#### INEL4206 Microprocessors

Lectures 1 & 2
Overview of
Number Systems, Boolean Algebra

#### Representation of Data

 Integers are written using a positional numbering system, where each digit represents the coefficient in a power series:

$$N = a_{n-1}b^{n-1} + a_{n-2}b^{n-2} + \dots + a_1b^1 + a_0b^0$$

where n is the number of digits, b is the base, and  $a_i$  are the coefficients where each is an integer in the range  $0 < a_i < b$ .

## Numbering Systems

- Number systems
  - Three main characteristics:
    - Number of independent digits
      - Base or radix (b)
    - Place values of different digits
      - $-b^{n-1}...b^2b^1b^0$  with 0 known as the least significant digit and n-1 the most significant digit
      - Fractional part (if present) is represented as b<sup>-1</sup>b<sup>-2</sup>b<sup>-3</sup>...
    - Maximum number of values that can be represented given a fixed number of digits (n)
      - $-b^n$

# Base 10 system (decimal)

- 10 different digit values
  - -0,1,2,3,4,5,6,7,8,9
- Example:
  - -9138.504  $9138 = 8x10^{0} + 3x10^{1} + 1x10^{2} + 9x10^{3}$   $504 = 5x10^{-1} + 0x10^{-2} + 4x10^{-3}$
- With 10 digits, what are maximum number of values we can represent?
  - $-10^{10}$  ranging from 0 to  $10^{10}$  1

# Base 2 system (binary)

- 2 different digits known as binary digits or "bits"
   0,1
- Example: (first 16 binary numbers, 4 bits)
   0000, 0001, 0010, 0011, 0100, 0101, 0110, 0111,
   1000, 1001, 1010, 1011, 1100, 1101, 1110
- With 10 digits, what are maximum number of values we can represent?
  - 2<sup>10</sup> =1024 values ranging from
     0000000000 to 111111111

## Binary System Advantages

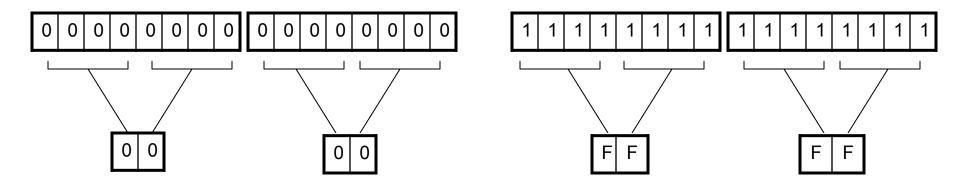
- George Boole (1854) mathematics of logic (Boolean Algebra)
  - truth values (false, true) represented by 0,1
- All data can be represented as a sequence of 1s and 0s
- Claude Shannon (1937) use of boolean algebra and binary arithmetic to create logic gates that simplified electromechanical relays used in the phone system switches
  - Foundation of digital circuit design
- Basic electronic devices can be operated in 2 different modes: (e.g. BJTs cut-off / saturation)
- Circuit implementation of 0s & 1s arithmetic easy to implement

#### Other popular base systems

- Base 8 (Octal)
  - Similar to decimal, just remove digits 8 & 9
- Base 16 (Hexadecimal or hex)
  - 16 different digits
  - -0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F
  - Short form to represent large binary numbers
    - Bits are arranged in group of 8 (byte)
    - Working with large binary numbers consume a large amount of digits, (e.g. memory addresses)

#### Large binary to Hex

 64K memories have up to 2<sup>16</sup> = 65,536 different values



- In general 4 binary digits = 1 hex digit
  - 3 binary digits = 1 hex digit

#### Common Powers

$$2^{-3} = 0.125$$
  
 $2^{-2} = 0.25$   
 $2^{-1} = 0.5$   
 $2^{0} = 1$   
 $2^{1} = 2$   
 $2^{2} = 4$   
 $2^{3} = 8$   
 $2^{4} = 16$   
 $2^{5} = 32$   
 $2^{6} = 64$   
 $2^{7} = 128$   
 $2^{8} = 256$   
 $2^{9} = 512$   
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#### Binary to decimal conversion

1001.0101

$$1001 = 1x2^{0} + 0x2^{1} + 0x2^{2} + 1x2^{3}$$

$$= 1 + 0 + 0 + 8 = 9$$

$$.0101 = 0x2^{-1} + 1x2^{-2} + 0x2^{-3} + 1x2^{-4}$$

$$= 0 + .25 + 0 + .0625 = .3125$$

$$1001.0101 = 9.3125$$

# Decimal to binary conversion

13.375

13:

$$\frac{13}{2} = 6 R = 1$$

$$\frac{6}{2} = 3 R = 0$$

$$\frac{3}{2} = 1 R = 1$$

$$\frac{1}{2} = 0 R = 1 \text{ (MSB)}$$

.375

$$0.375 \times 2 = 0.75 \text{ C0}$$
  
 $0.75 \times 2 = 0.5 \text{ C1}$   
 $0.5 \times 2 = 0 \text{ C1}$ 

Thus  $13.375_{10} = 1101.011_2$ 

#### **Base Conversion**

Convert 53 to binary Least Significant Digit 53/2 = 26, R₁=1 ← 26/2 = 13, R. = 0 13/2 = 6, R = 16/2 = 3,  $_{R} = 0$ 3/2 = 1, R = 11/2 = 0,  $R_1 = 1$  Most Significant Digit  $53 = 0b \ 110101$  $= 1*2^5 + 1*2^4 + 0*2^3 + 1*2^2 + 0*2^1 + 1*2^0$ 

= 32 + 16 + 0 + 4 + 0 + 1 = 53

#### Base Conversion (2)

#### Convert 53 to Hex

$$53/16 = 3$$
,  $R = 5$   
 $3/16 = 0$ ,  $R = 3$   
 $53 = 0x35$   
 $= 3 * 16^1 + 5 * 16^0$   
 $= 48 + 5 = 53$ 

## Binary arithmetic

#### Addition

– Basic rules:

$$0 + 0 = 0$$
  
 $0 + 1 = 1$   
 $1 + 0 = 1$   
 $1 + 1 = 0$  carry '1' to the next more significant bit  
 $1 + 1 + 1 = 1$  carry '1' to the next more significant bit

## Binary arithmetic

- Subtraction
  - Basic rules

$$0 - 0 = 0$$

$$1 - 0 = 1$$

$$1 - 1 = 0$$

$$0 - 1 = 1$$
 borrow '1' form the next most significant bit

#### Binary Arithmetic

#### addition

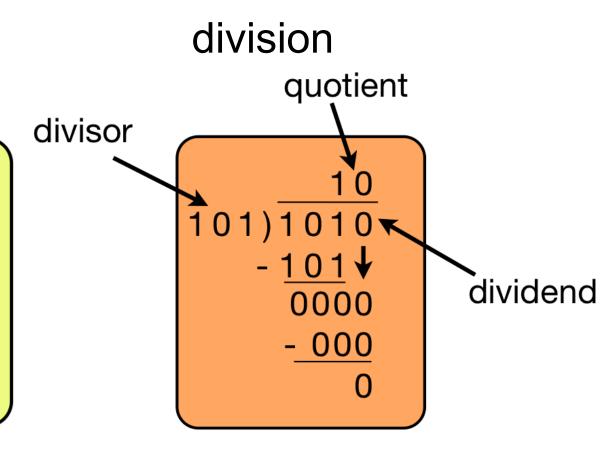
# $\begin{array}{c} 111 \\ 1001 & 0101 \\ + 0100 & 0011 \\ \hline 1101 & 1000 \end{array}$

#### subtraction

# **Binary Arithmetic**

#### multiplication

1001 0101 x \_\_\_\_\_10 0000 0000 +10010 101 1 0010 1010



#### Complements

Binary	1's	2's	10010110	01101001	01101010
Decimal	9's	10'	2496	7503	7504
		S			
Octal	7's	8's	562	215	216
Hex	15's	16'	3BF	C40	C41
		S			

- Binary 1's and 2s complements are important because they allow for easy arithmetic logic implementation.
- In 2s complement notation, the positive value is the same binary and the negative is the 2s complement of the positive value

+9:00001001

-9:11110111

• In 8-bit binary MSB provides sign, rest of the bits are the number representation, possible values range:  $+(2^{(n-1)}-1)$  to  $-(2^{(n-1)}-1)^8$ 

# Addition using 2's complement

 Final carry obtained while adding MSBs should be disregarded

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 Consider –18 and –37 addition:
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2's -18: 11101110

2's -37: <u>11011011</u>

Sum: 11001001 : 2's -55

## Subtraction using 2's complement

 Similar to addition, add 2's complement of subtrahend and disregard carry:

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- Consider +24 - +14
2's +24: 00011000 00011000
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2's +14: 00001110 2's: 11110010

Sum: 00001010