Aikamdeep Malhotra

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Education

Bachelor's in Software Engineering (4th year)

University of Western Ontario, London ON

September 2019-Present

- Dean's Honor List (GPA: 3.7/4.0)
- Relevant Courses: Software Design, Database Management Systems, Algorithms & Data Structures, Software Requirements & Analysis, Software Project & Process Management, Business Analysis for Engineers

Work Experience

Application Developer

Equestrian Show Manager, Remote

May 2021-Present

- Working with an experienced team to develop **Full-Stack** features for company's show management software using **Scrum Agile Methodology** to rapidly iterate
- Addressing regular production bugs and improvements in the existing **Ruby** application using **Jira Software** to prioritize requirements
- Using Rails Internationalization (I18n) library for interpolation and creating custom localizations to build application in English and French; initial release increased customer satisfaction by over 60%

Manager on Duty

Loblaw Companies Ltd, London ON

April 2019-September 2020

- Maintained excellent customer relations by ensuring the provision of efficient and friendly service at all times
- Managed and lead on average 50 employees to work as a team and strive towards company goals
- Handled customer emergencies and complaints in the absence of store managers

Skills

- Languages: JavaScript, Ruby, Java, C# & Python
- Web Frameworks & Libraries: Ruby on Rails, .NET Framework, React, React Native & Express
- Databases: PostgreSQL, MySQL, Microsoft SQL Server & MongoDB
- Software Version Control System: Git
- Strong Knowledge & Command of Object-Oriented Methodologies, Software Design Patterns & UML
- D.E.L.F. B2 Certificate in French

Projects

Database Management System Web Interface

September 2021-December 2021

- Created a list of design constraints/objectives with a team and built a relational schema in BCNF form to meet project requirements
- Designed a web interface using **Node.js** showcasing various complex **SQL functionalities** including **Triggers**, **Transactions**, **Views**, and **Procedures**
- Languages/Tools: Node.js, Express, React, MySQL & NPM

Unity Project

January 2021-April 2021

- Created various functions for simulation components, movement systems and PhysX integration tasks
- Used Unity Animator to design and implement custom animations for various character movements
- Languages/Tools: Unity, C# & External Libraries (DLLs)