

Ravyn: Recommendation Algorithm, Purchase History, ShopperList

class RecommendationAlgorithm:

methods:

function generateRecommendations(List<String> purchaseHistory):

# recommendation logic here

print("Generating recommendations...")

for (String item : purchaseHistory)

print("Consider buying: " + item)

function displayShoppingBudget():

# adv functionality for pulling budget from database

print("Shopping Budget: " + shoppingBudget)

function displayPurchaseHistory()

print("Purchase History: " + purchaseHistory)

---

Class PurchaseHistory:

Methods:

Function displayHistory():

# adv functionality for pulling history from database

print("Purchase History:" + pastItems)

Function updateHistory(List<String> newItems):

pastItems = newItems

---

Class ShopperList:

Methods:

Function displayList():

# adv functionality for pulling current shopping list from database

print("Grocery List:" + currentItems)

Function updateList(List<String> newItems):

currentItems = currentItems.append(newItems)

Amado: Coupon History, window and gui

class CouponHistory:

    #Store the coupon usage records

    methods:

        initialize:

            coupon\_list = EmptyList

        function record\_coupon\_usage( coupon\_details):

            #Append coupon\_details to coupon\_list

        function viewhistcoupon\_list (coupon\_list );

            For each coupon in this.couponList:

                print("Print coupon details...")

---

class Window:

    methods:

        function open(list):

            this.content = list

        function close():

            this.content = None

        function display():

            if this.content is not None:

                # Implementation to display the content in the window

                print("Displaying content:", this.content)

            else:

                print("No content to display.")

        function move():

            # Implementation to move the window

            # This could be related to navigation within the app interface

        function handleEvent(event):

            if event == "button\_click":

                print("Button clicked. Performing action...")

            elif event == "list\_interaction":

                print("Interacting with the list. Performing action...")

            else:

                print("Unhandled event.")

---

class GUI:

    methods:

        function userAccount(user: User):

            # This method displays user account information

            print("User Account Information:")

            print(f"Username: {user.username}")

            print(f"Email: {user.email}")

        function couponControl():

            # Implementation for coupon control GUI

            # This method displays available coupons

            # It allows users to apply or remove coupons from their cart

            # It may also display coupon usage history or details

            # Implementation details can be added here based on the coupon control functionality

Sneha: Price data, Price tracking history, Price tracking reasoning

```
class Product:
```

```
    attributes:
```

- productID
- name
- currentPrice
- description
- ...

```
    methods:
```

```
        function addPriceToHistory(newPrice):
            timestamp = getCurrentTimestamp()
            PriceHistory.add({'timestamp': timestamp, 'price': newPrice})
```

```
        function getCurrentPrice():
            return this.currentPrice
```

---

```
class PriceTracker:
```

```
    attributes:
```

- productID
- PriceHistory # List to store historical prices and timestamps

```
    methods:
```

```
        function addPriceToHistory(newPrice):
            timestamp = getCurrentTimestamp()
            this.PriceHistory.add({'timestamp': timestamp, 'price': newPrice})
```

```
        function checkHistory():
            return this.PriceHistory
```

---

```
class PriceAnalyzer:
```

```
    attributes:
```

- productID
- PriceHistory
- reasoning # String to store reasoning for price changes

```
    methods:
```

```
        function analyzePriceChange():
            latestPrice = getLastPriceFromHistory()
            previousPrice = getSecondToLastPriceFromHistory()

            if latestPrice < previousPrice:
                this.reasoning = "Price decreased, possible sale or promotion."
            elif latestPrice > previousPrice:
                this.reasoning = "Price increased, potential inflation or high demand."
            else:
                this.reasoning = "Price remained unchanged."
```

```
        function getReasoning():
            return this.reasoning
```

Sid:SearchService

Class SearchService:

Methods:

```
Function findCheapestStoreToBuyAllItemsAt() -> String:
    cheapestStore = None
    # Logic to find the cheapest store to buy all items
    if len(shopperList) > 0 and len(stores) > 0:
        # Placeholder logic to find the cheapest store (you can replace this with actual logic)
        cheapestStore = stores[0]
        print("Cheapest store found:", cheapestStore)
    else:
        print("Shopper list or stores is empty. Cannot find the cheapest store.")
    return cheapestStore
```

---

Class GroceryStore:

Methods:

```
Function fetchPriceFromDatabase(item: String) -> float:
    # Simulated method to retrieve item price from an SQL database
    # Assume connection to an SQL database and fetching prices
    # Placeholder prices for demonstration

    # Example connection and query using SQL (pseudocode)
    connection = establishSQLConnection()
    query = "SELECT price FROM items WHERE item_name = " + item

    try:
        # Execute the SQL query
        result = executeSQLQuery(connection, query)

        # Assume fetching the price from the result
        if result.isNotEmpty():
            # Access the price from the result set (pseudocode)
            price = result.getPrice() # Retrieve the price from the result set
        else:
            print("Item not found in the database.")
            price = 0.0 # Placeholder value if item is not found
    except SQLException as e:
        print("SQL Connection Error:", e)
        price = 0.0 # Placeholder value in case of connection error

    # Close the SQL connection
    closeSQLConnection(connection)

    return price
```

---

Class DietaryPreferencesFilter:

Methods:

```
Function selectPreference(preference: String):
    # Toggle the selection of a dietary preference
    if preference in selectedPreferences:
        selectedPreferences[preference] = not selectedPreferences[preference]
    else:
        selectedPreferences[preference] = True
```

```
Function applyFilters() -> List<Product>:  
  # Apply selected dietary filters to the product list  
  filteredProducts = queryDatabaseForFilteredProducts(selectedPreferences)  
  return filteredProducts
```

Hiwot:

## **Shopping budget, budget history , budget**

### **Shopping budget**

Attributes:

Class shopping: shopping budget

Method:

- monthlyBudget: double

setBudget(budget: double): void

addItemToBudget(item: String):

checkBudget(): boolean

### **budget history**

Attributes:

UserID: String

- Amount: Float

Date: Date

Method:

**+ viewPastBudgets()**

**: List<Budget>**

**+ setBudget(): Float**

**+ getBudget(): Budget**

**+ getUserInfo(): user**

**+ amount() List<purchase>**

### **Budget**

Attributes:

- month: String

- exceeded: boolean

Class ShoppingBudget:

Methods:

setBudget(budget: double) -> void:

monthlyBudget = budget

addItemToBudget(item: String) -> void:

items.add(item)

checkBudget() -> boolean:

```
totalSpent = sum of amount in budgetHistory  
return totalSpent <= monthlyBudget
```

#### Budget Hlstory

```
viewPastBudgets() -> void:  
  for history in budgetHistory:  
    print("Date: " + history.getDate() +  
          ", Amount: " + history.getAmount() +  
          ", Exceeded: " + history.getBudget().isExceeded())
```

```
setBudget() -> double:
```

```
getBudget() -> double:
```

```
  return monthlyBudget
```

```
getUserInfo() -> List of BudgetHistory:
```

```
  return budgetHistory
```

#### Class Budget:

##### Attributes:

```
  month: String  
  exceeded: boolean
```

```
Constructor(userId: String, amount: double, date: Date, budget: Budget) -> BudgetHistory:
```