ANDREW MADDEN

Audio Technologist & Developer www.AndrewMadden.com

> amadden80@gmail.com (732) 241-8879

EDUCATION & HONORS:

New York University, New York, NY:

2009 - 2011

Master of Music in Music Technology

GPA: 3.98/4.0

Honor: Graduate Student of the Year (2010/11)

Ramapo College of New Jersey, Mahwah, NJ:

2007 - 2009

Bachelor of Arts in Music Production

• GPA: 4.0/4.0

· Honor: Top Graduating Music Student

The Recording Workshop, Chillicothe, OH:

Summer 2007

Audio Production Certificate

· Honor: George H. Evans Award for Career Drive and Interactive Skills

EXPERIENCE:

New York University, New York, NY:

Adjunct Instructor

July 2012 - Present

Digital Signal Theory Laboratory

Research Asst. to Dr. Agnieszka Roginska,

February 2011 - January 2012

o 3D/Spatial Audio Processing

Analysis of headphone and speaker reproduction

Graduate Tutor

September 2010 - November 2011

Matlab programming

Digital signal theory

Sennheiser Technology & Innovations, San Francisco, CA:

March 2012 - June 2012

Research Intern

Auditory Scene Analysis

o Real-time DSP

Lakehouse Music, Asbury Park, NJ:

May 2008 - September 2009

- Assistant Recording Engineer
 - o Managed day-to-day operations of a recording studio/music company
 - Developed and maintained company website

Brookdale Community College, Lincroft, NJ:

May 2006 - May 2007

- · Undergraduate Tutor
 - Math: Remedial through Calculus II

PUBLICATIONS:

• "Measuring Spectral Directivity of an Electric Guitar Amplifier."

Dr. Agnieszka Roginska, Alex Case, Andrew Madden, and Jim Anderson. Audio Engineering Society: 132nd Convention – Budapest, 2012

• "Multi-Touch Room Expansion Controller for Real-Time Acoustic Gestures."

Andrew Madden, Pia Blumental, Areti Andreopoulou, Braxton Boren, Shengfeng Hu, Zhengshan Shi, Agnieszka Roginska. Audio Engineering Society: 131st Convention - New York, 2011

SKILLS:

- Matlab, C/C++, Python, PureData
- · Digital Audio Processing, Digital Signal Theory, Psychoacoustics, Acoustics
- · Music and Audio Recording/Production: Editing, Mixing, and Mastering