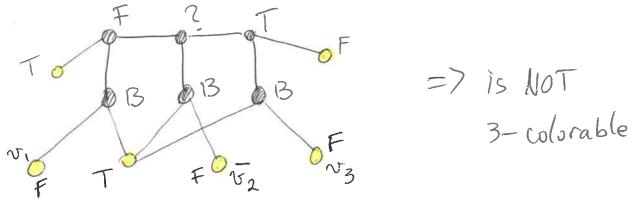
4.19.2017 3- coloring problem Decision problem: Given an undirected graph G, does G have a 3-coloring? Theorem 3-coloring is NP-complete broot · 3-coloring ENP certificate: the color of each vertex in G. rerification algorithm (polynomial time)

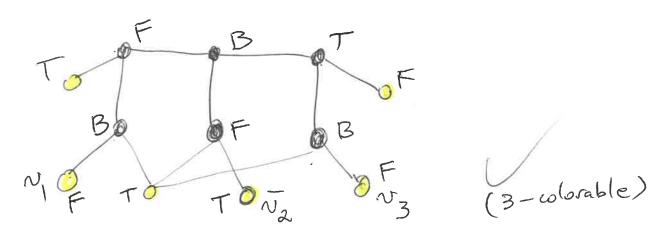
for each edge (u,v) check if they are colored differently each vertex is colored with one of the · 3-coloring is NP-hard 3-CNF-SAT ≤p 3-coloring - start from an instance of 3-CNF-SAT and output an instance of 3 - eoloring example $\phi(x_1, x_2, x_3) = (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3)$ - start with a groph G: 2 graph G · for each variable Xi, add two vertices vi and vi corresponding to xi and xi · add 3 special nodes: T (true), F(false), and B(base) Soin vi to vi by an edge, and vi vi join both to the base B · join the vertices T, F, B into a triangle

Observation: when coloring the graph G: - vi and vi must get different colors, and the colors must be different than B's color - the nodes T, F, B must get a permutation of the 3 colors. We can use "True" color, "false" color, and "Base" color - one of vi, vi is colored with "True", and the other is colored with "False" = idea: Xi=1 iff vi is colored True e we need to design a reduction, such that 3-CNF & is satisfiable iff G' is 3-colorable. = we will add a graph component for each clause of & let us consider the clause: (x, vx2 vx3) for each clause, add 6 new vertices as follows:



this component is 3-colorable iff the clause evaluates to 1

- assume $x_1 = \overline{x_2} = x_3 = 0$ => clause evaluates to 0



- assume that the clause has a truth assignment: $X_1 = 0$, $X_2 = 1$, $X_3 = 0$

for each clause in \$\psi\$, add a component with 6 vertices, as explained previously—let us call the regulting graph G'show that the alg. is a reduction:

\$\phi\$ is satisfiable iff G' has a 3-coloring

Suppose & is salisfiable, then it has a satisfying assignment.

color the graph G as follows:

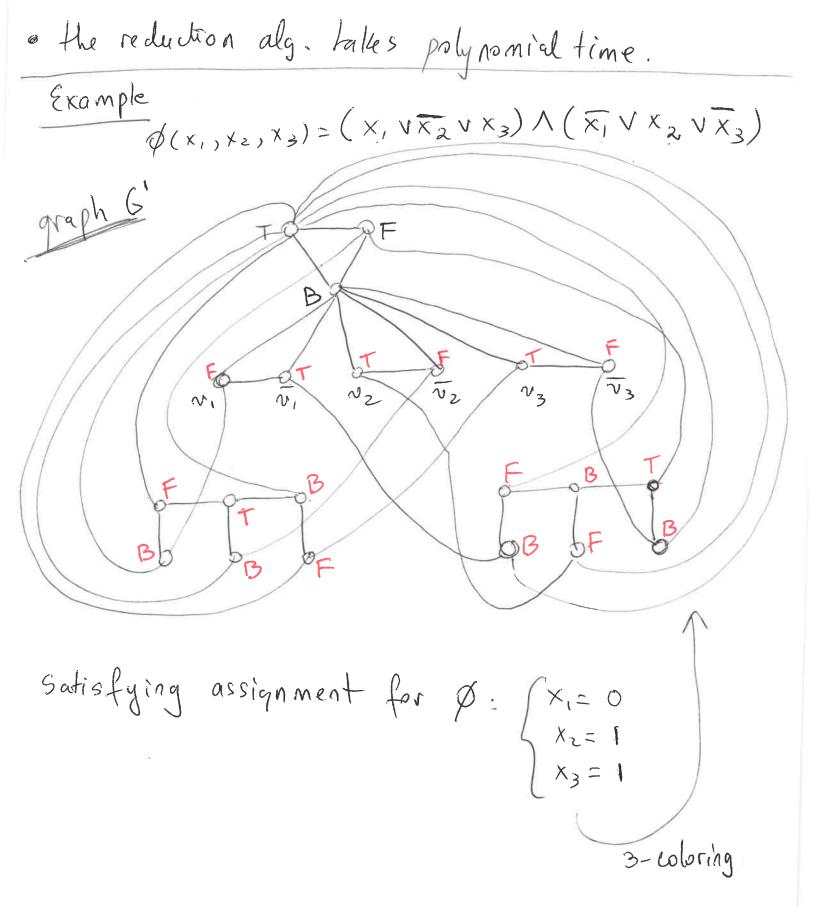
if $xi = 1 \Rightarrow color vi true and vi false$ $if <math>xi = 0 \Rightarrow color vi false and vi true$

=> graph Glhas a 3-coloring

assign values for variables as follows:

if wi is colored true, then xi=1 false, then xi=0

Using this assignment, & evaluates to I.



· K-coloring for K>3 is also NP-complete
3- Coloring <pre><pre>K-coloring</pre></pre>
reduction alg
- takes an instance of 3-coloring and outputs an
instance of K-coloring
- let 6 be the graph for the instance of 3-coloring
build a graph G'-an instance of K-coloring - as
follows: follows: founded (k-3) new vertices to 6 connect new vertices to each other and to all vertices in 6 udor vertices rectice
graph 6 3-boloring 7-coloring (K=7)
6 is 3 colorable iff 6' is K-colorable

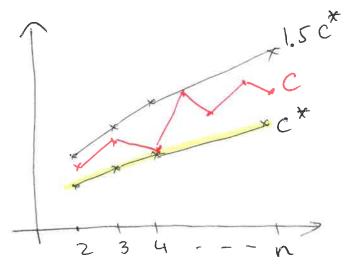
* reduction alg. takes polynomial time

Approximation Algorithms

· Minimization problem

$$\frac{c}{c^*} \le S$$

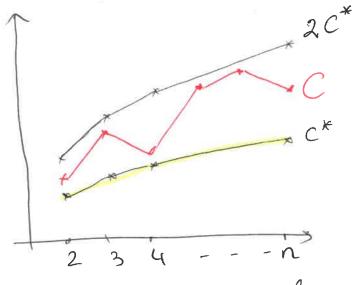
$$c^* \le C \le S \cdot c^*$$



· Maximization problem

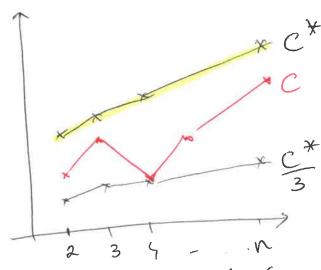
$$\frac{c^*}{c} \leq g$$

$$\frac{c^*}{9} \le c \le c^*$$



2-approximation alg.
$$(S=2)$$

 $C^* \leq C \leq 2C^*$



3-approximation alg.
$$(f=3)$$

$$\frac{C^*}{3} \leq C \leq C^*$$