

## Solutions to Problem 1 of Homework 1 (16 (+4) points)

Name: Keeyon Ebrahimi

Due: Tuesday, September 10

A degree- $n$  polynomial  $P(x)$  is a function

$$P(x) = a_0 + a_1x + \dots + a_{n-1}x^{n-1} + a_nx^n = \sum_{i=0}^n a_ix^i$$

(a) (2 points) Express the value  $P(x)$  as

$$P(x) = a_0 + a_1x + \dots + a_{n-2}x^{n-2} + b_{n-1}x^{n-1} = \sum_{i=0}^{n-1} b_ix^i$$

where  $b_0 = a_0, \dots, b_{n-2} = a_{n-2}$ . What is  $b_{n-1}$  as a function of the  $a_i$ 's and  $x$ ?

**Solution:**

For all numbers,  $b_n$  equals  $a_n$ , so  $P(x)$  in regards to  $b$  is

$$P(x) = b_0 + b_1x + \dots + b_{n-2}x^{n-2} + b_{n-1}x^{n-1} = \sum_{i=0}^{n-1} b_ix^i$$

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What is  $b_{n-1}$  as a function of the  $a_i$ 's and  $x$ ?

We now want to isolate  $b_{n-1}$  in order to do this, *in terms of  $a_i$ 's and  $x$* , we do this

$$\sum_{i=0}^{n-1} a_ix^i - \sum_{i=0}^{n-2} a_ix^i$$

$\sum_{i=0}^{n-1} a_ix^i$  and  $\sum_{i=0}^{n-2} a_ix^i$  have all similar terms, except  $\sum_{i=0}^{n-1} a_ix^i$  has  $b_{n-1}$

where  $\sum_{i=0}^{n-2} a_ix^i$  does not.

By subtracting the two, we can isolate  $b_{n-1}$

□

(b) (5 points) Using part (a) above write a recursive procedure **Eval**( $A, n, x$ ) to evaluate the polynomial  $P(x)$  whose coefficients are given in the array  $A[0 \dots n]$  (i.e.,  $A[0] = a_0$ , etc.). Make sure you do not forget the base case  $n = 0$ .

**Solution:**

We want to express the equation as  $a_0 + x(a_1 + x)(a_2 + x) \dots (a_n + x)$  in order to get away from the  $n^2$  running time. Now we don't have to have an exponent calculation with every pass, and instead we just have an individual multiplication operation with each pass.

```

EVAL( $A, n, x$ )
  If  $n == 0$ 
    Return  $A[0] + x$ 
  Return  $(A[n] + x) * \text{EVAL}(A, n - 1, x)$ 

```

□

- (c) (3 points) Let  $T(n)$  be the running time of your implementation of Eval. Write a recurrence equation for  $T(n)$  and solve it in the  $\Theta(\cdot)$  notation.

**Solution:**

We need to solve for  $T(n) = aT(\frac{n}{b}) + D(n) + C(n)$  where  $a$  is the number of subproblems,  $\frac{n}{b}$  is the size of each subproblem,  $D(n)$  is the running time for the dividing step and  $C(n)$  is the running time for the combining step.

If  $n \leq 1$ ,  $\Theta(1)$

Else

$T(n) = 1T(n) + \Theta(1) + \Theta(1)$

- $a = 1$  because we are only having one subproblem, evident by the only one call back into  $\text{EVAL}(A, n, x)$
- $\frac{n}{b} = n$  because each subset only decreases by 1 no matter how large  $n$  is, which makes the subset size stay at  $n$
- $D(n) = 1$  because to divide, we just take our subset and decrease its size by one, which can be done in constant time.
- $C(n) = 1$  because we are not doing any iteration with the combining, we are just returning the conquered results, which is done with a simple multiplication, and runs in constant time

This makes the running time of this algorithm  $\Theta(n)$

□

- (d) (6 points) Assuming  $n$  is a power of 2, try to express  $P(x)$  as  $P(x) = P_0(x) + x^{n/2}P_1(x)$ , where  $P_0(x)$  and  $P_1(x)$  are both polynomials of degree  $n/2$ . Assuming the computation of  $x^{n/2}$  takes  $O(n)$  times, describe (in words or pseudocode) a recursive procedure **Eval<sub>2</sub>** to compute  $P(x)$  using two recursive calls to **Eval<sub>2</sub>**. Write a recurrence relation for the running time of **Eval<sub>2</sub>** and solve it. How does your solution compare to your solution in part (c)?

**Solution:**

Assuming  $n$  is a power of 2, try to express  $P(x)$  as  $P(x) = P_0(x) + x^{n/2}P_1(x)$ , where  $P_0(x)$  and  $P_1(x)$  are both polynomials of degree  $n/2$

$$P_0(x) = \sum_{i=0}^{\frac{n}{2}} a_i x^i$$

$$P_1(x) = \sum_{i=\frac{n}{2}+1}^n a_i x^{i-\frac{n}{2}}$$

With these summations for  $P_0(x)$  and  $P_1(x)$ , we can have  $P_0(x) + x^{n/2}P_1(x) = \sum_{i=0}^n a_i x^i$

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Write a recursive procedure **Eval<sub>2</sub>** to compute  $P(x)$  using two recursive calls to **Eval<sub>2</sub>**

```

Eval2( $A, x, n$ )
  If  $n == 0$ 
    Return  $A[0]$ 
  If  $n == 1$ 
    Return  $\text{Eval2}(A[0], x, n-1) + A[1]x$ 
  Return  $\text{Eval2}(A[0 : \frac{n}{2}], x, \frac{n}{2}) + (x^{\frac{n}{2}} * \text{Eval2}(A[\frac{n}{2} + 1 : n], x, n - (\frac{n}{2} + 1)))$ 

```

We have base cases for when  $n$  is 0 or 1. When  $n$  is 1, we just basically add  $A[1]x$  to the  $n == 0$  base case

then we run **Eval2** twice with half of the array given to us, and we multiply  $x^{\frac{n}{2}}$  to the second part of the array.

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Write a recurrence relation for the running time of **Eval<sub>2</sub>** and solve it. How does your solution compare to your solution in part (c)?

If  $n \leq 1$ ,  $\Theta(1)$

Else

$$T(n) = 2T\left(\frac{n}{2}\right) + \Theta(1) + \Theta(n)$$

This gives this algorithm a running time of  $\Theta(n \log n)$

□

- (e) (**Extra Credit.**) Explain how to fix the slow “conquer” step of part (d) so that the resulting solution is as efficient as “expected”.

**Solution:** So right now, each conquer step takes  $n$  steps to complete because we have the  $x^{n/2}$  being multiplied by  $P_1(x)$ , and the  $x^{n/2}$  takes  $O(n)$  times. Although we are reducing size exponentially, we still have  $O(n)$  operations per conquer. Instead, we can calculate develop and add onto the  $x^{n/2}$  value with each iteration, instead of recalculating at each pass. Horner's Algorithm, which is the equation used for part c, is a method of decreasing the Conquer stop

□

## Solutions to Problem 2 of Homework 1 (10 Points)

Name: *Keeyon Ebrahimi*Due: *Tuesday, September 10*

For each of the following pairs of functions  $f(n)$  and  $g(n)$ , state whether  $f$  is  $O(g)$ ; whether  $f$  is  $o(g)$ ; whether  $f$  is  $\Theta(g)$ ; whether  $f$  is  $\Omega(g)$ ; and whether  $f$  is  $\omega(g)$ . (More than one of these can be true for a single pair!)

(a)  $f(n) = 32n^{21} + 2$ ;  $g(n) = \frac{n^{22}+3n+4}{111} - 52n$ .

**Solution:**  $f$  is  $\Omega(g)$  and  $f$  is  $\omega(g)$

☐

(b)  $f(n) = \log(n^{21} + 3n)$ ;  $g(n) = \log(n^2 - 1)$ .

**Solution:**  $f$  is  $O(g)$ ,  $f$  is  $\Theta(g)$ , and  $f$  is  $\Omega(g)$

☐

(c)  $f(n) = \log(2^n + n^2)$ ;  $g(n) = \log(n^{22})$ .

**Solution:**  $f$  is  $O(g)$  and  $f$  is  $o(g)$

☐

(d)  $f(n) = n^3 \cdot 2^n$ ;  $g(n) = n^2 \cdot 3^n$ .

**Solution:**  $f$  is  $O(g)$ ,  $f$  is  $\Theta(g)$ , and  $f$  is  $\Omega(g)$

☐

(e)  $f(n) = (n^n)^3$ ;  $g(n) = n^{(n^3)}$ .

**Solution:**  $f$  is  $\Omega(g)$  and  $f$  is  $\omega(g)$

☐

## Solutions to Problem 3 of Homework 1 (10 points)

Name: Keeyon Ebrahimi

Due: Tuesday, September 10

The following two functions both take as arguments two  $n$ -element arrays  $A$  and  $B$ :

```
MAGIC-1( $A, B, n$ )
  For  $i = 1$  to  $n$ 
    For  $j = 1$  to  $n$ 
      If  $A[i] \geq B[j]$  Return FALSE
  Return TRUE
```

```
MAGIC-2( $A, B, n$ )
   $temp := A[1]$ 
  For  $i = 2$  to  $n$ 
    If  $A[i] > temp$  Then  $temp := A[i]$ 
  For  $j = 1$  to  $n$ 
    If  $temp \geq B[j]$  Return FALSE
  Return TRUE
```

- (a) (2 points) It turns out both of these procedures return TRUE if and only if the same ‘special condition’ regarding the arrays  $A$  and  $B$  holds. Describe this ‘special condition’ in English.

**Solution:** The special condition is when elements 1 and on in Array B is larger than elements 1 and on in Array A. Every of these elements in Array B has to be larger than every single one of the A array elements above index 1.  $\square$

- (b) (5 points) Analyze the worst-case running time for both algorithms in the  $\Theta$ -notation. Which algorithm would you chose? Is it the one with the shortest code (number of lines)?

**Solution:** MAGIC-1 has a running time of  $\Theta(n^2)$

MAGIC-2 has a running time of  $\Theta(n)$

I would choose MAGIC-2 as it has a shorter running time. The one with the shortest code is not the one that runs shortest.  $\square$

- (c) (3 points) Does the situation change if we consider the best-case running time for both algorithms?

**Solution:** The best-case running time for both algorithms does change things. The best case running time for MAGIC-1 is  $\Theta(1)$ , which happens when  $A[1] \geq B[1]$

The best case running time for MAGIC-1 is  $\Theta(1)$ , which happens when  $A[1] \geq B[1]$

The best case running time for MAGIC-2 is  $\Theta(n)$  because no matter what, we will always iterate through all of Array A.

□