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Report on Assignment -3 (DNA Sequence Alignment)

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AdvancedDataStructures & Algorithms

Chapter 1

Problem 1

Given two sequences, write C++ code to compute the cost, and alignment pattern of the optimal alignment.

1.1 Output Format

- compile the code and run executable file(in case of windows)/a.out file(in case of unix)
- Enter target string(source string/first string) in terminal window and hit ENTER
- Now you are in new line, enter query string (second string) hit enter
- You will see output in the following format
 - optimal cost value
 - new target string
 - new query string

```
TGGCGGAAC
TGGTGGTACT
2
TGGCGGAAC
TGGTGGTACT
Process returned 0 (0x0)   execution time : 0.068 s
Press any key to continue.
```

Figure 1.1: Output Format

1.2 Solution/Strategy

1. we employ **Dynamic Programming paradigm** to solve this problem
2. The corresponding recurrence relations is given by

```
optimalCost[i][j] = min(  
    {  
        optimalCost[i - 1][j - 1] + mismatchPenalty,  
        optimalCost[i - 1][j] + gap_penalty,  
        optimalCost[i][j - 1] + gap_penalty  
    }  
);
```

Figure 1.2: Recurrence for solution

3. A global Optimal Cost array was created, with maximum size 3000 x 3000 and a **global** variable **INFINITY** with a value of **25000** is used
4. Code can handle any DNA string with length at most **3000**
5. The Corresponding penalties per the problem description used in the code

```
static int const max_array_size=3000;
static int optimalCost[max_array_size][max_array_size];
```

Figure 1.3: Optimal Cost Matrix

```
static int gap_penalty=2;
static int mismatchPenalty=1;
```

Figure 1.4: Penalties

6. Optimal cost Matrix was initialized as follow

```
for (i = 0; i <= (target_len); i++)
{
    //initializing the first column
    optimalCost[i][0] = i * gap_penalty;
}
for (i = 0; i <= (query_len); i++)
{
    optimalCost[0][i] = i * gap_penalty;
}
```

Figure 1.5: Optimal Cost Matrix initialization

7. Optimal cost matrix is filled using recurrences as follow

```

// computing the optimal cost for the given strings
for (i = 1; i <= target_len; i++)
{
    for (j = 1; j <= query_len; j++)
    {
        //when both characters are equal
        if (str_target[i - 1] == str_query[j - 1])
        {
            optimalCost[i][j] = optimalCost[i - 1][j - 1];
        }
        else
        {
            optimalCost[i][j] = min(
                {
                    optimalCost[i - 1][j - 1] + mismatchPenalty,
                    optimalCost[i - 1][j] + gap_penalty,
                    optimalCost[i][j - 1] + gap_penalty
                }
            );
        }
    }
}

```

Figure 1.6: Filling Optimal Cost Matrix

8. Once the Optimal cost matrix is filled, we use **back tracking** to print the output

```

//Strings holding final values
int target_final_str[max_length+1], query_final_str[max_length+1];

while ( !(i == 0 || j == 0) )
{
    int value=_getbacktrackPath(optimalCost[i - 1][j],optimalCost[i][j - 1],optimalCost[i - 1][j - 1],optimalCost[i][j],str_target,str_query,i-1,j-1);
    switch(value)
    {
        //
        case 0:
            target_final_str[target_position--] = (int)str_target[i - 1];
            query_final_str[query_position--] = (int)['_'];
            i--;
            break;

        case 1:
            target_final_str[target_position--] = (int)['_'];
            query_final_str[query_position--] = (int)str_query[j - 1];
            j--;
            break;

        case 2:
            target_final_str[target_position--] = (int)str_target[i - 1];
            query_final_str[query_position--] = (int)str_query[j - 1];
            i--;
            j--;
            break;

        case 3:
            target_final_str[target_position--] = (int)str_target[i - 1];
            query_final_str[query_position--] = (int)str_query[j - 1];
            i--;
            j--;
            break;
    }
}

```

Figure 1.7: Back Tracking

1.3 Correctness of the Algorithm

Dynamic Programming uses recurrences, constitutes optimal solutions. so correctness focuses on proving recurrence relations are **correct**. This part is already covered in class so skipping it.

1.4 Efficiency of the Algorithm

1.4.1 Space Complexity

- Size of the Optimal Cost array = $O(mn)$
 - * n = length of the Target DNA sequence
 - * m = length of the Query DNA sequence
- Additional Space for storing DNA sequences = $O(m + n)$
- Memory requirements for auxiliary variables = $O(c)$

* c =constant space

– Total Space Complexity = $O(mn + m + n + c) = O(mn)$

1.4.2 Time Complexity

– Time for Initialization(first column,first row) of the **Optimal Cost** matrix is $O(m + n)$

– Computation for each cell of the optimal cost matrix is 3 cases (constant)

– Total number of cells= $O(mn)$

* n = length of the Target DNA sequence

* m = length of the Query DNA sequence

– Time for back tracking = $O(m + n)$

– Total time Complexity = $O(mn + m + n + c) = O(mn)$

Chapter 2

Problem 2

Suppose that the matching penalties are specified by the following matrix (actually used in DNA sequence alignment), and a gap-penalty of $\gamma = 30$ applies for matching against the gap character.

2.1 Output Format

- compile the code and run executable file(in case of windows)/a.out file(in case of unix)
- Enter target string(source string/first string) in terminal window and hit ENTER
- Now you are in new line, enter query string (second string) hit enter
- You will see output in the following format
 - * optimal cost value
 - * new target string
 - * new query string

```

TGGCGGAAC
TGGTGGTACT
-682
TGGCGG_AACT
TGGTGGTA_CT

Process returned 0 (0x0)   execution time : 0.039 s
Press any key to continue.

```

Figure 2.1: Output Format

2.2 Solution/Strategy

- * Solution is similar to problem1, additionally we used the following Mismatch penalty matrix

	A	C	G	T
A	-91	114	31	123
C	114	-100	125	31
G	31	125	-100	114
T	123	31	114	-91

Figure 2.2: Mismatch Penalty Matrix

- * Equivalent matrix has been encoded using **Map** from c++ STL as follow

```

//map for storing mismatch penalties
map<string,int> mismatchPenalty_map={{"AA",-91}, {"AC",114}, {"AG",31}, {"AT",123},
{"CA",114}, {"CC",-100}, {"CG",125}, {"CT",31},
{"GA",31}, {"GC",125}, {"GG",-100}, {"GT",114},
{"TA",123}, {"TC",31}, {"TG",114}, {"TT",-91}};

```

Figure 2.3: Mismatch Penalty Map

2.3 Correctness of the Algorithm

Dynamic Programming uses recurrences, constitutes optimal solutions. so correctness focuses on proving recurrence relations are **correct**. This part is already covered in class so skipping it.

2.4 Efficiency of the Algorithm

2.4.1 Space Complexity

- * Size of the Optimal Cost array = $O(mn)$
 - n = length of the Target DNA sequence
 - m = length of the Query DNA sequence
- * Additional Space for storing DNA sequences = $O(m + n)$
- * Memory requirements for auxiliary variables = $O(c)$
 - c =constant space

2.4.2 Time Complexity

- Computation for each cell of the optimal cost matrix is 3 cases (constant)
- Total number of cells= $O(mn)$
- n = length of the Target DNA sequence
- m = length of the Query DNA sequence
- Time for back tracking = $O(m + n)$
- Total Space Complexity = $O(mn + m + n + c) = O(mn)$

Chapter 3

Problem 3

Given two sequences, write C++ code find the optimal alignment (cost and pattern) under cost function.

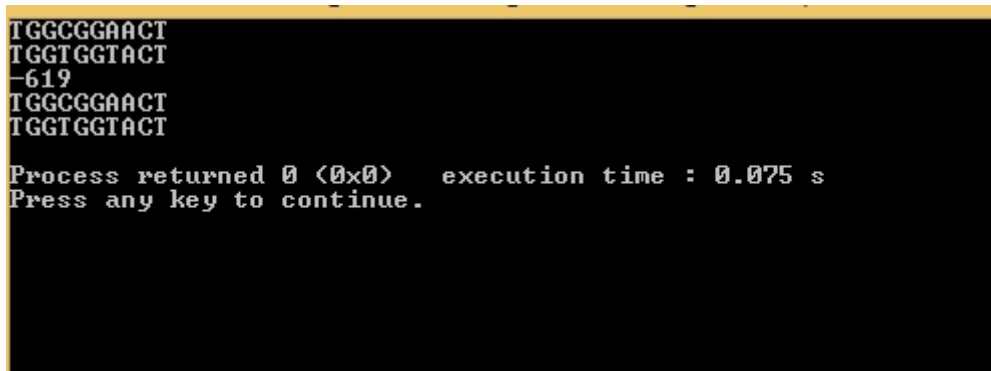
$$\gamma(k) = \delta + (k - 1) \times \beta$$

Figure 3.1: Gap penalty function

- β is gap opening penalty
- β is gap extension penalty
- k is gap spread

3.1 Output Format

- compile the code and run executable file(in case of windows)/a.out file(in case of unix)
- Enter target string(source string/first string) in terminal window and hit ENTER
- Now you are in new line, enter query string (second string) hit enter
- You will see output in the following format
- optimal cost value
- new target string
- new query string



```
TGGCGGAAC
TGGTGGTACT
-619
TGGCGGAAC
TGGTGGTACT

Process returned 0 (0x0)   execution time : 0.075 s
Press any key to continue.
```

Figure 3.2: Output Format

3.2 Solution/Strategy

- (a) we employ **Dynamic Programming paradigm** to solve this problem, namely gohot's algorithm for linear affine gap
- (b) The corresponding recurrence relations is given by

```

matrixA[i][j]=min({
    optimalCost[i-1][j]+_getgappenalty(1),
    matrixA[i-1][j]+gap_extension_penalty});

matrixB[i][j]=min({
    optimalCost[i][j-1]+_getgappenalty(1),
    matrixB[i][j-1]+gap_extension_penalty});

optimalCost[i][j] = min({
    optimalCost[i - 1][j - 1] + mismatchPenalty_map[map_key],
    matrixA[i][j],
    matrixB[i][j]});

```

Figure 3.3: Recurrences for solution

- (c) Three global matrices Optimal Cost, MatrixA and MatrixB being used, with maximum size 3000 x 3000 and a **global** variable **INFINITY** with a value of **25000** is used
- (d) Code can handle any DNA string with length at most **3000**

```

static int const max_array_size=3000;
static int optimalCost[max_array_size][max_array_size];
static int matrixA[max_array_size][max_array_size];
static int matrixB[max_array_size][max_array_size];

```

Figure 3.4: Optimal Cost Matrix

- (e) Matrices were initialized as follow

```

for (i = 1; i <= (target_len); i++)
{
    //initialising first column of optimalcost matrix
    optimalCost[i][0] = _getgappensity(i);
    //initialising first column of matrixA with infinity
    matrixB[i][0]=infinity;
}

for (i = 1; i <= (query_len); i++)
{
    //initializing the first row optimalcost matrix
    optimalCost[0][i] = _getgappensity(i);
    //initialising first row of matrixB with infinity
    matrixA[0][i]=infinity;
}

```

Figure 3.5: Matrices initialization

- (f) The Corresponding penalties per the problem description used in the code

```

static int gap_opening_penalty=400;
static int gap_extension_penalty=20;

```

Figure 3.6: Initialization of δ and β

- (g) The **get Gap Penalty()** function was employed to calculate the gap penalty

```

int _getgappensity(int gapspread)
{
    int gap_penalty;
    gap_penalty=gap_opening_penalty+(gapspread-1)*gap_extension_penalty;

    return gap_penalty;
}

```

Figure 3.7: Gap Penalty Function

- (h) Optimal cost, matrixA and matrixB matrices are filled using corresponding recurrences as follow

```
// computing the optimal cost for the given strings
for (i = 1; i <= target_len; i++)
{
    for (j = 1; j <= query_len; j++)
    {
        map_key=string(1,str_target[i-1])+string(1,str_query[j-1]);
        //matrixA update
        matrixA[i][j]=min({
            optimalCost[i-1][j]+_getgappenalty(1),
            matrixA[i-1][j]+gap_extension_penalty});
        //matrixB update
        matrixB[i][j]=min({
            optimalCost[i][j-1]+_getgappenalty(1),
            matrixB[i][j-1]+gap_extension_penalty});
        //when both characters are equal
        if (str_target[i - 1] == str_query[j - 1])
        {
            optimalCost[i][j] = optimalCost[i - 1][j - 1]+mismatchPenalty_map[map_key];
        }
        else
        {
            //when both characters are not equal
            optimalCost[i][j] = min({optimalCost[i - 1][j - 1] + mismatchPenalty_map[map_key],
                                    matrixA[i][j],
                                    matrixB[i][j]});
        }
    }
}
```

Figure 3.8: Updating matrices

- (i) Once the matrices were filled, we use **back tracking** to print the output


```

while ( !(i == 0 || j == 0) )
{
    map_key=string(1,str_target[i-1])+string(1,str_query[j-1]);
    //cout<<map_key;
    if(matrix_num==0 && optimalCost[i][j]==matrixA[i][j]){
        target_final_str[target_position--] = (int)str_target[i - 1];
        query_final_str[query_position--] = (int) '_';
        i--;
        matrix_num=(matrixA[i][j]==(matrixA[i-1][j]+gap_extension_penalty))?1:0;
    }
    else if(matrix_num==0 && optimalCost[i][j]==matrixB[i][j]){
        target_final_str[target_position--] = (int) '_';
        query_final_str[query_position--] = (int)str_query[j - 1];
        j--;
        matrix_num=(matrixB[i][j]==(matrixB[i][j-1]+gap_extension_penalty))?2:0;
    }
    else if(matrix_num==0 && (str_target[i-1]==str_query[j-1] || optimalCost[i-1][j-1]+mismatchPenalty_map[ma
        target_final_str[target_position--] = (int)str_target[i - 1];
        query_final_str[query_position--] = (int)str_query[j - 1];
        i--;
        j--;
    }
    else if(matrix_num==1)
    {
        target_final_str[target_position--] = (int)str_target[i - 1];
        query_final_str[query_position--] = (int) '_';
        i--;
        matrix_num=(matrixA[i][j]==(matrixA[i-1][j]+gap_extension_penalty))?1:0;
    }
    else if(matrix_num==2)
    {
        target_final_str[target_position--] = (int) '_';
        query_final_str[query_position--] = (int)str_query[j - 1];
        j--;
        matrix_num=(matrixB[i][j]==(matrixB[i][j-1]+gap_extension_penalty))?2:0;
    }
}

```

Figure 3.9: Back Tracking

3.3 Correctness of the Algorithm

Dynamic Programming uses recurrences, constitutes optimal solutions. so correctness focuses on proving recurrence relations are **correct**. This part is already covered in class so skipping it.

3.4 Efficiency of the Algorithm

3.4.1 Space Complexity

- (j) Size of the Optimal Cost array = $O(mn)$
- (k) Size of the MatrixA array = $O(mn)$
- (l) Size of the MatrixB array = $O(mn)$
- (m) n = length of the Target DNA sequence
- (n) m = length of the Query DNA sequence
- (o) Additional Space for storing DNA sequences = $O(m + n)$
- (p) Memory requirements for auxiliary variables = $O(c)$
- (q) c =constant space
- (r) Total Space Complexity = $O(3mn + m + n + c) = O(mn)$

3.4.2 Time Complexity

- (s) Time for Initialization(first column,first row) of the **matrices** is $O(m + n)$
- (t) Computation for each cell of the optimal cost matrix is 3 cases (constant)
- (u) Computation for each cell of the MatrixA matrix is 2 cases (constant)
- (v) Computation for each cell of the MatrixB matrix is 2 cases (constant)
- (w) Total number of cells= $O(mn)$
- (x) n = length of the Target DNA sequence
- (y) m = length of the Query DNA sequence
- (z) Time for back tracking = $O(m + n)$

() Total Space Complexity = $O(m + n + 3mn + 2mn + 2mn + m + n) = O(mn)$