```
ORG 0
                       //SET P1 AS INPUT
 2
         MOV P1,#0FFH
 3
         START:
         JB P1.0,SP1 //JUMP TO SPEED 1/5
         JB P1.1,SP2 //JUMP TO SPEED 2/5
         JB P1.2,SP3 //JUMP TO SPEED 3/5
 7
         JB P1.3,SP4 //JUMP TO SPEED 4/5
 8
         JB P1.4,SP5 //JUMP TO SPEED 5/5
9
         SP0:
10
11
             //MOTOR SPEED 0/5
             CLR P2.0
12
13
             SJMP START
14
             //MOTOR SPEED 1/5
15
16
             SP1:
             MOV R0, #51
17
18
             SJMP PWM
19
20
             //MOTOR SPEED 2/5
21
             MOV R0, #102
22
             SJMP PWM
23
24
25
             //MOTOR SPEED 3/5
26
             SP3:
27
             MOV R0, #153
28
             SJMP PWM
29
             //MOTOR SPEED 4/5
30
31
             SP4:
             MOV R0, #204
32
33
             SJMP PWM
34
             //MOTOR SPEED 5/5
             SP5:
37
             SETB P2.0
             SJMP START
38
39
40
             PWM:
41
             //RO IS POSITIVE CYCLE DELAY
42
             //R1 IS NEGATIVE CYCLE DELAY
43
             MOV A, #OFFH //MOVES 255 INTO A
44
             SUBB A,R0 //255 - R0
45
             MOV R1,A
                         //GENERATE R1
46
47
48
             //START POSITIVE CYCLE
49
             SETB P2.0
50
             HERE: DJNZ RO, HERE
51
52
             //START NEGATIVE CYCLE
53
             CLR P2.0
54
             HERE2: DJNZ R1, HERE2
55
             SJMP START
```

56

END