

# **Block Chain, Bitcoin & Security**

**...But truly Bitcoin, Proof of Work and Smart Contracts  
Development**

# Part 4: Live Coding

- 1. A few more resources**
- 2. Objectives**
- 3. Repositories**

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# A few more resources

- Blockchain explorer: <https://www.blockchain.com/explorer>
- Etherscan: <https://etherscan.io/>
- OpenZeppelin: <https://github.com/OpenZeppelin/openzeppelin-contracts> -  
The most used Solidity library for tokens, among other things
- Solidity documentation: <https://docs.soliditylang.org/en/v0.8.13/>
- Solidity Discord: <https://discord.gg/JH68rjpBtT>
- Ethereum Stack Exchange: <https://ethereum.stackexchange.com/>

# Part 4: Live Coding

1. *A few more resources*

**2. Objectives**

3. *Repositories*

# Objectives

## Update Cryptozombies

- [cryptozombies.io](https://cryptozombies.io) used to be the reference when learning Solidity a few years ago
- A lot of their explanations are still very clear and valuable
- However, it hasn't been updated for years: the latest updates takes into account Solidity 0.5.0 (13/11/2018) when we are currently in version 0.8.9
- Most of what changed since: constraints lifted, syntax changed, new requirements

# Objectives

## Production ready code

- Also, Cryptozombies was a fun way to start, but doesn't allow you to make production code
- By using Hardhat, we will make unit tests along the development and make sure everything works as intended
- Also, you should learn from when I get stuck

# Objectives

## Group Project

- By the end, you should be able to produce a complete app based on a decentralised network



# Objectives

## How about today?

- How to set up a Solidity project: VSCode, npm, Hardhat, Solidity linter, JavaScript linter, hardhat.config.js, project architecture
- Smart contract initialisation, state variables, integers, structs, arrays, functions, function visibility, simili-random, typecasting, events, mapping and addresses, msg.sender, require, inheritance, import, storage vs memory

# Part 4: Live Coding

1. *A few more resources*
2. *Objectives*
3. **Repositories**

# Repositories

To follow the live coding...

- Solidity repository: <https://github.com/tnguyen42/cryptozombies-spring3>
- Git link: `git@github.com:tnguyen42/cryptozombies-spring3.git`