```
P[11] = 0.462257
P[12] = 0.390924
P[13] = 0.351915
P[14] = 0.326709
P[15] = 0.308876
P[25] = 0.244955
P[50] = 0.21658
P[100] = 0.205577
P[1000] = 0.196941
P[10010] = 0.196133
B(10,9.6) = 0.196044

P[10] = 0.96
P[11] = 0.96
P[11] = 0.9887452
P[13] = 0.882037
P[14] = 0.8870388
P[5] = 0.8818906
P[5] = 0.818906
P[5] = 0.818906
P[5] = 0.793667
P[100] = 0.772827
P[1000] = 0.772827
P[1000] = 0.772827
P[1000] = 0.772827
P[11] = 0.256322
P[12] = 0.256322
P[13] = 0.256322
P[1000] = 0.7719
P[10] = 0
P[11] = 0.25632
P[1000] = 0.7719
P[10] = 0
P[11] = 0.256327
P[1000] = 0.19651
P[100] = 0.200737
P[100] = 0.200737
P[100] = 0.205965
P[100] = 0.205965
P[100] = 0.19651
P[100] = 0.19651
P[100] = 0.19651
P[100] = 0.1966044
```

P[10] = 0.664833 norm: 9388.84

```
1/
  *********
 2
3 Name:
                   Z#:
 4 Course: Queueing Theory
 5 Professor: Dr. Robert Cooper
6 Due Date:
                     Due Time:
 7 Total Points: 100
8 Assignment:
9
10 Description:
11
*************/
13 #include <iostream>
14 #include <fstream>
15 #include <cmath>
16 using namespace std;
17
18 #include "erlang.h"
19 int main()
20 {
21
     double P10[10010]; // final array!
22
23
     double Pj[10010];
     double Pij[10010];
24
25
     double rho[10010];
26
     double gamma[10010];
27
     float norm;
28
     const int SERVERS=10;
29
     const double load=9.6;
30
     Pi[0] = 1;
31
     // for calculations assume servers = 10 so Pj[n] really is Psub(10)[n]
32
     for (int n=10; n < 10010; n++)
33
34
         for (int s = 1; s <= SERVERS; s++)</pre>
35
36
             double aHat = (load)/(n-load);
37
             Pj[s] = (n-s+1)*(aHat)*Pj[s-1]/s;
38
39
         // normalize
         norm = 0;
40
41
         for (int i = 0; i <= n; i++)
42
            norm += Pj[i];
43 //
         for (<u>int</u> i= 0; i <= n; i++)
44 //
            Pi[i] /= norm;
45
         // do stuff here
```

HW4.cpp

```
46 /*
           Pi[n] = Idchoose(n, 10)*pow(9.6/n, 10)*pow((1-(9.6/n)), n-10);
47
           norm = 0;
48
           for (int k=0; k \le \min(n, 10); k++)
               norm += 1dchoose(n, k)*pow(9.6/n, min(k, 10))*pow((1-(9.6/n)), n -
49
 k);
50
51
           P10[n] = Pi[10] / norm;
52
      }
53
54
    // for (int k = 1; k < 1001; k++) Pi[k] /= norm;
55
      cout << "P[10] = " << P10[10] << " norm: " << norm << endl;
56
      cout << "P[11] = " << P10[11] << endl;
57
      cout << "P[12] = " << P10[12] << endl;
58
      cout << "P[13] = " << P10[13] << endl;</pre>
59
      cout << "P[14] = " << P10[14] << endl;</pre>
60
      cout << "P[15] = " << P10[15] << endl;
61
      cout << "P[25] = " << P10[25] << endl;
62
63
      cout << "P[50] = " << P10[50] << endl;
      cout << "P[100] = " << P10[100] << endl;
64
      cout << "P[1000] = " << P10[1000] << endl;
65
66
      cout << "P[10010] = " << P10[10009] << endl;
      cout << "B(10,9.6) = " << B(10, 9.6) << endl;
67
      ofstream out;
68
      out.open("HW4.txt");
69
70
      for (int i = 0; i < 1001; i++)
71
           out << "P[" << i << "] = " << P10[i] << " gamma: " << gamma[i] <<
  endl;
72
73
74
      // utilization
75
      for (int n=1; n < 10010; n++)
76
77
           // do stuff here
78
           rho[n] = 9.6*(1.0-(1.0-10.0/n)*P10[n])/10.0;
79
      }
80
81
      cout << "\u03C1[10] = " << rho[10] << endl;</pre>
82
83
      cout << "\u03C1[11] = " << rho[11] << endl;</pre>
       cout << "\u03C1[12] = " << rho[12] << endl;
84
85
       cout << "\u03C1[13] = " << rho[13] << endl;
       cout << "\u03C1[14] = " << rho[14] << endl;</pre>
86
       cout << "\u03C1[15] = " << rho[15] << endl;
87
       cout << "\u03C1[25] = " << rho[25] << endl;
88
89
       cout << "\u03C1[50] = " << rho[50] << endl;
       cout << "\u03C1[100] = " << rho[100] << endl;</pre>
90
       cout << "\u03C1[1000] = " << rho[1000] << endl;
91
```

```
92
        cout << "\u03C1[100009] = " << rho[10009] << endl;</pre>
 93
 94
        // log the results
 95
 96
        for (int i = 0; i < 10010; i++)
 97
            out << "\u03C1[" << i << "] = " << rho[i] << endl;
 98
 99
        norm = 0;
100
101
        for (int n=10; n < 10010; n++)
102
            // do stuff here since I calculated <u>rho</u> above, use it!
103
104 /*
105
            double aHat = (load)/(n-load);
106
            Pi[n] = (n-10)*aHat*P10[n-1]/load;
107 */
108
            // didnt work so go old school.
109
            Pj[0] = 1;
110
            // for calculations assume servers = 10 so Pi[n] really is Psub(10)
   [n]
111
112
                double aHat = (load)/(n-load);
113
                for (int s = 1; s <= SERVERS; s++)</pre>
114
115
                     Pj[s] = ldchoose(n-1, s)*pow(aHat,s);
116
117
                // normalize
118
                Pi[n] = Idchoose(n-1, 10)*pow(aHat, 10);
119
                norm = 0;
120
                for (int i = 1; i<=SERVERS; i++)</pre>
                     norm += Pj[i];
121
122 //
                for (int i= 0; i <= n; i++)
123 //
                     Pj[i] /= norm;
124
                // do stuff here
125
126
            Pij[n] = Pj[n] / norm;
127
        }
128
129
130
        cout << "\u03A0[10] = " << Pij[10] << endl;</pre>
131
        cout << "\u03A0[11] = " << Pij[11] << endl;</pre>
        cout << "\u03A0[12] = " << Pij[12] << endl;</pre>
132
133
        cout << "\u03A0[13] = " << Pij[13] << endl;</pre>
134
        cout << "\u03A0[14] = " << Pij[14] << endl;</pre>
        cout << "\u03A0[15] = " << Pij[15] << endl;</pre>
135
136
        cout << "\u03A0[25] = " << Pij[25] << endl;</pre>
        cout << "\u03A0[50] = " << Pii[50] << endl;</pre>
137
138
        cout << "\u03A0[100] = " << Pij[100] << endl;</pre>
```

HW4.cpp

```
cout << "\u03A0[1000] = " << Pij[1000] << endl; cout << "B(10,9.6) = " << B(10, 9.6) << endl;
139
140
141
         // log the results
142
         for (int i= 0; i < 1001; i++)</pre>
143
              out << "\u03A0[" << i << "] = " << Pij[i] << endl;
144
145
146
147
148 }
149
150
151
152
```