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NAME: A mallesh

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Exercise - 1

Ex: 1

31/7/24

1) Factorial

```
def factorial (n);  
    if A == 0;  
        return;  
    else  
        return n* factorial(n-1)
```

```
num = int (input("Enter a number: "))  
print ("Factorial of " num "is" factorial  
(num))
```

OUTPUT

```
Enter a number: 5
```

```
Factorial of 5 is 120
```

2) Sum of digits

```
def sum_digits(n);
```

```
sum = 0
```

```
while (n != 0)
```

```
    sum = sum + int(n % 10)
```

```
    n = int(n / 10)
```

```
return sum;
```

```
num = int (input ("Enter a number: "))
```

```
print (sum : digits (num))
```

output:

Enter a number : 123

18

3) Palindrome

```
def isPalindrome(s):  
    return s == s[::-1]
```

```
word = input("Enter a string")
```

```
ans = isPalindrome(word)
```

```
if ans:  
    print("Yes")
```

```
else
```

```
    print("No")
```

4) Armstrong Number

```
def isArmstrongNumber(number)
```

```
sum = 0
```

```
while (number > 0):
```

```
    digit = number % 10
```

```
    sum += digit ** 3
```

```
    number // 10
```

```
return sum
```

```
number = int(input())
```

b = number
if Armstrong number (number) == b
print ("Yes")
else
print ("No")
output:
23

5) Swapping of two Integers

def swap(a, b)
 a = a - b
 b = a + b
 a = b - a
 return a, b

a = int(input())
b = int(input())
print(swap(a, b))

Output : 10, 20

20, 10

Q) odd or even

```
num = int(input())
if num % 2 == 0
    print("Even")
else
    print("odd")
```

output:

7

odd

7) Area of rectangle

```
l = int(input())
```

```
b = int(input())
```

```
print(l * b)
```

output:

10

20

200

20,00 : output

01,00

8) Prime or Not

```
def is_prime(n):
    if n <= 1:
        print("False")
    for i in range(2, int(n**0.5)+1):
        if n % i == 0:
            return False
    return True
n = int(input())
print(is_prime(n))

output:
7
true:
```

9) Fibonacci series

```
def fib(n):
    a, b = 0, 1
    for i in range(n):
        print(a, end=" ")
        a, b = b, a+b
n = int(input())
print(fib(n))
```

Output

4.

0 1 1 2 3

10) Greatest Common Divisor

```
def gcd(a, b):
    while b:
        a, b = b, a % b
    return a
```

n = int(input())

m = int(input())

print(gcd(n, m))

~~31/07/2024~~ output:

16.

((a) input a) trying

using

: exit

and immediately (p)

((b) if false

1, 0 = d, 0

((a) print n), of

((a) "two less, a) trying

d + 0, d = d, 0

((a) trying) until = n

((a) odd) trying

using

Ex No: 2

HOTEL PRICE PREDICTION

Domain: Tourism

In the tourism, prediction hotel price is a key application of machine learning aimed at optimizing pricing strategies and enhancing competitiveness. Hotel face fluctuating demand based on factors like location, seasonality and amenities. Machine learning algorithm analyse historical data and various forecast room rate, enabling hotel to set dynamic price that maximize revenue and occupancy.

PROJECT DESCRIPTION

Machine learning technique can analyse various factor influencing hotel pricing, such as location.

Star rating, amenities and seasonal demands. By leveraging historical data and sophisticated algorithms hotel and booking platforms can forecast price more efficiently, adapt to market trends and provides personalized recommendation.

End Users:

1. Hotel operators
2. Travel agencies
3. Online travel platforms
4. consumers
5. Revenue Managers.

Linear Regression

* Linear regression is a type of supervised machine learning algorithm that computes that computes the linear relationship between the dependent variable and one or more independent features by fitting by linear operation to observed data.

* When there is only one independent feature . It is known as simple linear regression. while there are more than

~~for~~ one feature . it is multiple linear regression .

Depth First search:

4/9/24

Ex: 3

def dfs_recursive(graph, start, visited = None):

If visited is None:

visited = set()

visited.add()

print(start, end = ",")

for neighbor in graph[start]:

If neighbor not in visited:

dfs_recursive(graph, neighbor, visited)

return visited

def dfs_iterative(graph, start):

visited = set()

stack = [start]

while stack:

vertex = stack.pop()

If vertex not in visited:

print(vertex, end = ",")

visited.add(vertex)

stack.extend(neighbors for neighbor in

graph[vertex] if neighbor not in visited)

return visited.

graph = {

'A' = ['B', 'C'],

'B' = ['D', 'E'],

'C' = ['F'],

'D' = [],

'E' = ['F'],

'F' : [],

}

print ("DFS using recursion:")

dfs_recursive(graph, 'A')

print ("In DFS using iteration:")

dfs_iterative(graph, 'A')

OUTPUT:

DFS Using recursing:

A B D E F C

DFS Using iteration:

A C F B E D

{'A', 'B', 'C', 'D', 'E', 'F'}

RESULT:

Thus the DFS Algorithm has been
executed successfully.

Ex. 4 N - Queen Problem Date: 4/9/24

def

is-safe (board, row, col):

for i in range (row + 1, len(board)):

if board [row][i] == 'Q':

return False

for i, j in zip (range (row + 1, len(board)),
range (col, -1, -1)):

if board [i][j] == 'Q':

return False

for i, j in zip (range (row, n, 1),
range (col, -1, -1)):

if board [i][j] == 'Q':

return False

for i in range (n):

if is-safe (board, i, col):

board [i] (col) = 'Q'

if solve_rec (board, col + 1):

board [i] (col) = ' ';

return False

def print_solution (board):

for row in board:

print (" ", join (row))

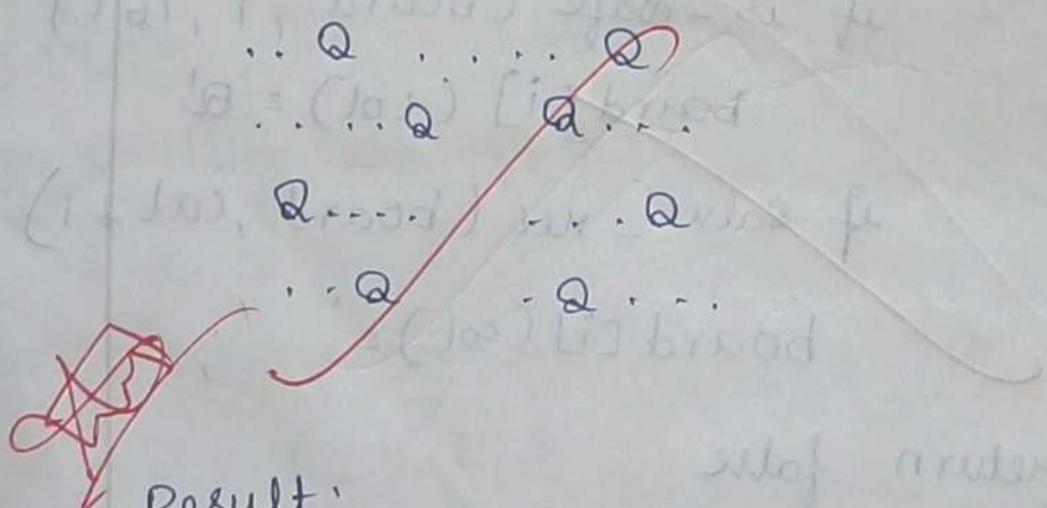
```
board = [ [ ' ' ] * n for _ in range(n) ]  
for _ in range(n):  
    if solve_rec(board, 0):  
        print_solution(board)  
    else:  
        print("No solution exist")
```

n = 4

solve_n_queens(n)

OUTPUT

n = 4



Result:

The above N Queen problem has been executed successfully

Ex: no: 5 A^* PROBLEM Date: 11/9

import heapq

def heuristic(a; b);

return abs(a[0] - b[0]) + abs(a[1] + b[1])

def a-s for search(grid, start, goal);

row, col = len(grid), len(grid[0])

open-list()

heappush(open-list, col,

(start))

cane-From = {};

g-score = {start: 0}

f-score = {start: heuristic(start, goal)}

while open-list

current = heappop(open-list)

path = []

while current in cane-from;

path.append(current)

current = came - from [current]
path.append(start)
return path[:: -1]

for array in [(-1, 0), (1, 0), (0, -1),

(0, 1);

neighbour = ((current[0] +

~~dx~~, current[1] ~~+ dy~~)

if oc = neighbour[0] < rows

and ac = neighbour[1] < cols

and grid[neighbor[0]] ;

tentative g-score = g-score

[current] + 1

if neighbour not in

g-score or tentative g-score.

(g-score[neighbor])

come - from[neighbor] = row

f-score[neighbour] = tentative

(g-score)

return None

Input

```
a = [  
    [0,1,0,0,0],  
    [0,1,0,1,0],  
    [0,0,0,1,0],  
    [1,1,0,0,0]  
    ]
```

OUTPUT:

path found. [(0,0), (1,0), (2,0), (2,1),
(2,2), (3,2), (3,3), (3,4), (4,4)]

Result:

~~Thus~~ Thus the above A* program
has been completed successfully.

Ex. 6

10*

PROGRAM:

Date: 18/9/24

class Node

def __init__(self, name, value)

self.name = name

self.value = value

self.children = []

def add_child(self, node)

self.children.append(node)

def a_star_search(root, goal):

queue = [(root, [root])]

while queue:

node, path = queue.pop(0)

if node == goal:

return path

for child in node.children:

new_path = path + [child]

queue.append((child))

return new_path

Input :

A = Node ('A', 0)

B = Node ('B', 1)

C = Node ('C', 2)

D = Node ('D', 3)

E = Node ('E', 4)

OUTPUT:

solution path . ['A' -> 'B', 'D', 'E']

RESULT:

~~DP~~ Thus the above program has
been executed successfully.

DECISION TREE

EX-17

Date : 25/9/24

AIM:

To implement a decision tree classification technique for gender classification using python.

Import pandas as pd
from sklearn.tree import DecisionTreeClassifier

data = pd.read_csv("gender.csv")
Height : [162, 165, 172, 185, 167, 180, 157, 180, 164, 177]
Weight : [45, 57, 72, 85, 68, 78, 22, 90, 66, 88]
Gender : ['Female', 'Female', 'Male', 'Male', 'Female',
'Male', 'Female', 'Male', 'Female', 'Male'] }

df = pd.DataFrame(data)

x = df[['height', 'weight']]

y = df['Gender']

Classifier = DecisionTreeClassifier()

Classifier.fit(x, y)

height = float(input("Enter height (in cm) for prediction:"))

weight = float(input("Enter weight (in kg) for prediction:"))

Random_values = pd. Doctor Frame ([['height',
'weight']], columns=['height', 'weight'])

Predicted_gender = classifier.predict(Random_val)

Print ("Predicted gender for height & height
cm and weight & weight ? kg :")

{ Predicted_gender[0]}")

OUTPUT:

Enter height for prediction: 169

Enter weight for prediction: 61

Predicted gender for height 169.0cm
weight 61.0 : Female.

RESULT:

Thus the decision tree classification
has been implemented successfully.

Implementation ARTIFICIAL NEURAL NETWORKS FOR AN APPLICATION USING PYTHON - REGRESSION

AIM:

To Implementation artificial neural for an application in classification using python.

```
import numpy as np
import pandas as pd
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler
from keras.models import Sequential
from keras.layers import Dense
from keras.optimizers import Adam
import matplotlib.pyplot as plt
```

Generating synthetic dataset for demonstration
Replace this with your own dataset

```
np.random.seed(42)
```

```
X = np.random.rand(1000, 3) # 1000 samples, 3 features
```

$$y = 8^*x[0] + 2^*x[1]^{\sin 2} + 1.5^*NP.sin(x[2])^{\sin p_1} +$$

np.random.normal(0, 0.1, 1000) + non-linear noise

split the dataset into training and testing

X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)

feature scaling

scaler = StandardScaler()

X_train = scaler.fit_transform(X_train)

X_test = scaler.transform(X_test)

Building the ANN model

model = Sequential()

input layer and first hidden layer
with 10 neurons and ReLU activation

model.add(Dense(10, input_dim=X_train.

shape[1], activation='relu'))

second hidden layer with 10 neurons

and ReLU activation model).add(Dense

(10, activation='relu'))

Output layer with linear activation
for regression model, add `Dense(1, activation='linear')`

Compiling the model

model.compile(optimizer='Adam (learning rate = 0.01), loss='mean_squared_error')

Training the model

history = model.fit(x_train, y_train, epochs = 100, batch_size = 32, validation_split=0.2, verbose=1)

Marking predictions

y_pred = model.predict(x_test)

Evaluating the model

mse = np.mean((y_test - y_pred) ** 2)

print('mean squared Error: ', mse))

Plotting training history

plt.figure(figsize=(12, 6))

plt.plot(history.history['loss'], label='train loss')

plt.plot(history.history['val_loss'], label='validation loss')

plt.title('training and validation loss')

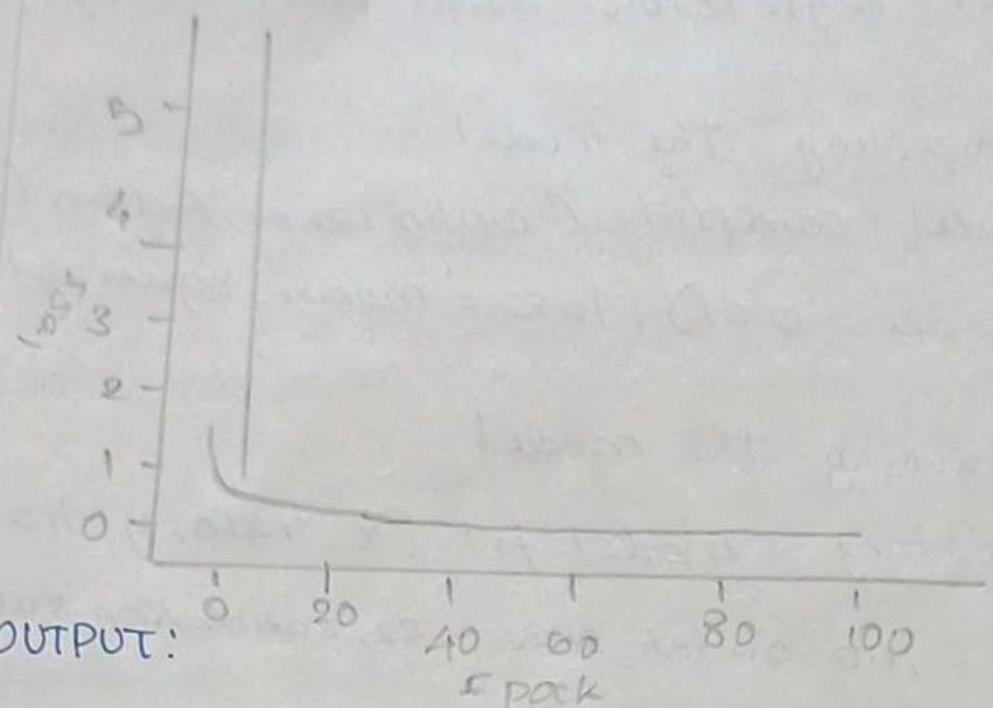
plt.title('Training')

plt.xlabel('Epoch')

plt.ylabel('Loss')

plt.legend()

plt.show()



20/20 ————— 2S 19ms/Step - loss: 8.843 - val: 1.937

20/20 ————— 0S 7m/s - loss: 1.5651 - v_loss: 0.6565

20/20 ————— 0S 4ms/step loss: 0.4276. Val-loss: 0.5148

RESULT:

~~Thus~~ Thus the Artificial Neural Network
has been verified successfully

K-MEANS

Ex: 8

Date: 9/10/24

AIM:

To implement a k-means clustering technique using python language.

```
Import numpy as np  
import matplotlib.pyplot as plt  
from sklearn.cluster import KMeans  
from sklearn.datasets import make_blobs
```

Step 1: import kmeans from sklearn.cluster
(already done above)

Step 2: Generate synthetic data and assign x and y

~~Creating~~ a dataset with 3 clusters

```
x,y_true = make_blobs(n_samples=300, centers=3,  
cluster_std=0.6, random_state=0)
```

Step 3: call the function kmeans()

Fit k-means with the chosen number
of cluster ($k=3$)

$k=3$

$k\text{-means} = \text{kmeans}(x, \text{clusters}=k, \text{random state})$
 $y\text{-kmeans} = \text{kmeans}\text{.fit_predict}(x)$

Step 4: perform scatter operation and display
the output

`plt.figure(figsize=(8, 6))`

`pts.scatter(x[:, 0], x[:, 1], c=y_kmeans, s=30
cmap='viridis', label='clusters')`

`centers = kmeans.cluster_centers_`

`pts.scatter(centers[:, 0], centers[:, 1],
c='red', s=200, alpha=0.75, marker='x',
label='centroids')`

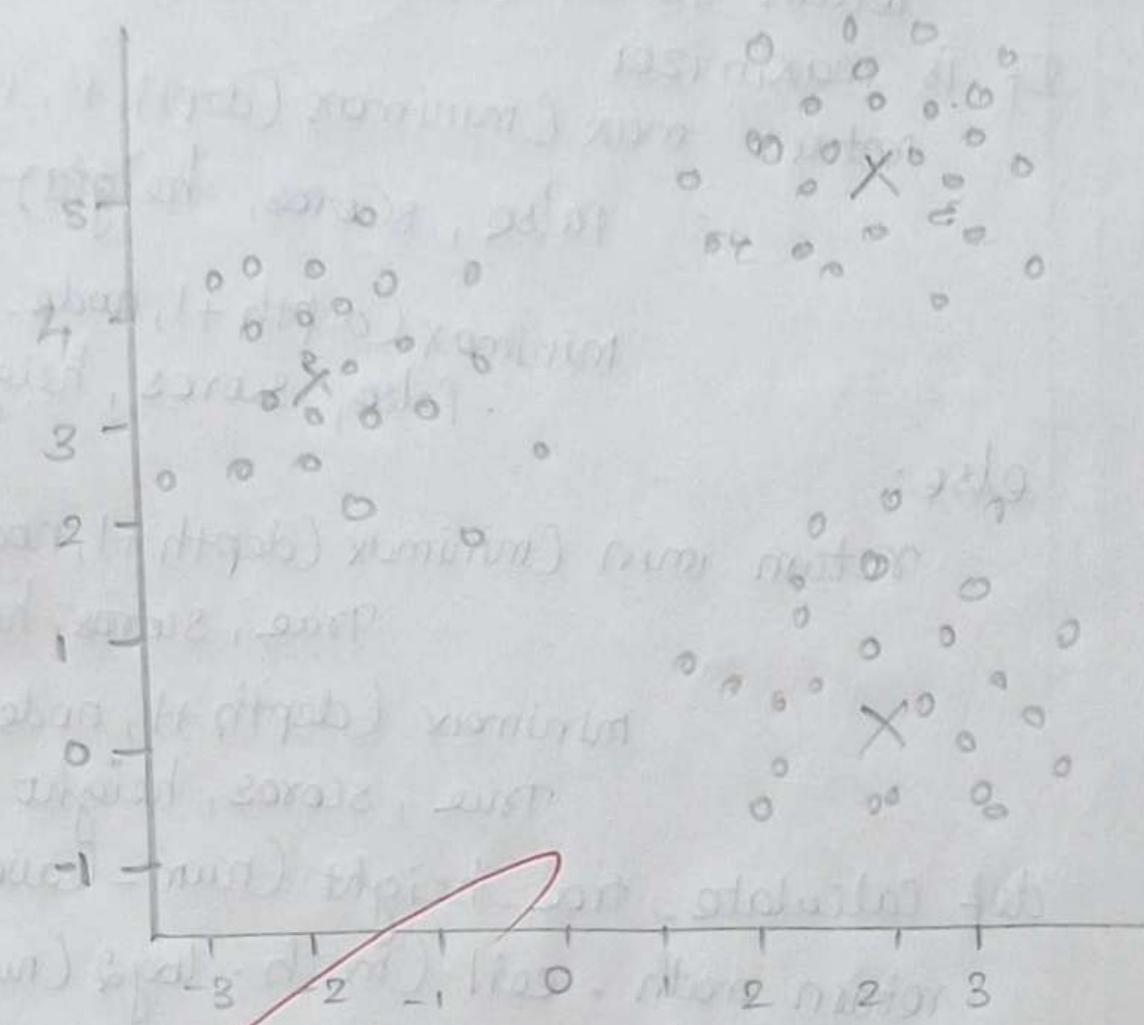
~~`plt.title('k-means clustering Results')`~~

~~`plt.xlabel('Feature 1')`~~

~~`plt.ylabel('Feature 2')`~~

~~`plt.legend()`~~

~~`plt.show()`~~



RESULT:

Thus the k-means clustering has been implemented successfully.

MINIMAX ALGORITHM

import math

```
def minimax(depth, node_index is_maximizer,
            scores, height):
```

```
    if depth == height
```

```
        return scores[node_index]
```

```
    if is_maximizer
```

```
        return max(minimax(depth+1, node_index*2+1,
                             false, scores, height),
                    minimax(depth+1, node_index*2+2,
                             false, scores, height))
```

```
    else:
```

```
        return min(minimax(depth+1, node_index*2,
                             true, scores, height),
                    minimax(depth+1, node_index*2+1,
                             true, scores, height))
```

```
def calculate_tree_height(num_leaves)
```

```
    return math.ceil(math.log2(num_leaves))
```

```
scores = [3, 5, 6, 9, 1, 2, 0, -1]
```

```
tree_height = calculate_tree_height(len(scores))
```

```
optimal_score = minimax(0, 0, True, scores,
```

```
                           tree_height)
```

```
print(f"The optimal score is {optimal_score}
```

→ The optimal score is -5

OUTPUT :

The optimal score is : 5

RESULT:

~~NP~~ Thus the minimax Algorithm has been implemented successfully.

INTRODUCTION TO PROLOG

Ex. 11

Date : 30/10/24

AIM:

To learn PROLOG terminologies and write basic programs.

TERMINOLOGIES:

1. Atomic Terms :-

Atomic terms are usually strings made up of lower and upper case letters digits and underscore, starting with a lower case letter.

Ex

dog

ab - c - 32r

2. Variables :

Variables are strings of letters digits and underscore. Starting with a capital letter or an underscore

Ex

Dog

Apple - H2O

3. Compound Terms:

Compound terms are made up of prolog atom and a number of arguments

(Prolog terms, i.e. atoms, numbers, variables, or other compound forms) enclosed in parentheses and separated by commas.

Commas

Ex is bigger (elephant - x)
 $f(g)(x)$:-

4. Facts:

A fact is a predicate followed by :-

Ex

bigger - animal (whale)
Life is beautiful

5. Rules:

A rule consists of a head (a predicate) and a body (a sequence of predicates separated by commas)

Ex

is smaller (α, γ) :- is - bigger (γ, α)
aunt (Aunt, Child) :- sister (Aunt, Parent)
Parent (Parent, Child)

SOURCE CODE:

KB1

Woman (mia)
Woman (jody)
Woman (yolanda)

plays Air Guitars (jody)

Party

Query 1: ? - woman (mia)

Query 2: ? - plays Air Guitars (mia)

Query 3: ? - party

Query 4: ? - concert

OUTPUT

? - woman (mia)

? - plays Air Guitars (mia)

false

? - party

true

? - concert

ERROR - Unknown procedure : Concert ^{1 of DUM}
_(correct goal)

? -

KB2:

happy (yolanda)

listens 2 music (mia)

listens 2 music (yolanda) - happy(yolanda)

plays Air Guitars (mia) :- listens 2 music (mia)

plays Air Guitars (yolanda); listens 2 music
(yolanda)

OUTPUT

? - plays Air guitar (mia)

true

? - plays Air guitar (yolanda)

false

?

KBS:

Likes (dan, sally)

Likes (sally, dan)

Likes (John, bithday)

married (x, x) :- Likes (x, y) Likes (y, x)

friends (x, x) :- Likes (x, y) : Likes (y, x)

OUTPUT:

? - Likes (dan, x)

x = sally

? - married (dan, sally)

true

? - married (john, bithday)

false

KBS

food (burger)

food (sandwich)

food (pizza)

lunch (sandwich)

dinner (pizza)

meal (x) :- food (x)

OUTPUT

? -

i food (pizza)

true

? - goal (x) lunch (x)

x - sandwich

? - dinner (sandwich)

false

KB5

owns (jack, car (bmw))

owns (john, car (chevy))

owns (olivia, car (civic))

owns (jane, car (chevy))

Sedan (car (bmw))

Sedan (car (civic))

truck (car (chevy))

OUTPUT:

? -

i owns (john, x)

x = car (chevy)

? - owns (john -)

true

? - owns (who, car (chevy))

who - john

? - owns (jane, x) Sedan (x)

false

? - owns (jane, x), truck (x)

$x = \text{car ('Chevy')}$

RESULT:

top

~~RESULT:~~

The above program is executed
and verified successfully.

PROLOG - FAMILY TREE

EX: 12

AIM:

Date: 6/11/24

To develop a family tree program using prolog with all possible facts, rules, and queries.

SOURCE CODE:

KNOWLEDGE BASE:

* FACTS : ^/

male (Peter)

male (John)

male (Chris)

male (Kevin)

female (Betty)

female (Jeny)

female (Lisa)

female (Chalen)

Parent of (Chris, Peter)

Parent of (Chris, Betty)

Parent of (Chalen, Peter)

Parent of (Chalen, Betty)

Parent of (Kevin, Chris)

Parent of (Kevin, Lisa)

Parent of (Jeny, John)

Parent of (Jeny, Helen)

* RULES :: *

1 son - parent

* son - grand parent \uparrow

father (x,y) :- male (y) , parent of (x,y)

mother (x,y) :- female (y) , parent (x,y)

grand father (x,y) :- male y , parent of (x,z)
parent of (z,y)

grand mother (x,y) :- female (x) , parent of (x,z)
parent of (z,y)

brother (x,y) :- male (y) , father (x,z) father
 $(y,w)z = w$

sister (x,y) :- female (y) , father (x,z) , father (y,w)
 $z = w$

RESULT:

~~Ans~~ Thus the above program has been
executed and verified successfully.