#5 Writing Our First Classifier

↳ K-Nearest Neighbours (KNN)

Step-1 => Comment Out Imports

We will comment to classifier which we imported during writing pipeline.

Step-2 => Implment class for classifier

```
class ScrappyKNN():
    def fit(self, X_train, y_train):
```

Step-3 => Understand the Interface [What method we need to implement]

(S3) def fit(self, X_train, y_train):
    self.X_train = X_train
    self.y_train = y_train

(S3) def predict(self, X_test):
    predictions = []
    for each row in X_test:
        label = self.closest(row)
        predictions.append(label)
    return predictions.

Step-4: Test pipeline working

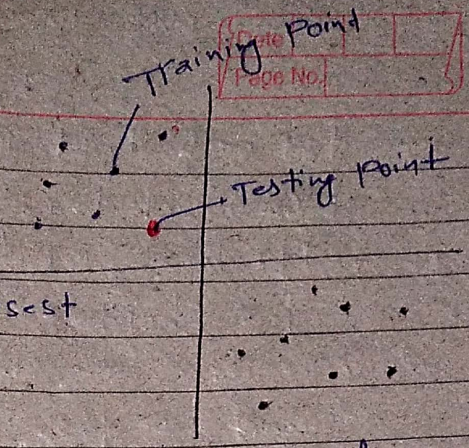
↳ accuracy [33%] for Random classifier

def closest(self, row):
    best_dist = euc(row, self.X_train[0])
    best_index = 0
    for i in range(1, len(self.train)):
        dist = euc(row, self.X_train[i])
        if dist < best_dist:
            best_dist = dist
            best_index = i
    return self.y_train[best_index]

Calculate the distance from test point to 1st training point

REST CODE WILL BE SAME AS PREVIOUS CLASS.

Step 5 → Intro to K-NN



- For given testing Point, the algorithm finds the closest training point.

Predictions → The testing point is then predicted to have the same label as its nearest neighbor.

Role of K → If there is ties in distance or to make predictions more robust, K come into play. K Represent the number of neighbours to consider when making a Prediction.

For example → K=3, the classifier looks at three closest Point. But for simplicity we take K=1.

Step 6 → Measure distance

- To determine the "closest ~~distance~~" neighbour, a distance metric is required. ~~The video introduce~~
- Use Euclidean distance → measure st. line distance b/w two points $A^2+B^2=C^2$. It can be used by implementing scipy library.

$$d(a,b) = \sqrt{(x_2-x_1)^2+(y_2-y_1)^2}$$

It work same for all the visualization 1D - 2D - 3D ----

```
from scipy.spatial import distance
def euc(a,b):
    return distance.euclidean(a,b)
```

a is point from training data.
b is point from testing data

Step 7→ Implement nearest neighbor algorithm

- For each test point, the classifier calculates the Euclidean distance to all training points.
- It then iterate through these distance to find the shortest one.
- Variables are maintained to track the shortest_dist found so far and the index of the training point corresponding to that shortest dist.

→ finally using the index, the label of the closest training example is retrieved and returned as the prediction for this test point.

Step-8 Run Pipeline

b Accuracy got 90% +