```
1 /*
2
       Andrew Maclean
 3
       March 15th, 2017
 4
       CS 4110 Compiler
 5
 6
                   -> blockst
       program
 7
       blockst
                   -> BEGINTOK stats ENDTOK
                   -> statmt ';' stats | empty
 8
       stats
 9
       decl
                   -> BASICTYPETOK IDTOK
10
       statmt
                  -> decl | ifstat | assstat | blockst | loopst | iostat | empty
       assstat
11
                  -> idref ASTOK expression
12
                   -> IFTOK expression THENTOK statmt
       ifstat
13
       loopst
                   -> WHILETOK expression DOTOK statmt
14
       iostat
                  -> READTOK ( idref ) | WRITETOK (expression)
15
       expression -> term expprime
16
       expprime
                  -> ADDOPTOK term expprime | empty
17
       term
                  -> relfactor termprime
18
       termprime -> MULOPTOK relfactor termprime | empty
       relfactor -> factor factorprime
19
       factorprime -> RELOPTOK factor | empty
20
       factor -> NOTTOK factor | idref | LITTOK | '(' expression ')'
21
       idref
22
                   -> IDTOK
23
24
       READ / WRITE doens't appear to work correctly
25
26
       I'm not sure what write line does, exactly
27
       Assembly code needs optimization
28
29 */
30
31
32 #ifndef PARSER_H
33 #define PARSER_H
34
35 #include <iostream>
36 #include <fstream>
37 #include <string>
38 #include <queue>
39 #include "SymbolTable.h"
40
41 using namespace std;
42
43 struct token
44 {
45
       string tokenName;
46
       int lineNo;
47
       int tokenNumber;
48 };
49
50 class Parser
51 {
52 public:
```

```
53
         Parser(queue<token> tokenList)
 54
         {
 55
             tokens = tokenList;
 56
             identifiers = new HashTable();
 57
             assem.open("assemblyCode.txt");
 58
             err.open("errors.txt");
 59
             currentAddr = 0;
 60
             program();
 61
             assem.close();
 62
             err.close();
 63
             currTemp = 0;
 64
         }
 65
 66
         // makes sure there is at least one token left to pop
 67
         void countCheck()
 68
         {
             if (tokens.size() == 0)
 69
 70
             {
                 err << "\nNot enough tokens" << endl;</pre>
 71
 72
                 system("pause");
 73
                 exit(EXIT_FAILURE);
 74
             }
 75
         }
 76
         //does prints the rule number somewhere
 77
 78
         void print(int tok)
 79
         {
 80
             //cout << tok << " ";
 81
 82
         //idref -> IDTOK
 83
         void idref(bool left)
 84
         {
 85
             print(31);
 86
 87
             //as long as the symbol table finds the identifier...
             if (identifiers->find(tokens.front().tokenName)->name != "Not Found")
 88
 89
                 //doesn't write any assembly for lefthand identifiers
 90
                 if (!left)
 91
 92
 93
                     //pulls an identifiers and puts it in the next spot in the stack
                     assem << "lw $t" << currTemp << " " << identifiers->find
 94
                        (tokens.front().tokenName)->address << " # load value\n";</pre>
 95
                     assem << "sw $t" << currTemp << " " << currentAddr << endl;</pre>
 96
                     currentAddr -= 4;
 97
                 }
 98
 99
                 tokens.pop(); //pop IDTOK
100
             }
101
102
             //give an error otherwise
             else
103
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
                                                                                          3
104
                 err << "\nIdentifier " << tokens.front().tokenName << " was not found >
105
                    on line: " << tokens.front().lineNo << endl;</pre>
106
                 tokens.pop();
107
             }
108
109
             countCheck();
         }
110
111
         //factor -> NOTTOK factor | idref | LITTOK | '(' expression ')'
112
113
         void factor()
114
             // token 17 is NOTTOK
115
116
             if (tokens.front().tokenNumber == 17)
117
118
                 print(27);
119
                 tokens.pop(); //pop NOTTOK
120
                 factor();
121
             //token 1 is ID
122
             else if (tokens.front().tokenNumber == 1)
123
124
125
                 print(28);
126
                 idref(false);
127
             }
128
             //token 2 is LITERAL
129
             else if (tokens.front().tokenNumber == 2)
130
             {
131
                 currTemp++;
132
                 print(29);
                 //don't follow this with strings
133
                 if (tokens.front().tokenName[0] != '"')
134
135
136
                     // if the token is a number
137
                     if (isdigit(tokens.front().tokenName[0]))
                          assem << "li $t" << currTemp << ", " << tokens.front
138
                          ().tokenName << " # assinging an int value" << endl;</pre>
139
                     // if it's false
140
141
                     else if (tokens.front().tokenName[0] == 'F')
                          assem << "li $t" << currTemp << ", 0 # assigning a false
142
                          value\n";
143
144
                     // if it's true
```

else if (tokens.front().tokenName[0] == 'T')

// store in next available spot in stack

\n";

}

assem << "li \$t" << currTemp << ", 1 # assigning a true value →

assem << "sw \$t" << currTemp << ", " << currentAddr << endl;</pre>

145

146

147148

149

150

151

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
4
```

```
152
                 tokens.pop(); //pop LITTOK
153
                 countCheck();
154
                 currentAddr -= 4;
155
156
             //token 14 is (
             else if (tokens.front().tokenNumber == 14)
157
158
             {
159
                 print(30);
160
                 tokens.pop(); //pop (
161
162
163
                 countCheck();
164
                 expression();
165
166
                 //token 15 is )
167
                 if (tokens.front().tokenNumber != 15) // missing token error
                      err << "\nExpected \')\' on line: " << tokens.front().lineNo <<</pre>
168
                        endl;
169
                 else
170
                      tokens.pop(); //pop )
171
             }
172
             countCheck();
173
174
         }
175
176
         //factorprime -> RELOPTOK factor | empty
177
         void factorprime()
178
         {
179
             string temp;
             //token 6 is RELOPTOK
180
             if (tokens.front().tokenNumber == 6)
181
182
             {
183
                 print(25);
184
                 // saves the token for later
185
                 temp = tokens.front().tokenName;
186
                 tokens.pop(); //pop RELOPTOK
187
                 countCheck();
188
                 factor();
189
190
                 currentAddr += 4;
191
                 currTemp = 0;
192
193
                 // compares and goes to skip
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
194
195
                 currentAddr += 4;
196
                 currTemp++;
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
197
198
199
                 if (temp == "<")</pre>
200
                      assem << "blt $t" << currTemp << " $t" << currTemp - 1 << " Skip" →
                         << endl;
201
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
                                                                                           5
                 else if (temp == ">")
202
                     assem << "bgt $t" << currTemp << " $t" << currTemp - 1 << " Skip" →
203
204
205
                 else if (temp == "!=")
                      assem << "bne $t" << currTemp << " $t" << currTemp - 1 << " Skip" →
206
                         << endl;
207
208
                 assem << "sw $t" << currTemp << " " << currentAddr << endl;</pre>
209
210
                 currTemp = 0;
             }
211
212
             else
213
                 print(26);
214
         }
215
216
         //relfactor -> factor factorprime
217
         void relfactor()
218
219
             print(24);
220
             factor();
221
             factorprime();
222
223
         }
224
225
         //termprime -> MULOPTOK relfactor termprime | empty
226
         void termprime()
227
         {
228
             string temp;
229
             //token 5 is MULOPTOK
             if (tokens.front().tokenNumber == 5)
230
231
             {
232
                 print(22);
233
                 temp = tokens.front().tokenName;
234
                 tokens.pop(); //pop MULOPTOK
235
                 countCheck();
236
                 relfactor();
237
                 currentAddr += 4;
238
                 currTemp = 0;
239
240
                 // loads two registers with the numbers to be operated
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
241
242
                 currentAddr += 4;
243
                 currTemp++;
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
244
245
                 currTemp++;
246
247
                 // computes the operation
                 if (temp == "*")
248
```

assem << "mult \$t" << currTemp << " \$t" << currTemp - 1 << " \$t" →

<< currTemp - 2 << endl;

249

250

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
6
```

```
251
                 else if (temp == "AND")
                     assem << "and $t" << currTemp << " $t" << currTemp - 1 << " $t"
252
                       << currTemp - 2 << endl;
253
254
                 else if (temp == "/" || temp == "DIV")
                      assem << "div $t" << currTemp - 1 << " $t" << currTemp - 2 <<
255
                                                                                          P
                     assem << "mflo $t" << currTemp << endl;</pre>
256
257
258
                 // stores the result
                 assem << "sw $t" << currTemp << " " << currentAddr << endl;</pre>
259
260
261
                 currentAddr -= 4;
262
                 currTemp = 0;
263
                 termprime();
264
265
             }
             else
266
267
                 print(23);
268
         }
269
270
         //term -> relfactor termprime
         void term()
271
272
         {
273
             print(21);
274
             relfactor();
275
             termprime();
276
         }
277
278
         //expprime -> ADDOPTOK term expprime | empty
279
         void expprime()
280
         {
281
             string temp;
282
             //token 4 is ADDOPTOK
283
             if (tokens.front().tokenNumber == 4)
284
             {
285
                 print(19);
286
                 temp = tokens.front().tokenName;
287
                 tokens.pop(); //pop ADDOPTOK
288
                 countCheck();
289
                 term();
290
291
                 //div1 and div2 are the two temps being worked on
292
                 currTemp = 0;
                 currentAddr += 4;
293
294
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
295
296
                 currTemp++;
297
                 currentAddr += 4;
298
                 assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
299
                 currTemp++;
300
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
7
```

```
// mostly the same as termprime
301
302
                 if (temp == "+")
                     assem << "add $t" << currTemp << " $t" << currTemp - 1 << " $t"
303
                        << currTemp - 2 << endl;
304
305
                 else if (temp == "-")
                     assem << "sub $t" << currTemp << " $t" << currTemp - 1 << " $t"
306
                        << currTemp - 2 << endl;
307
308
                 else if (temp == "OR")
                      assem << "or $t" << currTemp << " $t" << currTemp - 1 << " $t" << ₹
309
                         currTemp - 2 << endl;</pre>
310
                 assem << "sw $t" << currTemp << " " << currentAddr << endl;</pre>
311
312
313
                 currentAddr -= 4;
314
                 currTemp = 0;
315
                 expprime();
316
317
             }
318
             else
319
                 print(20);
320
         }
321
322
         //expression -> term expprime
323
         void expression()
324
         {
325
             print(18);
326
             term();
327
             expprime();
328
         }
329
         //iostat -> READTOK '(' idref ')' | WRITETOK '(' expression ')'
330
331
         void iostat()
332
         {
333
             string key;
334
335
             key = tokens.front().tokenName;
336
             tokens.pop(); //pop READTOK or WRITETOK
337
             countCheck();
338
339
             if (tokens.front().tokenNumber != 14) // missing token error, (
340
                 err << "\nExpected \'(\' in iostat on line: " << tokens.front</pre>
                                                                                           P
                   ().lineNo << endl;</pre>
341
             else
342
                 tokens.pop(); //pop open parenthesis
343
344
             countCheck();
345
346
             if (key == "READ")
347
             {
348
                 // reads an input
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
8
```

```
349
                  print(16);
350
                  idref(false);
351
352
             }
353
             else
354
             {
355
                  print(17);
356
                  // writeline function
357
                  if (key == "WRITELN")
358
359
                      // writes a string
                      if (identifiers->find(tokens.front().tokenName)->type ==
360
                        "string")
361
                      {
362
                          assem << "output: .asciiz \"\\n" << tokens.front().tokenName →
                           << "\\n\"" << endl;
363
                          assem << "la $a0 output" << endl;</pre>
                          assem << "li $v0 4" << endl;
364
365
366
                      // writes a variable from memory
367
                      else
368
                      {
                          assem << "lw $a0 " << currentAddr << endl;</pre>
369
                          assem << "li $v0 1" << endl;
370
371
372
                      expression();
                      assem << "syscall" << endl;</pre>
373
374
375
                 // regular write function
376
                 else
377
                  {
                      if (identifiers->find(tokens.front().tokenName)->type ==
378
                        "string")
379
                      {
380
                          assem << "output: .asciiz \"" << tokens.front().tokenName << →
                          "\"" << endl;
381
                          assem << "la $a0 output" << endl;</pre>
                          assem << "li $v0 4" << endl;
382
383
                      }
384
                      else
385
                      {
386
                          assem << "lw $a0 " << currentAddr << endl;</pre>
387
                          assem << "li $v0 1" << endl;
388
                      }
                      expression();
389
390
                      assem << "syscall" << endl;</pre>
391
                  }
392
393
             }
394
395
             if (tokens.front().tokenNumber != 15) // missing token error on )
                  err << "\nExpected \')\' in iostat on line: " << tokens.front
396
```

```
().lineNo << endl;</pre>
397
             else
398
                 tokens.pop(); //pop closed parentheis
399
400
             countCheck();
401
         }
402
         //loopst -> WHILETOK expression DOTOK statmt
403
404
         void loopst()
405
         {
406
             print(15);
407
             // WHILE is token 11
             tokens.pop(); //pop WHILETOK
408
409
             assem << "Loop: ";
410
             expression();
411
             //DO is token 12
412
             if (tokens.front().tokenNumber != 12) // missing token error
413
                  err << "\nExpected \"DO\" token, got " << tokens.front().tokenName << →
                     " on line: " << tokens.front().lineNo << endl;</pre>
414
             else
415
                 tokens.pop(); //pop DOTOK
416
             countCheck();
417
418
             statmt();
             assem << "j Loop " << endl;</pre>
419
420
             assem << "Skip: ";</pre>
421
         }
422
423
         //ifstat -> IFTOK expression THENTOK statmt
424
         void ifstat()
425
         {
426
             print(14);
427
428
             tokens.pop(); //pop IFTOK
429
430
             countCheck();
431
             expression();
432
433
             if (tokens.front().tokenNumber != 10) // missing token error, token 10 is ₹
                  err << "\nExpected \"THEN\" token, got " << tokens.front().tokenName >
434
                     << " on line: " << tokens.front().lineNo << endl;</pre>
435
             else
436
                  tokens.pop(); //pop THENTOK
437
438
             countCheck();
439
             statmt();
440
             // the position to skip to
441
             assem << "Skip: ";</pre>
442
         }
443
444
         //assstat -> idref ASTOK expression
```

```
445
         void assstat()
446
         {
             // loc is the offset of a variable
447
448
             int loc;
449
             //as long as the symbol table finds the identifier...
450
             if (identifiers->find(tokens.front().tokenName)->name != "Not Found")
451
                 Data *data = identifiers->find(tokens.front().tokenName);
452
453
                 loc = data->address;
454
                 bool left = true;
455
                 idref(left);
456
457
             // clears the code and declares an error
458
             else
459
             {
                 err << "\nUninitialized variable " << tokens.front().tokenName << "</pre>
460
                   on line: " << tokens.front().lineNo << endl;</pre>
461
                 assem.close();
462
                 assem.open("assemblyCode.txt");
                 assem << "";
463
464
                 assem.close();
465
                 exit(EXIT_FAILURE);
466
467
             if (tokens.front().tokenNumber != 19) // missing token error ASTOK
                 err << "\nExpected :=, got " << tokens.front().tokenName << " on
468
                   line: " << tokens.front().lineNo << endl;</pre>
469
             else
470
                 tokens.pop(); // pops assignment token
471
             //countCheck makes sure that there is at least one token left
472
             countCheck();
             expression();
473
474
             currentAddr += 4;
475
             // stores the last spot in memory to a variable
             assem << "lw $t" << currTemp << " " << currentAddr << endl;</pre>
476
             assem << "sw $t" << currTemp << " " << loc << " # assign to variable" << >
477
               endl;
478
             currTemp = 0;
479
         }
480
481
         //stmt -> decl | ifstat | assstat | blockst | loopst | iostat | empty
482
         void statmt()
483
         {
484
             if (tokens.front().tokenNumber == 3)
485
             {
486
                 print(6);
487
                 decl();
488
489
             else if (tokens.front().tokenNumber == 9)
490
491
                 print(7);
492
                 ifstat();
493
             }
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
11
```

```
else if (tokens.front().tokenNumber == 1)
494
495
             {
496
                 print(8);
497
                 assstat();
498
499
             else if (tokens.front().tokenNumber == 7)
500
501
                 print(9);
502
                 blockst();
503
504
             else if (tokens.front().tokenNumber == 11)
505
506
                 print(10);
507
                 loopst();
508
             }
509
             else if (tokens.front().tokenNumber == 13)
510
511
                 print(11);
512
                 iostat();
513
             }
514
             else
515
                 print(12);
         }
516
517
         //decl -> BASICTYPETOK IDTOK
518
519
         void decl()
520
         {
521
             print(5);
522
             // the token type before it gets popped
523
             string type = tokens.front().tokenName;
             tokens.pop(); //pop TYPETOK
524
525
526
             countCheck();
527
528
             if (tokens.front().tokenNumber != 1) // missing token error IDENT
                 err << "\nMissing identifier on line: " << tokens.front().lineNo <<
529
                   end1;
530
             else
531
             {
532
                 // fills the symbol table with the new identifier
533
                 if (identifiers->find(tokens.front().tokenName)->name == "Not Found")
534
                 {
535
                      Data inserted = { type, tokens.front().tokenName, currentAddr};
536
                      identifiers->insert(inserted);
                      assem << "# stored a new variable in the next offset" << endl;</pre>
537
538
                      tokens.pop(); // pop IDTOK
539
540
                 //doesn't make two identifiers
541
                 else
542
                 {
543
                      err << "\nIdentifier already exists, on line: " << tokens.front</pre>
                        ().lineNo << endl;</pre>
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
544
                     tokens.pop();
545
                 }
546
             }
547
             countCheck();
548
             currentAddr -= 4;
549
         }
550
551
         //stats -> statmt ';' stats | empty
         void stats()
552
553
             if (tokens.front().tokenNumber != 8)
554
555
556
                 print(3);
557
                 statmt();
558
                 if (tokens.front().tokenNumber != 16) // missing token error
559
                     err << "\nMissing \';\' on line: " << tokens.front().lineNo <<
                       endl;
560
                 else //pop ;
561
562
                     tokens.pop();
563
                     countCheck();
564
                     assem << "\n# new statement" << endl;</pre>
565
                     stats();
566
                 }
567
             }
568
             else
569
                 print(4);
570
         }
571
572
         //blockst -> BEGINTOK stats ENDTOK
573
         void blockst()
574
         {
575
             print(2);
576
             if (tokens.front().tokenNumber != 7) // missing token error
577
                 err << "\nMissing begin token on line: " << tokens.front().lineNo << >
                   endl;
578
             else
579
580
                 //pop BEGIN
581
                 tokens.pop();
582
                 identifiers->newScope();
583
             }
584
             countCheck(); // makes sure that the token count is greater than zero
585
             stats();
             if (tokens.front().tokenNumber != 8) // missing token error
586
587
                 err << "\nMissing end token on line: " << tokens.front().lineNo <<
                   endl;
588
             else
589
             {
590
                 //pop END
591
                 tokens.pop();
592
                 identifiers->closeScope();
```

```
...drew\Desktop\VisualStudio Projects\Parser\Parser\parser.h
```

```
13
```

```
593
594
             countCheck();
595
         }
596
597
         //program -> blockst '.'
598
         void program()
599
         {
             assem << ".text\n.globl main\nmove $fp $sp\nla $a0 ProgStart\nli $v0 4</pre>
600
               \nsyscall\n\n";
601
             blockst();
602
             assem << "\nla $a0 ProgEnd\nli $v0 4\nsyscall\nli $v0 10\nsyscall\n.data →
               \nProgStart: .asciiz \"Program Start\\n\"\nProgEnd: .asciiz \"Program
               End\\n\"";
603
             if (tokens.empty()) // missing token error
604
                 err << "\nNo end of program token\n";</pre>
             cout << "\n";</pre>
605
606
             //prints the symbol table
607
             identifiers->print();
608
         }
609
610 private:
             queue<token> tokens;
611
             HashTable* identifiers;
612
             int currentAddr;
613
             ofstream assem;
614
615
             ofstream err;
             int currTemp;
616
617 };
618
619 #endif
```