8086 System Connections and BUS Timing

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Course Title: Microprocessors and Assembly Language Department of Computer Science and Engineering (CSE), Islamic University of Technology (IUT), Gazipur.

Lecture References:

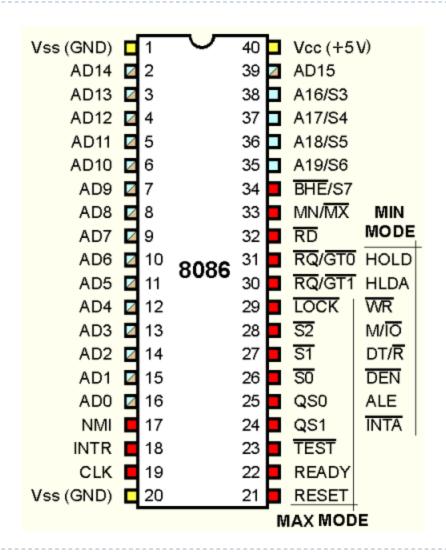
Book:

Microprocessors and Interfacing: Programming and Hardware, Chapter # 7, Author: Douglas V. Hall.

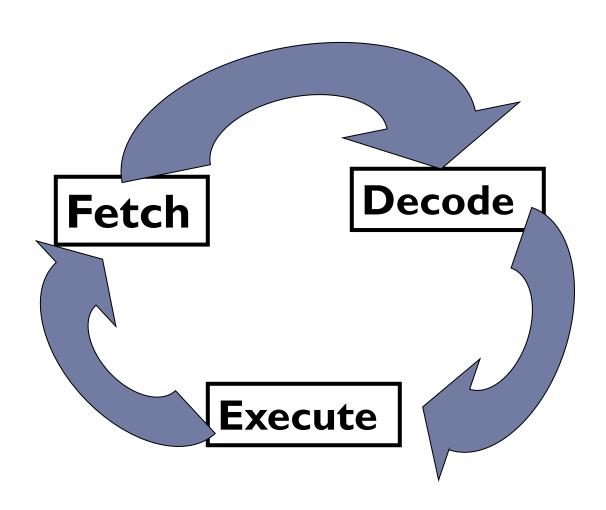
Lecture Materials:

- M.A. Sattar, Microprocessor and Microcontroller, BUET.
- Md. Omar Faruque, BRAC University.

Remember!! 8086 Pin Specifications



Microprocessor Operation

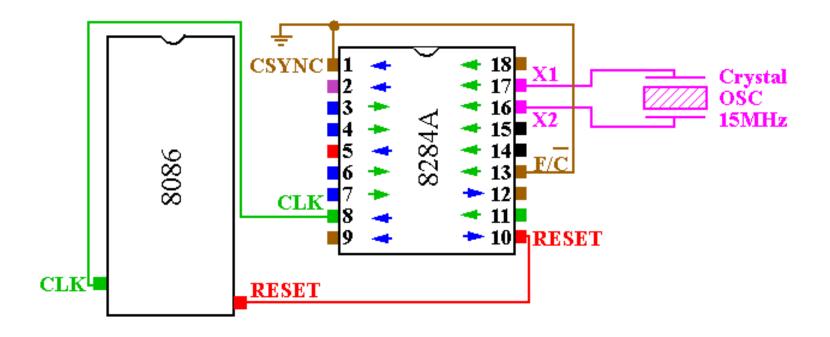


Microprocessor Operation

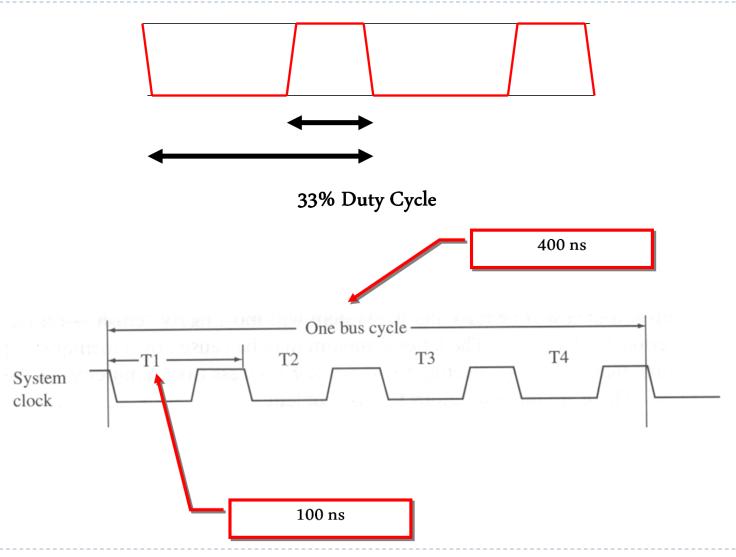
- The time a μP requires to complete fetch-decodeexecute operation of a single instruction is known as Instruction Cycle
- An Instruction Cycle consists of one or more Machine Cycles
- A basic μP operation such as reading or writing a byte from or to memory or I/O port is called a *Machine* Cycle or Bus cycle
- A Machine (bus) cycle consists of at least four clock cycles, called **T** states.
- One cycle of a clock is called a State

Clock Generation

Clock generator circuit is 8254A and connected to pin 19 (CLK) of 8086.



System Clock Concept



System Clock Concept

- ▶ 8086 is found to operate in between 5 to 10 Mhz.
- ▶ Each bus cycle consists of at least 4 clock cycles.
- An 8086 running at 5MHz, it's clock pulses will be of 200ns and it would take 800ns for a complete bus cycle.
- Again, an 8086 running at 10MHz, it's clock pulses will be of 100ns and it would take 400ns for a complete bus cycle.
- ▶ Each **read** or **write** operation take I bus cycles.

Clock States

Why are there T states?

- In the 8086, the address and data lines are multiplexed.
- The microprocessor needs time to change the signals during each bus cycle.
- Memory devices need time to interpret the address value and then read/write the data (access time)

Clock States

A specific, defined action occurs during each T states (labeled $T_1 - T_4$)

▶ T₁: Address is output

- Address of memory or I/O is sent out by 8086 via address bus
- ▶ Used Control signals: ALE, DT/R', M/IO' shows some output

▶ T₂: Bus cycle type (MEMORY/IO, READ/WRITE)

- 8086 issues either RD' or WR' and DEN'
- In case of **WRITE** (**WR**) operation, data to be written appear on data bus

Clock States

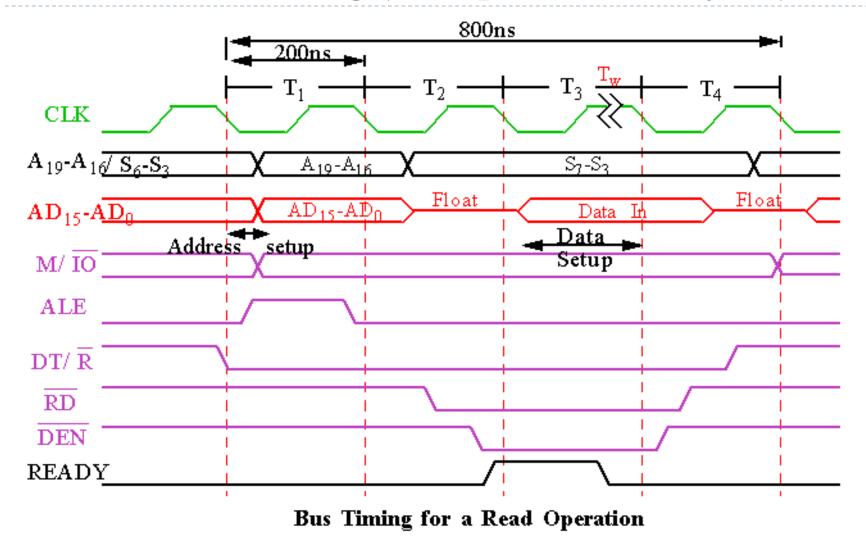
▶ T₃: Data is supplied

- READY is sampled at the end of T2
 - If READY is low, T3 becomes a wait state (TW), means no operation (NOP).
 - ▶ In **READ** bus cycle data bus is sampled at end of T₃

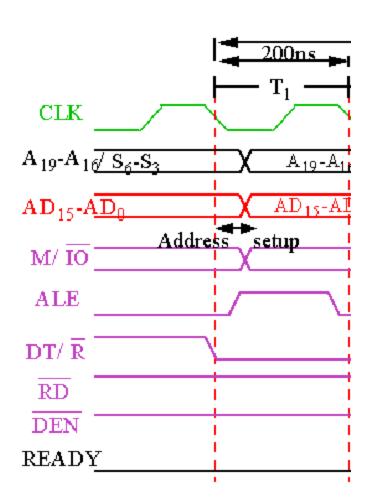
T4: Data latched by μP, and control signals removed

- All bus signals deactivated in preparation for next bus cycle
- μP sampled data bus for data that read from M or I/O
- At trailing edge of WR', transfer data to M or I/O

READ BUS Timing (Complete BUS Cycle)



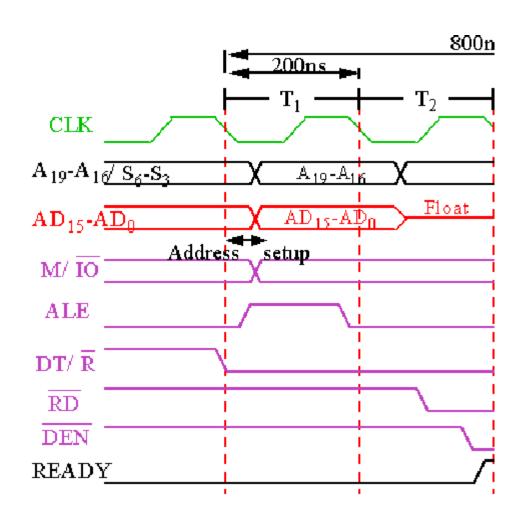
READ BUS Timing (During T₁ State)



During T_1 :

- The address is placed on the Address/Data bus.
- Control signals
 - M/ IO' specify memory or I/O,
 - **ALE** latch the address onto the address bus and
 - **DT/R'** set the direction of data transfer on data bus.

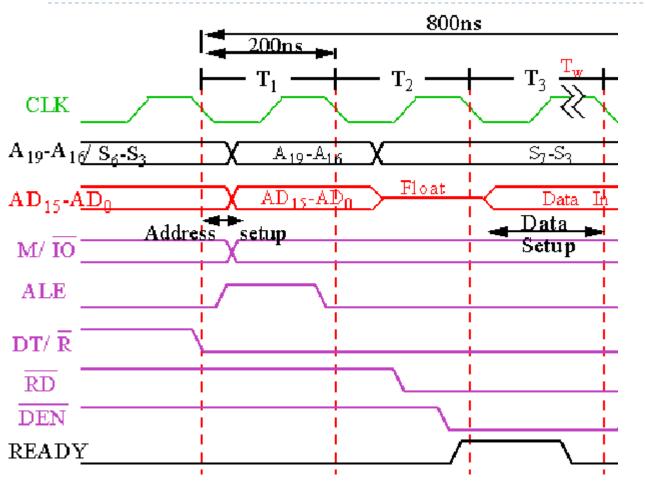
READ BUS Timing (During T₂ State)



During T₂:

- 8086 issues the **RD'** (or **WR'** in case of write operation) signal.
- **DEN'** enables the 8086 to receive the data for **READ** operation (or the memory or I/O device to receive the data for **WRITE** operation).

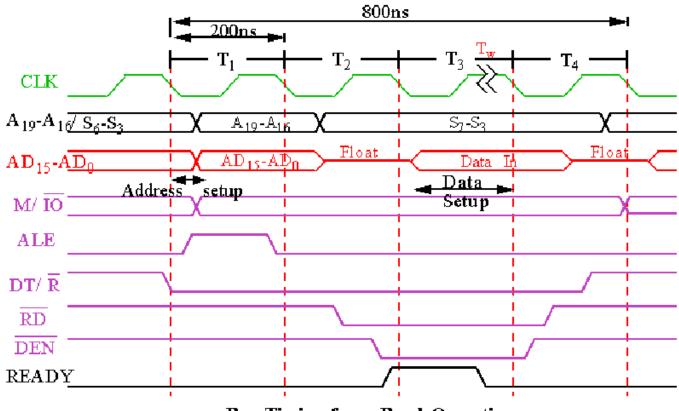
READ BUS Timing (During **T**₃ State)



During T_3 :

- This cycle is provided to allow memory to access data.
- **READY** is sampled at the end of T_2 .
 - If low, T₃ becomes a
 wait state.
 - Otherwise, the data bus is sampled at the end of T_3 .

READ BUS Timing (During **T**₄ State)

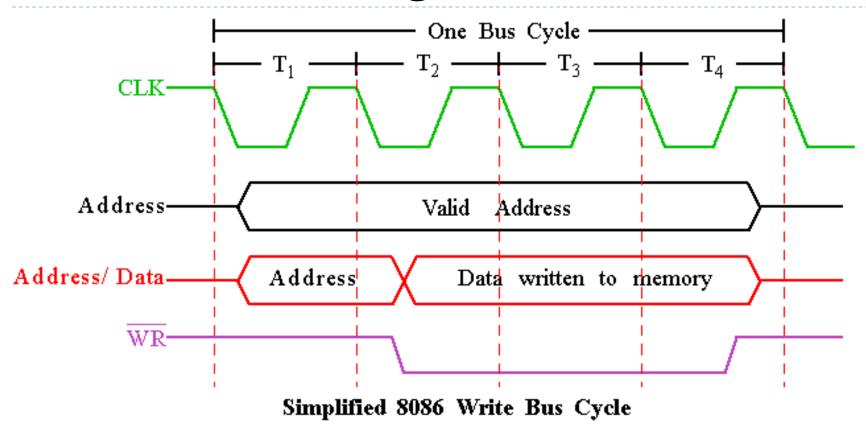


Bus Timing for a Read Operation

During T_4 :

- All bus signals are deactivated, in preparation for next bus cycle.
- Data is sampled for **READ** (or **WRITE** occurs for write) data.

WRITE BUS Timing



What are the functions of each pin in different T states during WRITE operation ??

Thank You!!

