

## LAB 7

7) Write a C program to simulate the following contiguous memory allocation techniques.

- a) Worst-fit
- b) Best-fit
- c) First-fit

```
#include <stdio.h>
#define MAX_BLOCKS 10
#define MAX_PROCESSES 10

void firstFit(int blockSize[], int blockCount, int processSize[], int
processCount) {
    int allocation[MAX_PROCESSES];
    int tempBlock[MAX_BLOCKS];

    for (int i = 0; i < blockCount; i++)
        tempBlock[i] = blockSize[i];

    for (int i = 0; i < processCount; i++)
        allocation[i] = -1;

    for (int i = 0; i < processCount; i++) {
        for (int j = 0; j < blockCount; j++) {
            if (tempBlock[j] >= processSize[i]) {
                allocation[i] = j;
                tempBlock[j] -= processSize[i];
                break;
            }
        }
    }

    printf("\nFirst-Fit Allocation:\n");
    printf("Process No.\tProcess Size\tBlock No.\n");
    for (int i = 0; i < processCount; i++) {
        printf("%d\t\t%d\t\t", i + 1, processSize[i]);
        if (allocation[i] != -1)
            printf("%d\n", allocation[i] + 1);
        else
            printf("Not allocated\n");
    }
}
```

```

void bestFit(int blockSize[], int blockCount, int processSize[], int
processCount) {
    int allocation[MAX_PROCESSES];
    int tempBlock[MAX_BLOCKS];

    for (int i = 0; i < blockCount; i++)
        tempBlock[i] = blockSize[i];

    for (int i = 0; i < processCount; i++)
        allocation[i] = -1;

    for (int i = 0; i < processCount; i++) {
        int bestIdx = -1;
        for (int j = 0; j < blockCount; j++) {
            if (tempBlock[j] >= processSize[i]) {
                if (bestIdx == -1 || tempBlock[j] < tempBlock[bestIdx])
                    bestIdx = j;
            }
        }
        if (bestIdx != -1) {
            allocation[i] = bestIdx;
            tempBlock[bestIdx] -= processSize[i];
        }
    }

    printf("\nBest-Fit Allocation:\n");
    printf("Process No.\tProcess Size\tBlock No.\n");
    for (int i = 0; i < processCount; i++) {
        printf("%d\t%d\t", i + 1, processSize[i]);
        if (allocation[i] != -1)
            printf("%d\n", allocation[i] + 1);
        else
            printf("Not Allocated\n");
    }
}

```

```

void worstFit(int blockSize[], int blockCount, int processSize[], int
processCount) {
    int allocation[MAX_PROCESSES];
    int tempBlock[MAX_BLOCKS];

    for (int i = 0; i < blockCount; i++)
        tempBlock[i] = blockSize[i];

    for (int i = 0; i < processCount; i++)
        allocation[i] = -1;

    for (int i = 0; i < processCount; i++) {

```

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        int worstIdx = -1;
        for (int j = 0; j < blockCount; j++) {
            if (tempBlock[j] >= processSize[i]) {
                if (worstIdx == -1 || tempBlock[j] > tempBlock[worstIdx])
                    worstIdx = j;
            }
        }
        if (worstIdx != -1) {
            allocation[i] = worstIdx;
            tempBlock[worstIdx] -= processSize[i];
        }
    }

    printf("\nWorst-Fit Allocation:\n");
    printf("Process No.\tProcess Size\tBlock No.\n");
    for (int i = 0; i < processCount; i++) {
        printf("%d\t%d\t\t", i + 1, processSize[i]);
        if (allocation[i] != -1)
            printf("%d\n", allocation[i] + 1);
        else
            printf("Not Allocated\n");
    }
}

int main() {
    int blockSize[MAX_BLOCKS], processSize[MAX_PROCESSES];
    int blockCount, processCount;
    int choice;

    printf("Enter number of memory blocks: ");
    scanf("%d", &blockCount);
    printf("Enter size of each block:\n");
    for (int i = 0; i < blockCount; i++) {
        printf("Block %d: ", i + 1);
        scanf("%d", &blockSize[i]);
    }

    printf("Enter number of processes: ");
    scanf("%d", &processCount);
    printf("Enter size of each process:\n");
    for (int i = 0; i < processCount; i++) {
        printf("Process %d: ", i + 1);
        scanf("%d", &processSize[i]);
    }

    do {
        printf("\nMemory Allocation Techniques:\n");
        printf("1. First-Fit\n");
    } while (1);
}

```

```
printf("2. Best-Fit\n");
printf("3. Worst-Fit\n");
printf("4. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);

switch (choice) {
    case 1:
        firstFit(blockSize, blockCount, processSize, processCount);
        break;
    case 2:
        bestFit(blockSize, blockCount, processSize, processCount);
        break;
    case 3:
        worstFit(blockSize, blockCount, processSize, processCount);
        break;
    case 4:
        printf("Exiting program\n");
        break;
    default:
        printf("Invalid choice!\n");
}
} while (choice != 4);

return 0;
}
```

OUTPUT:

```

PS C:\Users\STUDENT\Desktop\1BF24CS121> cd "c:\Users\STUDENT\Desktop\1BF24CS121\" ; if ($?) { gcc lab7.c -o lab7 } ; if ($?) { .\lab7 }
Enter number of memory blocks: 5
Enter size of each block:
Block 1: 200
Block 2: 400
Block 3: 600
Block 4: 300
Block 5: 500
Enter number of processes: 4
Enter size of each process:
Process 1: 230
Process 2: 510
Process 3: 300
Process 4: 520

Memory Allocation Techniques:
1. First-Fit
2. Best-Fit
3. Worst-Fit
4. Exit
Enter your choice: 1

First-Fit Allocation:
Process No.    Process Size    Block No.
1              230            2
2              510            3
3              300            4
4              520            Not allocated

Memory Allocation Techniques:
1. First-Fit
2. Best-Fit
3. Worst-Fit
4. Exit
Enter your choice: 2

```

```

Best-Fit Allocation:
Process No.    Process Size    Block No.
1              230            4
2              510            3
3              300            2
4              520            Not Allocated

```

```

Memory Allocation Techniques:
1. First-Fit
2. Best-Fit
3. Worst-Fit
4. Exit
Enter your choice: 3

```

```

Worst-Fit Allocation:
Process No.    Process Size    Block No.
1              230            3
2              510            Not Allocated
3              300            5
4              520            Not Allocated

```

```

Memory Allocation Techniques:
1. First-Fit
2. Best-Fit
3. Worst-Fit
4. Exit
Enter your choice: 4

```

Exiting program

```

PS C:\Users\STUDENT\Desktop\1BF24CS121> █

```