need for trust spreads. Merchants must

Issues Bitcoin addresses

| Issues | Solutions |
|--|--|
| <ul style="list-style-type: none">• Current finance is very opaque (high transaction fees, “There is no magic money”)• Current finance relies on centralised authorities (governments, banks)• Financial data belongs to those centralised authorities• Those centralised authorities are often related, resulting in a domino effect | <ul style="list-style-type: none">• Bitcoin provides a public ledger and value is (mostly) defined by supply and demand• Bitcoin relies on a peer-to-peer network• Bitcoin is pseudonymous• Bitcoin only relies on its network |

What is Bitcoin?

A peer-to-peer network AND a currency

- It is literally a **block chain database**: each block contains **transaction data** resulting in hashes, and those hashes identify each block individually - a reference of the previous block's hash is contained in the following block.
- The block chain provides Bitcoin's public ledger: an ordered and timestamped record of transactions. The system is used to protect against double spending and modification of previous transaction records, making it an ideal **currency**.
- It is a **distributed database**: anyone can open a new node (a server) and have a (partial or total) copy of the blockchain.
- It is a **network**: each transaction is verified and propagated through the network through a set of rules, and when completely validated, the transaction is confirmed.

A few resources

- A video explaining the superficial concepts of blockchain: https://www.youtube.com/watch?v=SSo_ElwHSd4
- The official white paper: <https://bitcoin.org/bitcoin.pdf>
- The official technical documentation of Bitcoin: <https://developer.bitcoin.org/devguide/index.html>
- Bitcoin wiki: <https://en.bitcoin.it/>

Vocabulary

- Ledger: an ordered and timestamped record of transactions
- A node: a server maintained by a peer
- Consensus: when several nodes all have the same blocks on their block chain
- Consensus rules: the validation rules the nodes follow to maintain consensus
- Mining: the process of working to build new blocks. You provide computation power, you help secure the network, and you get rewarded in Bitcoins + transaction fees
- A satoshi: the smallest unit that is recorded on the Bitcoin blockchain.
 $1 \text{ sat} = 1.0 * 10^{-8} \text{ btc}$
- A wallet: a public key + a private key. The public key is an “address” at which you can send bitcoin, the private key is a “password” allowing you to sign (and therefore send) transactions

Financial value

A totally optional slide

- One of bitcoin goals according to its community is to make it a safe haven.
- The safe haven status will only be achieved if it becomes popular enough.
- Contracts can be used on the Bitcoin blockchain, automating and securing some transactions (escrow, arbitration, micropayment channels...).
- Nowadays, Bitcoin value is mostly defined by supply vs demand on public exchanges: Coinbase, Binance being the most popular centralised exchanges. There are also “Over the Counter” exchanges for huge private transactions.
- Other cryptocurrencies can be traded on exchanges as well. Notably, Ethereum (another blockchain) enables decentralised exchanges to exist.

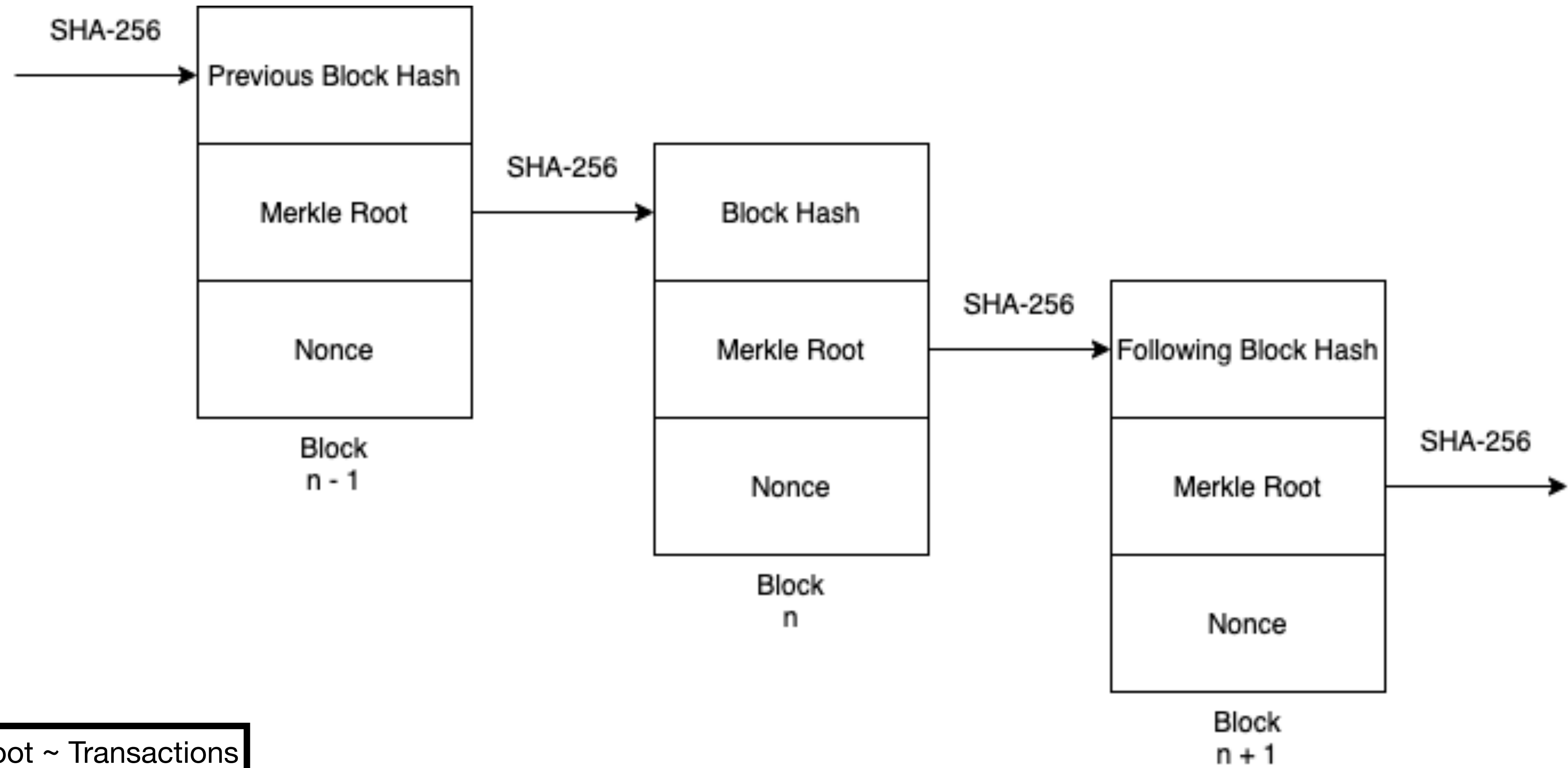
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Block Hash

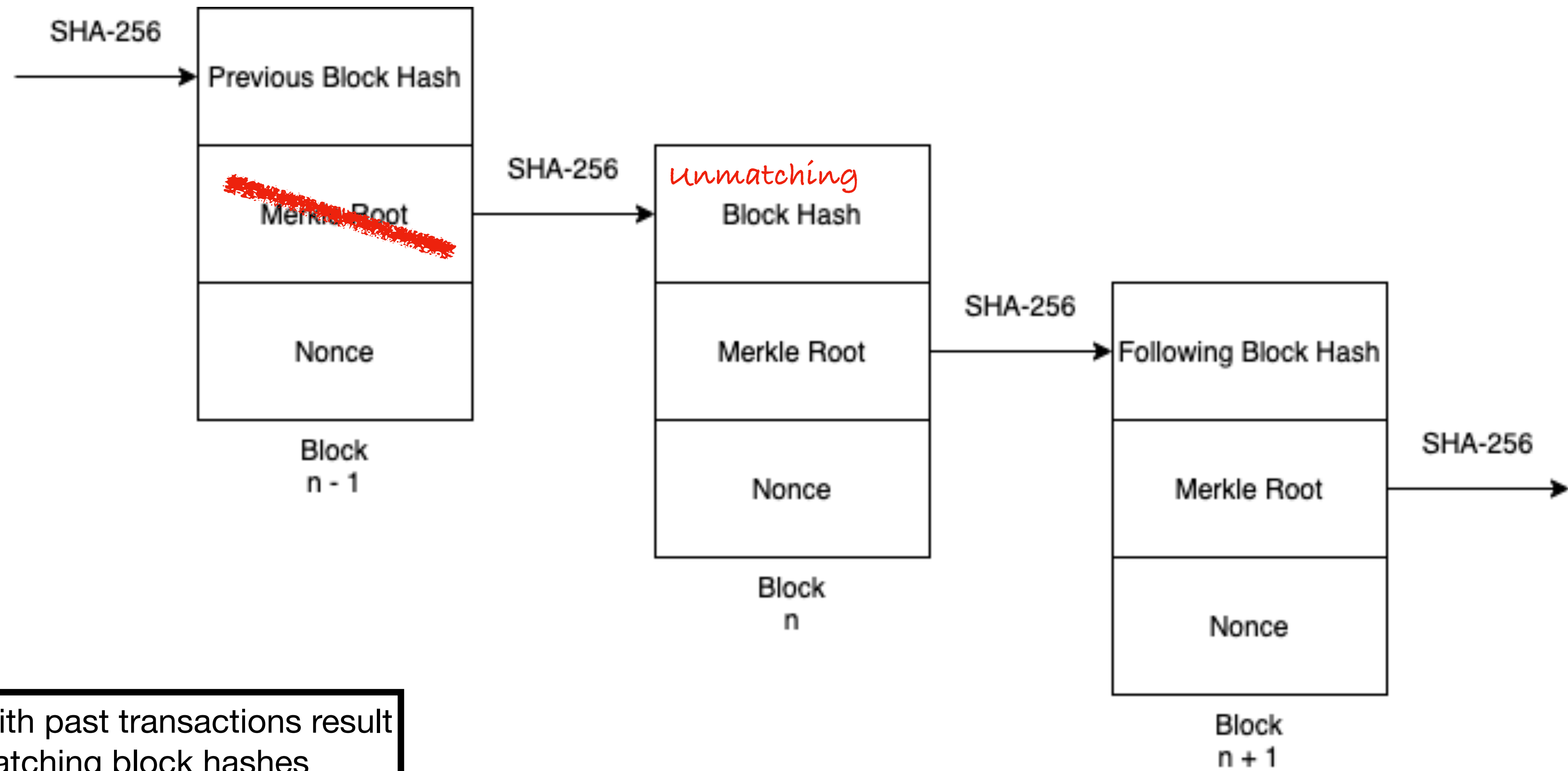
- Hash algorithm: creates an apparently random output from an input
- Hash algorithm used by Bitcoin: SHA-256
- Try it out: <https://emn178.github.io/online-tools/sha256.html>

Block Hash



Merkle Root ~ Transactions

Block Hash



Tampering with past transactions result
in unmatching block hashes

Block Hash

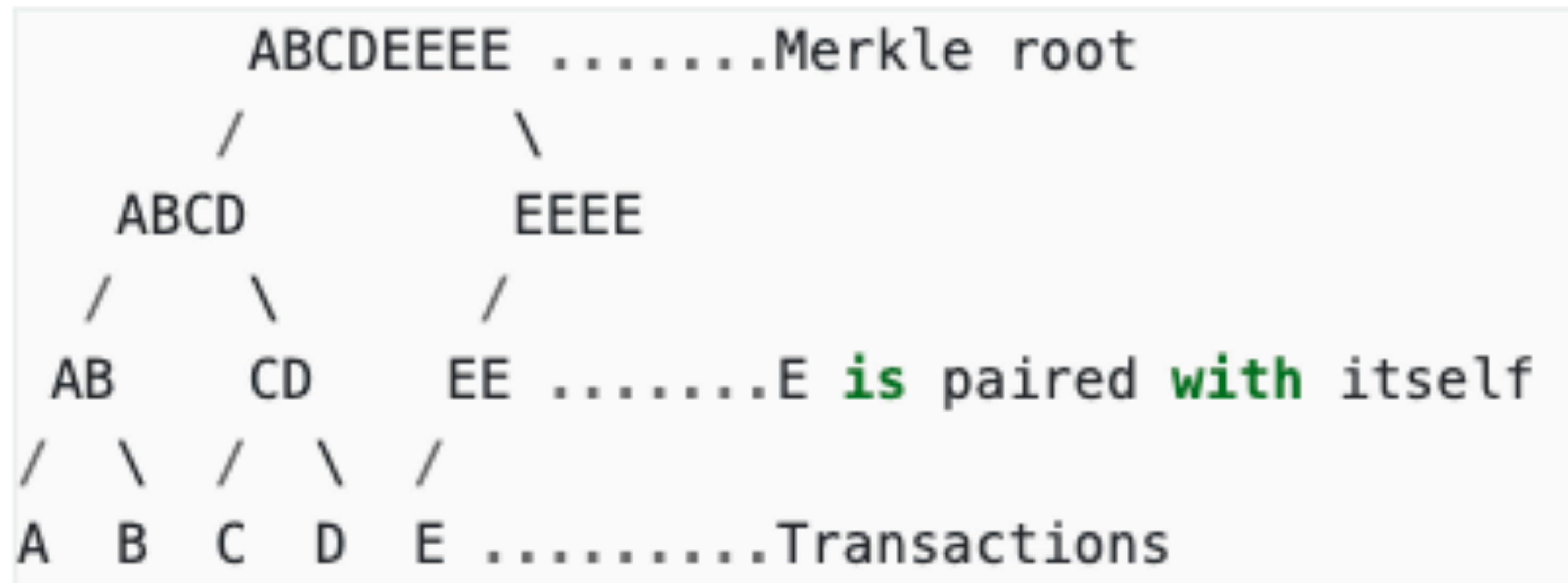
The Merkle Root

- Every block must contain one or more transactions
- The first transaction must be a “coinbase transaction”: it should collect and transfer the block reward (= block subsidy + transaction fees)
- All other transactions are optional, but are usually included to increase the reward
- The block reward cannot be spent before at least 100 blocks have been mined (~ 1000 minutes) - in case the block is determined as stale later on

Block Hash

The Merkle Root

- All transactions are encoded into blocks in binary raw transaction format
- They are paired with each other, hashed, then the hashes are paired again, hashed, and so on, until it only leaves on final hash: the Merkle root
- Any hash without a partner is hashed with itself

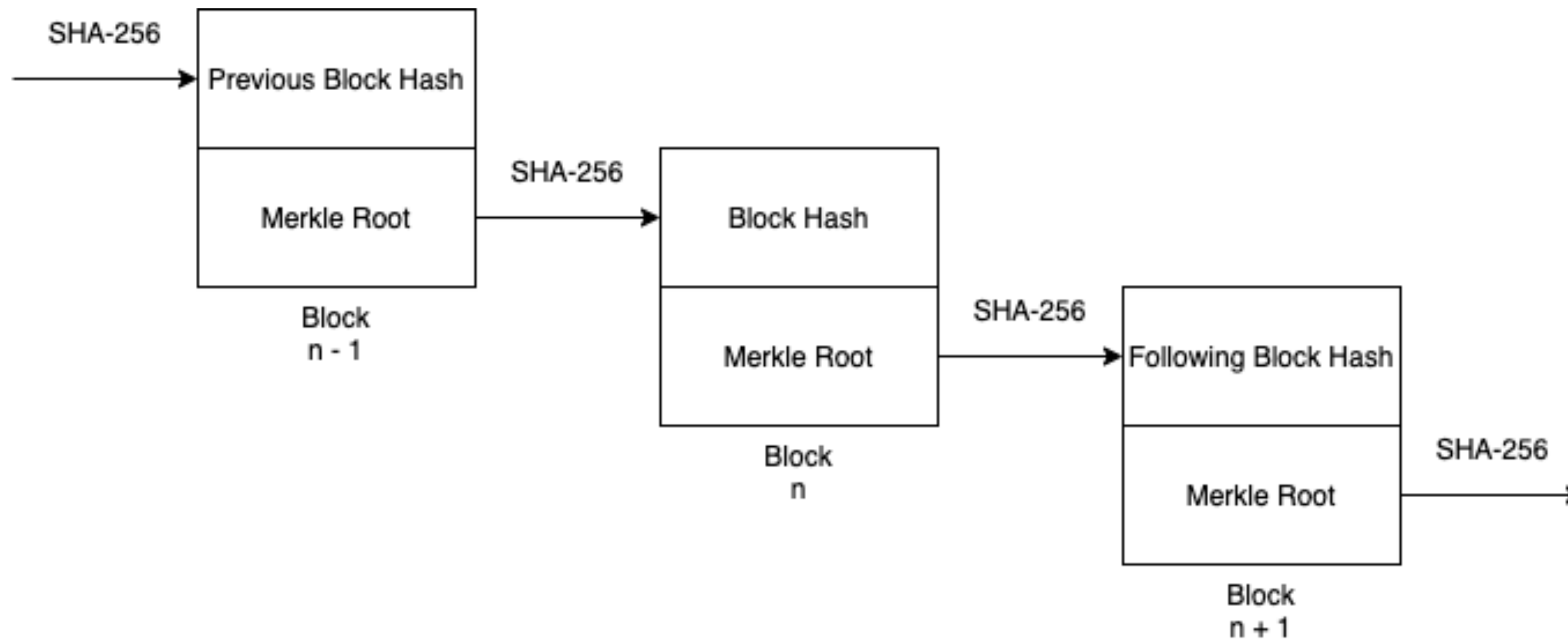


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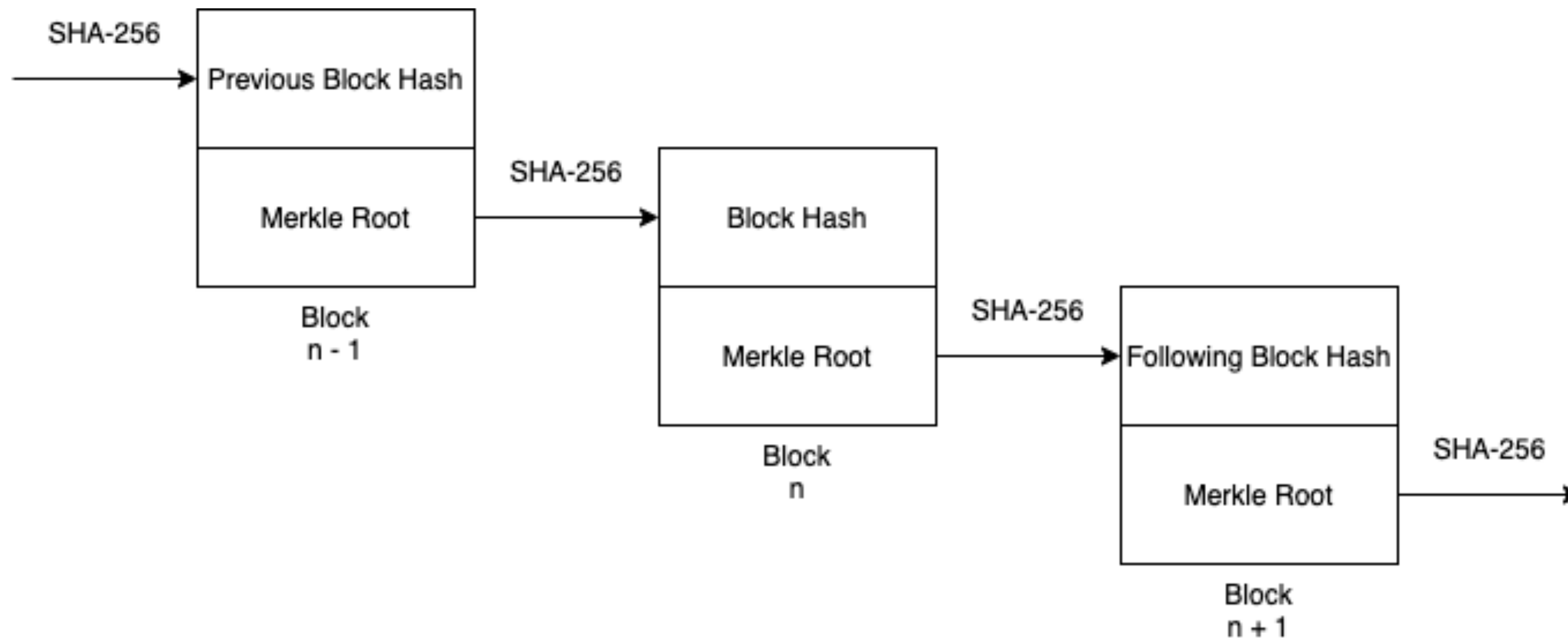
Proof of Work

What is the problem with the following diagram?



Proof of Work

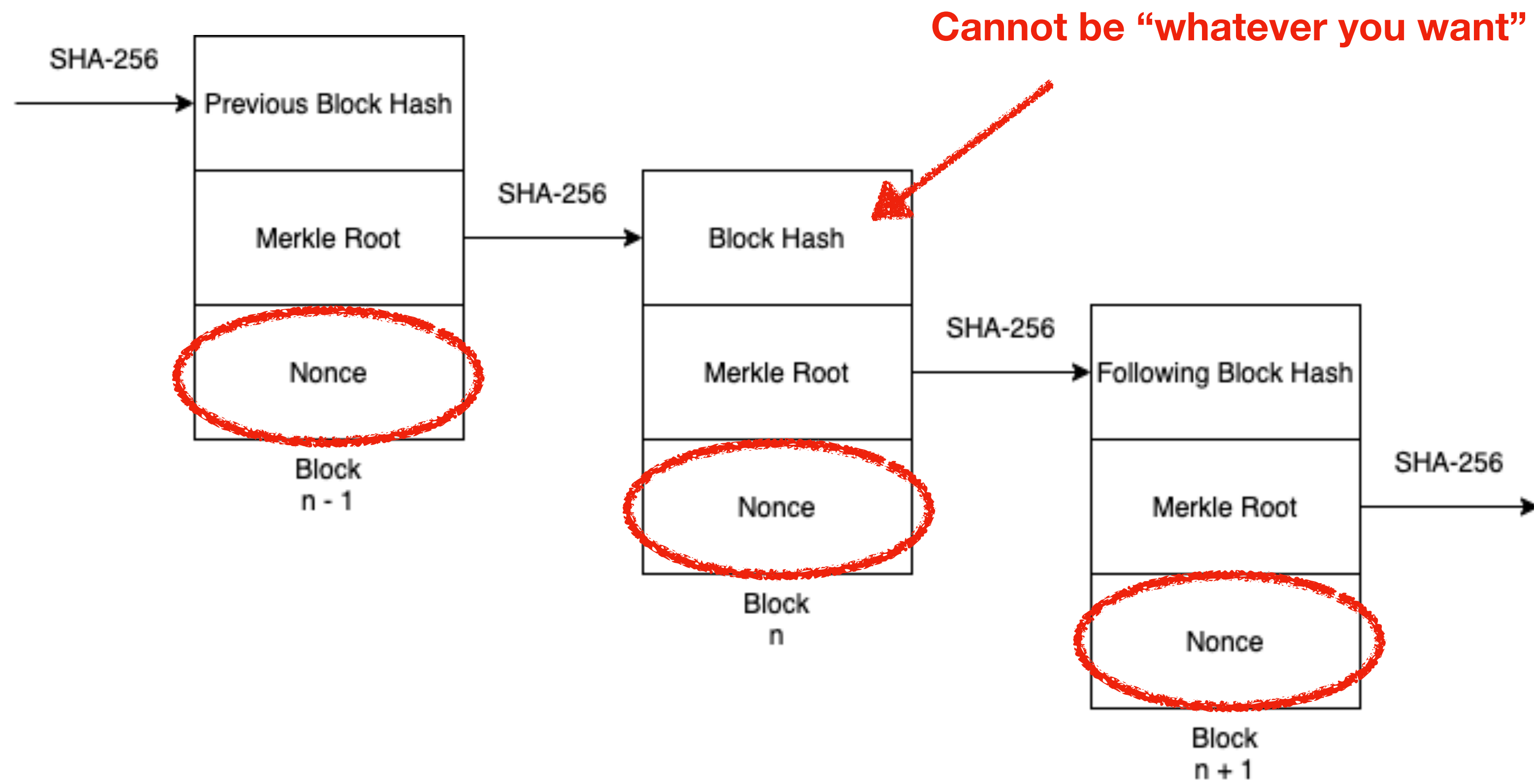
What is the problem with the following diagram?



- It would still be secure against past block tamper...
- ...For maybe 2 minutes: brute force can recreate a block chain really fast

Proof of Work

This is why were added 2 things...



- A constraint on the resulting Block Hash
- A nonce field to satisfy that constraint

Proof of Work

A step back...

- Proof of Work has not been invented by Satoshi Nakamoto
- It was first described and implemented in 1993 to deter Denial of Service attacks, and was also used the same way against SPAM
- The idea is to use an asymmetric problem so that given a problem to solve “N”, you have to find a proof “P” so that (for example) the hash of “N-P” satisfies a given condition, for example to start with 40 zeros
- Finding such a proof would require a huge processing effort, while verifying SHA-256(“N-P”) starts with 40 zeros would require only one step

Proof of Work

Bitcoin case

- Problem: Merkle Root + Previous Block Hash
- Proof: the Nonce field
- Condition: the hash of the block header must not exceed a certain value (\leq) start with a certain number of 0)
- \Rightarrow The lower the value, the harder it is to find a valid Proof
- The difficulty is reevaluated every 2016 blocks so in average, a new block is mined every 10 minutes

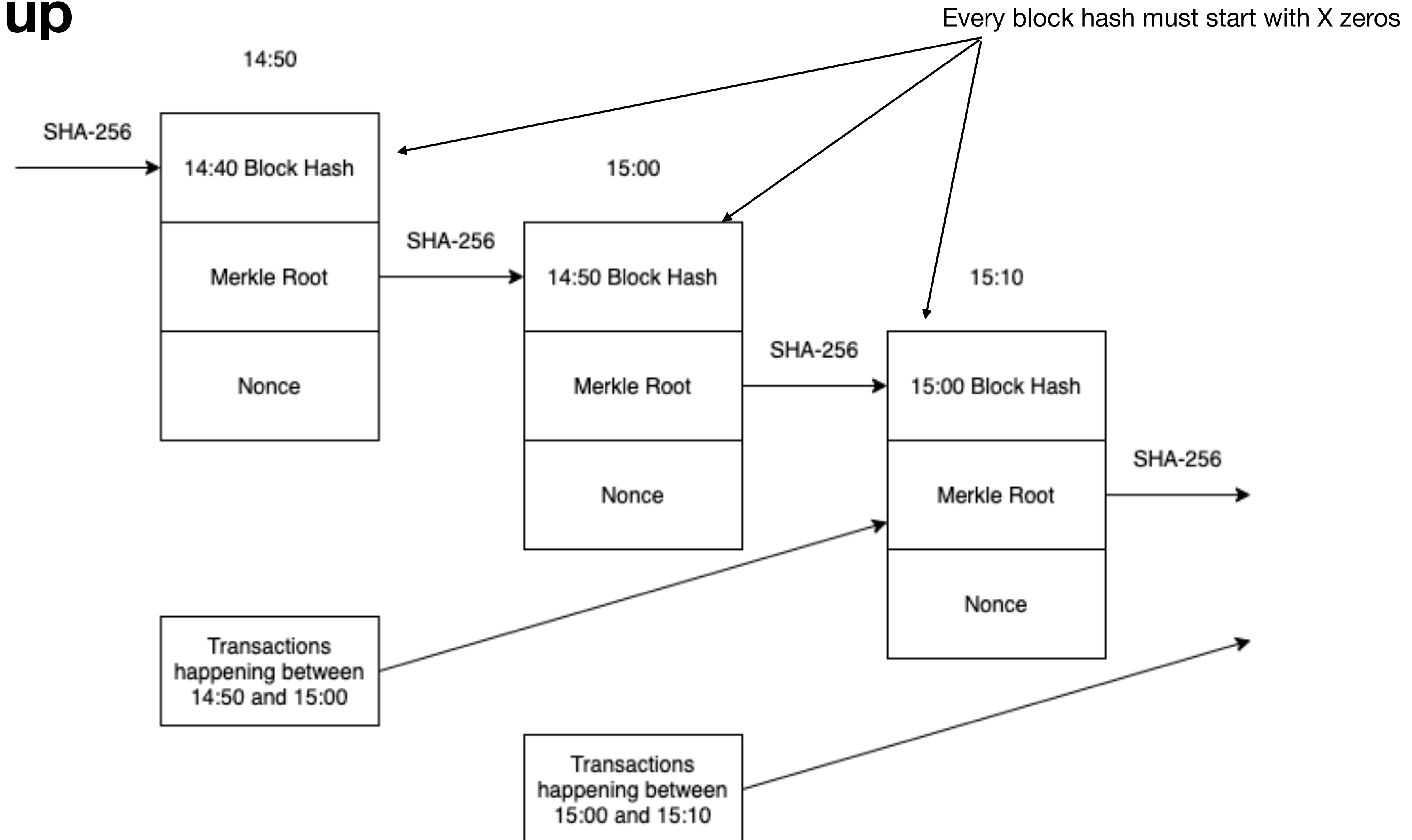
Proof of Work

Bitcoin case

- Consequence of this Proof of Work with a “10 minutes difficulty”: tampering with an older block entails that you also need to recalculate the proof of work of all the following blocks to have a coherent block chain

Proof of Work

Summing up



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P2P Network

Centralised vs Decentralised

| Centralised | Decentralised |
|---|--|
| <ul style="list-style-type: none">• One server and one copy of the data to be provided to the entire world: single point of failure• Only one owner of this copy who can do whatever he wants with the data• Faster and cheaper | <ul style="list-style-type: none">• Data provided through a consensus of nodes: no single point of failure• Data is copied to all Bitcoin miners• Data is immutable• Anyone is allowed to join the network• Slower and more expensive to run |

P2P Network

Network process

- According to the Bitcoin white paper:

5. Network

The steps to run the network are as follows:

- 1) New transactions are broadcast to all nodes.
- 2) Each node collects new transactions into a block.
- 3) Each node works on finding a difficult proof-of-work for its block.
- 4) When a node finds a proof-of-work, it broadcasts the block to all nodes.
- 5) Nodes accept the block only if all transactions in it are valid and not already spent.
- 6) Nodes express their acceptance of the block by working on creating the next block in the chain, using the hash of the accepted block as the previous hash.

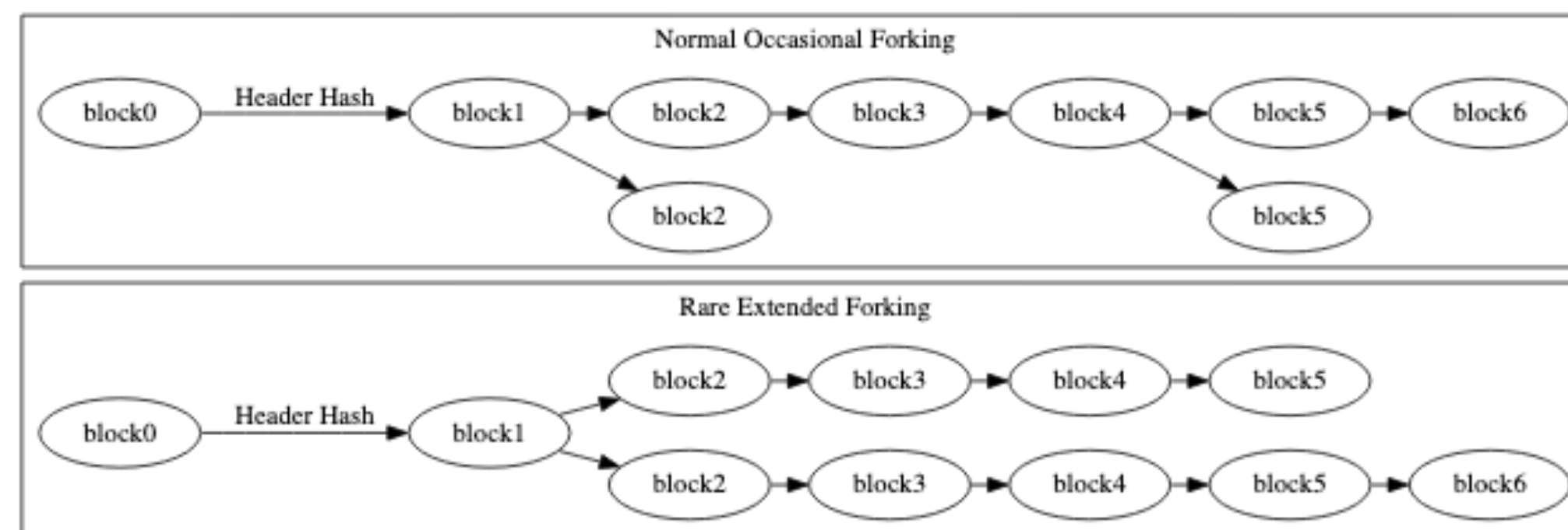
Nodes always consider the longest chain to be the correct one and will keep working on extending it. If two nodes broadcast different versions of the next block simultaneously, some nodes may receive one or the other first. In that case, they work on the first one they received, but save the other branch in case it becomes longer. The tie will be broken when the next proof-of-work is found and one branch becomes longer; the nodes that were working on the other branch will then switch to the longer one.

New transaction broadcasts do not necessarily need to reach all nodes. As long as they reach many nodes, they will get into a block before long. Block broadcasts are also tolerant of dropped messages. If a node does not receive a block, it will request it when it receives the next block and realizes it missed one.

Source: bitcoin.org/bitcoin.pdf

P2P Network Forks

- In different few conditions, 2 blocks can compete with each other, resulting in a chain fork:



- Because of those forks, the block height (the number of blocks between the Genesis block and the current block) cannot address a block. We usually use its hash to address it.
- Examples of reasons: malicious attacks, 2 blocks found at the same time, consensus rule change

P2P Network

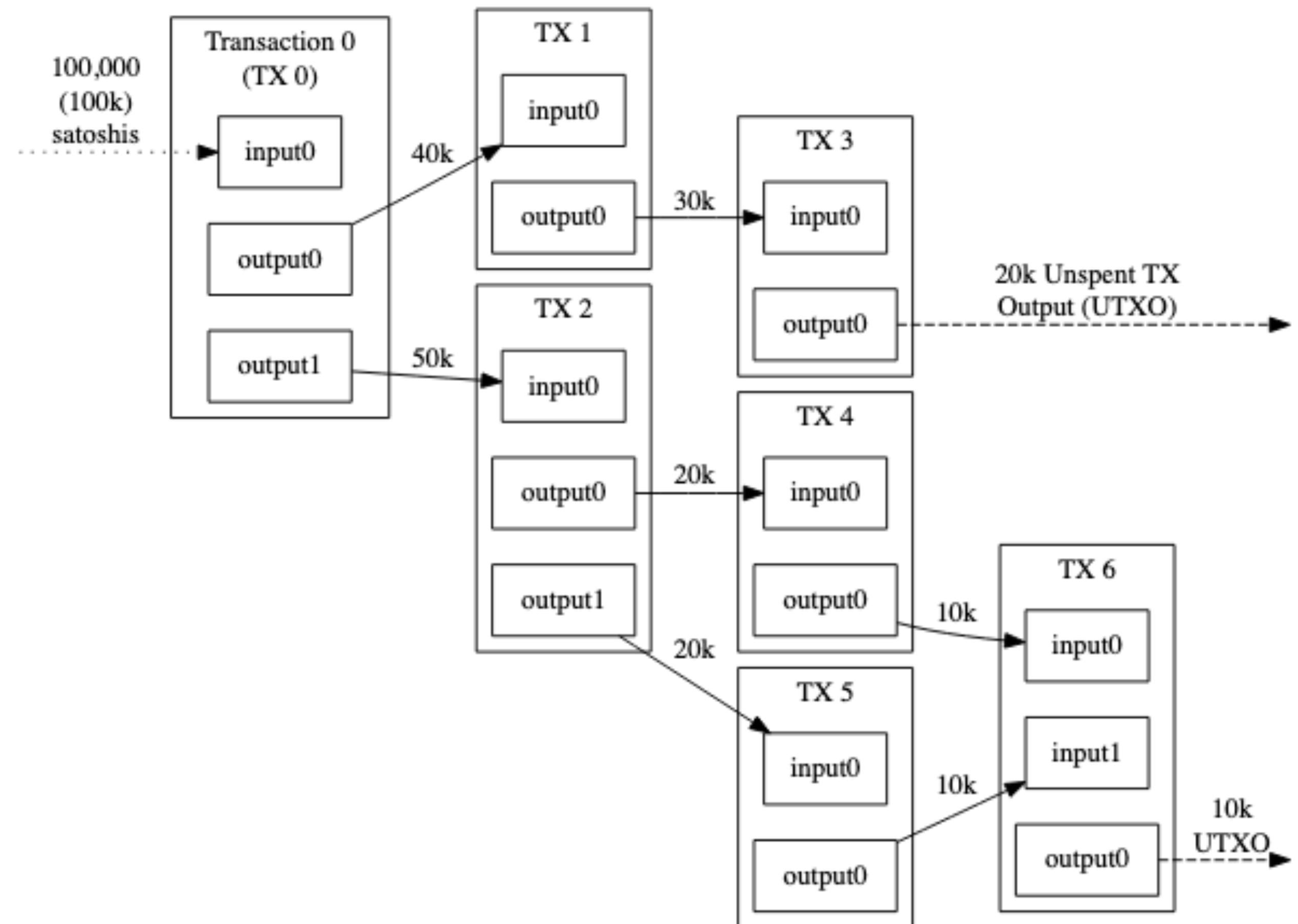
51% Attack

- A 51% Attack: when someone (or a group) who has the majority of the network hash rate revise transaction history and/or prevent new transactions from confirming
- Note: this can happen because it's a race between which block gets propagated the fastest; also, it means that you don't necessarily need 51% of the hash power
- Those never happened on Bitcoin

P2P Network

Transactions

- Just like block hashes which are chained together, transactions are also chained together
- Satoshis and bitcoin are not sent from wallets to wallets, but move from transactions to transactions
- A single transaction can create multiple outputs, but each output of a particular transaction can only be used as an input once in the block chain (forbids double spend)
- Transactions mainly contain the sender's address, the recipient's address, the amount of satoshis to send
- Transactions also have a script field to create "contract transactions"



Triple-Entry Bookkeeping (Transaction-To-Transaction Payments) As Used By Bitcoin

P2P Network

An example of Security issue handled

- On 6 August 2010, a major vulnerability in the bitcoin protocol was spotted
- Transactions weren't properly verified before they were included in the transaction log, which allowed users to create an indefinite numbers of bitcoins
- On 15 August, over 184 billions bitcoins were generated in a transaction and sent to 2 different addresses
- Within hours, the transaction was spotted and erased from the transaction log after the bug was fixed and the network forked to an updated version of bitcoin protocol

P2P Network

Consensus rules

- What allowed the transaction to be validated during that attack were weak consensus rules
- The consensus rules are what say which block should be valid or not at the block validation step, during the propagation of the said block among the nodes
- This allows all nodes to reach a consensus
- Consensus rules can include the size of a block, the kinds of transactions allowed, the mining reward, the transaction fee amounts...

Final resources

Totally optional

- The bitcoin developer guide: developer.bitcoin.org
You'll get to know more about transactions, contracts, wallets and P2P Network
- Entire Bitcoin history: <http://historyofbitcoin.org/>

Conclusion

...To the introduction

- **Block hashes** are chained together, making it a block chain, with transaction data in each block. Tampering with a block would require to change all the following blocks
- Changing all the following blocks would take time because a **Proof of Work** is required for each block
- Even if you're able to provide an alternative chain with tampered transaction data, you would need to propagate it to the majority of the **network**
- All these make Bitcoin an excellent and secure decentralised **currency** based on a P2P **network**, but... What if you want to make more than a currency?