

# Blockchains for the Working Mathematician

## Elements of Post-Bitcoin Stateful-P2P Networks

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May 24, 2017

**Abstract**

## 1 Preliminaries

We introduce some notation.

### 1.1 Binary Data

A bit is either zero (false) or one (true)

$\underline{\text{bit}} := \{0, 1\}$

A sequence of  $n$  bits of is written as

$\underline{\text{bits}} := \{0, 1\}^n$

A sequence of bits of arbitrary length is notated as

$\underline{\text{bitstring}} := \{0, 1\}^*$

### 1.2 Hash Functions

Pick some cryptographically secure hash function  $H$  (e.g. SHA256 or something better)

$$H : \{0, 1\}^* \rightarrow \{0, 1\}^m$$

Such function sometimes called *one way functions* because the inverse  $H^{-1}$  or pre-image function  $\{x | H(x) = y\}$  cannot be efficiently computed. given just the output  $y$  the only way to find a  $x$  such that  $H(x) = y$  is by brute force, try all possible  $x$  until a match is found. (NB. This fact is exploited in Proof of Work, explained later 1.4)

Furthermore, flipping just a single bit of an input string  $p$  to yield  $p'$ ,  $H(p)$  and  $H(p')$  should give radically different addresses. The output of  $H$  should be indistinguishable from a pseudo-random function and is should be distributed evenly over **addr**.

### 1.3 Content Addressing

We fix some size  $A = 160$  (for example) and define our “*address space*” whose elements are all possible  $A$ -bit strings.

$$\mathbf{addr} := \{0, 1\}^A = \{0, 1\}^{160}$$

**Idea:** We can associate a canonical address in **addr** to every possible **bitstring** by applying  $H$  to it.

The size parameter  $A$  should be picked large enough so that the hash collision is far more unlikely than the earth being destroyed in the next 1000 years.

$$P(p \neq q | H(p) = H(q)) \ll 1$$

Recall that  $m$  is the output size in bits of  $H$ . Since typically  $m > A$  we just truncate the output of  $H$ , taking only the first  $A$  bits.

If  $m < A$  we should pick a better hash function or make the space smaller (it is possible to use a family of hash functions to construct  $H$  of arbitrary large  $m$ -parameter).

### 1.4 Proof of Work

PoW, pioneered by Bitcoin, uses the fact the  $H$  is not efficiently invertible to provide a mechanism of proof that one has done a certain amount of computational work.

We introduce a parameter called *difficulty* which is a number  $0 < k < m$ .

Let  $A; B$  denote concatenation of bitstrings.

For a given bitstring  $X$ , a *proof of work at difficulty  $k$* , is a bitstring (or number)  $N$  called a *nonce*, such that  $H(X; N)$  is a bitstring starting with  $k$  0-bits.

The reasoning is that the only way to find such  $N$  is to simply try them then all until one finds that  $H(X; N)$  starts with  $k$  zeros.

If  $k = 1$  there is a 50 percent chance the first bit is zero of every possible nonce. When  $k = 2$  it is 25 percent chance the first two bits are zero, etc.

### 1.5 Public-Private keys

### 1.6 Hierarchical Deterministic Wallets

Aka **BIP32**, [bip32.org](http://bip32.org)

## 1.7 Mnemonics

Aka **BIP39** aka Brain Wallets

## 1.8 RLP

Runlength prefix encoding