

## Exercise 5

### 5a:

The code prints the first byte of incoming serial data available in decimal representation. If no serial data is available, it does not print anything since `Serial.read()` will be -1, meaning we do not enter the if-statement.

### 5b-5c:

*Refer to the code 5\_serial\_monitor.*

### 5d:

When the letter G is pressed, the serial monitor prints 71. This is in accordance with the code ( `Serial.println(incomingByte, DEC)` ), so it makes sense. Whatever input the is read is printed to the monitor in decimal representation.

### 5e: Pressing the key G

When *New line* is chosen over *No line ending*, we receive an extra decimal number (10). This is because of the new line character: `\n` whose decimal encoding in ASCII is 10.

```
Output  Serial Monitor X
Message (Enter to send message to 'Arduino Uno' on 'COM4')
11:30:27.873 -> I received: 71
11:30:27.873 -> I received: 10
```

### 5f: Pressing the key G

Now that we cast `incomingByte` to a char type, we expect the serial monitor to print the letter G:

```
Output  Serial Monitor X
Message (Enter to send message to 'Arduino Uno' on 'COM4')
11:34:49.499 -> I received: G
```