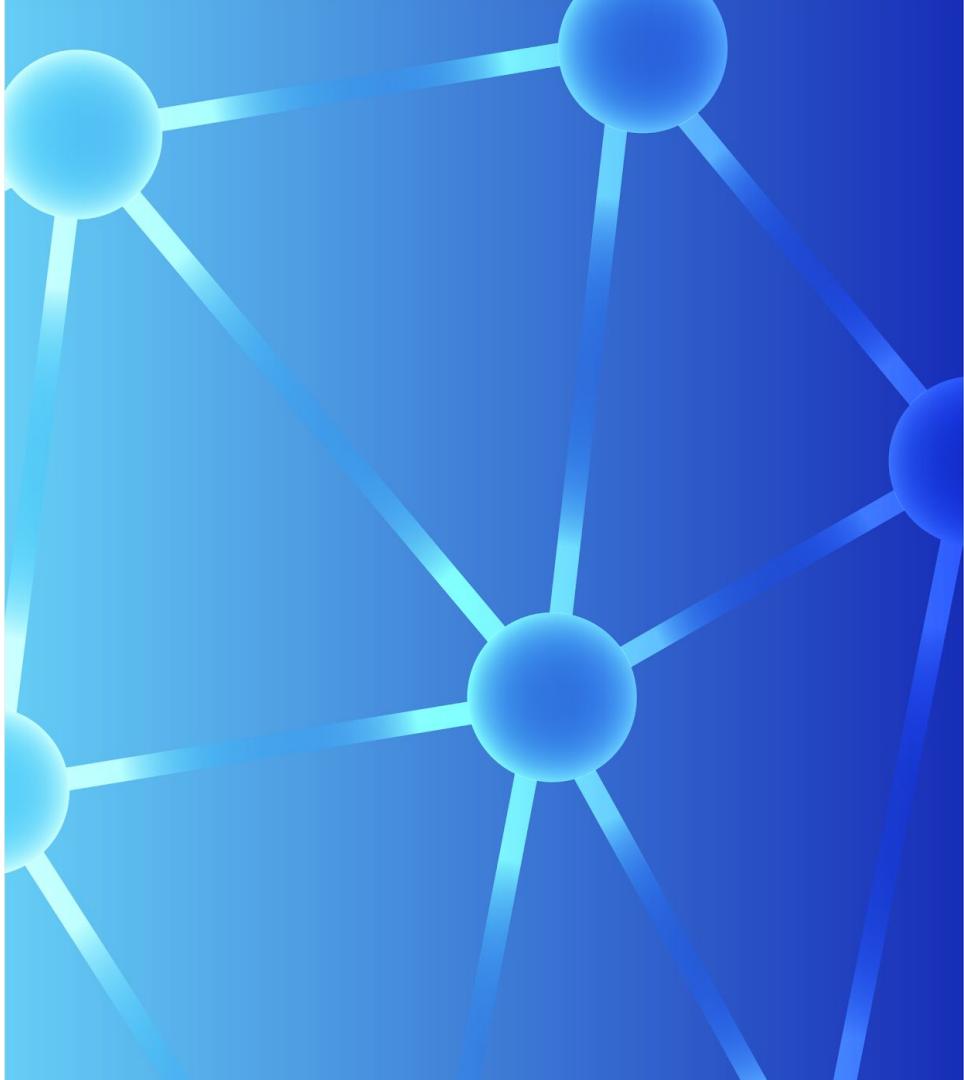


CVPR 2025 Tutorial: Efficient Text-to-Image/Video Modeling

Ameesh Makadia

12 June 2025

Google Research



Different perspectives on efficiency

Different perspectives on efficiency

Compression

More compact latent spaces → more efficient generation

Different perspectives on efficiency

Compression

More compact latent spaces → more efficient generation

Structured representations

Latent representation design that enables efficient modeling

Different perspectives on efficiency

Compression

More compact latent spaces → more efficient generation

Structured representations

Latent representation design that enables efficient modeling

Data sparsity

Generative models designed for data-sparse settings

Agenda

Part I - Compression (15 min)

Factorized latent representations for video

Part II - Structured representations (15 min)

Multiscale image generation with autoregressive models

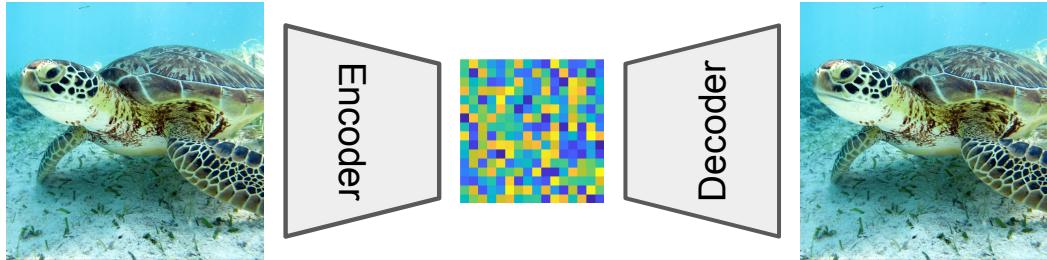
Part III - Data sparsity (< 10 min)

Diffusion models from a single 3D shape

Part I

Factorized latent representations for video

Latent generative models



- Reduce burden of generation in high dimension image/pixel space
- Reconstruction losses: pixel (MSE), perceptual (LPIPS), discriminator
- Latent representation is a heavily compressed, e.g. $512 \times 512 \times 3 \rightarrow 64 \times 64 \times 4$
- Individual tokens can be discrete (vector quantization) or continuous

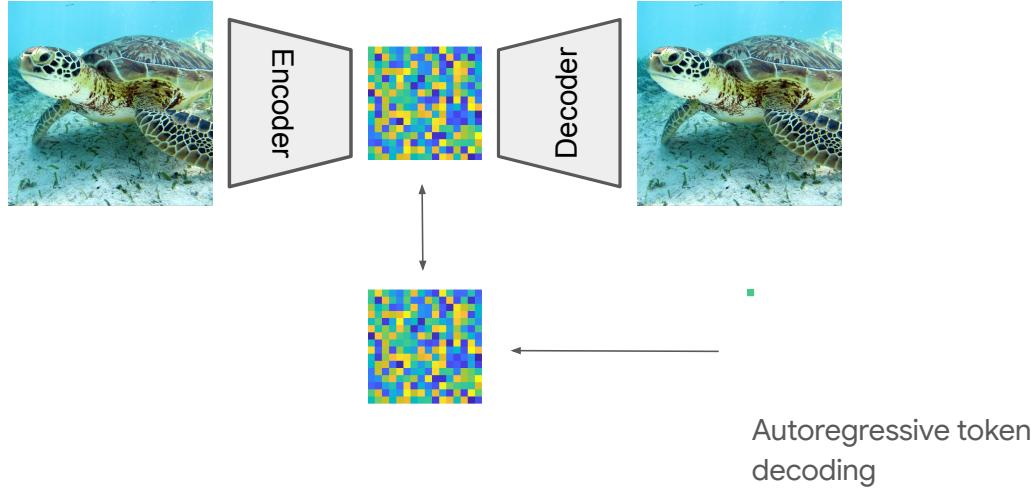
van den Oord et al., [Neural Discrete Representation Learning](#), 2017.

Razavi et al., [Generating Diverse High-Fidelity Images with VQ-VAE-2](#), 2019.

Esser et al., [Taming Transformers for High-Resolution Image Synthesis](#), 2020.

Rombach et al., [High-Resolution Image Synthesis with Latent Diffusion Models](#), 2021.

Latent generative models



Stage 1: training autoencoder to learn latent feature space (image → visual tokens)

Stage 2: training a generative model for latent features

Autoregressive models (discrete tokens)

van den Oord et al., [Neural Discrete Representation Learning](#), 2017.

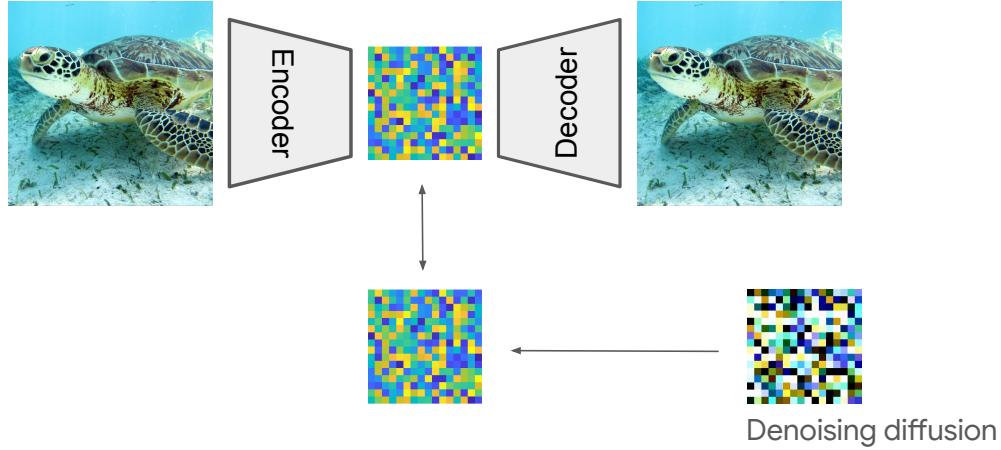
Razavi et al., [Generating Diverse High-Fidelity Images with VQ-VAE-2](#), 2019.

Esser et al., [Taming Transformers for High-Resolution Image Synthesis](#), 2020.

Ramesh et al., [Zero-Shot Text-to-Image Generation](#), 2021.

Yu et al., [Scaling Autoregressive Models for Content-Rich Text-to-Image Generation](#), 2022.

Latent generative models



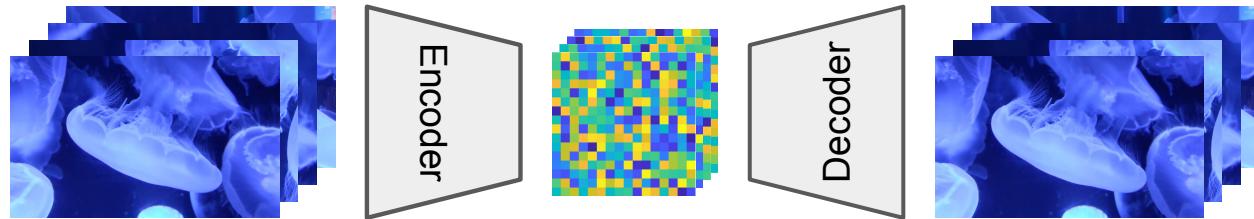
Stage 1: training autoencoder to learn latent feature space (image → visual tokens)

Stage 2: training a generative model for *latent features/tokens*

Autoregressive models (discrete tokens)

Diffusion models (continuous tokens)

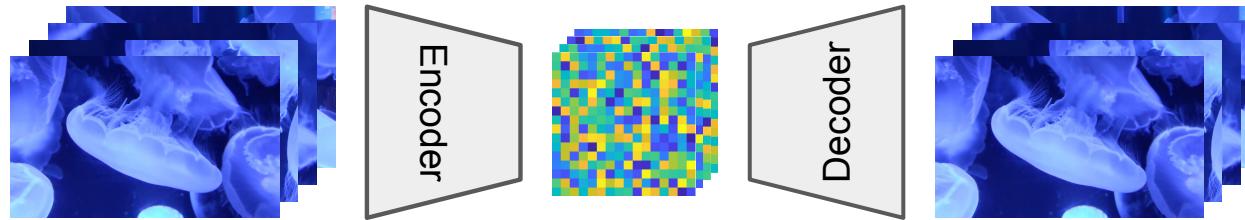
Video tokenization



Autoencoding spatiotemporal volumes

→ spatiotemporal latent features ($H \times W \times T \rightarrow H' \times W' \times T'$, $O(HWT)$ storage)

Video tokenization



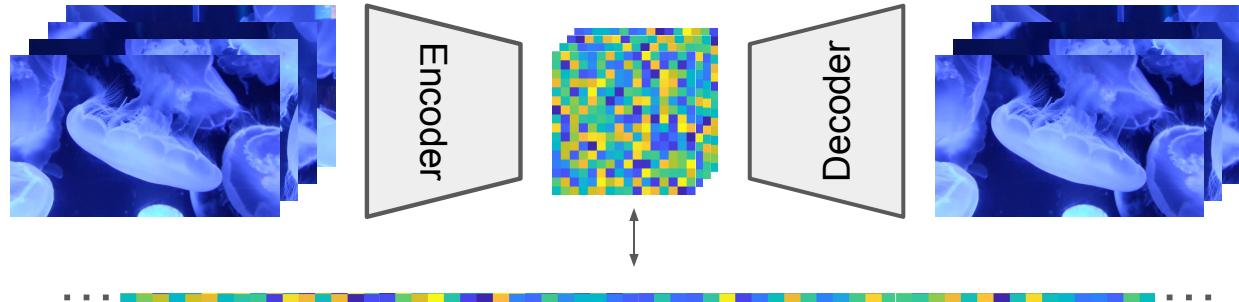
Autoencoding spatiotemporal volumes

→ spatiotemporal latent features ($H \times W \times T \rightarrow H' \times W' \times T'$, $O(HWT)$ storage)

Generative modeling w/spatiotemporal structure

3D U-Net (Video Diffusion Models, 2022)

Video tokenization



Autoencoding spatiotemporal volumes

→ spatiotemporal latent features ($H \times W \times T \rightarrow H' \times W' \times T'$, $O(HWT)$ storage)

Generative modeling w/spatiotemporal structure

3D U-Net (Video Diffusion Models, 2022)

Sequence modeling (tokens unrolled into a 1D sequence)

Autoregressive transformers (TATS)

Masked transformers (Phenaki, Magvit, Magvit-v2)

Transformer diffusion (W.A.L.T.)

Ge et al., [Long Video Generation with Time-Agnostic VQGAN and Time-Sensitive Transformer](#), 2022.

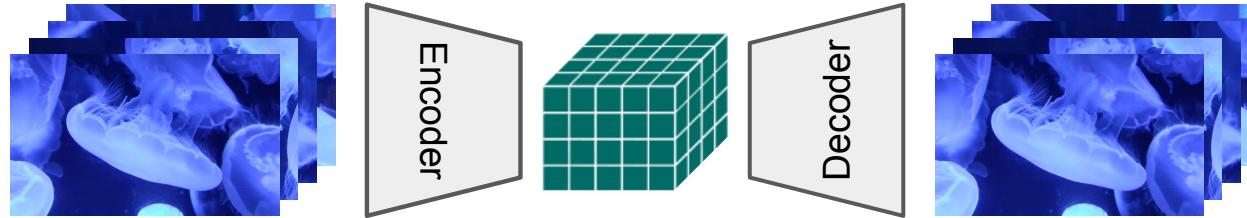
Villegas et al., [Phenaki: Variable length Video Generation From Open Domain Textual Descriptions](#), 2022.

Yu et al., [MAGVIT: Masked Generative Video Transformer](#), 2022.

Yu et al., [Language Model Beats Diffusion – Tokenizer is Key to Visual Generation](#), 2023.

Gupta et al., [Photorealistic Video Generation with Diffusion Models](#), 2024.

Video tokenization



For sequence models (masked transformer, autoregressive, diffusion transformer), efficiency is directly tied to the latent size

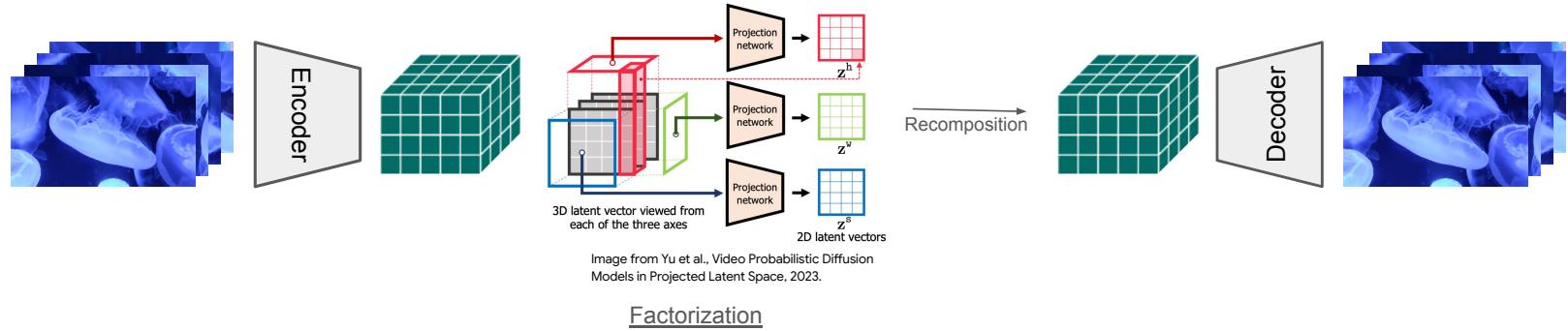
Can we further compress the latent space, without sacrificing reconstruction or generation quality?

Volumetric latent space – scales linearly with the input size

Plane-factorization (factorize volumetric data into orthogonal planes)

Size scales sublinearly with the input

Tri-plane factorization



Triplane representations commonly used for 3D generation tasks
3D neural fields, 3D semantic scenes, 3D shapes

Recently applications to video tokenization: PVDM, HVDM, CMD
Benefit from 2D diffusion models for image generation
2D conv UNets for each plane w/cross attention, fine-tuning DiT

Wu et al., [Sin3dm: Learning a diffusion model from a single 3d textured shape](#), 2023.

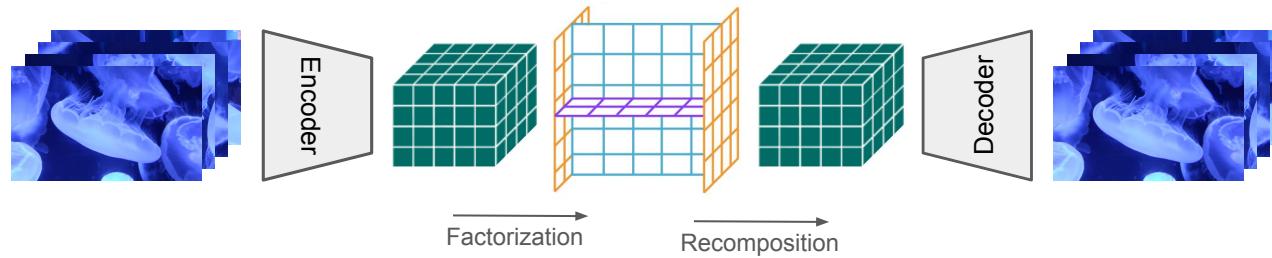
Shue et al., [3D neural field generation using triplane diffusion](#), 2022.

Yu et al., [Video Probabilistic Diffusion Models in Projected Latent Space](#), 2023.

Kim et al., [Hybrid Video Diffusion Models with 2D Triplane and 3D Wavelet Representation](#), 2024.

Yu et al., [Efficient video diffusion models via content-frame motion-latent decomposition](#), 2024.

Four-plane factorization



Triplane tokenization

Smaller latent sizes enable much faster generative model training and sampling

Generation quality still lags behind volumetric latent generation

Not easily adopted to all video generation tasks, e.g. frame extrapolation and interpolation

Four-plane factorization

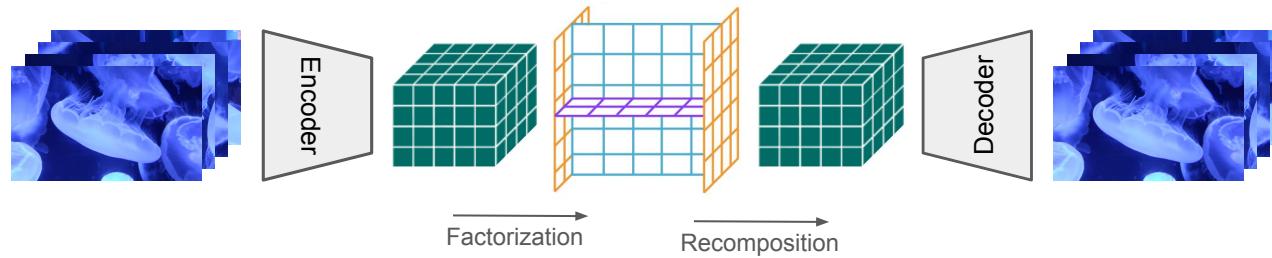
Two spatial planes (orange), two spatiotemporal planes (blue / purple)

Structure allows flexibility for different image-conditioned video generation tasks

Favorable efficiency vs quality tradeoff when introduced into volumetric architectures

2x speedup in generative model training/sampling, comparable generation quality

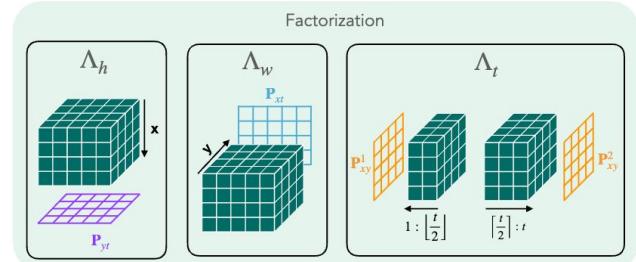
Four-plane factorization



Factorization

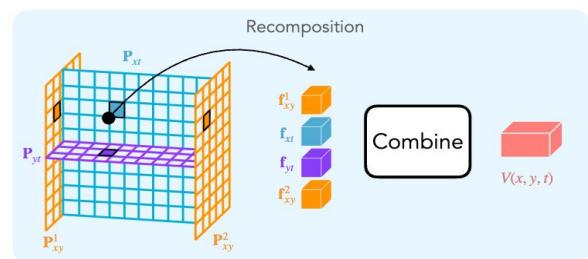
The simplest operator (mean pooling) generalizes best, compared to learned linear projection, or transformer (PVDM)

Spatial planes are obtained after splitting the volume into two non-overlapping segments along time

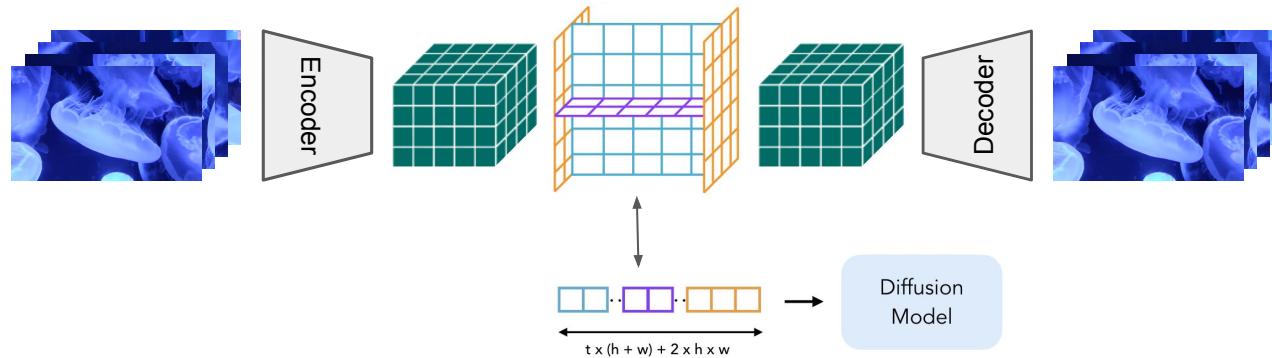


Recomposition

Features are combined through concatenation to reconstitute the volume



Four-plane factorization



Adopt the W.A.L.T. framework for analysis

Encoder is Magvit-v2 causal 3D convolution architecture (also used by OpenSora, CogVideoX, ...)

Continuous 8-dimensional tokens

Generation is diffusion transformer model

W.A.L.T. + Four-plane tokenization

Introduce volume factorization and recombination steps at the latent bottleneck

All other AE/Diffusion details mirror W.A.L.T.

Reconstruction

Kinetics-600 dataset, 17 frame videos

| Res. | Method | PSNR↑ | SSIM↑ | LPIPS↓ | Seq.Len |
|---------|-------------------|-------|-------|--------|---------|
| 128x128 | Volumetric | 27.64 | 0.85 | 0.049 | 1280 |
| | 4Plane | 27.11 | 0.82 | 0.051 | 672 |
| 256x256 | W.A.L.T. | 26.27 | 0.79 | 0.089 | 1280 |
| | Four-plane | 25.67 | 0.77 | 0.104 | 672 |
| | WF-VAE | 27.86 | 0.83 | 0.064 | 1280 |
| | Four-plane-WF-VAE | 26.98 | 0.81 | 0.073 | 672 |

| Number of frames | PSNR↑ | SSIM↑ | LPIPS↓ |
|------------------|-------|-------|--------|
| 17 | 27.11 | 0.82 | 0.051 |
| 21 | 26.95 | 0.82 | 0.051 |
| 25 | 26.51 | 0.81 | 0.052 |

Four-plane reconstruction for longer videos

256x256 tokenizers - extra layer to the encoder and decoder

Comparable reconstruction metrics despite half the sequence length

WF-VAE is the AE architecture for OpenSoraPlan

Generation

Tokenizer: Kinetics-600 dataset, 17 frame videos
Diffusion model trained on UCF-101

| | Class Conditional Generation (FVD ↓) | | Params | Steps |
|------------|--------------------------------------|-------------------|--------|-------|
| | UCF-101 (128x128) | UCF-101 (256x256) | | |
| MAGVIT | 76 | - | 306M | 48 |
| MAGVIT-v2 | 58 | - | 307M | 24 |
| WALT | 39 | 84.68 | 214M | 50 |
| Four-plane | 38 | 58.27 | 214M | 50 |

| | Class Conditional Generation (FVD ↓) | | Params | Steps |
|------------|--------------------------------------|-------------------|--------|-------|
| | UCF-101 (128x128) | UCF-101 (256x256) | | |
| PVDM | - | 399.4 | - | 400 |
| HVDM | - | 303.1 | 63M | 100 |
| CMD | 73 | - | - | - |
| Tri-plane | 52 | - | 214M | 50 |
| Four-plane | 38 | 58.27 | 214M | 50 |

Generation cost (TPU-v5e-2x2, four 17-frame 128x128 videos):
0.71s Four-plane, 1.59s W.A.L.T. (> 2x faster)

Yu et al., [MAGVIT: Masked Generative Video Transformer](#), 2022.

Yu et al., [Language Model Beats Diffusion – Tokenizer is Key to Visual Generation](#), 2023.

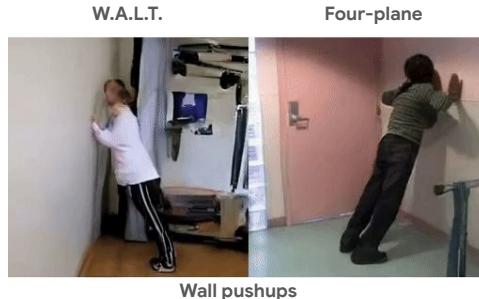
Yu et al., [Video Probabilistic Diffusion Models in Projected Latent Space](#), 2023.

Kim et al., [Hybrid Video Diffusion Models with 2D Triplane and 3D Wavelet Representation](#), 2024.

Yu et al., [Efficient video diffusion models via content-frame motion-latent decomposition](#), 2024.

Class-conditional generation

256x256 class-conditional generation



Wall pushups



Surfing



Pushups



Lunges



Handstand walking



Billiards

Interpolation

256x256 resolution 9-frame interpolation

VIDIM: cascaded diffusion models



Text-to-Video

300M internet videos

FVD (17 frame, 128x128): 18.22 for W.A.L.T., 20.24 for Four-plane



“Flying over the mountains with a river”

Text-to-Video

300M internet videos

FVD (17 frame, 128x128): 18.22 for W.A.L.T., 20.24 for Four-plane

W.A.L.T. 128x128



Four-plane 128x128



Four-plane 256x256



“A wave reaching the beach”

Part II

Multiscale image generation with autoregressive models

Latent Generative Models for Images

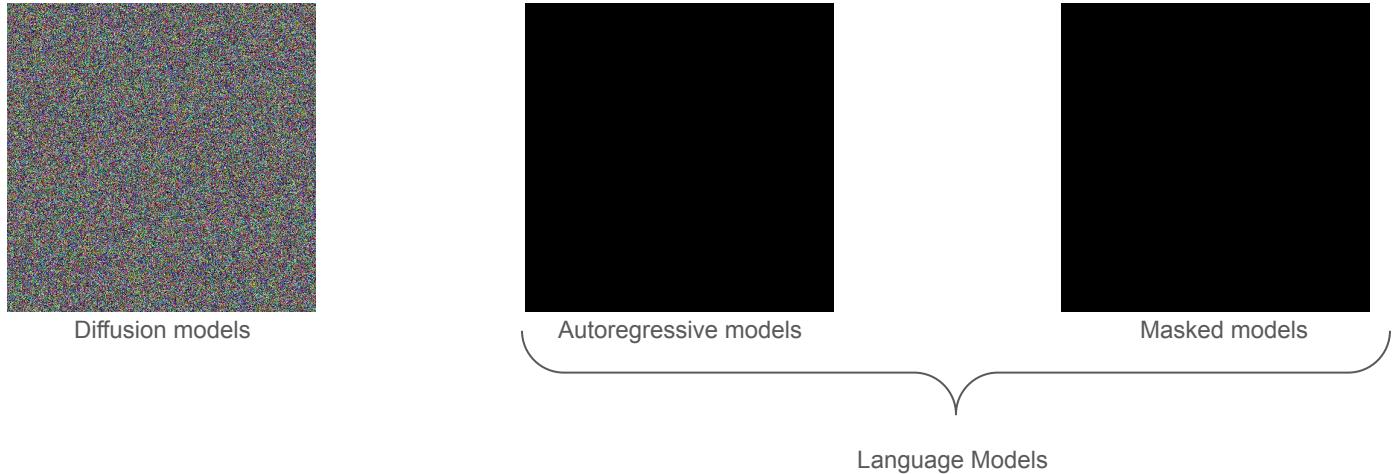


Illustration is in pixels space, but latent models operate in the AE latent space (tokens)

Autoregressive models

Recent trend: more powerful autoregressive image generation models

LlamaGen (Sun et al, “[Autoregressive Model Beats Diffusion: Llama for Scalable Image Generation](#)”, 2024)

VAR (Tian et al, “[Visual autoregressive modeling: Scalable image generation via next-scale prediction](#)”, 2024)

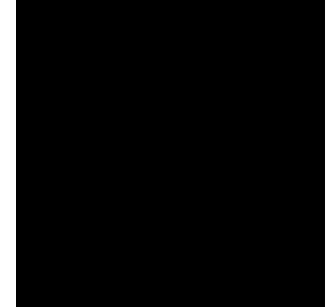
Open-MAGVIT2 (Luo et al., “[Open-MAGVIT2 An Open-Source Project Toward Democratizing Auto-regressive Visual Generation](#)”, 2024)

...

Strategic

Borrow from widely successful LLM architectures

Ideal for multimodal applications where all representations are discrete tokens



Autoregressive generation

Autoregressive models

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...

Strategic

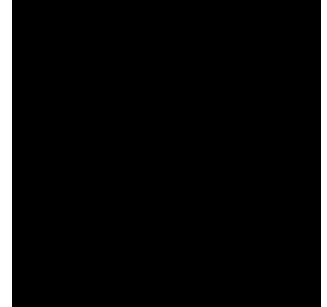
Borrow from widely successful LLM architectures

Ideal for multimodal applications where all representations are discrete tokens

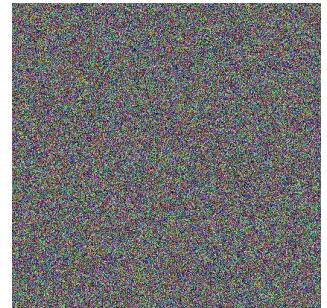
Drawback

Conditioning for next-token prediction is not ideal (partial image)

Prefer conditioning on a noisy version of the full image (diffusion models!)

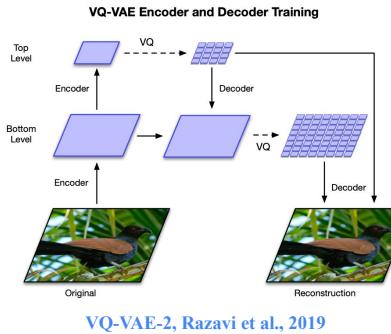
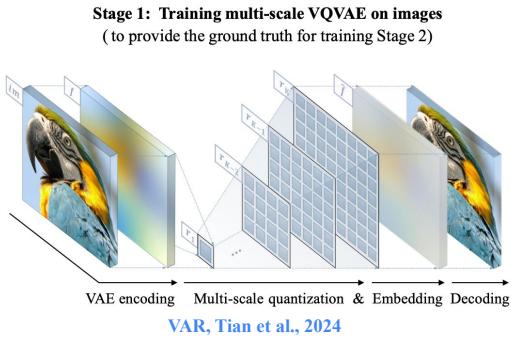


Autoregressive models



Diffusion models

Multiscale (coarse-to-fine) tokenization



Multiscale tokenizers

VAR (Tian et al, “[Visual autoregressive modeling: Scalable image generation via next-scale prediction](#)”, 2024)

VQ-VAE-2 (Razavi et al., [Generating Diverse High-Fidelity Images with VQ-VAE-2](#), 2019)

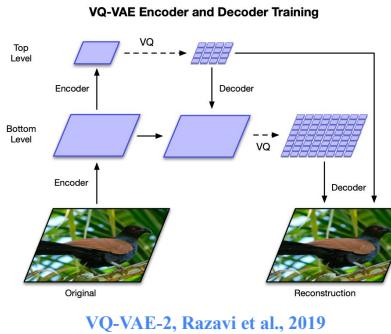
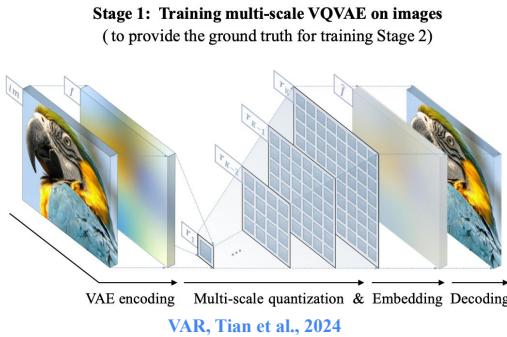
RQ-VAE (Lee et al., “[Autoregressive Image Generation using Residual Quantization](#)”, 2022)

Multiscale quantization of the latent space

Residual design

Better conditioning – next-scale prediction depends on previous scales

Multiscale (coarse-to-fine) tokenization



Multiscale tokenizers – coarse-to-fine quantization of the *latent space*

Example, the coarsest token map does not correspond to the coarse image

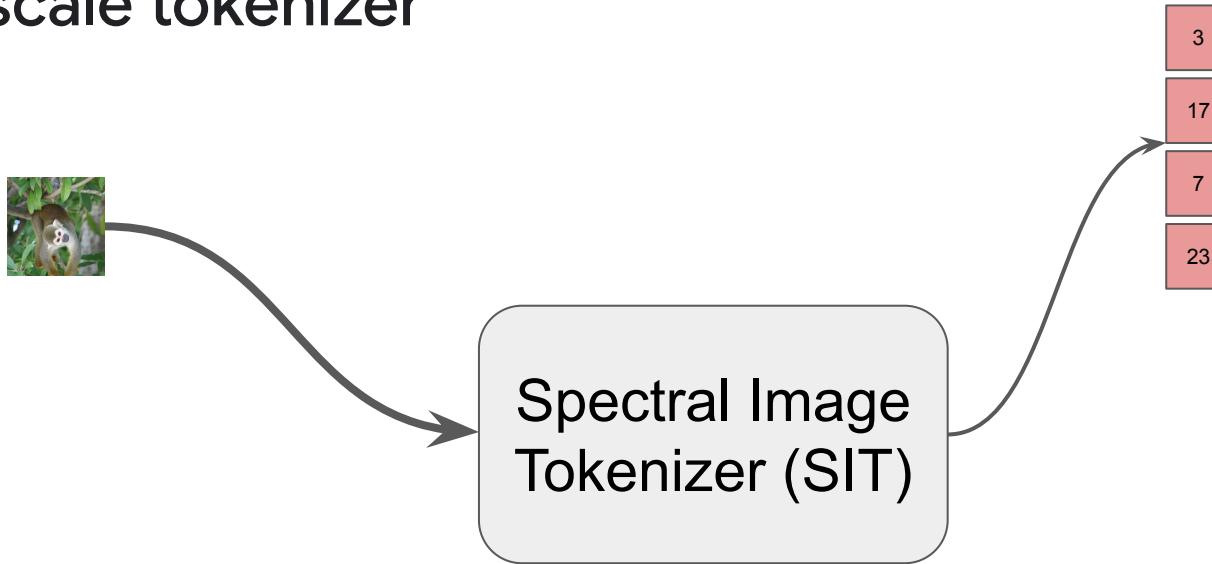
Tokenizing multiscale image representations

Input is a coarse-to-fine *image* representation (Discrete Wavelet Transform)

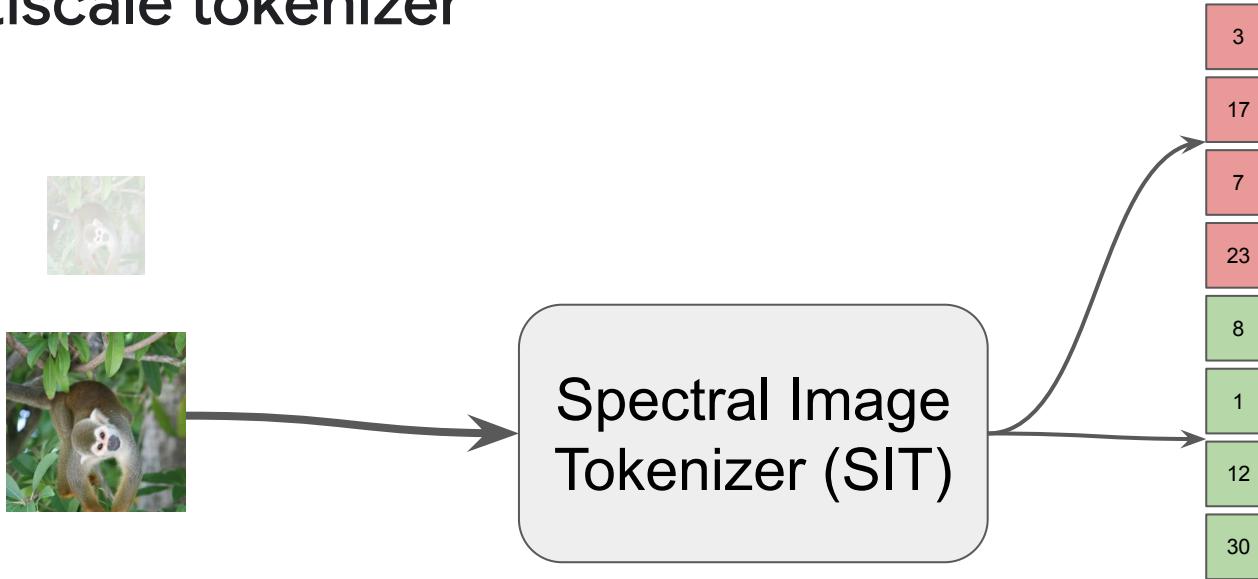
How do you tokenize the DWT?

SIT (Esteves et al., “[Spectral Image Tokenizer](#),” 2024)

Multiscale tokenizer



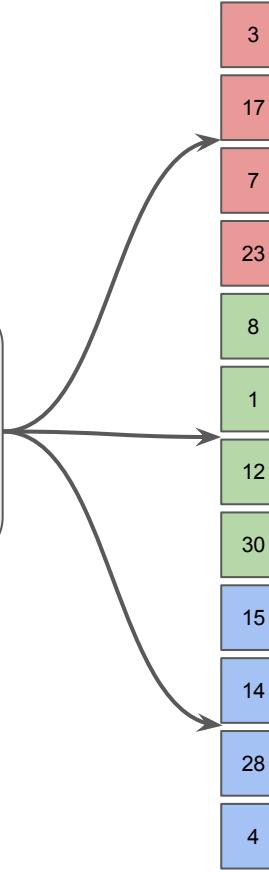
Multiscale tokenizer



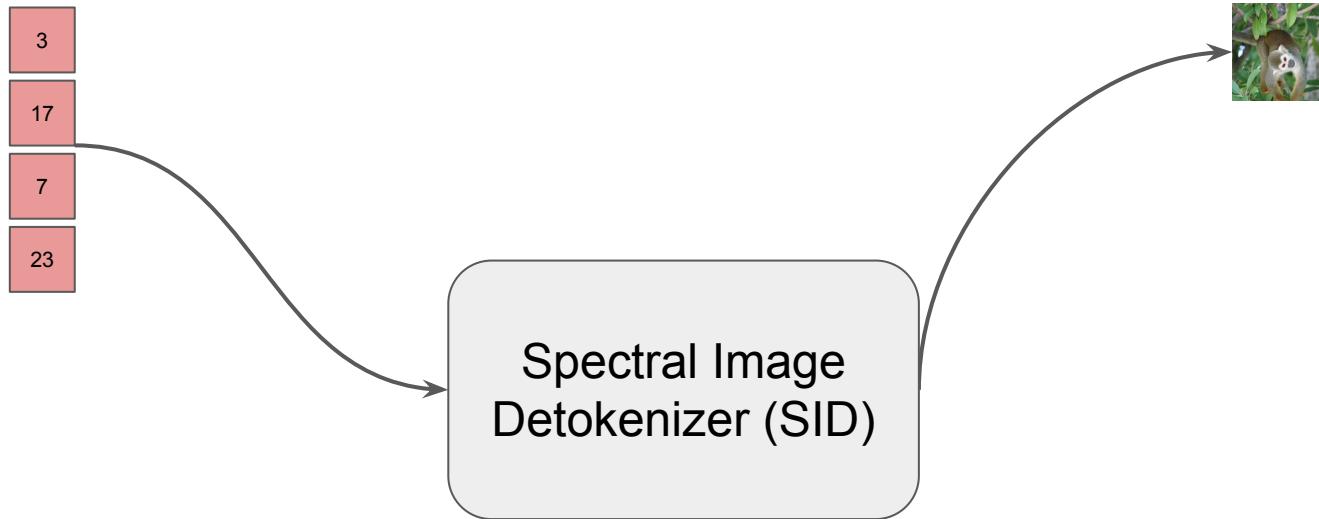
Multiscale tokenizer



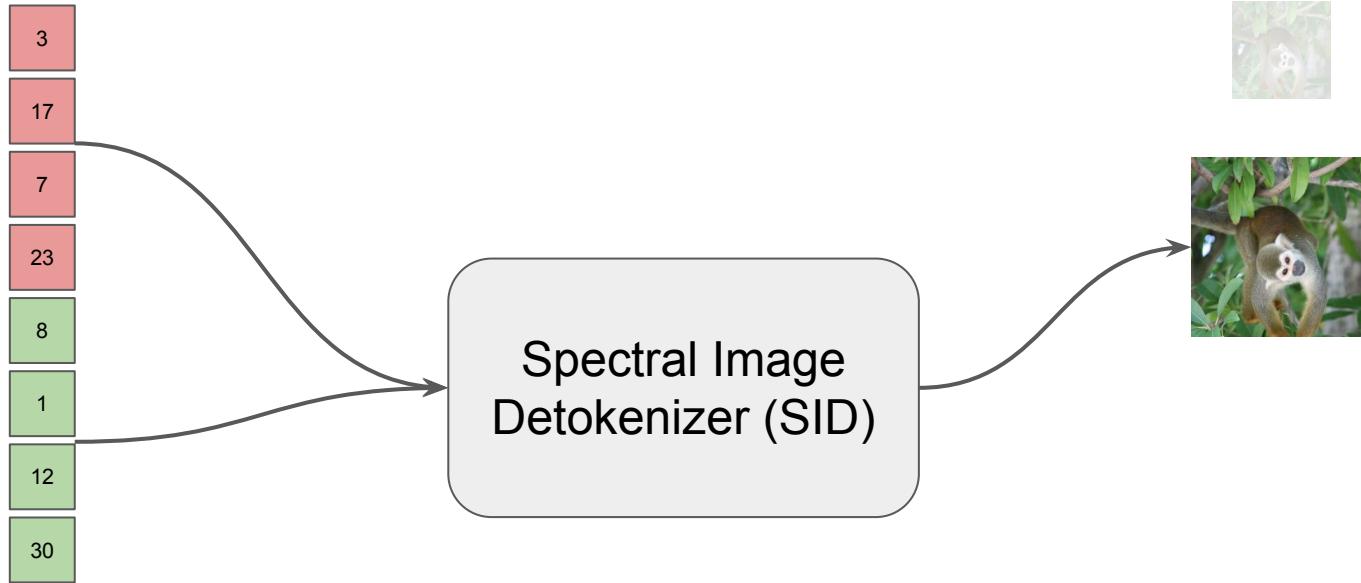
Spectral Image
Tokenizer (SIT)



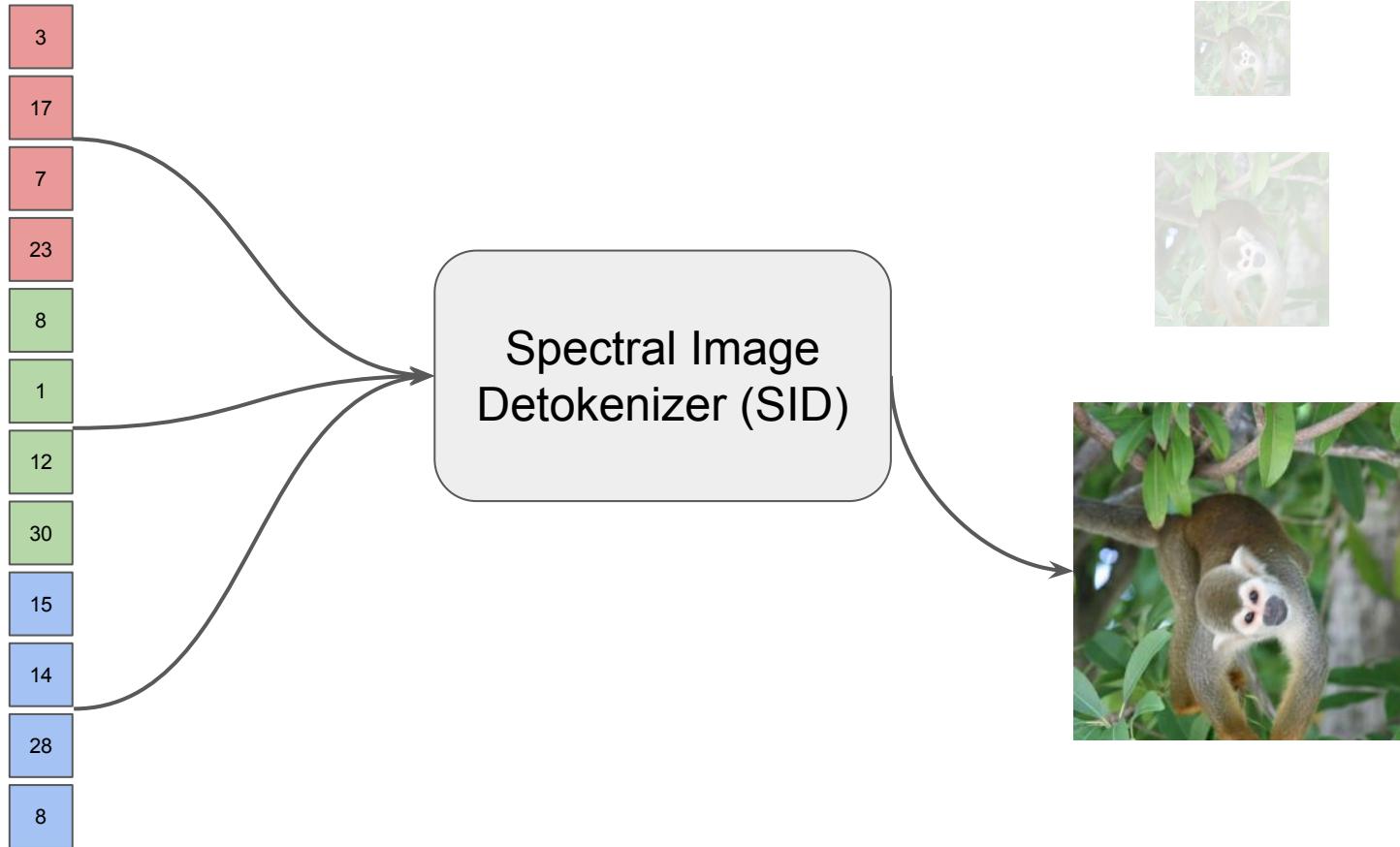
Multiscale detokenizer



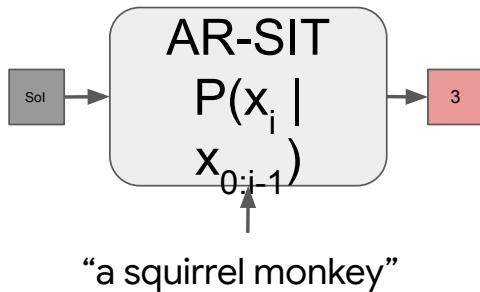
Multiscale detokenizer



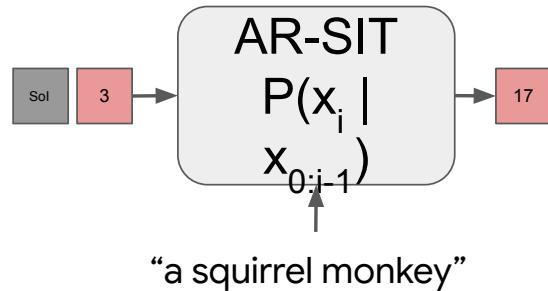
Multiscale detokenizer



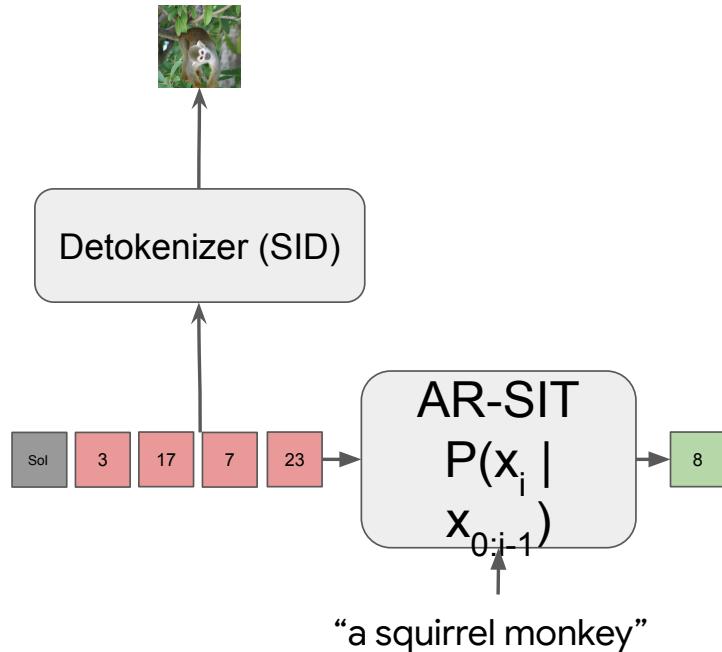
(Coarse-to-fine) autoregressive generation



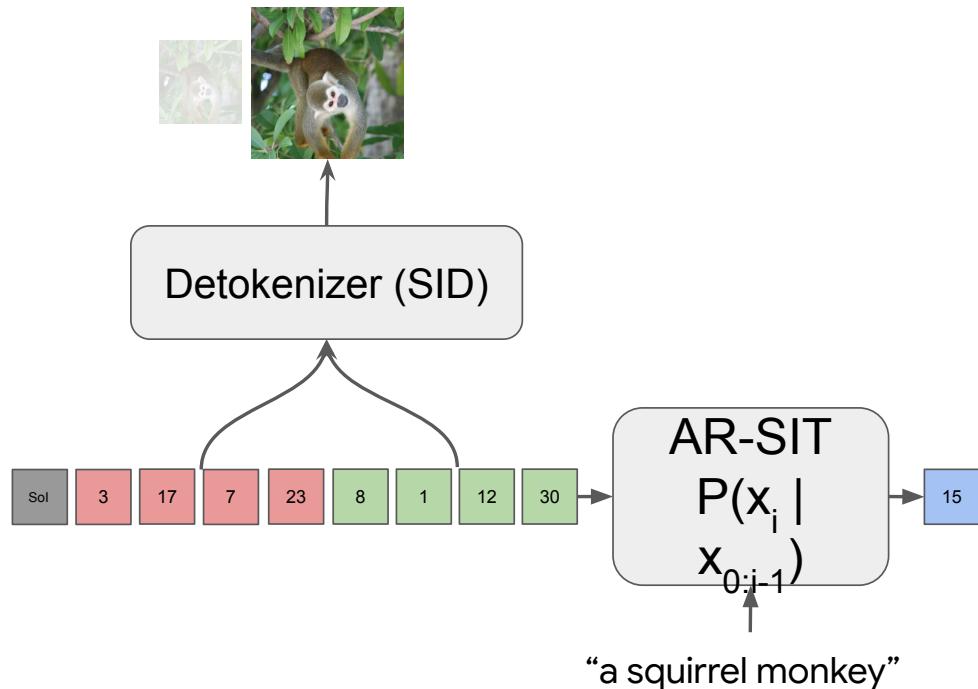
(Coarse-to-fine) autoregressive generation



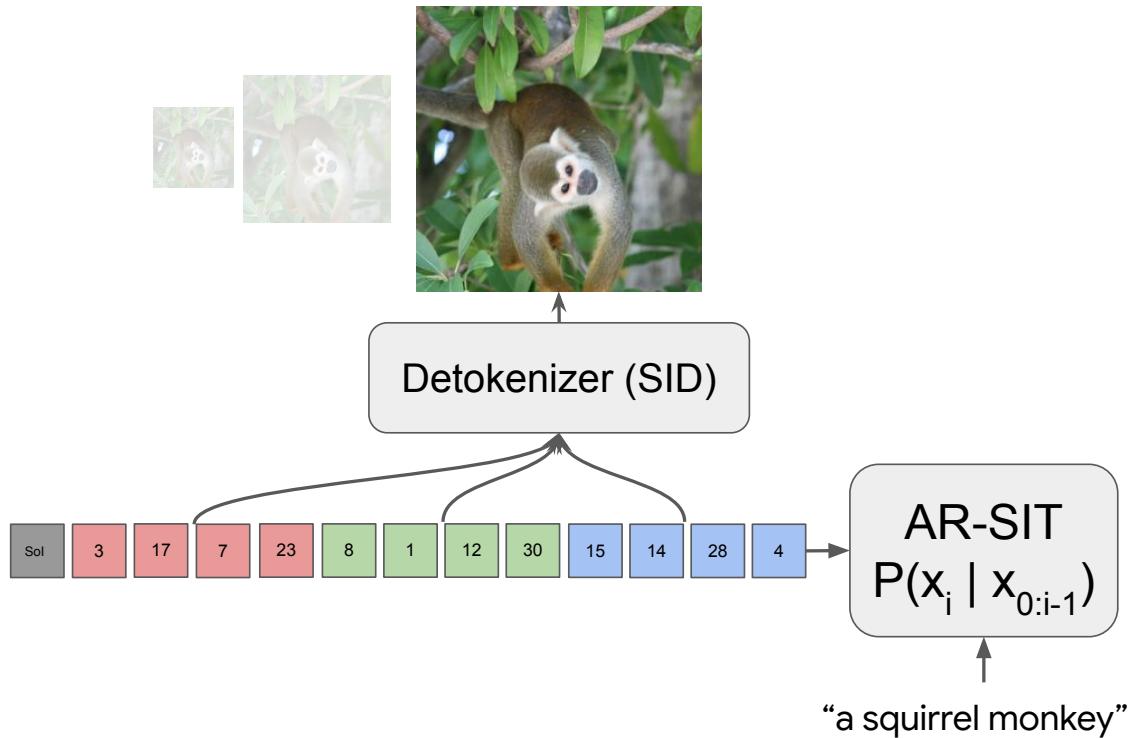
(Coarse-to-fine) autoregressive generation



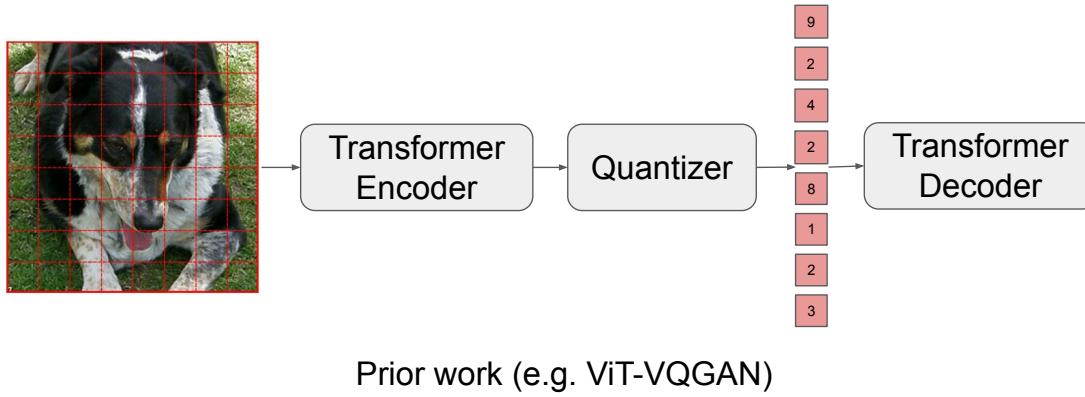
(Coarse-to-fine) autoregressive generation



(Coarse-to-fine) autoregressive generation

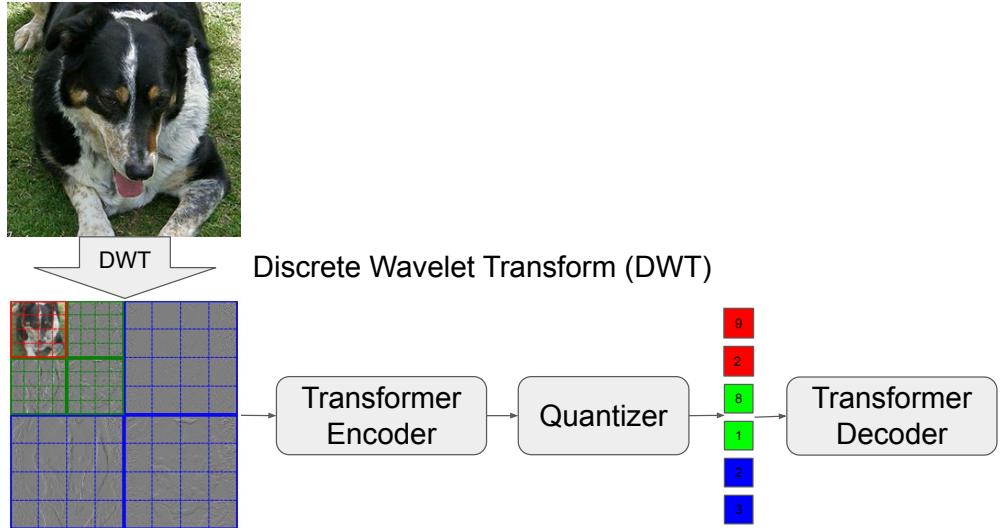


Spectral image tokenizer



ViT-VQGAN: Transformer encodes patches of the input image

Spectral image tokenizer



SIT: Transformer encodes patches of the Discrete Wavelet Transform (Haar wavelets)

Haar Wavelet Transform

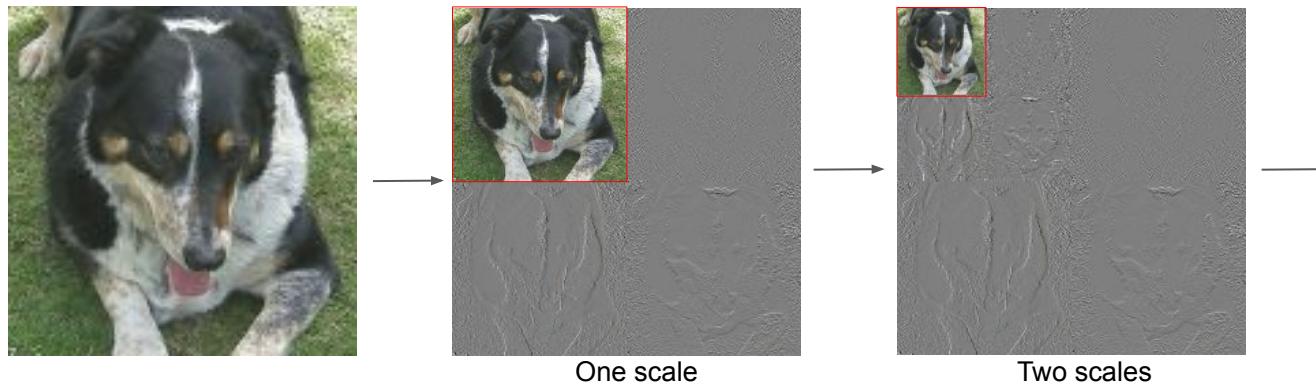
| | |
|---|---|
| 1 | 1 |
| 1 | 1 |

| | |
|---|----|
| 1 | -1 |
| 1 | -1 |

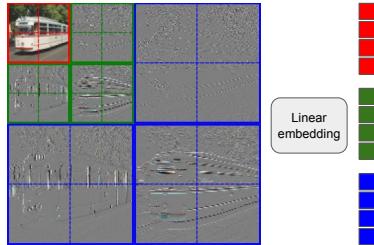
| | |
|----|----|
| 1 | 1 |
| -1 | -1 |

| | |
|----|----|
| 1 | -1 |
| -1 | 1 |

Haar filters



Spectral image tokenizer - details



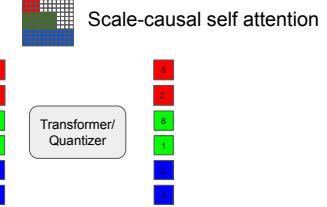
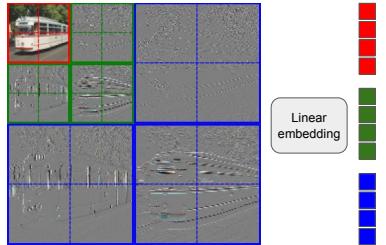
Larger patches for higher frequencies → Same number of tokens per scale

Limits sequence length

Higher frequencies are compressed more (desirable since they are sparser)

Different quantizer codebooks per scale (content distribution changes across scales)

Spectral image tokenizer - details



Larger patches for higher frequencies → Same number of tokens per scale

Limits sequence length

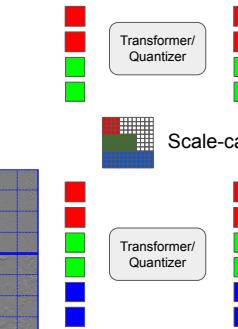
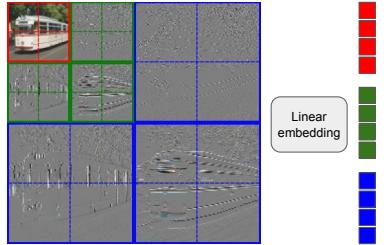
Higher frequencies are compressed more (desirable since they are sparser)

Different quantizer codebooks per scale (content distribution changes across scales)

Scale-causal self-attention

Ensures different inputs with same lower frequency coefficients have identical tokens at those scales

Spectral image tokenizer - details



Scale-causal self attention



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Scale-causal self-attention

Ensures different inputs with same lower frequency coefficients have identical tokens at those scales

Autoregressive transformer based on Parti (Yu et al., “[Scaling Autoregressive Models for Content-Rich Text-to-Image Generation](#)”, 2022)

Different token embeddings per scale

Multiscale reconstruction (ImageNet)

| | LPIPS ↓ | PSNR ↑ | L1 ↓ | FID ↓ | IS ↑ | images/s ↑ |
|------------------------------|---------|--------|-------|-------|-------|------------|
| <i>Resolution: 512 × 512</i> | | | | | | |
| ViT-VQGAN | 0.320 | 22.4 | 0.042 | 6.92 | 151.5 | 593 |
| SIT-5 (Ours) | 0.260 | 22.0 | 0.046 | 2.65 | 192.0 | 410 |
| SIT-6 (Ours) | 0.239 | 23.1 | 0.040 | 1.74 | 203.7 | 320 |
| <i>Resolution: 256 × 256</i> | | | | | | |
| ViT-VQGAN (reported) | - | 24.8 | 0.032 | 1.99 | 184.4 | - |
| ViT-VQGAN (reproduced) | 0.167 | 25.0 | 0.031 | 2.33 | 184.0 | - |
| ViT-VQGAN (no LL) | 0.163 | 23.8 | 0.038 | 1.20 | 194.6 | 626 |
| SIT-4 (Ours) | 0.144 | 24.0 | 0.037 | 1.20 | 199.5 | 596 |
| SIT-5 (Ours) | 0.135 | 24.5 | 0.035 | 0.97 | 202.3 | 411 |
| SIT-SC-5 (Ours) | 0.161 | 24.1 | 0.037 | 1.33 | 193.7 | 411 |
| <i>Resolution: 128 × 128</i> | | | | | | |
| ViT-VQGAN | 0.185 | 26.3 | 0.030 | 3.77 | 117.3 | 626 |
| SIT-SC-5 (ours) | 0.159 | 27.1 | 0.027 | 2.13 | 129.3 | 582 |
| <i>Resolution: 64 × 64</i> | | | | | | |
| ViT-VQGAN | 0.129 | 28.8 | 0.023 | 3.53 | 21.0 | 627 |
| SIT-SC-5 (ours) | 0.111 | 31.3 | 0.017 | 1.39 | 30.1 | 847 |
| <i>Resolution: 32 × 32</i> | | | | | | |
| ViT-VQGAN | 0.214 | 23.3 | 0.045 | - | 3.7 | 627 |
| SIT-SC-5 (ours) | 0.029 | 36.8 | 0.010 | 0.31 | 3.5 | 825 |
| <i>Resolution: 16 × 16</i> | | | | | | |
| ViT-VQGAN | 0.127 | 24.9 | 0.039 | - | 1.7 | 627 |
| SIT-SC-5 (ours) | 0.013 | 41.3 | 0.006 | 0.09 | 1.8 | 2620 |

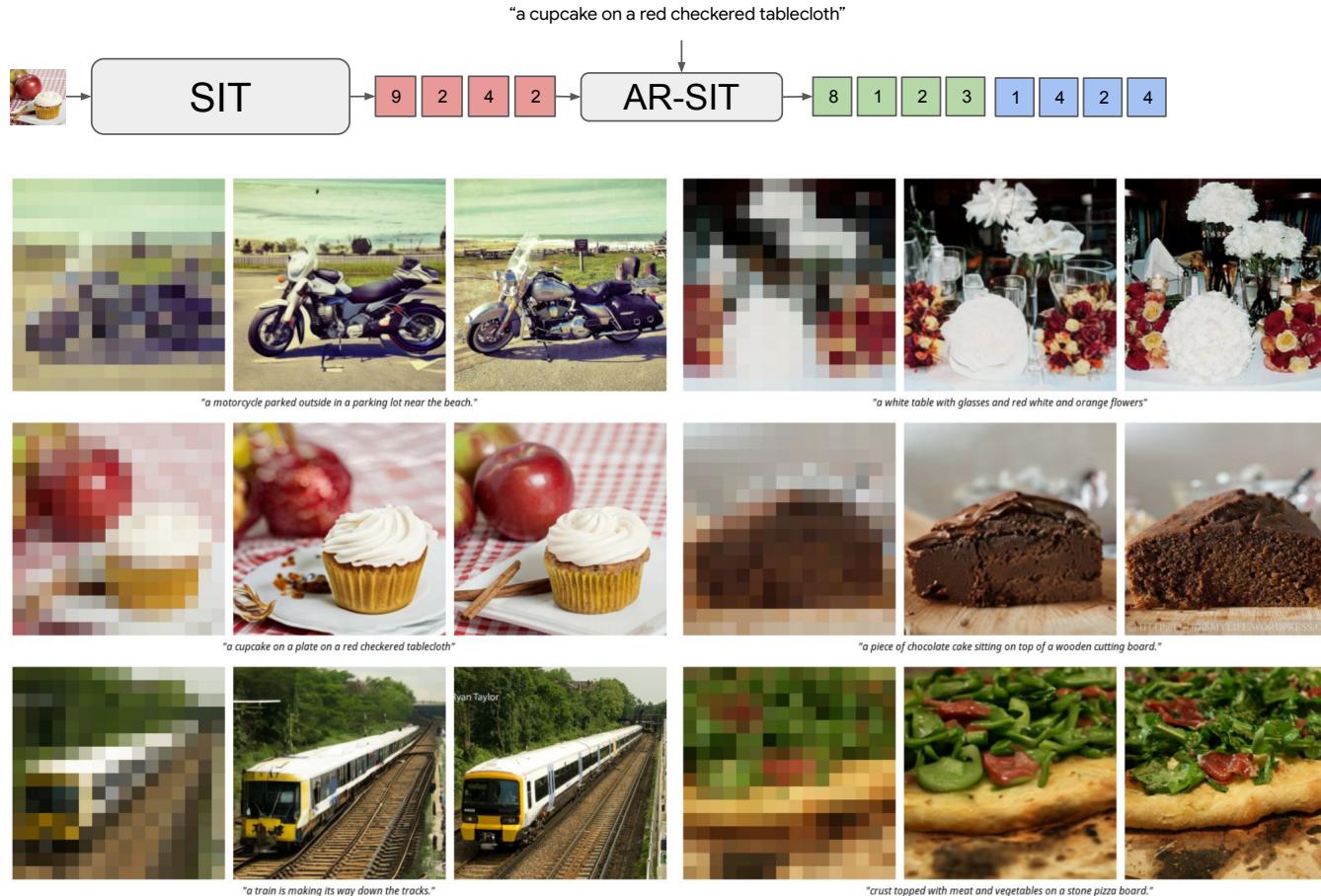
Multiscale generation (text-to-image on MSCOCO)

| | FID ↓ | IS ↑ | images/s ↑ | images/Gb ↑ |
|------------------------------|-------|------|------------|-------------|
| <i>Resolution: 256 × 256</i> | | | | |
| Parti350M (reported) | 14.1 | - | - | - |
| Parti350M | 12.4 | 36.5 | 7.8 | 12.0 |
| AR-SIT-SCD-4 | 12.6 | 37.3 | 6.5 | 8.0 |
| <i>Resolution: 128 × 128</i> | | | | |
| Parti350M | 11.2 | 33.5 | 7.6 | 12.0 |
| AR-SIT-SCD-4 | 11.4 | 33.2 | 12.6 | 12.0 |
| <i>Resolution: 64 × 64</i> | | | | |
| Parti350M | 10.5 | 16.9 | 7.6 | 12.0 |
| AR-SIT-SCD-4 | 11.4 | 18.6 | 24.5 | 16.0 |
| <i>Resolution: 32 × 32</i> | | | | |
| Parti350M | 5.8 | 2.9 | 7.7 | 7.7 |
| AR-SIT-SCD-4 | 7.6 | 3.2 | 74.7 | 28.0 |

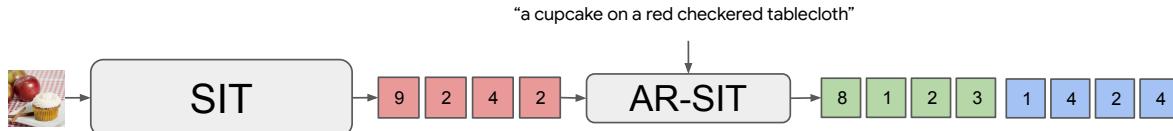
Class-conditional generation @ 512x512



Text-guided upsampling 16x16→256x256



Text-guided upsampling 16x16→256x256



“an assortment of some colorful vases on display on a table”



“a cupcake on a red checkered tablecloth”



Text-guided editing



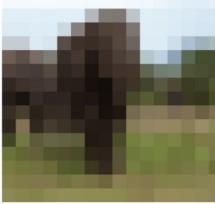
"a close up of a dog face"



9 2 4 2



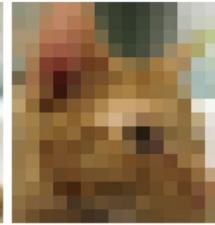
8 1 2 3 1 4 2 4



"a couple of cows are standing in a field"



"five brussel sprouts on the table"



"a cake on a plate by a beer."

"a close-up of a dog face."

Part III

Diffusion models from a single 3D shape