Meeting Agenda (1)

Group: Hmmm
Date: 02-09-2020
Chair: Oscar Arvidson
Participants: Malte Åkvist, Sam Salek, Oscar Arvidson, Erik Wetter

Objectives:
First meeting so no previous goals or issues to resolve.

Reports (from the previous meeting):
No previous meeting.

Discussion items:
1. Choose an idea for the project.
2. Which programs/applications should we use.
3. Decide on loose roles for the project.

Outcomes and assignments:
1. We discussed that we wanted to develop a game for our project. A few different game ideas brought up were for example a platformer game or some kind of strategy game. So far we haven't concluded what game we are going to develop.
2. The programs we will use are IntelliJ as IDE and Maven. Either Scenebuilder or Swing for the GUI.
3.
   - Sam - Software Manager (SM)
   - Oscar - Project Administrator (PA)
   - Erik - Software Tester & Sound Designer (ST/SD)
   - Malte - Design Officer (DO)

Wrap up:
For the next meeting: Go over our brainstorming and ideas for the project with the supervisor.
Next meeting on Thursday 03/09/20 14:00 via Zoom.