## **Description**

```
== or !=, are u sure?
```

source code available

## **Solution**

we were given a server to connect to ncat -v --ssl equal5butnotequal5.hackini24.shellmates.club 443, let's connect:

```
└─$ ncat --ssl equal5butnotequal5.hackini24.shellmates.club 443
a =
No No No ...
```

hmm, let's check the source code:

```
import os
try:
    a = float(input('a = '))
    if a == a:
        print('No No No ...')
    else:
        flag = open('flag.txt', 'r').read()
        print(flag)
except:
    print('No No No ...')
```

we see that it saves our input to a variable called a, then it compares this variable to it self, and if it's not equal to it self, we get the flag.

we notice that our input is getting converted to a float, we can use nan which stands for Not a Number, if we compare this value with it self we get False as we see in this example:

```
>>> a = float('nan')
>>> print(a==a)
False
```

let's try that on the challenge:

```
a = nan
shellmates{eKwaL5_8U7_N07_eKWAl5_W17h_Nan}
```

• flag: shellmates{eKwaL5\_8U7\_N07\_eKWAl5\_W17h\_Nan}